CSCI-6370 Database Management Final Project Report "Pro-Kabaddi League Analysis"

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Introduction:

The Pro Kabaddi League, founded in 2014, is a professional Kabaddi league based in India. It has gained immense popularity not just within the country, but also in several other nations. In the first season alone, it attracted 43.5 crores (435 million) viewers, second only to the 2014 Indian Premier League's viewership of 55.2 crores (552 million). Surprisingly, no one has previously worked on analyzing the Kabaddi league data considering all seasons. However, our team has taken the initiative to develop a web application for our final term project that showcases various analyses of Pro-Kabaddi League data for all seasons. Our analysis includes match-specific and player-specific statistics, as well as identifying the factors that influence match outcomes.

Dataset & Normalization:

As part of this project, we are gathered data from reliable sources such as Kaggle. This includes valuable information about matches, players, and seasons, as well as specific events that took place during the games. The dataset covers 7 seasons, beginning in 2014 and continuing through 2021, with comprehensive details included for each.

You can find the dataset at.

https://www.kaggle.com/datasets/sripaadsrinivasan/prokabadiseassion17stats

It mainly consists of four tables,

- 1. Ds_team.csv (34 Columns, ~1400 Rows)
- 2. Ds player.csv (31 Columns, ~17000 Rows)
- 3. Ds_match.csv (17 Columns, 684 Rows)
- 4. Ds events.csv (41 Columns, ~67,000 Rows)

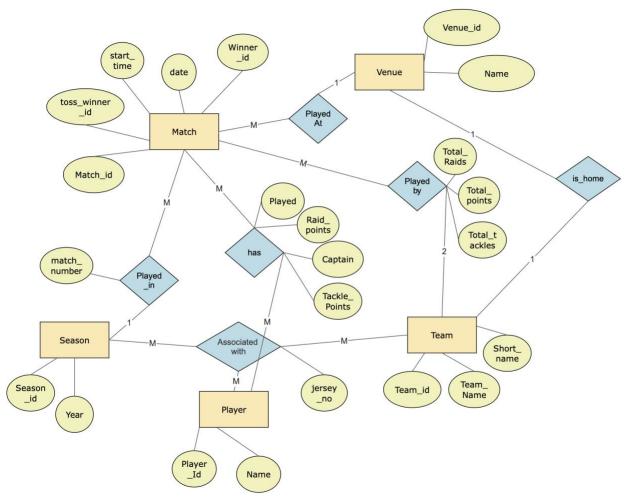
Upon review, we found that the tables were not in a normalized state and contained duplicate data, making it difficult to analyze. To address this, we applied several normalization techniques to the data and separated it into five primary tables and two supporting tables. Additionally, the data set included other data, such as world cup match data, and numerous null values, which we cleaned and preprocessed to make it suitable for our application's specific needs. You can find the code for this and normalize_data.ipynb file.

Our final dataset consists following tables,

- 1. Team (3 Columns, 12 Rows)
- 2. Match (8 Columns, ~600 Rows)
- 3. Player (2 Columns, ~500 Rows)
- 4. Season (3 Columns, 7 Rows)
- 5. Venue (4 columns, ~20 Rows)
- 6. Team_Match_Stats (23 Columns, ~1200 Rows)
- 7. Player_Match_stats (20 Columns, ~15000 Rows)

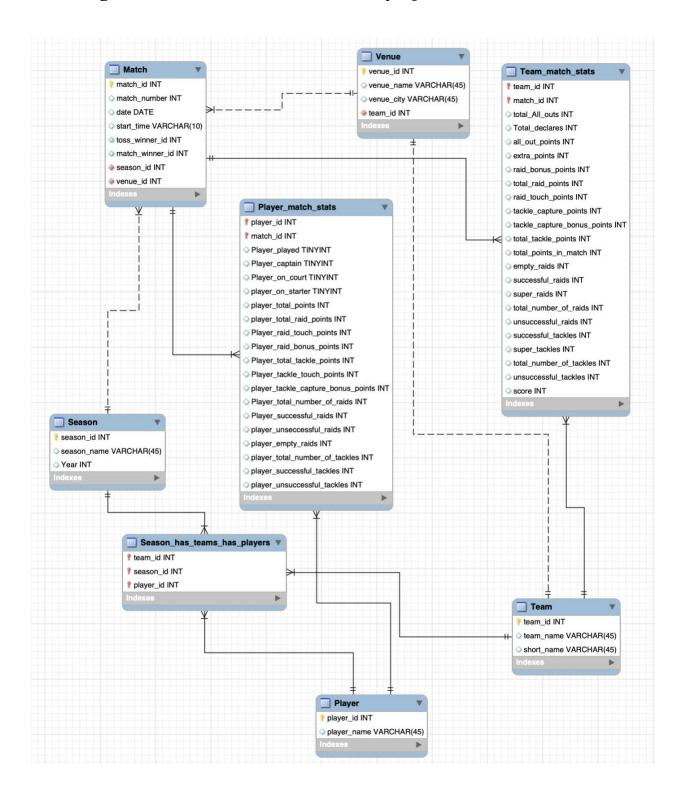
To help us better understand our database, we created a preliminary ER Diagram.

