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e X linkedlistinsertion.c X circularqueue.c X
1  #include<stdio.h>
2  #include<stdlib.h>
3  struct Node{
4      int data;
5      struct Node *next;
6  };
7  struct Node *head=NULL;
8  void createList(int n){
9      struct Node *newNode,*temp;
10     int data,i;
11     if(n<=0){printf("Number of nodes should be greater than 0\n");
12     return ;}
13     for(i=1;i<=n;i++)
14     {
15         newNode=(struct Node *)malloc(sizeof(struct Node));
16         if(newNode==NULL){
17             printf("Memory allocation failed\n");
18             return;
19         }
20         printf("Enter data for node %d: ",i);
21         scanf("%d",&data);
22         newNode->data=data;
23         newNode->next=NULL;
24         if(head==NULL){
25             head=newNode;
26         }
27         else{
28             temp->next=newNode;
29         }
30         temp=newNode;
31     }
32     printf("\nLinked list created successfully\n");
33 }
34 void insertAtBeginning(int data){
35     struct Node *newNode=(struct Node*)malloc (sizeof(struct Node));
36     newNode->data=data;
37     newNode->next=head;
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newNode->next=head;
head=newNode;
printf("Node inserted at the beginning\n");
}

void insertionAtEnd(int data){
    struct Node *newNode=(struct Node*)malloc (sizeof(struct Node));
    newNode->data=data;
    newNode->next=NULL;
    if(head==NULL){
        head=newNode;
    }
    else{
        struct Node *temp=head;
        while(temp->next!=NULL)
            temp=temp->next;
        temp->next=newNode;
    }
    printf("Node inserted at the end\n");
}

void insertAtPosition(int data,int pos){
    int i;
    struct Node *newNode,*temp=head;
    if(pos<1){
        printf("Invalid position\n");
        return;
    }
    if(pos==1){
        insertAtBeginning(data);
        return;
    }
    newNode=(struct Node*)malloc(sizeof(struct Node));
    newNode->data=data;
    for(i=1;i<pos-1 && temp!=NULL;i++)
        temp=temp->next;
    if(temp==NULL){
        printf("Position out of range\n");
        free(newNode);
    }

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        free(newNode);
    }
    else{
        newNode->next=temp->next;
        temp->next=newNode;
        printf("Node inserted at position %d\n",pos);
    }
}

void displayList(){
    struct Node *temp=head;
    if(head==NULL){
        printf("List is empty\n");
    }
    printf("\nLinked List: ");
    while(temp!=NULL){
        printf("%d -> ",temp->data);
        temp=temp->next;
    }
    printf("NULL\n");
}

int main(){
    int choice,n,data,pos;
    while(1){
        printf("\n---Singly Linked List Operations---\n");
        printf("1.Create Linked List 2.Insert at Beginning 3.Insert at any position 4.Insert at end 5.display 6.exit\n");
        printf("Enter your choice: ");
        scanf("%d",&choice);
        switch(choice){
            case 1:printf("Enter num of nodes");
                    scanf("%d",&n);
                    createList(n);
                    break;
            case 2:printf("Enter data to insert :");
                    scanf("%d",&data);
                    insertAtBeginning(data);
                    break;
            case 3:printf("Enter data and position: ");

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int main(){
    int choice,n,data,pos;
    while(1){
        printf("\n---Singly Linked List Operations---\n");
        printf("1.Create Linked List 2.Insert at Beginning 3.Insert at any position 4.insert at end 5.display 6.exit\n");
        printf("Enter your choice: ");
        scanf("%d",&choice);
        switch(choice){
            case 1:printf("Enter num of nodes");
                    scanf("%d",&n);
                    createList(n);
                    break;
            case 2:printf("Enter data to insert :");
                    scanf("%d",&data);
                    insertAtBeginning(data);
                    break;
            case 3:printf("enter data and position: ");
                    scanf("%d %d",&data,&pos);
                    insertAtPosition(data,pos);
                    break;
            case 4:
                    printf("Enter data to insert:");
                    scanf("%d",&data);
                    insertionAtEnd(data);break;
            case 5:
                    displayList();
                    break;
            case 6:printf("exiting...");
                    exit(0);

            default:printf("Invalid choice Try again\n");
        }
    }
    return 0;
}

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---Singly Linked List Operations---
1.Create Linked List 2.Insert at Beginning 3.Insert at any position 4.insert at end 5.display 6.exit
Enter your choice: 1
Enter num of nodes5
Enter data for node 1: 10
Enter data for node 2: 20
Enter data for node 3: 30
Enter data for node 4: 40
Enter data for node 5: 50

```

Linked list created successfully

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---Singly Linked List Operations---
1.Create Linked List 2.Insert at Beginning 3.Insert at any position 4.insert at end 5.display 6.exit
Enter your choice: 2
Enter data to insert :60
Node inserted at the beginning

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---Singly Linked List Operations---
1.Create Linked List 2.Insert at Beginning 3.Insert at any position 4.insert at end 5.display 6.exit
Enter your choice: 3
enter data and position: 35
4
Node inserted at position 4

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---Singly Linked List Operations---
1.Create Linked List 2.Insert at Beginning 3.Insert at any position 4.insert at end 5.display 6.exit
Enter your choice: 4
Enter data to insert:55
Node inserted at the end

```

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---Singly Linked List Operations---
1.Create Linked List 2.Insert at Beginning 3.Insert at any position 4.insert at end 5.display 6.exit
Enter your choice: 5

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Linked List: 60 -> 10 -> 20 -> 35 -> 30 -> 40 -> 50 -> 55 -> NULL

```

---Singly Linked List Operations---
1.Create Linked List 2.Insert at Beginning 3.Insert at any position 4.insert at end 5.display 6.exit
Enter your choice: 6
exiting...
Process returned 0 (0x0)   execution time : 88.720 s
Press any key to continue.

```