

Development and Implementation of Internet-of-Things Framework

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Introduction

- Internet-of-Things (IoT) is an interconnection of smart objects. It has huge number of potential applications
- IoT is driven by innumerable sensing devices. So the amount of data generated will be in Petabytes
- To handle this massive amount of data, an aggregation algorithm for devices in IoT is needed
- Data aggregation aims to combine and summarize data packets of several sources so that amount of data transmission and data redundancy is reduced and as a result, battery life of energy constrained devices is increased

Research Objectives

- Investigate important applications of Internet-of-Things, and identify the requirements with challenging issues for developing such a platform
- Design a framework for IoT so that physical objects can be searched in real time
- Develop such system using data aggregation to optimize the overall performance
- Develop a prototype with applications for the demonstration and critically analyze those applications for a deeper understanding of the Internet-of Things paradigm

Work Done so Far

System Architecture

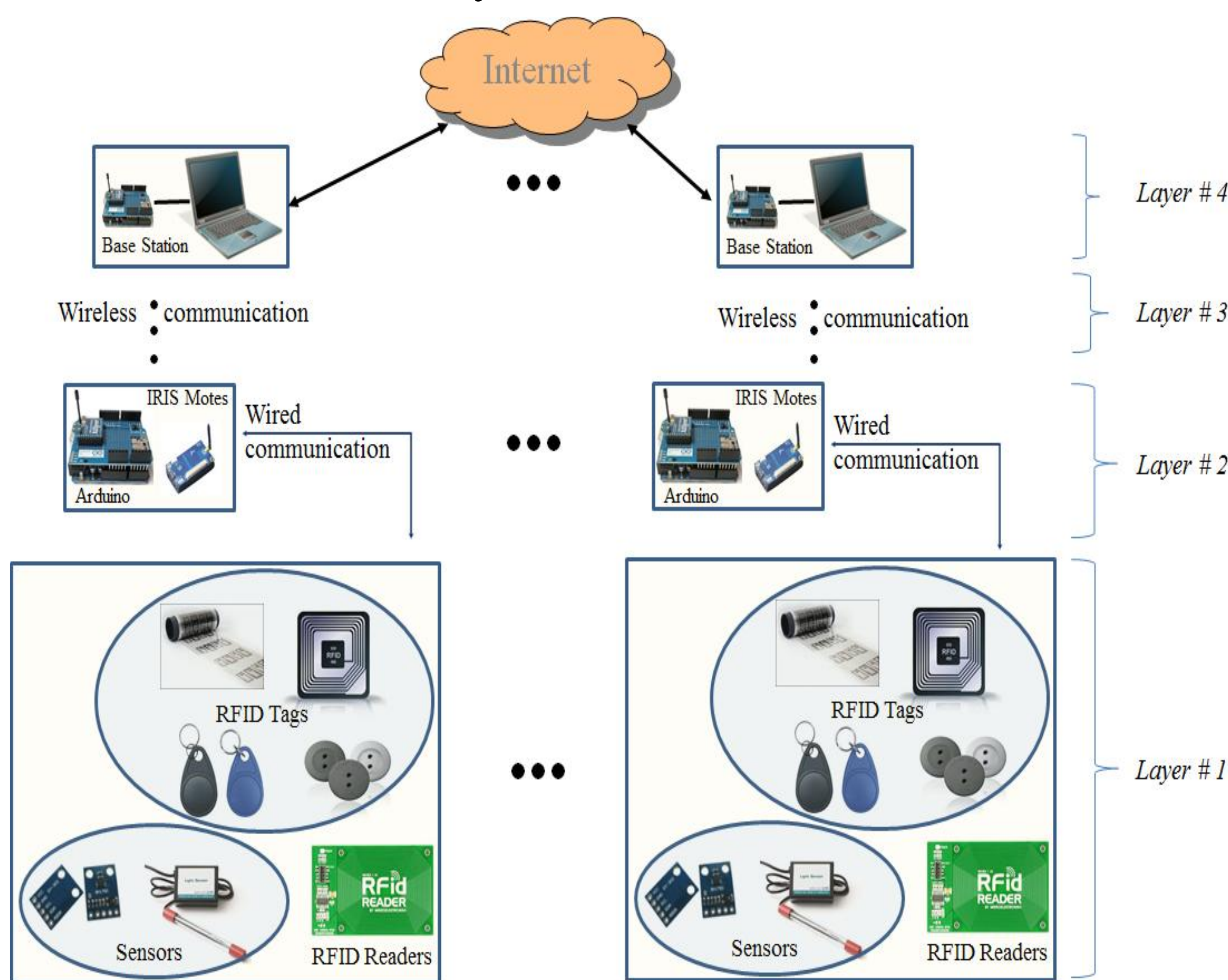


Figure #1: System Architecture

- This is a hierarchical system
- Layer 1 consists of objects embedded with RFID Tags, sensors, RFID readers
- Layer 2 consists of Arduino boards with wireless capability
- Layer 3 is the one which consists of intermediate nodes. These nodes perform the aggregation task
- Layer 4 consists of the base station, the node which is connected with the PC and the PC itself
- Arduino boards and iris motes communicate wirelessly using ZigBee protocol
- RFID readers connected with arduino boards reads the tags connected with objects in the vicinity & sends this reading to the layer 1 node
- Hence the physical location of any objected embedded with tag, can be detected
- Aggregation protocol is used in the system to reduce transmissions redundancy
- Lights sensors, temperature sensors, force sensors are also connected with Arduino boards to tell physical environmental characteristics
- The system can also detect some event, activity or action based on the object location, sensor readings and the inference rules
- The system can communicate with the internet
- It can be operated from anywhere via internet using a smart phone

Functional Diagram of the System

- Figure 2 depicts the functional diagram of the system
- Hardware Layer deals with the communication of various sensors and tags with the Arduino board
- The second layer multi-hop communication deals with communication between various Arduino boards and iris motes
- This layer is the fundamental and the most important layer
- Then aggregation protocol is used over it to reduce the transmission and data redundancy
- Physical object searching takes place using the below layers' functionalities
- Above this system various application scenarios can be developed

