

[LOG Book]

Project Title:

Collage Buddy finder (Collagify)

Team members:

- Kavya chauhan
(Team Leader)
- Saumabh Pandey
- Vasuva Gopalbhai V.
- Mohit chaudhary.

Internal Guide:

Ms. Vishwaly Patel.

Date:
[10/01/2025]

Choosing the project Topic:

This week, we brain-stormed innovative Project ideas that could solve local problems faced by students.

After discussing multiple suggestions, we finalized the topic "Collageify".

a website that helps students connect with like-minded peers, seniors, & find study / project partners based on their interests.

25/02/2025

Identify the main problem.

We focused on the key issue: many students feel disconnected or struggle to find friends or teammates in college, especially in early semesters.

There is also a lack of proper platforms for easy & interest-based connections.

Existing social platforms are too generic & not designed for college-level networking.

02/02/2025

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12/02/2025

Planning the Solution.

We planned to build
a web-based solution.
Where user can:

- Create profiles.
- Send / accept friend requests
- Use chat features.

• math based on
academic interests

The site would have a
clean interface &
would promote
collaborating and
mentorship within the
company.

Result:

We divided our Roles
& took different
Responsibilities to
make work the
project.

15/02/2025

Roles & Responsibilities in the Group.

Since it was a group project, we divided the work into.

- Frontend (HTML, CSS, JS) handled by me.
- Javascript and CSS handled by me.
- Report and ppt created by me

09/02/2015

Patent & Research study.

- we explored similar platforms like face book Groups , LinkedIn & college forms.
- However , we found that none of them offend a dedicated space for interest based buddy finding.

Results:

This encouraged us to keep our platforms unique.

- we discussed possible innovative features to add later.

2021-03-25

Tools & Technologies Used:

①

for development, we used

- HTML, CSS, JS for front-end.
 - VS code for coding.
 - Netlify to host the website.
- later we plan to use fire base on Node.js for backend.

we choose technologies
that where both.
Simple & flexible
for a student
level. project.

10/04/2025

Benefits, contributions
& future scope.

This platform helps.
students:

- Quickly connect based on shared goals.
- Reduce Social Isolation.
- Form teams for project / events / studies our future goals

to expand it into
a. mobile app.
& add features
like video chat,
college events &
At buses
matching suggestions.

18/04/2025

Canvas.

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- Product development
Canvas.
- ATOU Sheet
- Ideation Canvas.
- mind maps.

workshop 18/04/2022

24/04/2022

viva and submission.