

COMPUTER NETWORKS LAB PROJECT

NETWORK INTRUSION DETECTION USING MACHINE LEARNING

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Title: Network Intrusion Detection using Machine Learning

Problem Statement

With the rapid development of information technology in the past two decades, computer networks are being widely used by industry, business and various fields of human life. Therefore, building reliable networks has become an essential task for IT administrators. However, the rapid development of the IT sector has brought to the forefront several challenges towards building reliable computer networks. There are many types of attacks threatening the availability, integrity and confidentiality of computer networks. The Denial of Service attacks (DoS), Remote to Local (R2L) and, User to Root (U2R) attacks are considered to be some of the most harmful attacks to any network.

Introduction and Proposed Model

With the advancement in technology, millions of people are now connected through one or other form of a network where they share lots of valuable data. Hence the need for security to safeguard data integrity and confidentiality is increased rapidly. Although effort has been made to secure data transmission at the same time, the attack technique for breaching the network continued to evolve. Thus it leads to the need for such a system which can adapt with this ever-changing attack technique. In this paper, we have purposed a system which is based on machine learning. We aim to find the most suitable machine learning algorithm which can predict the type of network attack with the highest accuracy. The algorithms which we have compared are Decision Tree, Naïve Bayes, K Nearest Neighbor (KNN), Random Forest and Logistic Regression. The dataset used for training the model is NSL - KDD revised dataset. Machine learning has been used to detect the intrusion attacks due to its flexibility; for example, if any new type of attack is developed in future, the system can be trained for predicting that attack. In our project, we have made a knowledge-based intrusion detection system which is also known as the anomaly-based system. It registers the anomalies and in future predicts such malicious network to send out an alert. This way, the network can disconnect to such a connection and then have only secured connections.

Hardware Requirements:

- Minimum memory requirement for smooth working of the code: 4 GB RAM
- Processor: Preferably intel i5 (atleast dual core) and later

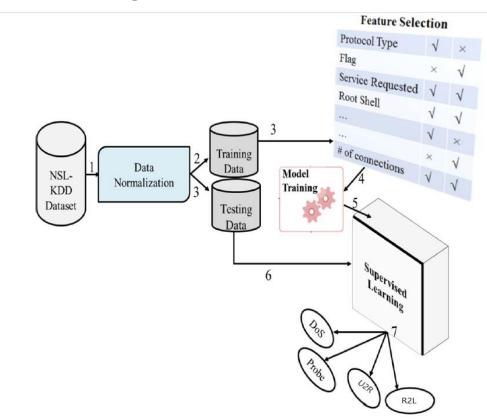
Software Requirements:

- Python 3.x
- Any python IDE (preferably Spyder IDE 3.3.2 or PyCharm)

Packages/Modules Used (can be installed using pip installer)

- warnings
- matplotlib
- pandas
- numpy
- seaborn
- sklearn
- imblearn

Data Flow Diagram



Dataset Description

The machine learning algorithms for intrusion detection have been applied on the freely available NSL – KDD revised dataset. It is an easily accessible dataset that is being relied upon by many researchers for their works on intrusion detection. The dataset contains many attack types like the DOS, U2R, R2L, Probe and normal (no attack). There are 21 types of attacks inside the main categories mentioned above.

Categories of Attack	Attack name	Number of instances	
DOS	SMURF	2807886	
	NEPTUNE	1072017	
	Back	2203	
	POD	264	
	Teardrop	979	
U2R	Buffer overflow	30	
	Load Module	9	
	PERL	3	
	Rootkit	10	
R2L	FTP Write	8	
	Guess Passwd	53	
	IMAP	12	
	MulitHop	7	
	PHF	4	
	SPY	2	
	Warez client	1020	
	Warez Master	20	
PROBE	IPSWEEP	12481	
	NMAP	2316	
	PORTSWEEP	10413	
	SATAN	15892	
normal	7	972781	

The dataset contains a total of 41 attributes which could be used to determine if the attack is malicious or not at all an attack.

