

# *Data Structures - Lab Manual*

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## 1 - Array Operations

Write a C program to perform the following operations on a one- dimensional array: (i) Traverse and print all elements (ii) Insert an element at a specific position (iii) Delete an element from a specific position (iv) Search for an element in the array and return its index

Program 1(i)

-----

```
#include <stdio.h>
#include <stdlib.h>
int main()
{
    int i, n, arr[20];
    system("cls");
    printf("\n Enter the number of elements in the array : ");
    scanf("%d", &n);
    for(i=0;i<n;i++)
    {
        printf("\n arr[%d] = ", i);
        scanf("%d",&arr[i]);
    }
    printf("\n The array elements are ");
    for(i=0;i<n;i++)
        printf("\t %d", arr[i]);
    return(0);
}
```

Program 1(ii)

-----

```
#include <stdio.h>
#include <stdlib.h>
int main()
{
    int i, n, num, arr[10];
    system("cls");
    printf("\n Enter the number of elements in the array : ");
    scanf("%d", &n);
    for(i=0;i<n;i++)
    {
        printf("\n arr[%d] = ", i);
        scanf("%d", &arr[i]);
    }
}
```

```

printf("\n Enter the number to be inserted : ");
scanf("%d", &num);
int pos;
printf("\n Enter the position at which the number has to be added : ");
scanf("%d", &pos);
for(i=n-1;i>=pos;i--)
arr[i+1] = arr[i];
arr[pos] = num;
n = n+1;
printf("\n The array after insertion of %d is : ", num);
for(i=0;i<n;i++)
printf("\n arr[%d] = %d", i, arr[i]);
return 0;
}

```

Program 1(iii)

-----

```

#include <stdio.h>
#include <stdlib.h>
int main()
{
int i, n, pos, arr[10];
system("cls");
printf("\n Enter the number of elements in the array : ");
scanf("%d", &n);
for(i=0;i<n;i++)
{
printf("\n arr[%d] = ", i);
scanf("%d", &arr[i]);
}
printf("\nEnter the position from which the number has to be deleted : ");
scanf("%d", &pos);
for(i=pos; i<n-1;i++)
arr[i] = arr[i+1];
n--;
printf("\n The array after deletion is : ");
for(i=0;i<n;i++)
printf("\n arr[%d] = %d", i, arr[i]);
return 0;
}

```

Program 1 (iv)

```
-----
#include <stdio.h>
#define size 20 // Added to alter size of the array
int main( )
{
    int arr[size], num, i, n, found = 0, pos = -1;
    printf("\n Enter the number of elements in the array : ");
    scanf("%d", &n);
    printf("\n Enter the elements: ");
    for(i=0;i<n;i++)
    {
        scanf("%d", &arr[i]);
    }
    printf("\n Enter the number that has to be searched : ");
    scanf("%d", &num);
    for(i=0;i<n;i++)
    {
        if(arr[i] == num)
        {
            found =1;
            pos=i;
            printf("\n %d is found in the array at position= %d", num,i+1);
            /* +1 added in line 23 so that it would display the number in
            the first place in the array as in position 1 instead of 0 */
            break;
        }
    }
    if (found == 0)
        printf("\n %d does not exist in the array", num);
    return 0;
}
```

## 2 - Multi-Dimensional Arrays

Implement a C program to perform matrix addition and matrix multiplication using two-dimensional arrays.

