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**ЛАБОРАТОРНАЯ РАБОТА № 5**  
По дисциплине «Визуальное программирование»  
На тему  
**«ПОТОКИ. СЕРИАЛИЗАЦИЯ. КОМПОНЕНТ TREEVIEW»**

***Вариант № 4***

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### Цель работы:

Научиться эффективно использовать потоки; применять компонент TreeView; освоить сериализацию.

### Задание:

Необходимо разработать приложение, позволяющее манипулировать древовидными структурами данных (n-арными деревьями).

Реализовать приложение, отображающее дерево каталогов и графических файлов с расширениями \*.jpg, \*.bmp и позволяющее просматривать их с помощью редактора по умолчанию, зарегистрированного в ОС Windows для данных файлов. При запуске программы пользователь должен в диалоговом окне указать путь к каталогу, содержимое которого будет в дальнейшем считано. Отображение структуры каталогов и файлов должно производиться с использованием компонентов ListView и TreeView. При нажатии на кнопку “Сохранить” дерево каталогов должно быть сохранено в файл, при нажатии на кнопку “Загрузить” – восстановлено из файла.

### Текст программы:

#### nodeunit:

```
unit nodeunit;
{$mode objfpc}{$H+}
interface
uses
    Classes, SysUtils;
type
TFileNode = class(TCollectionItem)
    private
        fileName: string;
        parent: integer;
    public
        constructor Create;
    published
        property Pname: string read
            fileName write fileName;
        property Pparent: integer read
            parent write parent;
    end;
implementation
constructor TFileNode.Create;
begin
end;
end.
```

#### treeunit:

```
unit treeunit;
{$mode objfpc}{$H+}
interface
uses
    Classes, SysUtils, nodeunit,
    Dialogs, ComCtrls;
type
TFileTree = class(TComponent)
    private
        files: TCollection;
        treeView: TTreeView;
        Ckk: integer;
        startFolder: string;
        function GetCount: Integer;
        function Get(index: Integer):
            TFileNode;
    public
        constructor Create;
        destructor Destroy; override;
        procedure Add(nodeName: String;
            Parent: Integer);
        procedure addByIndex(index: Integer;
            nodeName: String; Parent: Integer);
```

```

procedure InsertNode(index: Integer;
nodeName: String; Parent: Integer);
procedure syncNodesWithTreeView();
procedure Delete(index: Integer);
function CountOfNodes(node:
TTreeNode): Integer;
function IndexOfLastNode(node:
TTreeNode): Integer;
procedure SaveToStream(stream:
TStream);
procedure ReadFromStream(stream:
TStream);
procedure Sync();
procedure Clear();
procedure Link(newnode: TTreeNode;
number: Integer);
property PItems[index: Integer]:
TFileNode read Get;
property PCount: Integer read
GetCount;
property PTreeView: TTreeView write
treeView;
property StartFolder1: String read
StartFolder write StartFolder;
property CkkItem1: Integer read Ckk
write Ckk;
published
property Items: TCollection read
files write files;
property StartFolderString: String
read startFolder write startFolder;
property CkkItem: Integer read Ckk
write Ckk;
end;
implementation
procedure TFileTree.Clear();
begin
files.Clear;
treeView.Items.Clear;
end;

```

```

procedure
TFileTree.addByIndex(index:Integer;
nodeName:String;Parent:Integer);
begin
if index < files.Count then
InsertNode(index, nodeName, Parent)
else
Add(nodeName, Parent);
end;
procedure TFileTree.Add(nodeName:
String; Parent: Integer);
begin
files.Add;
TFileNode(files.Items[files.Count-
1]).PName:=nodeName;
TFileNode(files.Items[files.Count-
1]).PParent:=Parent;
end;
procedure
TFileTree.InsertNode(index: Integer;
nodeName: String; Parent: Integer);
begin
files.Insert(index);
TFileNode(files.Items[Index]).PName:
=nodeName;
TFileNode(files.Items[Index]).PParen
t:=Parent;
end;
function TFileTree.Get(index:
Integer): TFileNode;
begin
Result:=TFileNode(files.Items[index
]);
end;
constructor TFileTree.Create;
begin
files:=TCollection.Create(TFileNode)
;
end;
destructor TFileTree.Destroy;
begin
files.Destroy;

