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import gym
import pddlgyim.structs as pgym
import pyperplan.pddl.pddl as pyper
import collections

"""
Bunch of wrappers useful to convert between PDDL Gym and other representations
"""

# String Wrapper
class StringWrapper(gym.Wrapper):
    """
    Allows for providing actions as strings rather than the pddlgyim representation
    """
    def __init__(self, env):
        super().__init__(env)
        self.env = env

    def step(self, action_str):
        action = self._str_to_action(action_str)
        print(f"Action: {action}", type(action))
        next_state, reward, done, info = self.env.step(action)
        return next_state, reward, done, info

    def _str_to_action(self, action_str):
        name = action_str.split("(")[0]
        args = action_str.split("(")[1].split(")") [0].split(",")
        objs = []
        for arg in args:
            arg = arg.replace(" ", "")
            obj_type_str = arg.split(":")[1]
            obj_const_str = arg.split(":")[0]

            obj_type = pgym.Type(obj_type_str)
            obj_const = obj_type(obj_const_str)
            objs.append(obj_const)
        actionP = pgym.Predicate(name, len(args))
        action = pgym.Literal(actionP, objs)
        return action

# pyperplan wrapper
class PyperWrapper(gym.Wrapper):
    """
    Allows for translating between pddlgyim and pyperplan representations.
    Can run pyperplan solutions in pddlgyim
    Can read pddlgyim output in pyperplan state representation
    """
    def __init__(self, env):
        super().__init__(env)
        self.env = env
        self.current_state = None # going to be in default pddlgyim representation
        self.root_object_type = pyper.Type("object", None)
        self.history = [] #In pyperplan format

    def reset(self, **kwargs):
        obs = self.env.reset(**kwargs)
        self.current_state = obs
        self.type_keyed_objects, self.token_keyed_objects = self._get_objects() # objects from current state
        return self.observe()

    def observe(self, source='pyperplan'):
        if source == 'pyperplan':
            return self._obs_pddlgyim_to_pyper(self.current_state)
        if source == 'pddlgyim':
            return self.current_state
        if source == 'pyperplan':
            return self._obs_pddlgyim_to_pyperplan(self.current_state)
        raise ValueError("source must be either 'pyper' or 'pddlgyim'")

    def objects(self):
        """
        Returns all the objects in the current state

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    """
    objects = {}
    objs = self.current_state[0].objects
    for o in set(objs):
        key = o.name
        type_name = str(o.var_type)
        value = pyper.Type(type_name, self.root_object_type)
        objects.update({key : value})
    return objects

def step(self, action):
    print("\t\t\t===DEBUG===")
    print(f"\t\t\tAction submitted by agent: {action}")
    action = self._ground_literal(action) #Allows me to provide lifted actions
    print(f"\t\t\tGrounded Action: {action}")
    action_pddlgy = self._action_pyper_to_pddlgym(action)
    print(f"\t\t\tActual PDDL Gym Action: {action_pddlgy}")
    next_state = self.env.step(action_pddlgy)
    self.history.append(action)
    self.current_state = next_state
    # print(f"\t\t\tCurrent state: {self.current_state}")

    return self.observe()

#####

def _ground_literal(self, literal):
    """
    returns a literal grounded in either objects the agent knows about OR is hyp
    othesized
    """
    if self._is_grounded_literal(literal):
        return literal

    name, args = self._parse_literal(literal)
    grounded_args = []
    for arg in args:
        grounded_arg = self._ground_arg(arg)
        grounded_args.append(grounded_arg)

    return self._construct_literal(name, grounded_args)

def _construct_literal(self, name, args):
    """
    Returns a literal based on name and args
    (have t23)
    """
    return f"({name} {' '.join(args)})"

def _ground_arg(self, arg):
    """
    Returns a grounded arg
    NOTE: if the object is hypothetical, this is added via self.add_objects()
    """
    if self._is_grounded_arg(arg):
        return arg
    symbol, typing = self._parse_arg(arg)
    if self.type_keyed_objects[typing]:
        symbol = list(self.type_keyed_objects[typing])[0]
        return symbol
    breakpoint()
    raise ValueError("Not allowed to hypothesize objects here")
    return None

def _parse_arg(self, arg):
    """
    Returns symbol, typing

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input: ?x-t, t23-t, t23, *t234-t
output: ?x,t or t23,t or t23,t or *t234-t
"""

    if "?" in arg:
        if "-" in arg:
            symbol = arg.split("-")[0]
            typing = arg.split("-")[1]
            return symbol, typing
        else:
            raise ValueError(f"Argument ({arg}) Must have at least constant or t
ype")
    if "-" in arg:
        symbol = arg.split("-")[0]
        typing = arg.split("-")[1]
        return symbol, typing

    symbol = arg
    try:
        typing = self.token_keyed_objects[symbol]
        return symbol, typing
    except:
        raise ValueError(f"The object {arg} does not exist anywhere")

def __is_grounded_literal(self, literal):
    """
    Returns true if literal is grounded
    """

    name, args = self.__parse_literal(literal)
    for arg in args:
        if not self.__is_grounded_arg(arg):
            return False
    return True

def __parse_literal(self, literal):
    """
    Gets name, and arguments from a string literal as a string, list
    note: an arg could be "t23" or "?x-t" or "t23-t", assuming well formed.
    """

    name = literal.replace("(", "").replace(")", "").split(" ")[0]
    args = literal.replace("(", "").replace(")", "").split(" ")[1:]
    return name, args

def __is_grounded_arg(self, arg):
    """
    Given an arg, checks if it is grounded
    arg = "?x-t" or "t23" or "t23-t" or "*t234"
    """

    if "?" in arg:
        return False
    return True

def __get_objects(self):
    """
    Returns objects as a dict, keyed by types, keyed by object
    """

    type_keyed_objects = collections.defaultdict(set)
    token_keyed_objects = collections.defaultdict()
    objects_dict = self.objects() ##### LOOKS AT ENV *****

    for k, v in objects_dict.items():
        type_keyed_objects[v.name].add(k)
        token_keyed_objects[k] = v.name

    return type_keyed_objects, token_keyed_objects

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def get_history(self):
    return self.history

def _action_pyper_to_pddlgyim(self, action):
    """
    (move p3 k1) --> pddlgyim representation
    """
    name = action.replace("(", "").replace(")", "").split(" ")[0]
    objs = set(self.current_state[0].objects)
    args = action.replace("(", "").replace(")", "").split(" ")[1:]
    arity = len(args)
    typed_args = [ (lambda x: [x for x in objs if x == y][0])(y) for y in args]
    action_pddlgyim = pgym.Literal(pgym.Predicate(name, arity), typed_args)
    return action_pddlgyim

def _obs_pddlgyim_to_pyper(self, obs):
    predicates = []
    for item in set(obs[0].literals):
        name = str(item).split("(")[0]
        list_args_str = str(item).split("(")[1].split(")") [0].split(",")
        signature = [(x.split(":")[0], [pyper.Type(x.split(":")[1], self.root_ob
ject_type))] for x in list_args_str]
        pred = pyper.Predicate(name, signature)
        predicates.append(pred)
    return predicates

def _obs_pddlgyim_to_pypertask(self, obs):
    literals = []
    for item in set(obs[0].literals):
        name = str(item).split("(")[0]
        list_args_str = str(item).split("(")[1].split(")") [0].split(",")
        new_args = [x.split(":")[0] for x in list_args_str]
        new_lit = "(" + name + " " + " ".join(new_args) + ")"
        literals.append(new_lit)
    return frozenset(literals)
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