

Stefan Vasov

Personal information

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Portfolio: <https://vasov97.github.io/>

Github: <https://github.com/vasov97>

Profile

My name is Stefan, I am a mobile developer with experience in building Flutter and FlutterFlow mobile applications. I hold a degree in Computer Science from the Faculty of Electrical Engineering in Niš, Serbia. I am dedicated to continuous learning and improvement and exploring new technologies.

Experience

- Prime Holding JSC - Flutter 6 months Internship
- Zerox.dev - Worked on Premium Pursuit tablet app
- The Breath App (Contract)
 - Developed with FlutterFlow and custom coded components
- Freelance Jobs App
 - Job listings from Upwork and Freelancer
 - Web-scraping and Provider for State Management
- Weather App
 - OpenMeteo & OpenWeatherMap API's
 - Cubits for State Management
- Sports News App
 - News API

- BLoC for State Management
- Wallpaper app
 - Pexels API used for retrieving images
 - Cubits for state management
- GetFit (Student project)
 - Developed with Flutter and Firebase
 - Android app that generates pdf files with workout and meal plan
- NightOut (Student project)
 - Developed in Xamarin
 - Android app for finding events in the city online
- GreenForce (Student project)
 - Developed in Java
 - Android app for removing garbage and pollution from nature

Skills

Development skills

- Using Flutter and Android SDK for mobile development
- Capable of working with FlutterFlow no code tool
- Experience of publishing apps to various app stores
- Good knowledge of Java and C# languages and object-oriented principles
- Familiar with Git as version control
- Using Firebase and Firestore for authentication and storing data
- Experience with Sqflite and Buildship
- Some experience in using design patterns
- Using Flutter and Android SDK for mobile development

Soft skills

- Good team player (as a former soccer player)
- Sociable, hard worker

- Professional working proficiency in English language
- Fluent in Serbian

Education

- University of Niš - Faculty of Electronic Engineering, Computer Science (On studies: 2016-today, final year)

Interests

- Developing fun mobile apps with Flutter
- Making mobile games with Unity
- Traveling
- Sports enthusiast
- Self-Improvement