Description of flag values in the dataset is given in the following table:

Flag	Description		
RSTOS0	Originator sent a SYN followed by a RST, never see a SYN ACK from the responder		
RSTR	Established, responder aborted		
RSTO	Connection established, originator aborted (sent a RST)		
ОТН	No SYN seen, just midstream traffic (a "partial connection" that was not later closed)		
REJ	Connection attempt rejected		
SO	Connection attempt seen, no reply		
S1	Connection established, not terminated		
S2	Connection established and close attempt by originator seen (but no reply from responder)		
S 3	Connection established and close attempt by responder seen (but no reply from originator)		
SF	Normal establishment and termination		
SH	Originator sent a SYN followed by a FIN (finish 'flag'), never saw a SYN ACK from the responder (hence the connection was 'half' open)		

Working Model

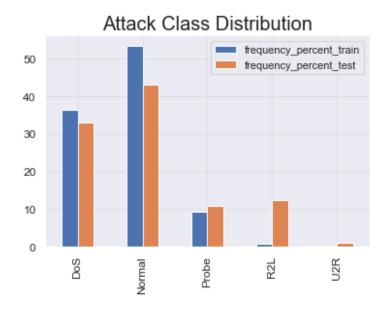
The NSL - KDD is a huge dataset, and the one that we have used in our research is under the folder 'Dataset'. Our aim is to not only to find the best algorithm suited for the intrusion detection problem but also to implement it using the programming language python. The first process of applying machine learning is always pre-processing the data. This process involves various steps like 1) removing the redundant rows from the dataset 2) to see whether there are any missing values and then to remove those corresponding rows too.

The next process is to use this dataset and put it across various machine-learning algorithms that might give good results by correctly classifying the instances.

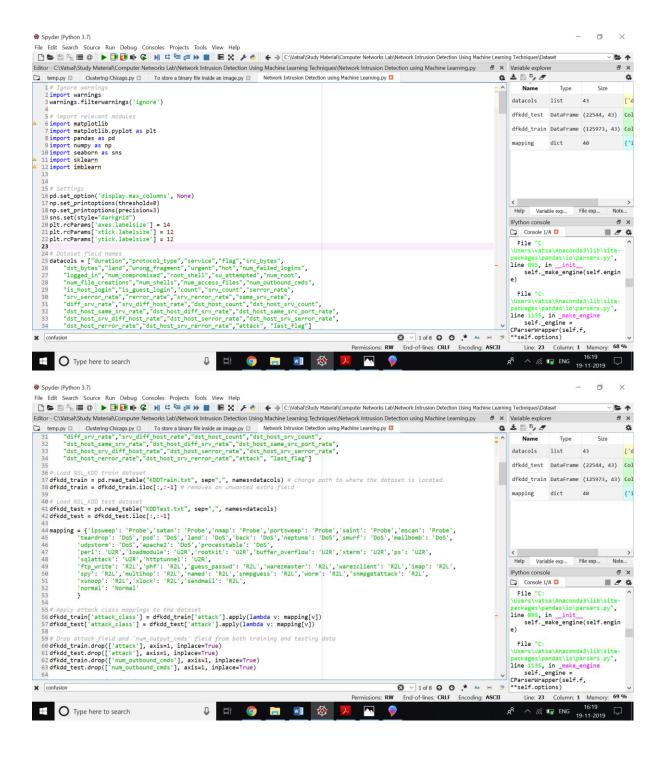
From our results, it can be inferred that the best algorithm that can be used for the network intrusion detection is the Random Forest. Random Forest algorithm is a classification algorithm based on ensemble learning. It works by building multiple decision trees at training, and the developed decision trees form the output function. The drawback of this algorithm is that is computation intensive and consequently has high computational time.

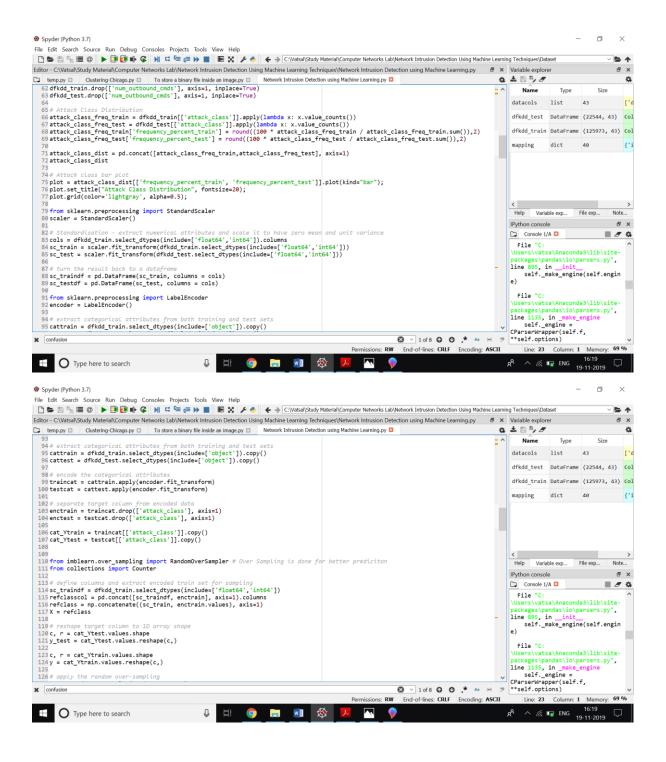
This program, when developed fully, will act as a filter to determine if a network is secure and will continuously learn from its own series of data making it better and stronger with each type of attack.

