## Q1(a)

```
A = [0 1; 3 - 2];
B = [0 1;3 0];
% 1-norm
A1 = max(sum(abs(A)))
A1 = 3
B1 = max(sum(abs(B)))
B1 = 3
% inf-norm
Ainf = max(sum(abs(A')))
Ainf = 5
Binf = max(sum(abs(B')))
Binf = 3
% frobinius-norm
Afro = sqrt(sum(diag(A'* A)))
Afro = 3.7417
Bfro = sqrt(sum(diag(B'* B)))
Bfro = 3.1623
% 2-norm
A2 = max(sqrt(eig(A'* A)))
A2 = 3.6503
B2 = max(sqrt(eig(B'* B)))
B2 = 3
%spectral radius
A_sr = max(abs(eig(A)))
A_sr = 3
B_sr = max(abs(eig(B)))
```

 $B_sr = 1.7321$