Vasco **Sousa** (Ph.D.)

Contact

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Media:

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Traits

Reserved Likes to help others solve problems

Languages

Portuguese (•••)

English (●●●)

French (●●●)

Spanish (• • 0)

Japanese ($\bigcirc\bigcirc$)

German (●○○)

Programming Languages

Ant, AspectJ, ATL, Batch, C, C++, CDuce, CSS, Drools, EMF, Epsilon, Godot, Python, Java, JS, Kermeta, Make, MDE, ml, PHP, Prolog, Shellscript, SQL, UML

Tools

AToMPM, aSprite, Eclipse, Excel, Illustrator, Latex, Pandoc, Powerpoint, Photoshop, VirtualBox, Visual Paradigm, VMWare, VSCode

Experience

2021 – Researcher

Contributing to the AToMPM collaborative modeling projects. Proceedings Co-Chair for the conference MODELS 2022.

Member of the Program Committee of the Hands-on Workshop on Collaborative

Modeling, co-located with the conference MODELS 2021.

2015-2020 **Doctoral Student**

University of Montréal

Part of the GEODES research team. Produced research on HCI specification in Software Modeling Environments.

2017-2018

Teaching Assistant in Software Engineering

University of Montréal

Lab assistance, work-group management, assignment development and evaluation for the under-graduate course on Software Engineering.

2010, 2011, 2013, 2017

Organization staff and workshop instructor

DSM-TP

Fresh Legacy

Curriculum development and event support. Instructed on DSL editor development and Model Transformation workshops.

2016-2017

Consulting

Support and expertise on introduction of MDE processes into legacy software migration pipeline.

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2014 **Research Engineer**

LASSY - University of Luxembourg

Implemented and helped improve model decomposition techniques, developed as

an Eclipse plug-in.

2010-2012 Research Engineer

LASSY - University of Luxembourg

Developed an Aspect Model Weaver tool, as an Eclipse plug-in. Specified partial architecture of the tool. Meta-modelled Aspect Model and Join Point Model specifica-

tions. Minor management of task scheduling and assignment.

2008–2010 Research Engineer

DI - FCT - UNL

Specialized support in Domain Specific Languages, Model Transformation and tool prototyping, of research group Master Students and other associated projects. Projects supported include: HALL(a complex control system specification DSL), an adaptability add-on DSL to HALL, IStar editor implementation, modularKAOS editor implementation, DSLTrans(a model transformation DSL), IStar to KAOS and KAOS to IStar transformations, IStar and KAOS aggregate super language, UbiLang (a DSL for ubiquitous multimedia systems), VisualAore(a software engineering DSL), Pattern Tool (a software engineering DSL), BEI (BPM Editor for IPDMS).

2009 **Journalist**

Canela e Hortelã

Journalistic coverage of the animation festival Mostra 2009, for the cultural online publication Canela e Hortelã.

2009 - Freelance Artist

Poster for the play "Grenouilles au sirop", part of the 22nd open theater edition of the Lion D'Or in Montreal.

Logo for the Systems Modeling and Simulation Research group.

Current events satiric cartoonist for the cultural online publication Canela e Hortelã.

Qualifications

2015-2020	Ph.D. in Software Engineering.		University of Montréal	
2016-2018	Certification in Advanced Anatomy, Drawing the F Analytical Sketching and Drawing From Life.	luman Form,	Syn Studio, Montreal	
2007-2009	Ms.C. in Computer Science Engineering.	Univ	Universidade Nova de Lisboa	
1998-2007	Licentiate in Computer Science Engineering	Universidade Nova de Lisboa		
2006	Certification in Drawing from life	Sociedade Nacional de Belas-Artes, Lisboa		

Publications

2021	Adapting modeling environments to domain specific interactions Thèses et mémoires électroniques de l'Université de Montréal [17728], 2021
2019	Operationalizing the Integration of User Interaction Specifications in the Synthesis of Modeling Editors Vasco Sousa, Eugene Syriani, Khady Fall 12th ACM SIGPLAN International Conference on Software Language Engineering (SLE '19), 2019
2018	Structure and Behavior Preserving Statecharts Refinements Lúcio Journal Science of Computer Programming - 2018, 2018
2017	Feedback on How MDE Tools Are Used Prior to Academic Collaboration Syriani, Martin Paquin Symposium On Applied Computing – SAC 2017, 2017
2017	Adapting Modeling Environments to Domain Specific Interactions Proceedings of the ACM SIGCHI Symposium on Engineering Interactive Computing Systems - EICS '17, 2017
2017	Towards Collaborative Modeling Using a Concern-Driven Version Control System Omar Alam, Vasco Sousa, Eugene Syriani COMMitMDE at Model Driven Engineering Languages and Systems - MoDELS 2017, 2017
2015	An Expeditious Approach to Modeling IDE Interaction Design Vasco Sousa, Eugene Syriani Multi Paradigm Modeling workshop at Model Driven Engineering Languages and Systems - MoDELS 2015, 2015
2011	Verifying Access Control in Statecharts Levi Lucio, Qin Zhang, Vasco Sousa, Yves Le Traon Journal Electronic Communications of EASST, Volume 50 (Recent Advances in Multiparadigm Modeling)
2010	DSLTrans: A Turing Incomplete Transformation Language Bruno Barroca, Levi Lúcio, Vasco Amaral, Roberto Félix, Vasco Sousa 3rd International Conference on Software Languages Engineering - SLE 2010, 2010
2010	UbiLang: Towards a Domain Specific Modeling Language for Specification of Ubiquitous Games Ricardo Guerreiro, André Rosa, Vasco Sousa, Vasco Amaral, Nuno Correia INForum-Simpósio de Informática 2010, 2010
2007	Automatically Generating Domain Specific VisualLanguage Editors for the Purpose of Deriving a Robust HEP Data Analysis Tool Vasco Sousa, Vasco Amaral, Bruno Barroca IEEE 2007 Nuclear Science Symposium and Medical Imaging Conference Conference
2007	Towards a full implementation of a robust solution of a Domain Specific Visual Query Language DSVQL for HEP analysis Vasco Sousa, Vasco Amaral, Patricia Conde Muino CHEP2007 12th International Conference on Computing in High Energy and Nuclear Physics