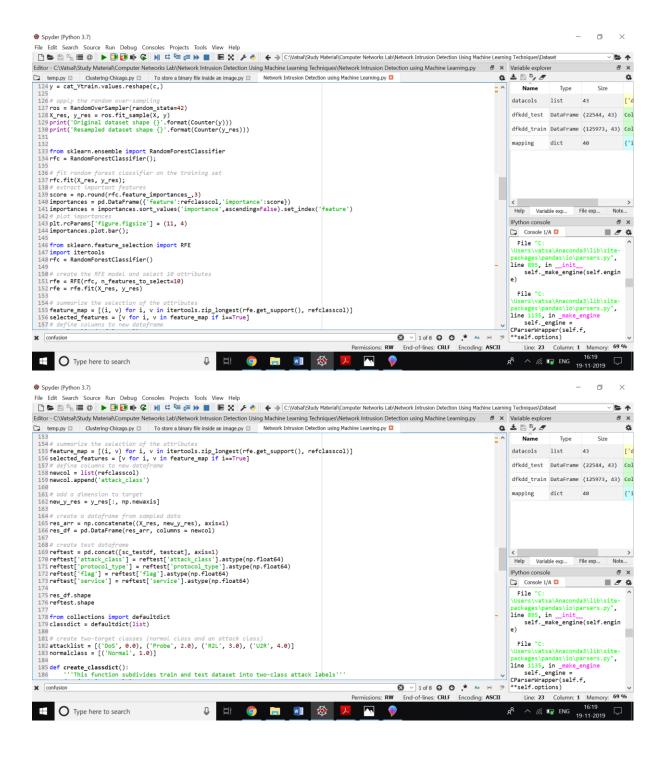
Attack Class Distribution

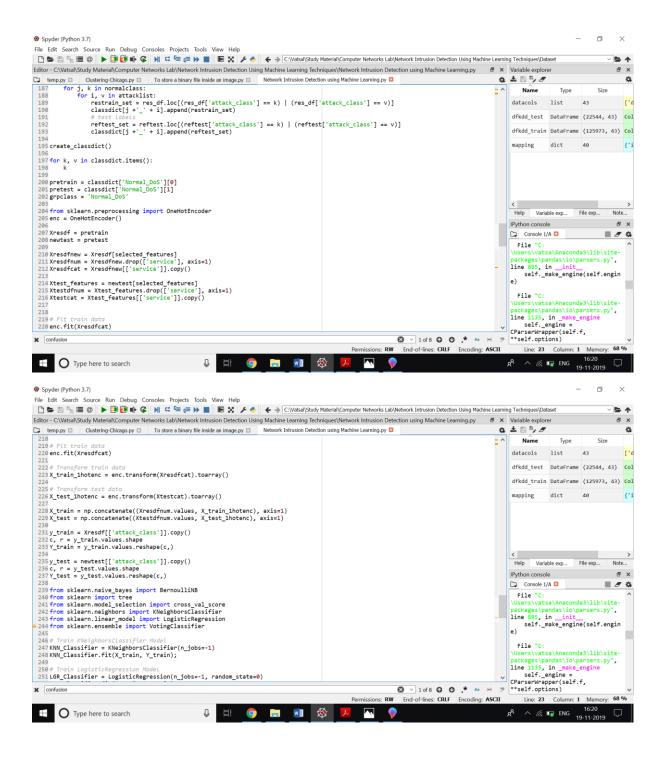


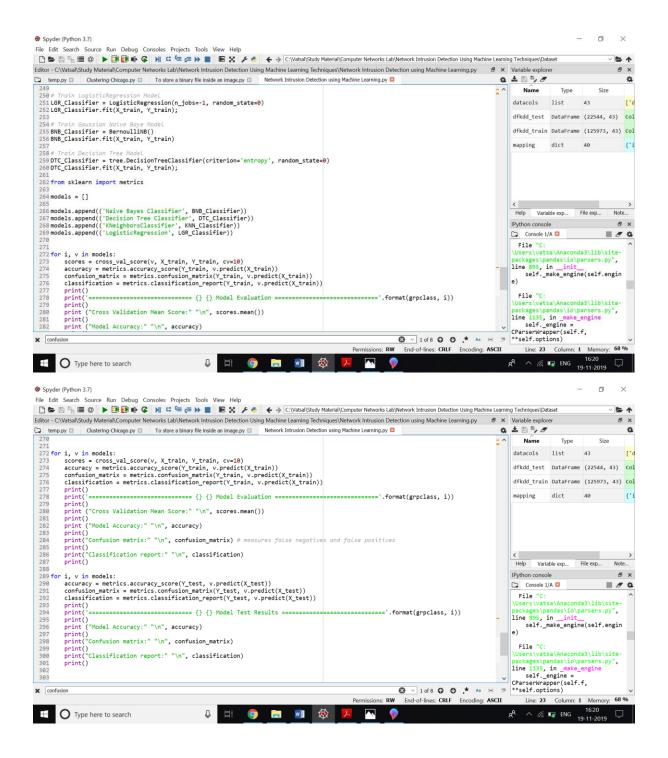
Screenshots of the code:











Screenshots of the results:

```
========= Normal_DoS LogisticRegression Model Test Results
Model Accuracy:
0.8421573766672491
Confusion matrix:
[[5963 1495]
[1215 8496]]
Classification report:
           precision
                      recall f1-score support
             0.83 0.80 0.81
0.85 0.87 0.86
       0.0
                                        7458
                                        9711
       1.0
                                      17169
17169
                                0.84
  accuracy
                      0.84
0.84
            0.84
0.84
                               0.84
 macro avg
weighted avg
                                0.84
                                     17169
```

Cross Validation Mean Score: 0.9737760721391011

Model Accuracy: 0.9737686173767133

Confusion matrix:

[[65346 1997] [1536 65807]]

Classification report:

Classification	report: precision	recall	f1-score	support
0.0	0.98	0.97	0.97	67343
1.0	0.97	0.98	0.97	67343
accuracy			0.97	134686
macro avg	0.97	0.97	0.97	134686
weighted avg	0.97	0.97	0.97	134686

```
========================= Normal DoS Decision Tree Classifier Model Evaluation
_____
Cross Validation Mean Score:
0.9997698368967857
Model Accuracy:
0.9999480272634127
Confusion matrix:
[[67343 0]
   7 67336]]
Classification report:
            precision
                      recall f1-score
                                          support
               1.00 1.00
1.00 1.00
       0.0
                                  1.00
                                          67343
       1.0
