

A

Synopsis of

“CyberGuard: An Immersive Cybersecurity Simulation Platform”

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Bachelor of Technology

By

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D Y PATIL
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School of
**Engineering &
Technology**

School of Engineering & Technology

Department of Computer Engineering

AY 2023-24



Department of Computer Engineering

CERTIFICATE

This is to certify that **Synopsis** entitled

“An Introduction to CyberGuard”

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is an account of bona fide work carried to be out by him/her at department of Computer Engineering, in partial fulfilment of the **Bachelor of Technology Computer Engineering**, D. Y. Patil University, Pune

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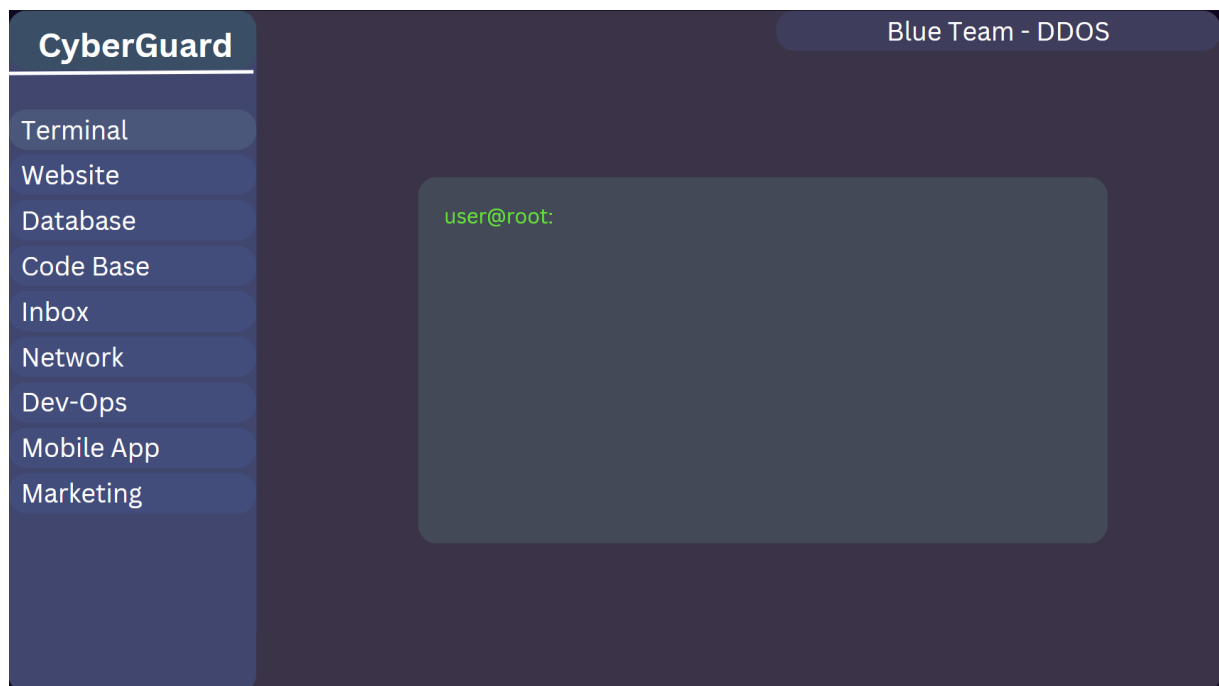
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CHAPTER 1: INTRODUCTION

In today's increasingly digital world, the ever-growing threat of cyberattacks poses a significant risk to organizations of all sizes and industries. The need for effective cybersecurity solutions has never been more critical. To address this challenge, we introduce "CyberGuard: Organizational Resilience Simulation Platform." This innovative web application is designed to provide a comprehensive, hands-on experience in the realm of cybersecurity by simulating an entire organizational environment, including websites, databases, and other critical assets, all within a user-friendly graphical user interface (GUI).

"CyberGuard" goes beyond traditional cybersecurity training tools by not only allowing users to defend against simulated cyber threats but also enabling them to launch attacks and learn how to fortify their defences. With an emphasis on real-time threat detection and mitigation, this platform equips users with the skills and knowledge needed to safeguard their organizations against an ever-evolving landscape of cyber risks. Whether you are an aspiring cybersecurity professional looking to hone your skills or an organization seeking a robust training and testing solution, "CyberGuard" empowers you to proactively strengthen your cybersecurity posture and respond effectively to potential threats.



