	EP & BVA Practice Assignment This page contains a simple specification for Equivalence Partitioning and Boundary Value Analysis test design techniques, along with several different implementations of this specification. Implementation 1 is correct, others - not so much. Your goal is to find ON, OFF, OUT, IN other values that will find bugs in all of them.	Specification  Any integer that is greater or equal to -10,000 and less or equal to 10,000 is accepted by the program; All negative integers must be stored in a database with other n egative integers; All positive integers must be stored in a database with other positive integers; Zero should not be stored.	
	Enter Value	Actualle Result	Expected Result
1	666	ACCEPTED: Stored as a positive integer.	ACCEPTED: Stored as a positive integer.
1.1	10000	ACCEPTED: Stored as a positive integer.	ACCEPTED: Stored as a positive integer.
1.2	0	ACCEPTED: Not stored (0).	ACCEPTED: Not stored (0).
1.3	-666	ACCEPTED: Stored as a negative integer.	ACCEPTED: Stored as a negative integer.
1.4	-10001	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.
1.5	-10000	ACCEPTED: Stored as a negative integer.	ACCEPTED: Stored as a negative integer.
1.6	10001	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.

1.7	meow	REJECTED: The value must be an integer.	REJECTED: The value must be an integer.
1.8	мяу	REJECTED: The value must be an integer.	REJECTED: The value must be an integer.
1.9	6.66	REJECTED: The value must be an integer.	REJECTED: The value must be an integer.
1.10	(null)	REJECTED: The value must be an integer.	REJECTED: The value must be an integer.
1.11	!@#\$%^&*	REJECTED: The value must be an integer.	REJECTED: The value must be an integer.
1.12	<script></td><td>REJECTED: The value must be an integer.</td><td>REJECTED: The value must be an integer.</td></tr><tr><td>1.13</td><td>select</td><td>REJECTED: The value must be an integer.</td><td>REJECTED: The value must be an integer.</td></tr><tr><td>2</td><td>666</td><td>ACCEPTED: Stored as a positive integer.</td><td>ACCEPTED: Stored as a positive integer.</td></tr><tr><td>2.1</td><td>10000</td><td>REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.</td><td>ACCEPTED: Stored as a positive integer.</td></tr><tr><td>2.2</td><td>0</td><td>ACCEPTED: Not stored (0).</td><td>ACCEPTED: Not stored (0).</td></tr><tr><td>2.3</td><td>-666</td><td>ACCEPTED: Stored as a negative integer.</td><td>ACCEPTED: Stored as a negative integer.</td></tr></tbody></table></script>		

2.4	-10001	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.
2.5	-10000	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.	ACCEPTED: Stored as a negative integer.
2.6	meow	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.	REJECTED: The value must be an integer.
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2.9	(null)	REJECTED: The value must be an integer.	REJECTED: The value must be an integer.
2.10	!@#\$%^&*	REJECTED: The value must be an integer.	REJECTED: The value must be an integer.
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2.13	10001	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.
3	666	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.	ACCEPTED: Stored as a positive integer.
3.1	10000	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.	ACCEPTED: Stored as a positive integer.
3.2	0	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.	ACCEPTED: Not stored (0).
3.3	-666	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.	ACCEPTED: Stored as a negative integer.
3.4	-10001	ACCEPTED: Stored as a negative integer.	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.
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3.9	(null)	REJECTED: The value must be an integer.	REJECTED: The value must be an integer.
3.10	!@# <b>\$%</b> ^&*	REJECTED: The value must be an integer.	REJECTED: The value must be an integer.
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4.3	-666	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.	ACCEPTED: Stored as a negative integer.
4.4	-10001	ACCEPTED: Stored as a negative integer.	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.
4.5	-10000	ACCEPTED: Stored as a negative integer.	ACCEPTED: Stored as a negative integer.
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4.13	10001	ACCEPTED: Stored as a positive integer.	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.
5	666	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.	ACCEPTED: Stored as a positive integer.
5.1	10000	ACCEPTED: Stored as a positive integer.	ACCEPTED: Stored as a positive integer.
5.2	0	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.	ACCEPTED: Not stored (0).
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5.6	meow	REJECTED: The value must be an integer.	REJECTED: The value must be an integer.
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6.4	-10001	ACCEPTED: Stored as a negative integer.	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.
6.5	-10000	ACCEPTED: Stored as a negative integer.	ACCEPTED: Stored as a negative integer.
6.6	meow	REJECTED: The value must be an integer.	REJECTED: The value must be an integer.
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7	666	ACCEPTED: Stored as a positive integer.	ACCEPTED: Stored as a positive integer.
7.1	10000	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.	ACCEPTED: Stored as a positive integer.
7.2	0	ACCEPTED: Not stored (0).	ACCEPTED: Not stored (0).
7.3	-666	ACCEPTED: Stored as a negative integer.	ACCEPTED: Stored as a negative integer.
7.4	-10001	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.
7.5	-10000	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.	ACCEPTED: Stored as a negative integer.
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8.5	-10000	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.	ACCEPTED: Stored as a negative integer.
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9.1	10000	ACCEPTED: Stored as a negative integer.	ACCEPTED: Stored as a positive integer.
9.2	0	ACCEPTED: Not stored (0).	ACCEPTED: Not stored (0).
9.3	-666	ACCEPTED: Stored as a negative integer.	ACCEPTED: Stored as a negative integer.
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9.12	select	REJECTED: The value must be an integer.	REJECTED: The value must be an integer.
9.13	10001	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.	REJECTED: An integer must be >= -10000 and <= 10000, it is not stored.
10	666	ACCEPTED: Stored as a positive integer.	ACCEPTED: Stored as a positive integer.
10.1	10000	ACCEPTED: Stored as a negative integer.	ACCEPTED: Stored as a positive integer.
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