Program 2a - Matrix Addition

-----

```
#include <stdio.h>
```

```

#include <stdlib.h>
int main()
{
    int i, j;
    int rows1, cols1, rows2, cols2, rows_sum, cols_sum;
    int mat1[5][5], mat2[5][5], sum[5][5];
    printf("\n Enter the number of rows in the first matrix : ");
    scanf("%d",&rows1);
    printf("\n Enter the number of columns in the first matrix : ");
    scanf("%d",&cols1);
    printf("\n Enter the number of rows in the second matrix : ");
    scanf("%d",&rows2);
    printf("\n Enter the number of columns in the second matrix : ");
    scanf("%d",&cols2);
    if(rows1 != rows2 || cols1 != cols2)
    {
        printf("\n Number of rows and columns of both matrices must be equal");
        exit(0);
    }
    rows_sum = rows1;
    cols_sum = cols1;
    printf("\n Enter the elements of the first matrix ");
    for(i=0;i<rows1;i++)
    {
        for(j=0;j<cols1;j++)
        {
            scanf("%d",&mat1[i][j]);
        }
    }
    printf("\n Enter the elements of the second matrix ");
    for(i=0;i<rows2;i++)
    {
        for(j=0;j<cols2;j++)
        {
            scanf("%d",&mat2[i][j]);
        }
    }
    for(i=0;i<rows_sum;i++)
    {
        for(j=0;j<cols_sum;j++)
            sum[i][j] = mat1[i][j] + mat2[i][j];
    }
}

```

```

printf("\n The elements of the resultant matrix are ");
for(i=0;i<rows_sum;i++)
{
    printf("\n");
    for(j=0;j<cols_sum;j++)
        printf("\t %d", sum[i][j]);
}
return 0;
}

```

#### Program 2b - Matrix Multiplication

```

-----

#include <stdio.h>
#include <stdlib.h>
int main()
{
    int i, j, k;
    int rows1, cols1, rows2, cols2, res_rows, res_cols;
    int mat1[5][5], mat2[5][5], res[5][5];
    printf("\n Enter the number of rows in the first matrix : ");
    scanf("%d",&rows1);
    printf("\n Enter the number of columns in the first matrix : ");
    scanf("%d",&cols1);
    printf("\n Enter the number of rows in the second matrix : ");
    scanf("%d",&rows2);
    printf("\n Enter the number of columns in the second matrix : ");
    scanf("%d",&cols2);
    if(cols1 != rows2)
    {
        printf("\n The number of columns in the first matrix must be equal
            to the number of rows in the second matrix");
        exit(0);
    }
    res_rows = rows1;
    res_cols = cols2;
    printf("\n Enter the elements of the first matrix ");
    for(i=0;i<rows1;i++)
    {
        for(j=0;j<cols1;j++)
        {
            scanf("%d",&mat1[i][j]);

```

```

    }
}
printf("\n Enter the elements of the second matrix ");
for(i=0;i<rows2;i++)
{
    for(j=0;j<cols2;j++)
    {
        scanf("%d",&mat2[i][j]);
    }
}
for(i=0;i<res_rows;i++)
{
    for(j=0;j<res_cols;j++)
    {
        res[i][j]=0;
        for(k=0; k<res_cols;k++)
            res[i][j] += mat1[i][k] * mat2[k][j];
    }
}
printf("\n The elements of the product matrix are ");
for(i=0;i<res_rows;i++)
{
    printf("\n");
    for(j=0;j<res_cols;j++)
        printf("\t %d",res[i][j]);
}
return 0;
}

```

### 3 - String Manipulation

Write a C program to perform various string operations without using built-in string functions: (i) Find the length of a string (ii) Compare two strings (iii) Concatenate two strings (iv) Reverse a string (v) Check if a string is a palindrome.

Program 3(i)

-----

```

#include <stdio.h>
int main()
{
    char str[100], i = 0, length;

```

```

printf("\n Enter the string : ");
gets(str);
while(str[i] != '\0')
    i++;
length = i;
printf("\n The length of the string is : %d", length);
return 0;
}

```

Program 3(ii)

-----

```

#include <stdio.h>
int compareStrings(char str1[], char str2[])
{
    int i = 0;

    // Compare each character of both strings
    while (str1[i] != '\0' && str2[i] != '\0')
    {
        if (str1[i] != str2[i])
        {
            // Return the difference of the first non-matching characters
            return str1[i] - str2[i];
        }
        i++;
    }
    // If we reach the end of one string, return the difference
    return str1[i] - str2[i];
}

int main()
{
    char str1[50], str2[50];
    printf("\n Enter the first string : ");
    gets(str1);
    printf("\n Enter the second string : ");
    gets(str2);
    // Compare the two strings
    int result = compareStrings(str1, str2);

    if (result == 0)

