

About Me

I've spent the past 12+ years working across different tech areas; front-end development, UI/UX design, XR & Game development, 3D Architectural Visualization, iOS application development, and much more. These days my time is spent freelancing, researching, designing, prototyping, and coding. Attention to detail and quality has always been my approach for delivering high-quality work.

10+

Years experience


20+


Completed projects

5+

Companies worked

Contact


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Vasilis Zotikas

Web | XR | iOS Developer

I'm a Web, XR & iOS developer passionate about creating intuitive, dynamic, immersive user experiences.



Education

XR Development

Nackademin

2019 - 2021

Studies in Natural Sciences

Hellenic Open University

2007 - 2011

Theoretical Physics

Stockholm University

2014 - 2017

Multimedia Development

Omiros College

2005 - 2007

Work

VR/AR Developer

Vobling Europe Studio 3D

2020 - 2021

iOS Developer

Freelancer

2014 - 2018

Web Designer

Ipng Group SA

2005 - 2009

Web Developer

Freelancer


2018 - 2020


Software Engineer


FDS SA


2010 - 2014


Interests



Nature


Physics

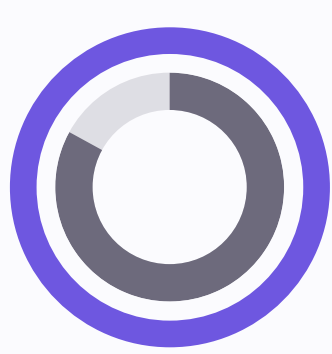

Space



Cars

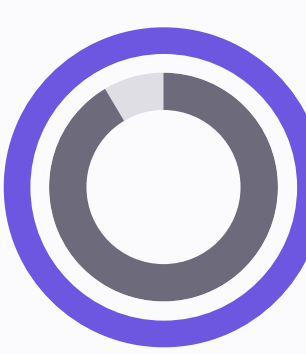

Sports


Music

Language skills


English


Swedish


Greek

Skills

Web Developer

More than 8 years

HTML

95%

CSS

90%

JavaScript

80%

React - Redux - Next.js

85%

Node.js

80%

GitHub - Rest API

85%

XR Developer

More than 2 years

Unity

95%

Unreal Engine

80%

C#

75%

ARCore - ARKit

85%

Steam SDK - Oculus SDK

85%

CAD - BIM - Archviz

80%

iOS Developer

More than 4 years

Swift

85%

Objective-C

65%

UIKit

75%

React Native

80%

UI / UX - 3D Designer

More than 10 years

Adobe Creative Cloud

95%

Maya - Blender - 3D Max

85%

Figma - Sketch - XD

90%

Substance Suite

80%