```

```

end;
procedure TFileTree.Sync();
var i, ilast: Integer;
begin
i:=0;
ilast:=files.Count;
while i < ilast do
begin
PItems[i].PName:=treeView.Items[i].Text;
inc(i);
end;
end;
procedure
TFileTree.syncNodesWithTreeView();
var i, j: Integer;
begin
i:=0;
while i < files.Count do
begin
with TFileNode(files.Items[i]),
treeView do
if PParent = -1 then
Items.AddChild(nil, PName)
else
Items.AddChild(Items[PParent],
PName);
inc(i);
inc(j);
end;
end;
procedure TFileTree.Delete(index:
Integer);
begin
files.Delete(index);
end;
function TFileTree.GetCount:Integer;
begin
Result:=files.Count;
end;

```

```

function
TFileTree.CountOfNodes (node:
TTreeNode): Integer;
begin
Result:=IndexOfLastNode (node) -
(node.AbsoluteIndex)+1;
Ckk:=Result;
end;
function
TFileTree.IndexOfLastNode (node:
TTreeNode): Integer;
var
i, level: Integer;
begin
i:=node.AbsoluteIndex;
level:=node.Level;
repeat
inc(i);
if i=treeView.Items.Count then
break;
until
TreeView.Items[i].Level<=level;
Result:=i-1;
end;
procedure
TFileTree.SaveToStream (stream:
TStream);
var
i, j, l: Integer;
node: TFileNode;
begin
i:=0;
j:=TreeView.Items[0].AbsoluteIndex;
while i<Ckk do
begin
node:=TFileNode(files.Items[j]);
l:=Length (node.PName);
stream.Write (l, sizeof(integer));
stream.WriteBuffer (node.PName[1],
l);
stream.Write (node.PParent,
sizeof(Integer));

```

```

inc(j);
inc(i);
end;
end;
procedure TFileTree.Link(newnode:
TTreeNode; number: Integer);
var
i, d, p: Integer;
begin
with newnode do
begin
i:=AbsoluteIndex;
if number=1 then
begin
if Level>0 then
TFileNode(files.Items[i]).PParent:=P
arent.AbsoluteIndex
else
TFileNode(files.Items[i]).PParent:=-
1;
end else
if number>1 then
begin
p:=TFileNode(files.Items[i+1]).PPare
nt;
if Level>0 then
TFileNode(files.Items[i]).PParent:=P
arent.AbsoluteIndex
else
TFileNode(files.Items[i]).PParent:=-
1;
TFileNode(files.Items[i+1]).PParent:
=i;
inc(i,2);
dec(number,2);
while number>0 do
begin
d:=TFileNode(files.Items[i]).PParent
-p;
p:=TFileNode(files.Items[i]).PParent
;

```

```

TFileNode(files.Items[i]).PParent:=T
FileNode(files.Items[i-
1]).PParent+d;
inc(i,1);
dec(number,1);
end;
end;
end;
end;
procedure
TFileTree.ReadFromStream(stream:
TStream);
var
l, i, j, c, parent: Integer;
name1: String;
node: TFileNode;
begin
if Ckk>0 then
begin
c:=Ckk;
node:=TFileNode.Create;
stream.Read(l, sizeof(Integer));
setlength(name1, l);
stream.ReadBuffer(name1[1], l);
node.PName:=name1;
stream.Read(parent,
sizeof(Integer));
node.PParent:=parent;
with TreeView do
i:=Items.AddChild(Selected,
node.PName).AbsoluteIndex;
if i=files.Count then
begin
Add(node.PName, node.PParent);
dec(Ckk);
while Ckk>0 do
begin
node:=TFileNode.Create;
stream.Read(l, sizeof(Integer));
setlength(name1, l);
stream.ReadBuffer(name1[1], l);
node.PName:=name1;