```



```

        {
            printf("The strings are equal.\n");
        }
        else if (result < 0)
        {
            printf("The first string is less than the second string.\n");
        }
        else
        {
            printf("The first string is greater than the second string.\n");
        }

        return 0;
    }
}

```

Program 3(iii)

-----

```

#include <stdio.h>
int main()
{
    char string1[25], string2[25], string3[50];
    int i=0, j=0, k=0;
    printf("\n Enter the first string : ");
    gets(string1);
    printf("\n Enter the second string : ");
    gets(string2);
    while(string1[i] != '\0')
    {
        string3[k] = string1[i];
        i++;
        k++;
    }
    while(string2[j] != '\0')
    {
        string3[k] = string2[j];
        j++;
        k++;
    }
    string3[k] = '\0';
    printf("\n The concatenated string is : ");
    puts(string3);
}

```

```

    return 0;
}

```

#### Program 3(iv)

```

-----
#include <stdio.h>
int main()
{
    char string[25], reverse_string[25];
    int i=0, j=0;
    printf("\n Enter the string : ");
    gets(string);
    while(string[i] != '\0')
    {
        i++;
    }
    i--;
    while(i != -1)
    {
        reverse_string[j] = string[i];
        j++;
        i--;
    }
    reverse_string[j] = '\0';
    printf("\n The reverse string is : ");
    puts(reverse_string);
    return 0;
}

```

#### Program 3(v)

```

-----
#include <stdio.h>
int compareStrings(char str1[], char str2[])
{
    int i = 0;

    // Compare each character of both strings
    while (str1[i] != '\0' && str2[i] != '\0')
    {
        if (str1[i] != str2[i])
        {
            return str1[i] - str2[i]; // Return the difference of the

```

```

// first non-matching characters
    }
    i++;
}
// If we reach the end of one string, return the difference
return str1[i] - str2[i];
}

int main()
{
    char string1[25], string2[25], reverse_string[25];
    int i=0, j=0, k=0, result;
    printf("\n Enter the string : ");
    gets(string1);
    while(string1[i] != '\0')
    {
        if(string1[i] != ' ' && string1[i] != '\n')
        {
            string2[j] = string1[i];
            j++;
        }
        i++;
    }
    string2[j] = '\0';

    j--;
    while(j != -1)
    {
        reverse_string[k] = string2[j];
        k++;
        j--;
    }
    reverse_string[k] = '\0';
    result = compareStrings(string2, reverse_string);
    if (result == 0)
        printf("The string is a palindrome.\n");

    else
        printf("The string is not a palindrome.\n");
    return 0;
}

```

#### 4 - Recursion - Factorial Calculation

Implement a recursive function in C to calculate the factorial of a given number.

Program 4

```
-----
#include <stdio.h>
int factorial(int n)
{
    if(n==0 || n==1)
        return 1;
    else
        return (n * factorial(n-1));
}
int main()
{
    int number, value;
    printf("\n Enter the number: ");
    scanf("%i", &number);
    value = factorial(number);
    printf("\n Factorial of %i = %i\n", number, value);
    return 0;
}
```

#### 5 - Recursion - Fibonacci Series

Write a C program to generate the Fibonacci series up to a given number using both recursive and iterative methods.

Program 5 - Recursive Method

```
-----
#include <stdio.h>
int Fibonacci(int n)
{
    if ( n == 0 )
        return 0;
    else if ( n == 1 )
        return 1;
    else
        return ( Fibonacci(n-1) + Fibonacci(n-2) );
}
```

```

int main()
{
    int number, i = 0, result;
    printf("Enter the number of terms\n");
    scanf("%i",&number);
    printf("Fibonacci series\n");
    for(i = 0; i < number; i++ )
    {
        result = Fibonacci(i);
        printf("%i\t",result);
    }
    printf("\n");
    return 0;
}

```

Program 5 - Iterative Method

```

-----
#include <stdio.h>
int main()
{
    int number, i = 0, fibonacci[50];
    printf("Enter the number of terms\n");
    scanf("%i",&number);
    printf("Fibonacci series\n");
    fibonacci[0] = 0;
    fibonacci[1] = 1;
    for(i = 2; i < number; i++)
        fibonacci[i] = fibonacci[i-1] + fibonacci[i-2];
    for(i = 0; i < number; i++ )
        printf("%i\t", fibonacci[i]);
    printf("\n");
    return(0);
}

```

## 6 - Recursion - Towers of Hanoi

Implement the Towers of Hanoi problem using recursion in C. The program should print the steps involved in moving disks from the source to the destination peg.