Final look of the Blue Team Simulation for a DDOS attack

CHAPTER 2: REVIEW OF PAST WORK

In this article, the authors introduce simulation for cybersecurity and focus on three themes: (1) an overview of the cybersecurity domain; (2) a summary of notable simulation research efforts for cybersecurity; and (3) a proposed way forward on how simulations could broaden cybersecurity efforts. The overview of cybersecurity provides readers with a foundational perspective of cybersecurity in the light of targets, threats, and preventive measures. The simulation research section details the current role that simulation plays in cybersecurity, which mainly falls on representative environment building; test, evaluate, and explore; training and exercises; risk analysis and assessment; and humans in cybersecurity research. The proposed way forward section posits that the advancement of collecting and accessing sociotechnological data to inform models, the creation of new theoretical constructs, and the integration and improvement of behavioural models are needed to advance cybersecurity efforts.

<https://academic.oup.com/cybersecurity/article/7/1/tyab005/6170701>

The necessity of conducting business processes of institutions and individuals with information technologies has brought risks and threats. Cyber-attacks may lead to hard-to-recover results. Although many security systems have been developed against to these attacks, attacks and security breaches of information systems are increasing rapidly. In this study, it is aimed to understand the security weaknesses and vulnerabilities, which is one of the most important issues at the point of providing cybersecurity, and to detect cyber-attacks. Using physical networks to test cyber-attack methods is a very costly and time-consuming process. In this paper, as a different method, a cyber-attack simulation model has been developed using the DEVS modelling approach to simulate and test cyber-attack scenarios and evaluate the results. An application has been developed that simulates an attack scenario in a virtual network and evaluates detector alerts by generating appropriate intrusion detection system signals. The DEVS-Suite simulation environment was used as a development environment. Comparisons were made with different cyber-attack simulation applications and their differences were revealed.

http://www.ijsimm.com/Full_Papers/Fulltext2022/text21-1_587.pdf

Cybersecurity simulation training replicates IT environments to prepare organizations for cyberattacks. Providing real-life experience, it enhances defences and strategy resilience. With varied scenarios, it equips teams against cybercriminals. Amid rising cyber threats, businesses focus on comprehensive training. Rigorous hands-on training in cyber range, virtual labs, and practice environments ensures staff gains practical experience in handling complex attacks. A collective approach fosters a cybersecurity culture, improving training efficiency, enabling safer testing, gathering data-driven insights, and ensuring organization-wide readiness against cyber threats.

<https://www.cloudshare.com/virtual-it-labs-glossary/cyber-security-simulation-training/>

Reading research papers and articles about the simulation of cybersecurity scenarios played a pivotal role in inspiring us to develop a cyber defence training simulation. These articles illuminated the transformative potential of simulations in preparing organizations for the ever-evolving landscape of cyber threats. They highlighted how simulations can create realistic environments, allowing users to "war-game" against potential attacks, fostering experiential learning for IT professionals and security staff. The rich insights gained from these articles underscored the critical need for comprehensive, hands-on training that goes beyond theoretical knowledge. They not only encouraged us to delve deeper into this field but also fuelled the motivation to contribute to the cybersecurity domain by developing a training simulation that empowers individuals and organizations to defend against cyber adversaries effectively.

CHAPTER 3: PROBLEM STATEMENT

The escalating frequency and sophistication of cyber threats pose a severe challenge to organizations worldwide. Traditional cybersecurity training and testing methods often fall short in adequately preparing individuals and organizations to defend against these dynamic threats. Moreover, the lack of hands-on, immersive platforms that accurately simulate the complexities of real-world cyberattacks hinders effective training and proactive defence strategies.

To address this pressing issue, our project aims to create "CyberGuard," a comprehensive cybersecurity simulation platform. This platform must accurately model an organization's digital ecosystem, encompassing websites, databases, and crucial assets, offering a user-friendly GUI for accessibility. The primary challenges include developing realistic threat scenarios, implementing real-time threat detection mechanisms, and providing actionable insights for users to enhance their cybersecurity defences. Ultimately, "CyberGuard" seeks to bridge the gap between theoretical cybersecurity knowledge and practical, real-world proficiency, enabling individuals and organizations to proactively defend against, respond to, and recover from cyber threats effectively.