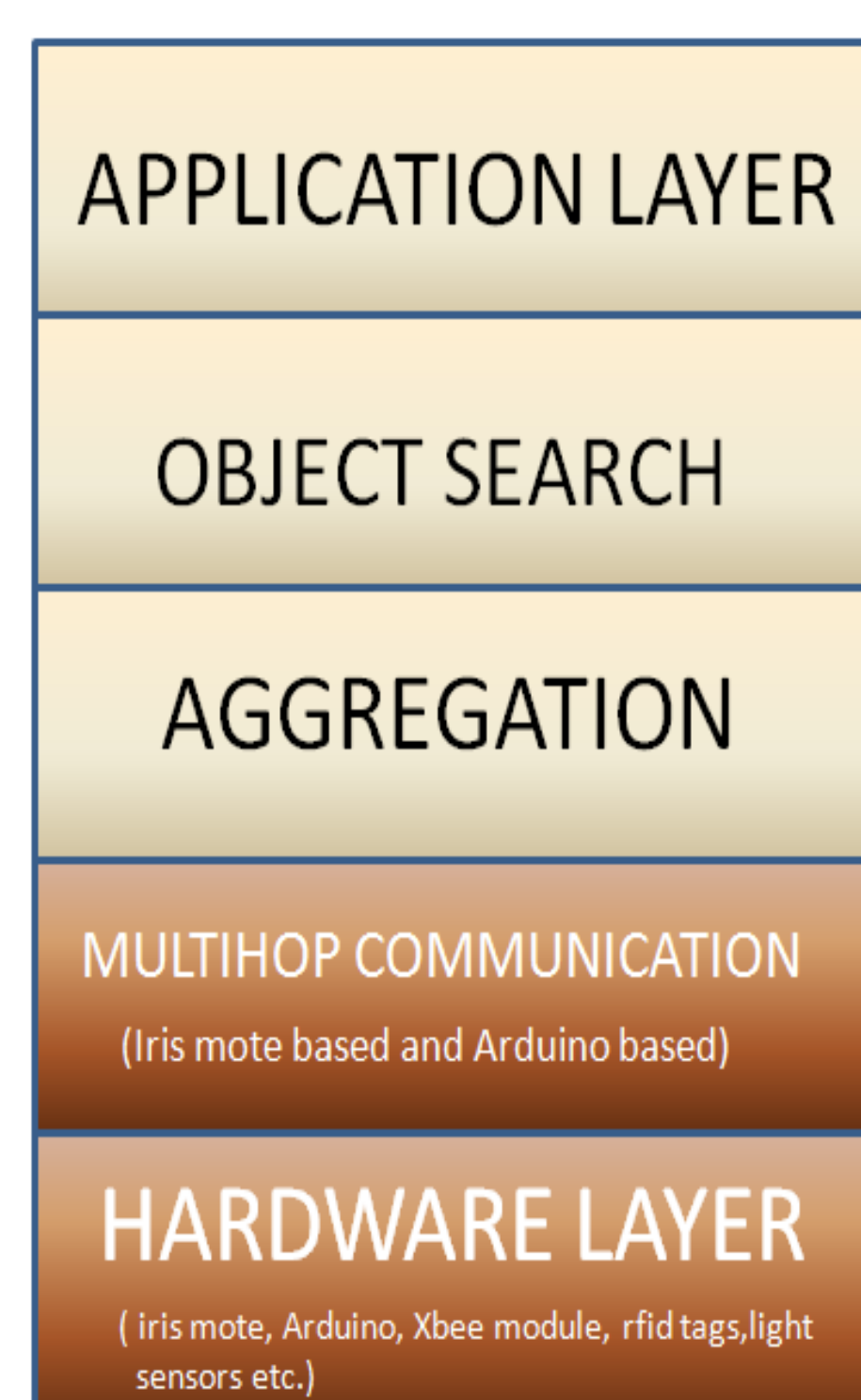


Figure #2: The Functional Diagram

Multi Hop Communication

- Have completed the work of bottom two layers of the functional diagram
- The layer 1 entities the RFID reader sense the tags in their vicinity and send the tag ids to the layer 2 nodes
- Other sensors which are also layer 1 entities send their readings to layer 2 nodes
- The layer 2 nodes send this data to base station doing multi-hop communication
- This is very important step since all nodes can not be in direct range of the base station
- So data is sent from the layer 2 nodes to the base station via multiple intermediate nodes
- This is the basic building block of the architecture over which other functionalities of the system will be established

Tools, Devices and Platforms Used



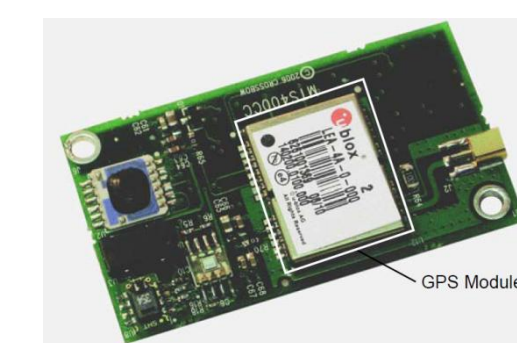
Arduino Board

- It is a single board microcontroller based on ATmega328
- It has 14 digital input/output pins (of which 6 can be used as PWM outputs), 6 analog inputs, a 16 MHz ceramic resonator, a USB connection, a power jack, an ICSP header, and a reset button



Iris Mote

- It has IEEE 802.15.4/Zig-bee compliant RF transceivers for wireless communication.
- The transmission speed: 250 kbps, RAM: 8KB, Ash memory: 128KB
- Can work as router for wireless communication



MTS 400 Sensor

- Offers five basic environmental sensors
- Also has a gps module



RFID Reader

- It's a low range RFID reader module which has 5 pins
- It can connect with an Arduino board and can give the RFID tag value of a tag in its vicinity



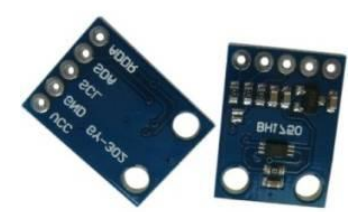
Xbee Radio Module