Program 6

```

-----
#include <stdio.h>

```

```

void move(int number, char source, char destination, char spare)
{
    if (number==1)
        printf("\n Move disk 1 from Tower %c to Tower %c",source,destination);
    else
    {
        move(number-1,source,spare,destination);
        printf("\n Move disk %i from Tower %c to Tower %c",
            number,source,destination);
        move(number-1,spare,destination,source);
    }
}

int main()
{
    int number;
    printf("\n Enter the number of disks: ");
    scanf("%i", &number);
    printf("\n Source = Tower A");
    printf("\n Destination = Tower C");
    move(number,'A', 'C', 'B');
    printf("\n");
    return 0;
}

```

## 7 - Dynamic Memory Allocation

Write a C program to dynamically allocate memory for a one-dimensional array using malloc(). Perform insertion and deletion operations on the array. Deallocate the memory once operations are complete.

Program 7

-----

```

#include <stdio.h>
#include <stdlib.h>
int size, *array, number;
void insert()
{
    int element,position, i;
    printf("\n Enter the element to be inserted : ");
    scanf("%i", &element);
    printf("\n Enter the position at which the element has to be added: ");
    scanf("%i", &position);
}

```

```

    if(position > number)
        printf(" Invalid position\n");
    else
    {
        for(i=number-1;i>=position;i--)
            array[i+1] = array[i];
        array[position] = element;
        number = number+1;
        printf("\n The array after insertion of %i is\n", element);
        for(i=0;i<number;i++)
            printf(" %i ", array[i]);
        printf("\n");
    }
}

void delete()
{
    int position, i;
    printf("\n Enter the position from which the element is to be
    deleted : ");
    scanf("%i", &position);
    if(position >= number)
        printf(" Invalid position\n");
    else
    {
        for(i=position; i<number-1;i++)
            array[i] = array[i+1];
        number--;
        printf("\n The array after deletion is\n ");
        for(i=0;i<number;i++)
            printf(" %i ", array[i]);
        printf("\n");
    }
}

int main()
{
    int i;
    printf("\n Enter the size of the array:");
    scanf("%i", &size);
    array = (int *)malloc(size * sizeof(int));
    if(array == NULL)
    {
        printf("\n Memory Allocation Failed");
    }
}

```

```

        exit(0);
    }
    printf("\n Enter the number of elements of the array:");
    scanf("%i", &number);
    if(number==0)
    {
        printf("\n Array is empty\n");
        exit(0);
    }
    else if(number > size)
    {
        printf("\n Number of elements should not be greater than size\n");
        exit(0);
    }
    for(i = 0;i < number;i++)
    {
        printf("\n Enter the element[%i] of the array: ", i);
        scanf("%i", &array[i]);
    }

    printf("\n The array contains \n");
    for(i = 0;i < number;i++)
        printf(" %i ", array[i]);
    printf("\n");

    if(size==number)
    {
        printf(" Array is Full\n");
        delete();
    }
    else if(size > number)
    {
        insert();
        delete();
    }
    free(array);
    return 0;
}

```

## 8 - Structures and Unions

Define a structure in C to store information about a student (Name, Roll Number, Marks



in three subjects). Write a program to input data for multiple students and calculate the total and average marks for each student. Also, demonstrate the use of unions in storing the same information.