```

```

stream.Read(parent,
sizeof(Integer));
node.PParent:=parent;
Add(node.PName, node.PParent);
dec(Ckk);
end;
end else
begin
InsertNode(i, node.PName,
node.PParent);
dec(Ckk);
j:=i+1;
while Ckk>0 do
begin
node:=TFileNode.Create;
stream.Read(1, sizeof(Integer));
setlength(name1, 1);
stream.ReadBuffer(name1[1], 1);
node.PName:=name1;
stream.Read(parent,
sizeof(Integer));
node.PParent:=parent;
InsertNode(j, node.PName,
node.PParent);
inc(j);
dec(Ckk);
end;
end;
Link(TreeView.Items[i], c);
j:=1;
inc(i);
while j<c do
begin
with
TFileNode(files.Items[i]), TreeView
do
Items.AddChild(Items[PParent],
PName);
inc(i);
inc(j);
end;
end;
end;

```

```

end;
end.

syncunit:
unit syncunit;
{$mode objfpc}{$H+}
interface
uses
    Classes, SysUtils, ComCtrls,
    treeunit, nodeunit;
type
    TSynchronizer = class(TObject)
    public
        procedure Add(tree: TFileTree;
node: TFileNode; index: Integer);
        procedure Edit(tree:
TFileTree; index: Integer; s:
String);
        procedure Delete(tree:
TFileTree; node: TTreeNode);
    end;
implementation
    procedure TSynchronizer.Add(tree:
TFileTree; node: TFileNode; index:
Integer);
    begin
        tree.addByIndex(index,
node.PName, node.PParent);
    end;
    procedure TSynchronizer.Edit(tree:
TFileTree; index: Integer; s:
String);
    begin
        tree.PItems[index].PName:=s;
    end;
    procedure TSynchronizer.Delete(tree:
TFileTree; node: TTreeNode);
    var
        i, ilast: Integer;
    begin
        i:=node.AbsoluteIndex;

```

```

ilast:=tree.IndexOfLastNode(node);
    while ilast>=i do
    begin
        tree.Delete(ilast);
        dec(ilast);
    end;
end;
end.

```

#### **Модуль формы Unit1:**

```

unit Unit1;
{$mode objfpc}{$H+}
interface
uses
Classes, SysUtils, FileUtil, Forms,
Controls, Graphics, Dialogs,
StdCtrls,
ComCtrls, Menus, treeunit, syncunit,
nodeunit, LazFileUtils, LCLIntf ;
type
{ TForm1 }
TForm1 = class(TForm)
ClearBtn: TButton;
Label1: TLabel;
Label2: TLabel;
SaveH: TButton;
SaveL: TButton;
RestorH: TButton;
RestorL: TButton;
openFolderButton: TButton;
SelectDirectory:
TSelectDirectoryDialog;
TreeView1: TTreeView;
procedure ClearBtnClick(Sender:
TObject);
procedure FormCreate(Sender:
TObject);
procedure
openFolderButtonClick(Sender:
TObject);

```

```

procedure RestorHClick(Sender:
TObject);
procedure RestorLClick(Sender:
TObject);
procedure SaveHClick(Sender:
TObject);
procedure SaveLClick(Sender:
TObject);
procedure TreeView1DbClick(Sender:
TObject);
public
procedure GetDir(ParentNode:
TTreeNode);
function GetPathRec(Node:
TTreeNode):string;
end;
var
Form1: TForm1;
StreamT, StreamBL, StreamBH:
TStream;
Node: TFileNode;
Tree: TFileTree;
Sync: TSynchronizer;
ser_count: Integer;
startFolder: String;
implementation
{$R *.lfm}
{ TForm1 }
procedure
TForm1.openFolderButtonClick(Sender:
TObject);
var node: TFileNode;
TreeTNode: TTreeNode;
begin
if SelectDirectory.Execute then
begin
Tree.Clear;
node:= TFileNode.Create;
TreeView1.Items.Clear;
startFolder :=
SelectDirectory.FileName;

