Restaurant			
	_id	objectId	NN
	name	string	NN
	address {}	object	NN
	address. <b>street</b>	string	NN
	address. <b>number</b>		NN
	address <b>.floor</b>	string	
	address. <b>door</b>	string	
	address.zipcode		NN
	address.province	string	NN
	address. <b>district</b>	string	NN
	employee {}	object	NN
	employee.id		
	employee.name	string	NN
	employee.surname	string	NN
	employee.phone	string	NN
	employee.jobType	string	NN

 $\Diamond$ 

Orders			
🚅 _id	objectId	NN	
time	timestamp	NN	
takeAway	enum	NN	
quantity	string	NN	
price	double	NN	
products[{} ]	object	NN	
products <b>.id</b>	int	NN	
products <b>.type</b>	string	NN	
products.name {}	object	NN	
products.name.description	string		
products.name. <b>image</b>	string		
products <b>.price</b>	double	NN	
clients[{} ]	object		
clients <b>.id</b>	string		
clients.name	string		
clients.surname	string		
clients.phone	int		
clients.address {}	object		
clients.address <b>.street</b>	string		
clients.address <b>.number</b>	int		
clients.address <b>.floor</b>	string		
clients.address <b>.door</b>	string		
clients.address <b>.zipcode</b>	int		
clients.address.province	string		
clients.address <b>.district</b>	string		
<b>™</b> Restaurant	objectId	NN	