The image shows a screenshot of the CyberGuard application interface. On the left, there is a dark sidebar with the title 'CyberGuard' and three menu items: 'Terminal', 'Database' (which is highlighted with a blue background), and 'Website'. The main area of the screen is dark blue and displays a table titled 'Database Screen'. The table has three columns: 'ID', 'Name', and 'Age'. It contains four rows of data: (1, Vasu, 20), (2, Akash, 21), (3, Sid, 21), and (4, Khera, 21).

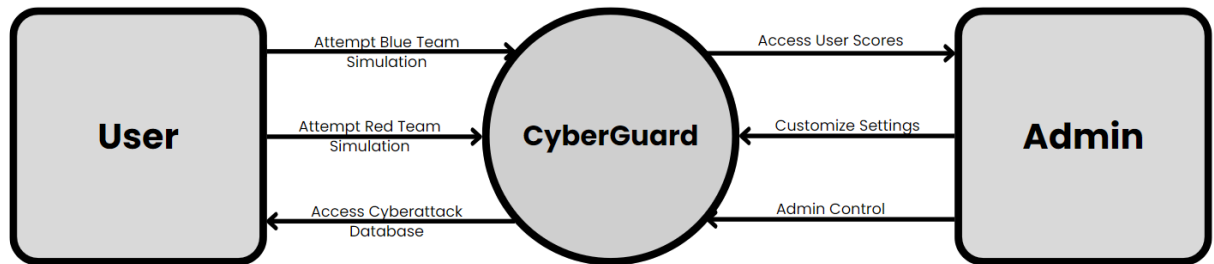
ID	Name	Age
1	Vasu	20
2	Akash	21
3	Sid	21
4	Khera	21