The Preliminary ER Diagram of our database:



Furthermore, we also developed a final EER diagram of our Pro-kabaddi League (PKL) database schema.

EER Diagram of PKL schema (Created in MySQL workbench):



Note: You can also install this database in your system by running the python script provided with the code.

Queries and Impact of Project:

To maximize the potential of the data set, we have formulated analytical queries that concentrate on match-specific and player-specific metrics. Additionally, we aim to pinpoint the factors that influence the outcome of a match, such as toss and venue. This information can help us make better decisions and improve overall performance of teams and players. We also strive to identify the factors that affect match outcomes, such as toss and venue, to make better decisions and improve overall team and player performance. By analyzing these factors, teams can uncover patterns and trends to optimize their strategies and gain a competitive advantage. This type of analysis can also assist team staff in developing better strategies for player auctions, ultimately leading to greater success and efficient goal attainment.

Following is the list of queries:

- 1. What is the success rate of the raiders who have attempted the most raids across all seasons?
- a season-wise comparison of the maximum and average raid points, tackle points, and total points?
- 3. How does each team's win percentage compare between home matches, neutral venues, and away matches?
- 4. What is the win rate of a team when they win the toss compared to when they don't?
- 5. Who are the defenders with the highest success rate in tackling across all seasons?
- 6. What are the success and failure rates of teams in knockout or decider matches?

To display the results of this queries we designed a web application using Servlet and JSP. The procedure to run the web application is provided into the README.md file which is provided with the code. There are 4 major components of the web application.

- 1. *Index.jsp file* : which serves as the default home page or landing page for a web application that is built using Java Server Pages (JSP) technology.
- 2. **IndexServlet.java** file: a Java-based server-side technology that runs on a application server and is used to process and respond to client requests over HTTP or HTTPS protocols.
- 3. **DBConnector.java** file: which establishes connection to and interact with databases using SQL queries.
- 4. **ProjectQueries.java** file: Contains all the queries which is going to be executed.

Queries in SQL:

Query-1: What is the success rate of the raiders who have attempted the most raids across all seasons?

Query-2: A season-wise comparison of the maximum and average raid points, tackle points, and total points?

```
SELECT season_name AS 'Season Name',

ROUND(AVG(total_raid_points), 0) AS 'Average Raid Points',

MAX(total_raid_points) AS 'Maximum Raid Points in a Match',

ROUND(AVG(total_tackle_points), 0) AS 'Average Tackle Points',

MAX(total_tackle_points) AS 'Maximum Tackle Points in a Match',

ROUND(AVG(score), 0) AS 'Average Total Points',

MAX(score) AS 'Maximum Total Points in a match'

FROM team_match_stats AS TMS

JOIN pkl.match AS M ON TMS.match_id = M.match_id

JOIN season AS S ON M.season_id = S.season_id

GROUP BY M.season_id;
```

Query-3: How does each team's win percentage compare between home matches, neutral venues, and away matches?

```
SELECT team name AS 'Team Name',
       ROUND (Numeber of home matches won/Total home matches * 100, 2) AS
'Win Percentage Home',
       ROUND (number of neutral matches won/Total neutral matches * 100, 2)
'Win Percentage Neutral',
ROUND (Number of away matches won/Total away matches * 100, 2) 'Win
Percentage Away'
FROM
  (SELECT team id,
          COUNT (CASE
                    WHEN team id = venue type
                         AND team id = match winner id THEN 1
                END) AS Numeber of home matches won,
          COUNT (CASE
                    WHEN team id = venue type THEN 1
                END) AS Total home matches,
          COUNT (CASE
                    WHEN venue type='Neutral'
                         AND team id = match winner id THEN 1
                END) AS number of neutral matches won,
          COUNT (CASE
                    WHEN venue type='Neutral' THEN 1
                END) Total neutral matches,
          COUNT (CASE
                    WHEN team id != venue type
                         AND venue type!='Neutral'
                         AND team id = match winner id THEN 1
                END) Number of away matches won,
          COUNT (CASE
                    WHEN team id != venue type
                         AND venue type!='Neutral' THEN 1
                END) Total away matches
   FROM team match stats AS TMS3
   JOIN
     (SELECT M.match id,
             match winner id,
```

```
team_1,
             team 2,
             CASE
                 WHEN team 1 = v.team id THEN team 1
                 WHEN team 2 = v.team id THEN team 2
                 ELSE 'Neutral'
             END AS venue type
      FROM pkl.match AS M
      JOIN
        (SELECT TMS.team id AS team 1,
                TMS2.team id AS team 2,
                TMS.match id
         FROM team match stats AS TMS
         JOIN
           (SELECT *
            FROM team match stats AS T1
            ORDER BY team id DESC) AS TMS2 ON TMS.match id = TMS2.match id
         AND TMS.team id <> TMS2.team id
         AND TMS.team id < TMS2.team id) AS T ON M.match id = T.match id
      JOIN venue AS V ON M. venue id = V. venue id) AS T3 ON T3. match id =
TMS3.match id
   GROUP BY tms3.team id) AS T4
JOIN team ON T4.team id = team.team id;
```

