

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {  
    int data;  
    struct Node *prev, *next;  
};
```

```
struct Node *head = NULL, *tail = NULL;
```

```
void createList(int n) {  
    int i, data;  
    struct Node *newNode;  
    for (i = 1; i <= n; i++) {  
        printf("Enter data for node %d: ", i);  
        scanf("%d", &data);  
        newNode = (struct Node*)malloc(sizeof(struct Node));  
        newNode->data = data;  
        newNode->prev = newNode->next = NULL;  
        if (head == NULL) {  
            head = tail = newNode;  
        } else {  
            tail->next = newNode;  
            newNode->prev = tail;  
            tail = newNode;  
        }  
    }  
}
```

```
void insertAtFront(int data) {  
    struct Node *newNode = (struct Node*)malloc(sizeof(struct Node));
```

```

newNode->data = data;
newNode->prev = NULL;
newNode->next = head;
if (head == NULL)
    head = tail = newNode;
else {
    head->prev = newNode;
    head = newNode;
}
printf("Inserted %d at front\n",data);
}

```

```

void insertAtEnd(int data) {
    struct Node *newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->data = data;
    newNode->next = NULL;
    newNode->prev = tail;
    if (tail == NULL)
        head = tail = newNode;
    else {
        tail->next = newNode;
        tail = newNode;
    }
    printf("Inserted %d at end\n",data);
}

```

```

void insertAtPosition(int data, int pos) {
    int i;
    struct Node *newNode, *temp = head;
    if (pos == 1) {
        insertAtFront(data);
    }
}

```

```

        return;
    }
    newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->data = data;
    for (i = 1; i < pos - 1 && temp != NULL; i++)
        temp = temp->next;
    if (temp == NULL || temp->next == NULL) {
        insertAtEnd(data);
        return;
    }
    newNode->next = temp->next;
    newNode->prev = temp;
    temp->next->prev = newNode;
    temp->next = newNode;
    printf("Inserted %d at position %d\n",data,pos);
}

```

```

void deleteAtFront() {
    struct Node *temp;
    if (head == NULL) {
        printf("List is empty!\n");
        return;
    }
    temp = head;
    head = head->next;
    if (head != NULL)
        head->prev = NULL;
    else
        tail = NULL;
    printf("Deleted %d at front\n",temp->data);
    free(temp);
}

```

```
}
```

```
void deleteAtEnd() {  
    struct Node *temp;  
    if (tail == NULL) {  
        printf("List is empty!\n");  
        return;  
    }  
    temp = tail;  
    tail = tail->prev;  
    if (tail != NULL)  
        tail->next = NULL;  
    else  
        head = NULL;  
    printf("Deleted %d at end\n",temp->data);  
    free(temp);  
}
```

```
void deleteByValue(int value) {  
    struct Node *temp = head;  
    if (head == NULL) {  
        printf("List is empty!\n");  
        return;  
    }  
    while (temp != NULL && temp->data != value)  
        temp = temp->next;  
    if (temp == NULL) {  
        printf("Value not found!\n");  
        return;  
    }  
    if (temp == head)
```

```

        deleteAtFront();
    else if (temp == tail)
        deleteAtEnd();
    else {
        temp->prev->next = temp->next;
        temp->next->prev = temp->prev;
        printf("Deleted %d \n",temp->data);
        free(temp);
    }
}

void search(int value) {
    struct Node *temp = head;
    int pos = 1;
    while (temp != NULL) {
        if (temp->data == value) {
            printf("Value %d found at position %d\n", value, pos);
            return;
        }
        temp = temp->next;
        pos++;
    }
    printf("Value %d not found in the list.\n", value);
}

```

```

void displayForward() {
    struct Node *temp = head;
    printf("List (Forward): ");
    while (temp != NULL) {
        printf("%d <-> ", temp->data);
        temp = temp->next;
    }
}

```

```

    }

    printf("NULL\n");
}

void displayBackward() {
    struct Node *temp = tail;
    printf("List (Backward): ");
    while (temp != NULL) {
        printf("%d <-> ", temp->data);
        temp = temp->prev;
    }
    printf("NULL\n");
}

```

```

int main() {
    int choice, n, data, pos, value;

    printf("Enter number of nodes to create: ");
    scanf("%d", &n);
    createList(n);

    while (1) {
        printf("\n--- DOUBLY LINKED LIST MENU ---\n");
        printf("1. Display Forward\n");
        printf("2. Display Backward\n");
        printf("3. Insert at Front\n");
        printf("4. Insert at End\n");
        printf("5. Insert at Position\n");
        printf("6. Delete at Front\n");
        printf("7. Delete at End\n");
        printf("8. Delete by Value\n");
    }
}

```

```
printf("9. Search\n");
printf("10. Exit\n");
printf("Enter your choice: ");
scanf("%d", &choice);

switch (choice) {

    case 1:
        displayForward();
        break;

    case 2:
        displayBackward();
        break;

    case 3:
        printf("Enter data to insert at front: ");
        scanf("%d", &data);
        insertAtFront(data);
        break;

    case 4:
        printf("Enter data to insert at end: ");
        scanf("%d", &data);
        insertAtEnd(data);
        break;

    case 5:
        printf("Enter data: ");
        scanf("%d", &data);
        printf("Enter position: ");
```