Current working prototype of Database in CyberGuard

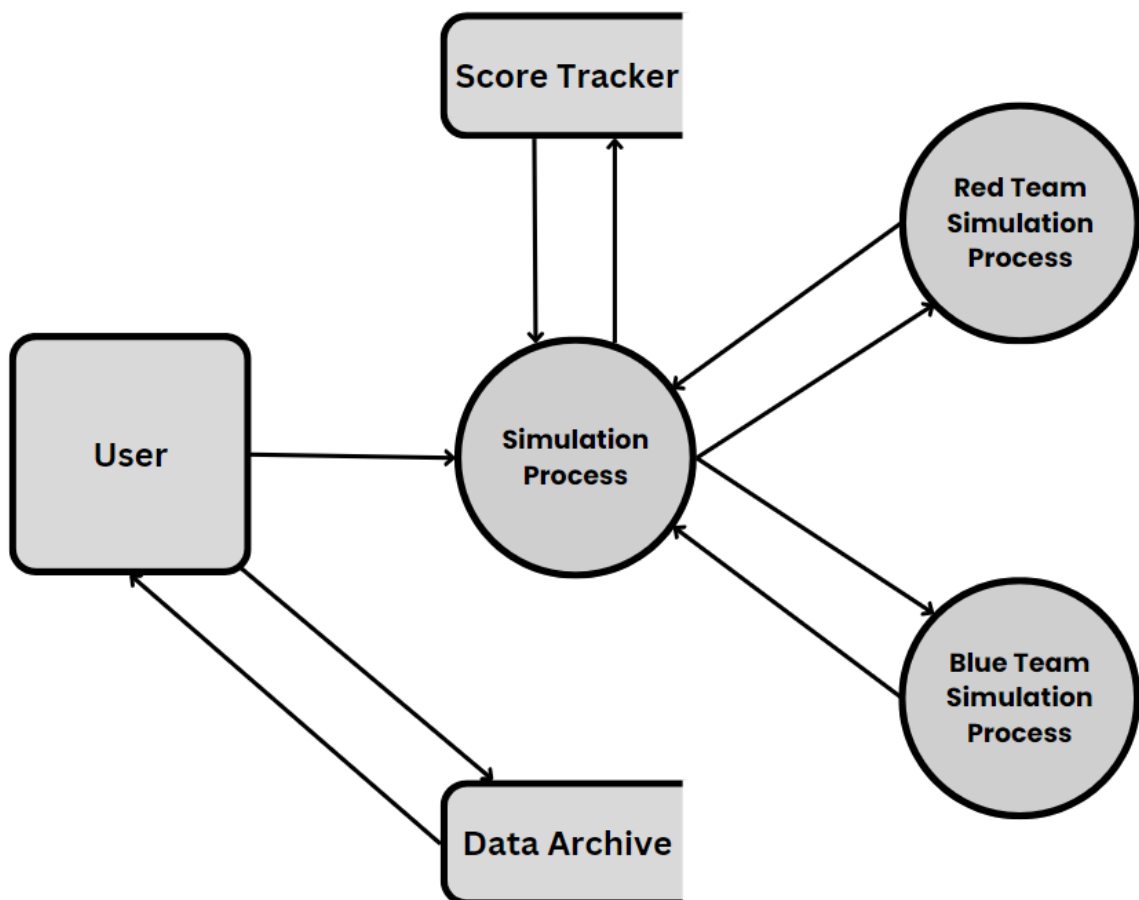
CHAPTER 4: METHODOLOGY

1. **Project Initiation and Planning:** Define the overall vision and objectives of CyberGuard, including its target audience, key features, and goals. Create a project plan that outlines the scope, timeline, and resource requirements for the initial development phase. Formulate a roadmap for subsequent iterations and updates.
2. **Initial Prototype (Iteration 1):** Develop a basic prototype of CyberGuard with essential features to validate the concept. Gather user feedback to understand their needs and preferences. Identify and prioritize key features for subsequent iterations based on user feedback.
3. **Iterative Development and Enhancement (Subsequent Iterations):** Each iteration focuses on adding or improving specific features of CyberGuard. Features related to customization, gamification, threat scenarios, feedback mechanisms, and security should be developed and refined in stages. Conduct regular testing and gather user feedback after each iteration. Emphasize security throughout the development process, ensuring that user data and practice environments are secure.
4. **Continuous Integration and Testing:** Implement a continuous integration (CI) and continuous delivery (CD) pipeline to automate testing and deployment. Automated testing should include security testing to identify vulnerabilities. Regularly review and enhance the threat scenarios and learning content to reflect emerging cybersecurity threats and best practices.
5. **User Feedback:** Maintain open communication channels with the project guide. Encourage guide to provide feedback, report issues, and suggest improvements. Act on guide's feedback to prioritize and implement changes in subsequent iterations.
6. **Security and Compliance:** Regularly assess and update the security measures within CyberGuard to ensure it remains resilient against emerging threats. Comply with industry standards and regulations related to data privacy and cybersecurity.
7. **Project Submission:** Release updated versions of CyberGuard at the end of each iteration, incorporating new features and improvements. Ensure that deployment processes are secure and do not introduce vulnerabilities.

8. Documentation and Knowledge Sharing: Maintain comprehensive documentation that covers both user guides and technical documentation for system administrators. Share knowledge about emerging threats and cybersecurity practices through CyberGuard's platform.



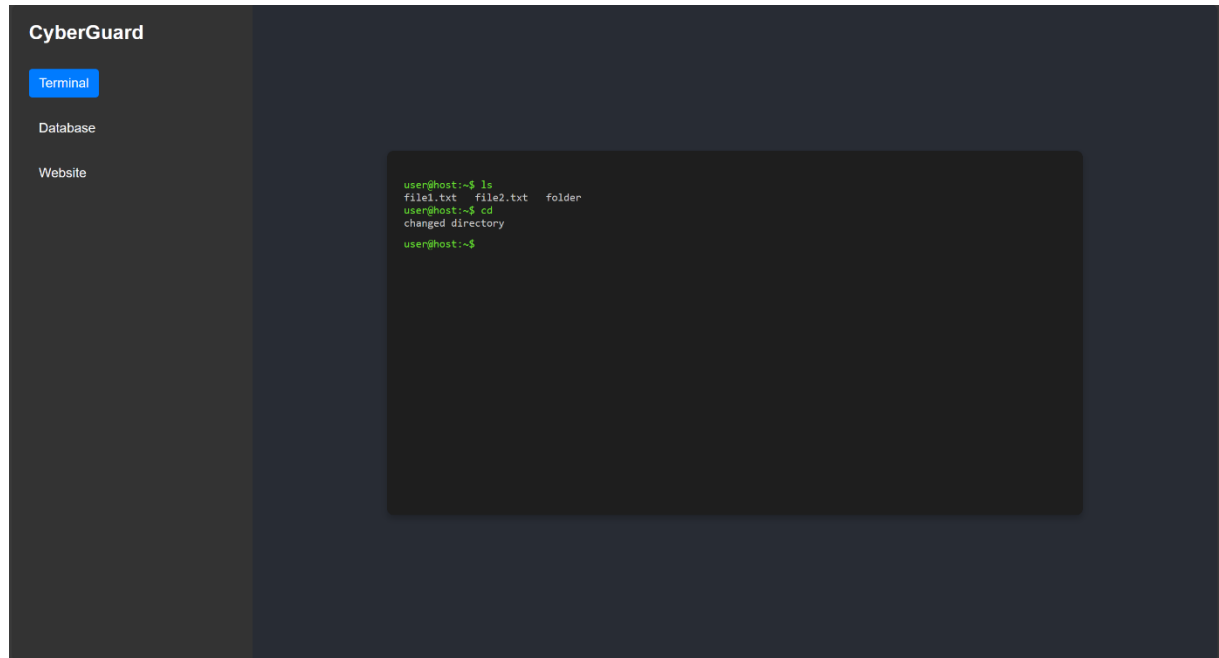
Level 0 Data Flow Diagram for CyberGuard