Program 8\_i (Structure)

```
-----
#include <stdio.h>
int main()
{
    struct student
    {
        char name[30];
        int roll_number;
        int mark1;
        int mark2;
        int mark3;
    };
    struct student stud[10];
    int i, number, total_marks;
    float average_marks;
    printf("\n Enter the number of students : ");
    scanf("%i", &number);
    for(i=0;i<number;i++)
    {
        printf("\n Enter the name : ");
        fgets(stud[i].name, 30, stdin);
        fgets(stud[i].name, 30, stdin);
        printf("\n Enter the roll number : ");
        scanf("%i", &stud[i].roll_number);
        printf("\n Enter the mark in subject 1 : ");
        scanf("%i",&stud[i].mark1);
        printf("\n Enter the mark in subject 2 : ");
        scanf("%i",&stud[i].mark2);
        printf("\n Enter the mark in subject 3 : ");
        scanf("%i",&stud[i].mark3);
    }
    for(i=0;i<number;i++)
    {
        printf("\n *****DETAILS OF STUDENT %i*****", i+1);
        printf("\n ROLL No. = %i", stud[i].roll_number);
        printf("\n NAME = %s", stud[i].name);
        total_marks = stud[i].mark1 + stud[i].mark2 + stud[i].mark3;
        average_marks = total_marks / 3;
    }
}
```

```

        printf("\n TOTAL MARKS = %i", total_marks);
        printf("\n AVERAGE MARKS = %.2f", average_marks);
    }
    printf("\n");
    return(0);
}

```

Program 8\_ii (Union)

-----

```

#include <stdio.h>
int main()
{
    union student
    {
        char name[30];
        int roll_number;
    };
    int mark1;
    int mark2;
    int mark3;
    union student stud[10];
    int i, number, total_marks;
    float average_marks;
    printf("\n Enter the number of students : ");
    scanf("%i", &number);
    for(i=0;i<number;i++)
    {
        printf("\n Enter the name : ");
        fgets(stud[i].name, 30, stdin);
        fgets(stud[i].name, 30, stdin);
        printf("\n Enter the roll number : ");
        scanf("%i", &stud[i].roll_number);
        printf("\n Enter the mark in subject 1 : ");
        scanf("%i",&stud[i].mark1);
        printf("\n Enter the mark in subject 2 : ");
        scanf("%i",&stud[i].mark2);
        printf("\n Enter the mark in subject 3 : ");
        scanf("%i",&stud[i].mark3);
    }
    for(i=0;i<number;i++)
    {
        printf("\n *****DETAILS OF STUDENT %i*****", i+1);
    }
}

```

```

        printf("\n ROLL No. = %i", stud[i].roll_number);
        printf("\n NAME = %s", stud[i].name);
        total_marks = stud[i].mark1 + stud[i].mark2 + stud[i].mark3;
        average_marks = total_marks / 3;
        printf("\n TOTAL MARKS = %i", total_marks);
        printf("\n AVERAGE MARKS = %.2f", average_marks);
    }
    printf("\n");
    return(0);
}

```

## 16 - Stack Implementation Using Arrays

Write a C program to implement a stack using arrays. Perform the following stack operations: (i) Push an element onto the stack (ii) Pop an element from the stack (iii) Display the top element of the stack (iv) Check if the stack is empty or full.

Program 16.c

```

-----
#include <stdio.h>
#define MAX 3 // Altering this value changes size of stack created
int stack[MAX], top=-1;
void push(int stack[], int value);
int pop(int stack[]);
int gettop(int stack[]);
void display(int stack[]);
int main()
{
    int value, option;
    do
    {
        printf("\n *****MAIN MENU*****");
        printf("\n 1. PUSH");
        printf("\n 2. POP");
        printf("\n 3. TOP");
        printf("\n 4. DISPLAY");
        printf("\n 5. EXIT");
        printf("\n Enter your option: ");
        scanf("%i", &option);
        switch(option)
        {
            case 1:

```

```

    printf("\n Enter the number to be pushed on stack: ");
    scanf("%i", &value);
    push(stack, value);
    break;
case 2:
    value = pop(stack);
    if(value != -1)
        printf("\n The value deleted from stack is: %i", value);
    break;
case 3:
    value = gettop(stack);
    if(value != -1)
        printf("\n The value stored at top of stack is: %i", value);
    break;
case 4:
    display(stack);
    break;
}
}while(option != 5);
return 0;
}
void push(int stack[], int value)
{
    if(top == MAX-1)
        printf("\n STACK IS FULL");
    else
    {
        top++;
        stack[top] = value;
    }
}
int pop(int stack[])
{
    int value;
    if(top == -1)
    {
        printf("\n STACK IS EMPTY");
        return -1;
    }
    else
    {
        value = stack[top];

```

```

    top--;
    return value;
}
}

void display(int stack[])
{
    int i;
    if(top == -1)
        printf("\n STACK IS EMPTY");
    else
    {
        for(i=top; i>=0; i--)
            printf("\n %i", stack[i]);
        printf("\n"); // Added for formatting purposes
    }
}

int gettop(int stack[])
{
    if(top == -1)
    {
        printf("\n STACK IS EMPTY");
        return -1;
    }
    else
        return (stack[top]);
}

```

## 20 - Queue Implementation Using Arrays

Write a C program to implement a simple queue using arrays. Implement the following queue operations: (i) Enqueue an element (ii) Dequeue an element (iii) Display the elements of the queue (iv) Check if the queue is empty or full.

Program 20

-----

```

#include <stdio.h>
#define MAX 10 // Changing this value will change length of array
int queue[MAX];
int front = -1, rear = -1;
void insert(void);

```

```

int delete_element(void);
void display(void);
int main()
{
    int option, value;
    do
    {
        printf("\n *****Main Menu*****");
        printf("\n 1. Insert an element");
        printf("\n 2. Delete an element");
        printf("\n 3. Display the queue");
        printf("\n 4. EXIT");
        printf("\n Enter your option : ");
        scanf("%i", &option);
        switch(option)
        {
            case 1:
                insert();
                break;
            case 2:
                value = delete_element();
                if (value != -1)
                    printf("\n The number deleted is : %i", value);
                break;
            case 3:
                display();
                break;
        }
    }while(option != 4);
    return 0;
}
void insert()
{
    int number;
    printf("\n Enter the number to be inserted in the queue : ");
    scanf("%i", &number);
    if(rear == MAX-1)
    {
        printf("\n Queue is Full");
        return;
    }
    else if(front == -1 && rear == -1)

```

```

    front = rear = 0;
else
    rear++;
queue[rear] = number;
}
int delete_element()
{
    int value;
    if(front == -1 || front>rear)
    {
        printf("\n Queue is Empty");
        return -1;
    }
    else
    {
        value = queue[front];
        front++;
        if(front > rear)
            front = rear = -1;
        return value;
    }
}

void display()
{
    int i;
    printf("\n");
    if(front == -1 || front > rear)
        printf("\n QUEUE IS EMPTY");
    else
    {
        for(i = front; i <= rear; i++)
            printf("\t %i", queue[i]);
    }
}

```

## 26 - Linear Search Implementation

Write a C program to implement the linear search algorithm. The program should: (i) Search for a key in an unsorted array (ii) Return the index of the key if found, otherwise return -1 (iii) Count the number of comparisons made during the search.

#### Program 26

-----

```
#include <stdio.h>
int main()
{
    int array[10], key, i, n, found = -1, index = -1, count = 0;
    printf("\n Enter the number of keys in the array : ");
    scanf("%i", &n);
    printf("\n Enter the keys: ");
    for(i=0;i<n;i++)
    {
        scanf("%i", &array[i]);
    }
    printf("\n Enter the key that has to be searched : ");
    scanf("%i", &key);
    for(i=0;i<n;i++)
    {
        count++;
        if(array[i] == key)
        {
            found = 1;
            index = i;
            printf("\n %i is found in the array at index = %i", key, index);
            break;
        }
    }
    if (found == -1)
        printf("\n %i does not exist in the array : %i", key, index);
    printf("\n \n Number of Comparisons: %i \n", count);
    return 0;
}
```

### 27 - Binary Search Implementation

Implement the binary search algorithm in C. The program should: (i) Search for a key in a sorted array (ii) Return the index of the key if found, otherwise return -1 (iii) Count the number of comparisons made during the search.

