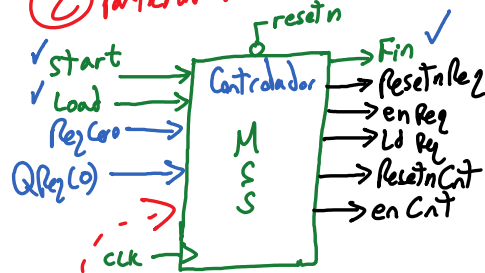


### ① Pseudocódigo a:

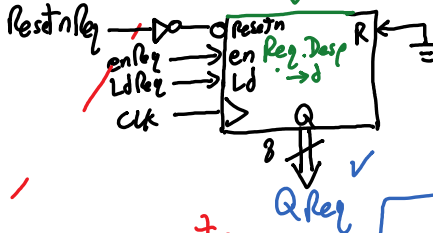
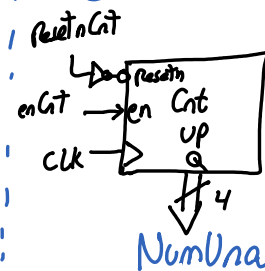
```

while (Load == 0) { Reg = 0; }
Reg = Datos;
while (start == 0) { cnt = 0; }
while (Reg == 0) {
    if (Reg(0) == 1) {
        cnt += 1;
    }
    Despi = d(Reg);
}
while (start == 0) {
    fin = 1;
    NumUnas = cnt;
}
    
```

### ② Partes Funcional:



### Datos



### ③ ASM