- Xbee is a radio module, which uses IEEE 802.15.4 protocol
- Can be used as a wireless communication medium between two Arduino boards
- It has pins for vcc, ground, data in, data out and reset



Xbee Wireless Shield

- Act as interface between an Arduino board and an Xbee radio
- Can be used as a serial/usb replacement



Light Intensity Sensor

- It's a low power light intensity sensor
- It can give the light intensity reading between 0 to 1000 where 0 represents complete darkness



RFID Tag

- Small barcode which can be easily attached with any object to track its location
- They have a 15 digit tag value which can be easily read by a RFID reader

Along with these some other tools and platform were also used

- nesC
- Arduino IDE
- Tiny OS
- Processing

Future Work

Aggregation Protocol

- An efficient aggregation algorithm is to be proposed. It has to be very efficient and should take into consideration that IoT devices are energy constrained
- It should consider the heterogeneity of the system, the security and privacy aspects, computation complexity and other resource optimization issues

Defining Inference Rules

- The System will be able to detect events, action or activity after getting the readings from various sensors
- To perform this task inference rules like "if this and this and this or this.. then this" have to be defined
- Rules have to be such that they make the correct the inference out of the given situation

Implementation

- The implementation of aggregation protocol over the system developed uptill now
- The decision making logic based on inference rules

Acknowledgement

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