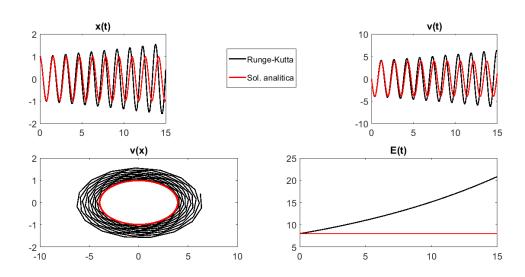
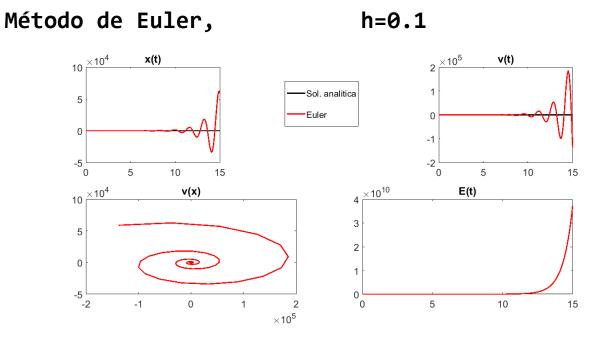
Física Computacional TRABALHO 3 - Soluções

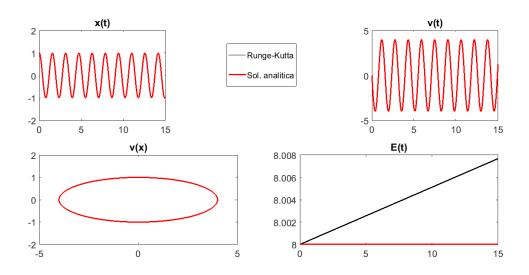
Problema 3.1 - OSCILADOR HARMÓNICO -(RK2)

Método de Runge-Kutta 2, h=0.1

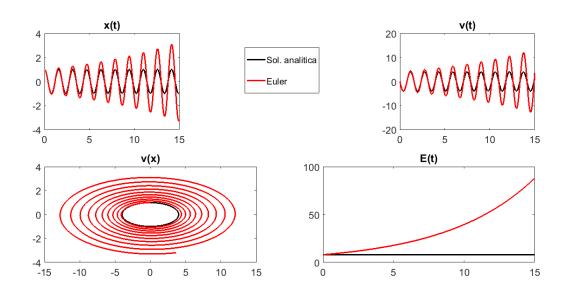




Método de Runge-Kutta 2, h=0.01

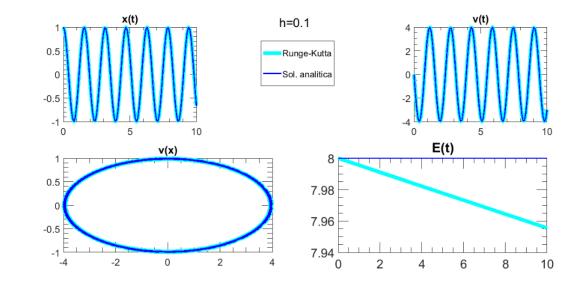


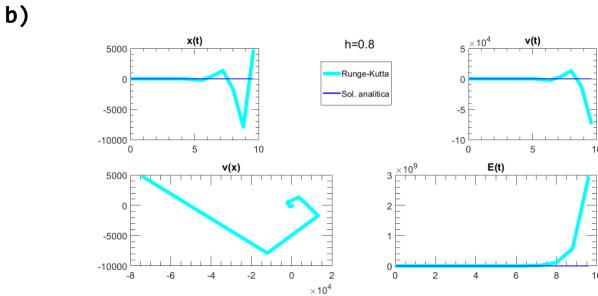
Método de Euler, h=0.01



Problema 3.2 - OSCILADOR HARMÓNICO -(RK4)

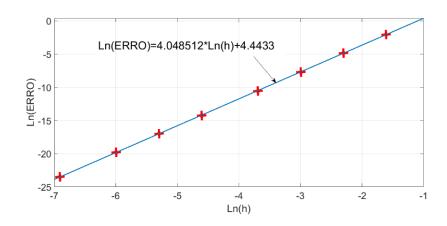
a)





Para h = 0.5 a solução decaí.

a) ERRO = Cte * h^4 => Ln(ERRO) = 4*Ln(h) + Ln(Cte)



Problema 3.3 - OSCILADOR HARMÓNICO (ode45) Runge-Kutta de passo adaptativo