```

```

TreeTNode :=
TreeView1.Items.AddChild(nil,
startFolder);
node.PName:=startFolder;
node.PParent:=-1;
Sync.Add(Tree, node,
TreeTNode.AbsoluteIndex);
GetDir(TreeTNode);
end;
end;
procedure
TForm1.RestorHClick(Sender:
TObject);
var MemStream: TMemoryStream;
begin
Tree.Clear;
StreamBH:=TFileStream.Create(extract
filepath(Application.ExeName) +
'fileH.dat', fmOpenRead);
MemStream:=TMemoryStream.Create;
RegisterClass(TFileTree);
RegisterClass(TCollection);
RegisterClass(TFileNode);
ObjectTextToBinary(StreamBH,
MemStream);
MemStream.Position:=0;
MemStream.ReadComponent(Tree);
Tree.syncNodesWithTreeView;
StartFolder:=Tree.StartFolder1;
MemStream.Free;
StreamBH.Free;
end;
procedure
TForm1.RestorLClick(Sender:
TObject);
begin
Tree.Clear;
StreamBL:=TFileStream.Create(extract
filepath(Application.ExeName)+'fileL
.dat', fmOpenRead);
Tree.ReadFromStream(StreamBL);
StreamBL.Free;

```

```

end;
procedure TForm1.SaveHClick(Sender:
TObject);
var MemStream: TMemoryStream;
begin
if TreeView1.Items.Count<>0 then
begin
Tree.Sync();
Tree.StartFolder1:=StartFolder;
StreamBH:=TFileStream.Create(extract
filepath(Application.ExeName)+'fileH
.dat', fmCreate);
MemStream:=TMemoryStream.Create;
MemStream.WriteComponent(Tree);
MemStream.Position:=0;
ObjectBinaryToText(MemStream,
StreamBH);
StreamBH.Free;
MemStream.Free;
end;
end;
procedure TForm1.SaveLClick(Sender:
TObject);
begin
if TreeView1.Selected <> nil then
begin
if TreeView1.Items.Count<>0 then
begin
Tree.StartFolder1:=StartFolder;
Tree.Sync();
StreamBL:=TFileStream.Create(extract
filepath(Application.ExeName)+'fileL
.dat', fmCreate);
StreamBL.Seek(0,0);
Tree.CountOfNodes(TreeView1.Items[0]
);
Tree.SaveToStream(StreamBL);
StreamBL.Free;
end;
end;
end;
end;

```



```

procedure
TForm1.TreeView1Db1Click(Sender:
TObject);
var
temp: string;
begin
temp:='';
if TreeView1.Selected <> nil then
begin
temp:=TreeView1.Selected.Text;
if((Pos('jpg',temp) <> 0) or
(Pos('bmp',temp) <> 0) or
(Pos('JPG',temp) <> 0) or
(Pos('BMP',temp) <> 0))then
begin
OpenDocument(GetPathRec(TreeView1.Se
lected));
end;
end;
temp:='';
end;
procedure TForm1.FormCreate(Sender:
TObject);
begin
Tree:=TFileTree.Create;
Sync:=TSynchronizer.Create;
Tree.PTreeView:=TreeView1;
end;
procedure
TForm1.ClearBtnClick(Sender:
TObject);
begin
Tree.Clear;
end;
procedure TForm1.GetDir(ParentNode:
TTreeNode);
var
sr: TSearchRec;
GetDirNode: TTreeNode;
node: TFileNode;
path: string;
i: integer;