Level 1 Data Flow Diagram for CyberGuard

CHAPTER 5: ADVANTAGES

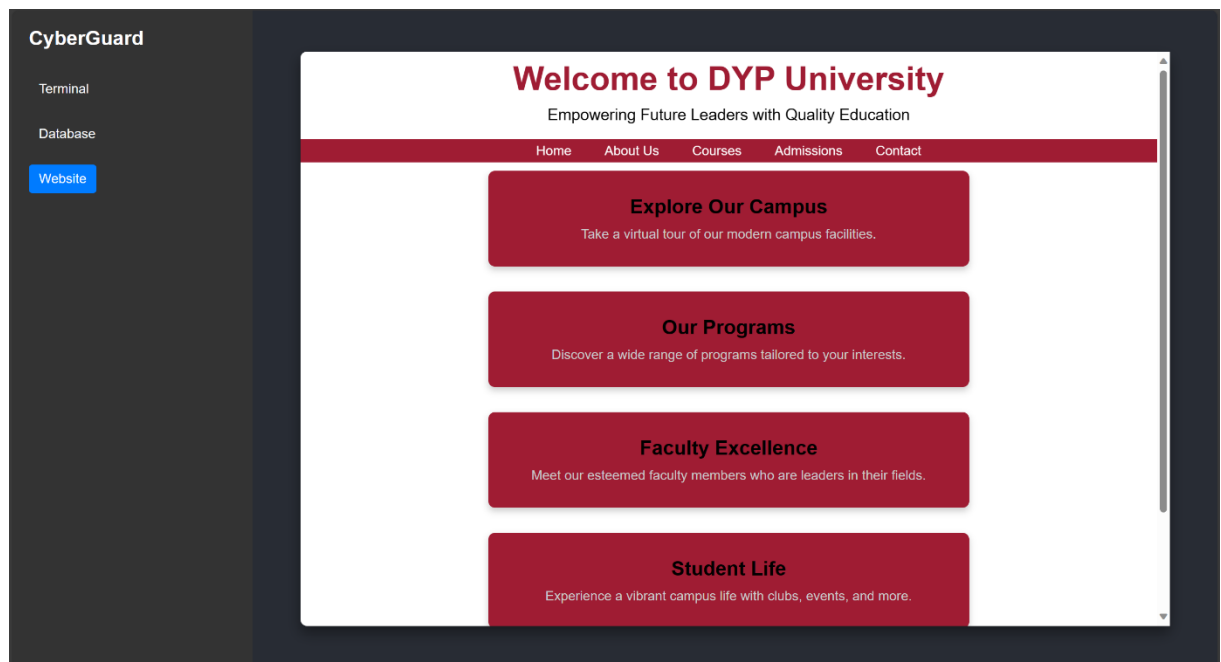
1. **Hands-On Learning:** Provides a realistic, hands-on learning experience in cybersecurity, allowing users to actively practice and improve their skills.
2. **Realistic Threat Scenarios:** Offers a diverse library of realistic threat scenarios, preparing users for a wide range of cyberattacks they may encounter in the real world.
3. **Immediate Feedback:** Provides instant feedback on user actions, enabling rapid learning and skill improvement.
4. **Customization:** Allows users to create and customize threat scenarios to match their organization's unique needs and security challenges.
5. **Gamification:** Gamifies the learning process with challenges, scores, and rewards, enhancing user engagement and motivation.
6. **Safe Environment:** Provides a safe and controlled environment for users to practice without risking real data or systems.
7. **Continuous Updates:** Stays up-to-date with evolving cyber threats and industry best practices through regular updates.