                                  1.00
                                          67343
   accuracy
                                  1.00
                                          134686
  macro avg 1.00 1.00 1.00 ighted avg 1.00 1.00 1.00
                                          134686
weighted avg
                                         134686
Cross Validation Mean Score:
0.9965698163470991
Model Accuracy:
0.9977577476500898
Confusion matrix:
[[67287 56]
[ 246 67097]]
Classification report:
           precision
                     recall f1-score support
             1.00 1.00 1.00
1.00 1.00 1.00
       0.0
                                       67343
       1.0
                                       67343
                       1.00
1.00 1.00
1.00 1
  accuracy
                                      134686
             1.00
1.00
  macro avg
                                      134686
weighted avg
                                      134686
```

References:

Research Papers Referred

- Kevric, J., Jukic, S., & Subasi, A. (2017). An effective combining classifier approach using tree algorithms for network intrusion detection. *Neural Computing and Applications*, 28(1), 1051-1058.
- Lee, C. H., Su, Y. Y., Lin, Y. C., & Lee, S. J. (2017, September). Machine learning based network intrusion detection. In 2017 2nd IEEE International Conference on Computational Intelligence and Applications (ICCIA) (pp. 79-83). IEEE.

Taher, K. A., Jisan, B. M. Y., & Rahman, M. M. (2019, January). Network Intrusion Detection using Supervised Machine Learning Technique with Feature Selection. In 2019 International Conference on Robotics, Electrical and Signal Processing Techniques (ICREST) (pp. 643-646). IEEE.

For Dataset

https://www.unb.ca/cic/datasets/nsl.html