#### Program 27

-----

```
#include <stdio.h>
int main( )
```



```

{
int array[10] = {10,20,30,40,50,60,70,80,90,100};
int key, i, n = 10, found = -1, index = -1, count = 0;
int lower = 0, upper = 9, mid ;
printf("\n The keys in the sorted array are: ");
for(i=0;i<n;i++)
    printf("%i ",array[i]);
printf ( "\n Enter the key to be searched: " ) ;
scanf ( "%i", &key) ;

while ( lower <= upper )
{
mid = ( lower + upper ) / 2 ;
count++;
if ( key == array[mid] )
{
found = 1;
printf("\n %i is found in the array at index = %i", key, mid);
break;
}
if ( key > array[mid] )
lower = mid + 1 ;
if ( key < array[mid] )
upper = mid - 1 ;
}
if (found == -1)
printf("\n %i does not exist in the array : %i", key, index);
printf("\n \n Number of Comparisons: %i \n", count);
return 0 ;
}

```

## 28 - Bubble Sort Implementation

Write a C program to implement the bubble sort algorithm. The program should: (i) Sort an array of integers in ascending order (ii) Display the number of swaps and comparisons made during the sorting process.

Program 28

-----

```

#include <stdio.h>
int main()
{

```

```

int i, n, temp, j, array[10], number_of_comparisons = 0,
number_of_swaps = 0;
printf("\n Enter the number of elements in the array : ");
scanf("%i", &n);
printf("\n Enter the elements: ");
for(i=0;i<n;i++)
    scanf("%i", &array[i]);
for(i=0;i<n;i++)
{
    for(j=0;j<n-i-1;j++)
    {
        number_of_comparisons++;
        if(array[j] > array[j+1])
        {
            temp = array[j];
            array[j] = array[j+1];
            array[j+1] = temp;
            number_of_swaps++;
        }
    }
}
printf("\n The array sorted in ascending order is: ");
for(i=0;i<n;i++)
    printf("%i ", array[i]);
printf("\n Number of Comparisons : %i", number_of_comparisons);
printf("\n Number of Swaps : %i\n", number_of_swaps);
return 0;
}

```

## 29 - Insertion Sort Implementation

Implement the insertion sort algorithm in C. The program should: (i) Sort an array of integers in ascending order (ii) Display the number of comparisons and shifts made during the sorting process.

Program 29

-----

```

#include <stdio.h>
int main()
{
    int i, n, temp, j, array[10];
    int number_of_comparisons = 0, number_of_shifts = 0;

```

```

printf("\n Enter the number of elements in the array : ");
scanf("%i", &n);
printf("\n Enter the elements: ");
for(i=0;i<n;i++)
    scanf("%i", &array[i]);
for(i=1;i<n;i++)
{
    temp = array[i];
    j = i-1;
    while((temp < array[j]) && (j>=0))
    {
        array[j+1] = array[j];
        number_of_shifts++;
        j--;
        number_of_comparisons++;
    }
    if(j>=0)
        number_of_comparisons++;
    array[j+1] = temp;
}
printf("\n The array sorted in ascending order is: ");
for(i=0;i<n;i++)
    printf("%i ", array[i]);
printf("\n Number of Comparisons : %i", number_of_comparisons);
printf("\n Number of Shifts : %i\n", number_of_shifts);
return 0;
}

```

### 30 - Selection Sort Implementation

Write a C program to implement the selection sort algorithm. Your program should: (i) Sort an array of integers in ascending order (ii) Display the number of comparisons and swaps made during the sorting process.

