



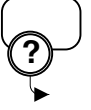






























































	Catching events						Throwing events	
	Start events			Intermediate events			End events	
	The process is started by the event.	The event subprocess is started, the parent process canceled.	The event subprocess is started, the parent process is not canceled.	The process continues only, if the event occurs.	The event is reacted to, the activity is canceled.	The event is reacted to, the activity is not canceled.	The process triggers the event and continues immediately.	The process triggers the event at the end of the process path.
								
None: Untyped events; none intermediate events can mark a change of status.								
Message: Receiving and sending of messages.								
Timer: Cyclic timer event, points in time, or time spans.								
Conditional: Reacting to changed conditions and relation to business rules.								
Link: Two associated link events represent a sequence flow.								
Signal: Signaling across different processes. A signal can be reacted to several times.								
Error: Triggering and treatment of defined errors								
Escalation: Reporting to the next higher level of responsibility.								
Terminate: Triggers the immediate termination of the process.								
Compensation: Handling or triggering of a compensation.								
Cancel: Reaction to canceled transactions or triggering of cancelations.								
Multiple: Occurrence of one of several events; triggering of all events.								
Parallel multiple: Occurrence of all events.	