```

```

begin
node:=TFileNode.Create;
GetDirNode := ParentNode;
path := '';
i:=1;
repeat
path :=
IncludeTrailingPathDelimiter(GetDirN
ode.Text) + path;
GetDirNode := GetDirNode.Parent;
until GetDirNode = nil;
if FindFirstUTF8(path + '.*.*',
faDirectory, sr) = 0 then
try
repeat
if (sr.Name = '.') or (sr.Name =
'..') or (sr.Attr and faDirectory <>
faDirectory) then Continue;
GetDirNode :=
TreeView1.Items.AddChild(ParentNode,
sr.Name);
if i=1 then
begin
node.PName:=sr.Name;
node.PParent:=ParentNode.AbsoluteInd
ex;
Sync.Add(Tree, node,
GetDirNode.AbsoluteIndex);
end
else
begin
node.PName:=sr.Name;
node.PParent:=ParentNode.AbsoluteInd
ex;
Sync.Add(Tree, node,
GetDirNode.AbsoluteIndex);
end;
GetDir(GetDirNode);
inc(i);
until FindNextUTF8(sr) <> 0;
finally
FindCloseUTF8(sr);

```

```

end;
if (FindFirstUTF8(path + '*.jpg',
faAnyFile, sr) = 0) then
try
repeat
if (sr.Name = '.') or (sr.Name =
'..') or (sr.Attr and faDirectory =
faDirectory) then Continue;
node.PName:=sr.Name;
node.PParent:=ParentNode.AbsoluteInd
ex;
Sync.Add(Tree, node,
Form1.TreeView1.Items.AddChild(Paren
tNode, sr.Name).AbsoluteIndex);
inc(i);
until FindNextUTF8(sr) <> 0;
finally
FindCloseUTF8(sr);
end;
if (FindFirstUTF8(path + '*.JPG',
faAnyFile, sr) = 0) then
try
repeat
if (sr.Name = '.') or (sr.Name =
'..') or (sr.Attr and faDirectory =
faDirectory) then Continue;
node.PName:=sr.Name;
node.PParent:=ParentNode.AbsoluteInd
ex;
Sync.Add(Tree, node,
Form1.TreeView1.Items.AddChild(Paren
tNode, sr.Name).AbsoluteIndex);
inc(i);
until FindNextUTF8(sr) <> 0;
finally
FindCloseUTF8(sr);
end;
if (FindFirstUTF8(path + '*.bmp',
faAnyFile, sr) = 0) then
try
repeat

```

```

if (sr.Name = '.') or (sr.Name =
'..') or (sr.Attr and faDirectory =
faDirectory) then Continue;
node.PName:=sr.Name;
node.PParent:=ParentNode.AbsoluteInd
ex;
Sync.Add(Tree, node,
Form1.TreeView1.Items.AddChild(Paren
tNode, sr.Name).AbsoluteIndex);
inc(i);
until FindNextUTF8(sr) <> 0;
finally
FindCloseUTF8(sr);
end;
if (FindFirstUTF8(path + '*.BMP',
faAnyFile, sr) = 0) then
try
repeat
if (sr.Name = '.') or (sr.Name =
'..') or (sr.Attr and faDirectory =
faDirectory) then Continue;
node.PName:=sr.Name;
node.PParent:=ParentNode.AbsoluteInd
ex;
Sync.Add(Tree, node,
Form1.TreeView1.Items.AddChild(Paren
tNode, sr.Name).AbsoluteIndex);
inc(i);
until FindNextUTF8(sr) <> 0;
finally
FindCloseUTF8(sr);
end;
end;
function TForm1.GetPathRec(Node:
TTreeNode): string;
var str:string;
begin
if Node.Parent.Text = StartFolder
then
begin
GetPathRec:=(Node.Parent.Text+'\'+No
de.Text);

```

```
end  
else  
begin  
str:=GetPathRec(Node.Parent);  
GetPathRec:=(str+'\' +Node.Text);
```

```
end;  
end;  
end.
```

### Результаты работы программы:

