

**1) Create three variables in a single line and assign values to them in such a manner that each one of them belongs to a different data type.**

**Code:**

```
x,y,z = 10, 2.08, 'hello'
```

**Result:**

```
>>> print x
```

```
10
```

```
>>> print y
```

```
2.08
```

```
>>> print z
```

```
hello
```

```
>>> type(x)
```

```
<type 'int'>
```

```
>>> type(y)
```

```
<type 'float'>
```

```
>>> type(z)
```

```
<type 'str'>
```

```
>>>
```

**2) Create a variable of type complex and swap it with another variable of type integer.**

**Code:**

```
a = 3 + 5j
```

```
b = 5
```

```
c = a # using third variable to swap
```

```
a = b
```

```
b = c
```

**Result:**

```
# Before Swap
```

```
>>> type(a)
```

```
<type 'complex'>
```

```
>>> type(b)
```

```
<type 'int'>
```

# After Swap

```
>>> print a
```

5

```
>>> type(a)
```

<type 'int'>

```
>>> print b
```

(3+5j)

```
>>> type(b)
```

<type 'complex'>

**3) Swap two numbers using a third variable and do the same task without using any third variable.**

**Code:**

# Swap by using third variable

```
a = 10
```

```
b = 20
```

```
c = a
```

```
a = b
```

```
b = c
```

# Swap without using third variable

```
a = 'one'
```

```
b = 'two'
```

```
a,b = b,a
```

**Result:**

# Using third Variable

# Before Swap

```
>>> print a
```

10

```
>>> print b
```

20

```
# After Swap
```

```
>>> print a
```

```
20
```

```
>>> print b
```

```
10
```

```
# Without using third Variable
```

```
# Before Swap
```

```
>>> print a
```

```
one
```

```
>>> print b
```

```
two
```

```
# After Swap
```

```
>>> print a
```

```
two
```

```
>>> print b
```

```
one
```

**4) Write a program that takes input from the user and prints it using both Python 2.x and Python 3.x Version.**

**Code:**

```
inp = input("Enter desired value to be printed")
```

```
print("Desired value is:")
```

```
print(inp)
```

**5) Write a program to complete the task given below:**

**Ask users to enter any 2 numbers in between 1-10 , add the two numbers and keep the sum in another variable called z. Add 30 to z and store the output in variable result and print result as the final output.**

**Code:**

```
inp1, inp2 = input("Enter two numbers between 1 and 10: ")
```

```
z = inp1 + inp2
```

```
result = z + 30
```

```
print("Final result is:")
```

```
print(result)
```

**Result:**

```
python % python inp.py
```

Enter two numbers between 1 and 10: 5, 10

Final result is:

45

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**6) Write a program to check the data type of the entered values**

**Code:**

```
inp = input("Enter some data :")
```

```
type_of_data = type(inp)
```

```
print("Type of data is :")
```

```
print(type_of_data)
```

**7) Create Variables using formats such as Upper CamelCase, Lower CamelCase, SnakeCase and UPPERCASE.**

**Code:**

```
helloWorld = "lower camel case"
```

```
HelloWorld = "upper camel case"
```

```
hello_world = "snake case"
```

```
HELLOWORLD = "upper case"
```

**8) If one data type value is assigned to 'a' variable and then a different data type value is assigned to 'a' again. Will it change the value? If Yes then Why?**

**Answer:** Yes, it will change the value, as Python overwrites the previous variable.