Current working prototype of Terminal in CyberGuard

CHAPTER 5: DISADVANTAGES

1. **Resource Intensive:** Developing and maintaining a realistic cybersecurity simulation platform can be resource-intensive, requiring significant time, expertise, and investment.
2. **Learning Curve:** Users, especially beginners, may face a learning curve when navigating the platform and understanding complex threat scenarios.
3. **Limited Realism:** While striving for realism, simulations may not perfectly replicate the complexity and unpredictability of real-world cyberattacks.
4. **Overemphasis on Gamification:** Overuse of gamification elements may distract from the seriousness of the subject matter.



Current working prototype of Database in CyberGuard

CHAPTER 5: APPLICATIONS

1. Cybersecurity Training and Education: "CyberGuard" can serve as a vital tool for cybersecurity training programs in educational institutions, corporate settings, and professional training courses.
2. Incident Response Training: It can be employed for training incident response teams to effectively handle and mitigate cyberattacks.
3. Security Awareness Programs: "CyberGuard" can be part of security awareness programs, helping employees understand and recognize potential threats.
4. Competitive Training: Organizations can use the platform for competitive cybersecurity training, fostering a sense of competition among security professionals to enhance skills.
5. Cybersecurity Competitions: "CyberGuard" can serve as the foundation for cybersecurity competitions, both locally and globally, to challenge and evaluate participants' skills.
6. Certification Preparation: Individuals preparing for cybersecurity certifications (e.g., CISSP, CEH) can use the platform to hone their skills and knowledge.
7. Cyber Range for Government and Defence: Government agencies and military organizations can use "CyberGuard" for cyber warfare training and preparedness.
8. Security Consulting and Services: Security consulting firms can leverage the platform to assess and improve their clients' cybersecurity posture.

CHAPTER 6: CONCLUSION

In conclusion, CyberGuard represents a groundbreaking leap in the realm of cybersecurity education and skill development. This ambitious project aims to empower users, from enthusiasts to seasoned professionals, by providing a dynamic and immersive learning environment. Its standout features, including customization, gamification, and immediate feedback, make learning both engaging and effective.

CyberGuard's commitment to safety is commendable, offering users a secure and controlled space to practice their skills without putting real systems or data at risk. As we venture further into the digital age, the need for capable cybersecurity professionals has never been greater. CyberGuard's innovative approach promises to fortify individuals and organizations alike against the rising tide of cyber threats, ultimately contributing to a safer and more secure digital future for us all.

REFERENCES

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5. <https://web-assets.esetstatic.com/wls/200x/white-papers/AVAR-EICAR-2010.pdf>

APPENDIX

- Pg. 1 – Final look at the Blue Team simulation for a DDOS attack
- Pg. 4 – Database from the current working prototype
- Pg. 6 – Level 0 DFD for CyberGuard
- Pg. 6 – Level 1 DFD for CyberGuard
- Pg. 7 – Terminal from current working prototype
- Pg. 8 – Website from current working prototype

CONTRIBUTIONS

<p>Akash Sundararaju</p> <p>Roll no. 94</p>	<p>1) Documentation</p> <p>2) Research work:</p> <ul style="list-style-type: none">a) DoS/DDoSb) Trojan horses attackc) URL Interpretationd) Viruse) Watering Holef) Attack Wormg) DNS Tunnellingh) Drive-by Attack
<p>Vasu Tyagi</p> <p>Roll no. 93</p>	<p>1) PPT</p> <p>2) Prototype</p> <p>3) Research work:</p> <ul style="list-style-type: none">a) Backdoorsb) Birthday attackc) Business Email Compromised) Cross-site scriptinge) Crypto jackingf) DNS Spoofing

<p>Siddharth Nair</p> <p>Roll no. 81</p>	<p>Research work:</p> <ul style="list-style-type: none"> a) Password Attack b) SQL injection attack c) Ransomware d) Reverse Engineering e) Rootkits f) Session Hijacking
<p>Aditya Khera</p> <p>Roll no. 82</p>	<p>Research work:</p> <ul style="list-style-type: none"> a) Man-in-the-Middle b) Phishing c) Insider Threats d) Insider Threats