Program 30

```

-----
#include <stdio.h>
int main()
{
    int i, n, temp, j, array[10];
    int number_of_comparisons = 0, number_of_swaps = 0;
    printf("\n Enter the number of elements in the array : ");

```

```

scanf("%i", &n);
printf("\n Enter the elements: ");
for(i=0;i<n;i++)
    scanf("%i", &array[i]);
for ( i = 0 ; i < n - 1 ; i++ )
{
    for ( j = i + 1 ; j < n ; j++ )
    {
        number_of_comparisons++;
        if ( array[i] > array[j] )
        {
            temp = array[i] ;
            array[i] = array[j] ;
            array[j] = temp ;
            number_of_swaps++;
        }
    }
}
printf("\n The array sorted in ascending order is: ");
for(i=0;i<n;i++)
    printf("%i ", array[i]);
printf("\n Number of Comparisons : %i", number_of_comparisons);
printf("\n Number of Swaps : %i\n", number_of_swaps);
return 0;
}

```

### 31 - Quick Sort Implementation

Implement the quick sort algorithm in C. Your program should: (i) Sort an array of integers in ascending order (ii) Display the array after each partition step.

Program 31

-----

```

#include <stdio.h>
int split ( int array[ ], int lower, int upper )
{
    int p, q, number, temp ;
    p = lower + 1 ;
    q = upper ;
    number = array[ lower ] ;
    while ( q >= p )
    {

```

```

        while ( array[p] < number )
            p++ ;
        while ( array[q] > number )
            q-- ;
        if ( q > p )
        {
            temp = array[p] ;
            array[p] = array[q] ;
            array[q] = temp ;
        }
    }
    temp = array[lower] ;
    array[lower] = array[q] ;
    array[q] = temp ;
    return q ;
}

void quicksort ( int array[ ], int lower, int upper )
{
    int i, k ;
    if ( upper > lower )
    {
        i = split ( array, lower, upper ) ;
        // Display the array after partitioning
        printf("Array after partitioning: ");
        for(k = 0; k <= upper; k++)
            printf("%i ", array[k]);
        printf("\n");
        quicksort ( array, lower, i - 1 ) ;
        quicksort ( array, i + 1, upper ) ;
    }
}

int main()
{
    int i, n, temp, j, array[10];
    printf("\n Enter the number of elements in the array : ");
    scanf("%i", &n);
    printf("\n Enter the elements: ");
    for(i=0;i<n;i++)
        scanf("%i", &array[i]);
    quicksort ( array, 0, n-1 ) ;
    printf("\n The array sorted in ascending order is: ");

```

```

    for(i=0;i<n;i++)
        printf("%i ", array[i]);
    printf("\n");
    return 0;
}

```

## 32 - Merge Sort Implementation

Write a C program to implement the merge sort algorithm. Your program should: (i) Sort an array of integers in ascending order (ii) Display the array after each merge operation.

Program 32

```

-----
#include <stdio.h>
void merge(int array[], int beginning, int mid, int end)
{
    int i=beginning, j=mid+1, index=beginning, temp[10], k;
    while((i<=mid) && (j<=end))
    {
        if(array[i] < array[j])
        {
            temp[index] = array[i];

            i++;
        }
        else
        {
            temp[index] = array[j];

            j++;
        }

        index++;
    }
    if(i>mid)
    {
        while(j<=end)
        {
            temp[index] = array[j];

```

```

        j++;
        index++;
    }
}
else
{
    while(i<=mid)
    {
        temp[index] = array[i];
        i++;
        index++;
    }
}
for(k=beginning;k<index;k++)
    array[k] = temp[k];
printf("\n The merged array is: ");
for(k=beginning;k<index;k++)
    printf(" %i ", array[k]);
printf("\n");
}
void merge_sort(int array[], int beginning, int end)
{
    int mid;
    if(beginning<end)
    {
        mid = (beginning+end)/2;
        merge_sort(array, beginning, mid);
        merge_sort(array, mid+1, end);
        merge(array, beginning, mid, end);
    }
}
void main()
{
    int array[10], i, n;
    printf("\n Enter the number of elements in the array : ");
    scanf("%i", &n);
    printf("\n Enter the elements of the array: ");
    for(i=0;i<n;i++)
    {
        scanf("%i", &array[i]);
    }
    merge_sort(array, 0, n-1);
}

```

```
printf("\n The sorted array is: ");  
for(i=0;i<n;i++)  
    printf(" %i ", array[i]);  
printf("\n");  
}
```