```
scanf("%d", &pos);  
insertAtPosition(data, pos);  
break;  
  
case 6:  
    deleteAtFront();  
    break;  
  
case 7:  
    deleteAtEnd();  
    break;  
  
case 8:  
    printf("Enter value to delete: ");  
    scanf("%d", &value);  
    deleteByValue(value);  
    break;  
  
case 9:  
    printf("Enter value to search: ");  
    scanf("%d", &value);  
    search(value);  
    break;  
  
case 10:  
    printf("Exiting program...\n");  
    exit(0);  
  
default:  
    printf("Invalid choice! Try again.\n");  
}
```



```
}  
  
return 0;  
}
```

```
Enter number of nodes to create: 4  
Enter data for node 1: 40  
Enter data for node 2: 20  
Enter data for node 3: 30  
Enter data for node 4: 20  
  
--- DOUBLY LINKED LIST MENU ---  
1. Display Forward  
2. Display Backward  
3. Insert at Front  
4. Insert at End  
5. Insert at Position  
6. Delete at Front  
7. Delete at End  
8. Delete by Value  
9. Search  
10. Exit  
Enter your choice: 1  
List (Forward): 40 <--> 20 <--> 30 <--> 20 <--> NULL  
  
--- DOUBLY LINKED LIST MENU ---  
1. Display Forward  
2. Display Backward  
3. Insert at Front  
4. Insert at End  
5. Insert at Position  
6. Delete at Front  
7. Delete at End  
8. Delete by Value  
9. Search  
10. Exit  
Enter your choice: 2  
List (Backward): 20 <--> 30 <--> 20 <--> 40 <--> NULL  
  
--- DOUBLY LINKED LIST MENU ---  
1. Display Forward  
2. Display Backward  
3. Insert at Front  
4. Insert at End  
5. Insert at Position  
6. Delete at Front
```

```
8. Delete by Value
9. Search
10. Exit
Enter your choice: 3
Enter data to insert at front: 5
Inserted 5 at front
```

```
--- DOUBLY LINKED LIST MENU ---
```

```
1. Display Forward
2. Display Backward
3. Insert at Front
4. Insert at End
5. Insert at Position
6. Delete at Front
7. Delete at End
8. Delete by Value
9. Search
10. Exit
Enter your choice: 4
Enter data to insert at end: 50
Inserted 50 at end
```

```
--- DOUBLY LINKED LIST MENU ---
```

```
1. Display Forward
2. Display Backward
3. Insert at Front
4. Insert at End
5. Insert at Position
6. Delete at Front
7. Delete at End
8. Delete by Value
9. Search
10. Exit
Enter your choice: 5
Enter data: 4
Enter position: 2
Inserted 4 at position 2
```

```
--- DOUBLY LINKED LIST MENU ---
```

```
1. Display Forward
2. Display Backward
```

1. Display Forward
2. Display Backward
3. Insert at Front
4. Insert at End
5. Insert at Position
6. Delete at Front
7. Delete at End
8. Delete by Value
9. Search
10. Exit

Enter your choice: 1

List (Forward): 5 <--> 4 <--> 40 <--> 20 <--> 30 <--> 20 <--> 50 <--> NULL

--- DOUBLY LINKED LIST MENU ---

1. Display Forward
2. Display Backward
3. Insert at Front
4. Insert at End
5. Insert at Position
6. Delete at Front
7. Delete at End
8. Delete by Value
9. Search
10. Exit

Enter your choice: 6

Deleted 5 at front

--- DOUBLY LINKED LIST MENU ---

1. Display Forward
2. Display Backward
3. Insert at Front
4. Insert at End
5. Insert at Position
6. Delete at Front
7. Delete at End
8. Delete by Value
9. Search
10. Exit

Enter your choice: 7

Deleted 50 at end

Deleted 50 at end

--- DOUBLY LINKED LIST MENU ---

1. Display Forward
2. Display Backward
3. Insert at Front
4. Insert at End
5. Insert at Position
6. Delete at Front
7. Delete at End
8. Delete by Value
9. Search
10. Exit

Enter your choice: 8

Enter value to delete: 20

Deleted 20

--- DOUBLY LINKED LIST MENU ---

1. Display Forward
2. Display Backward
3. Insert at Front
4. Insert at End
5. Insert at Position
6. Delete at Front
7. Delete at End
8. Delete by Value
9. Search
10. Exit

Enter your choice: 1

List (Forward): 4 <--> 40 <--> 30 <--> 20 <--> NULL

--- DOUBLY LINKED LIST MENU ---

1. Display Forward
2. Display Backward
3. Insert at Front
4. Insert at End
5. Insert at Position
6. Delete at Front
7. Delete at End
8. Delete by Value
9. Search

--- DOUBLY LINKED LIST MENU ---

1. Display Forward
2. Display Backward
3. Insert at Front
4. Insert at End
5. Insert at Position
6. Delete at Front
7. Delete at End
8. Delete by Value
9. Search
10. Exit

Enter your choice: 9

Enter value to search: 40

Value 40 found at position 2

--- DOUBLY LINKED LIST MENU ---

1. Display Forward
2. Display Backward
3. Insert at Front
4. Insert at End
5. Insert at Position
6. Delete at Front
7. Delete at End
8. Delete by Value
9. Search
10. Exit

Enter your choice: 10

Exiting program...

Process returned 0 (0x0) execution time : 106.506 s

Press any key to continue.