Query-4: What is the win rate of a team when they win the toss compared to when they don't?

```
SELECT team_name AS 'Team Name',

Round(COUNT(CASE

WHEN TMS.team_id = match_winner_id

AND TMS.team_id = toss_winner_id THEN 1

END) / COUNT(CASE

WHEN TMS.team_id = toss_winner_id THEN

1

END) *100, 2) AS 'Win Rate (Toss Won)(%)',

Round(COUNT(CASE

WHEN TMS.team_id = match_winner_id

AND TMS.team_id != toss_winner_id THEN 1

END) /COUNT(CASE
```

```
WHEN TMS.team_id != toss_winner_id THEN

END) *100, 2) AS 'Win Rate (Toss Not

Won)(%)'

FROM team_match_stats AS TMS

JOIN pkl.match AS M ON TMS.match_id = M.match_id

JOIN team AS T ON TMS.team_id = T.team_id

GROUP BY TMS.team_id;
```

Query-5: Who are the defenders with the highest success rate in tackling across all seasons?

```
SELECT player_name AS 'Player Name',

ROUND(SUM(player_successful_tackles)/SUM(player_total_number_of_tackles) *

100, 2) AS 'Tackle Success Rate(%)'

FROM player_match_stats

JOIN Player ON player.player_id = player_match_stats.player_id

WHERE player_match_stats.player_id in

(SELECT player_id

FROM

(SELECT player_id,

SUM(player_total_number_of_tackles) AS total_tackles

FROM player_match_stats

GROUP BY player_id

ORDER BY total_tackles DESC

LIMIT 10) AS T)

GROUP BY player_match_stats.player_id;
```

Query-6: What are the success and failure rates of teams in knockout or decider matches?

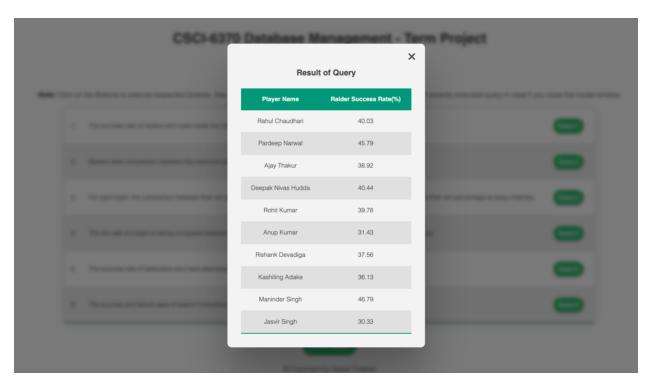
```
SELECT team name AS 'Team Name',
       ROUND (matches lost/matches played*100, 2) 'Losing Rate(%)',
ROUND (matches won/matches played*100, 2) 'Winning Rate(%)',
matches played AS 'Total Deciders Played'
FROM
  (SELECT team id,
          COUNT (CASE
                    WHEN team id != match winner id THEN 1
                END) matches lost,
          COUNT (CASE
                    WHEN team id= match winner id THEN 1
                END) matches_won,
          COUNT (team id) matches played
  FROM pkl.match AS M
   JOIN team match stats AS TMS ON M.match id = TMS.match id
   WHERE match number NOT LIKE 'MATCH%'
   GROUP BY team id) AS T1
JOIN team ON T1.team id = team.team id;
```

Results of query and Snapshot of web application:

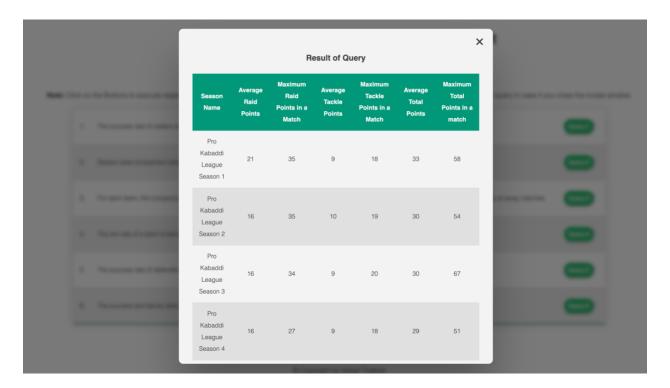
Home Page:

| | Pro-Kabaddi League Analysis | |
|--|---|---------|
| te: Click on the Buttons to execute respected Queries. Also, there is a button at the bottom of the table to display the result of recently executed query in case if you close the modal wire | | |
| 1. | The success rate of raiders who have made the most attempted raids across all seasons | Query-1 |
| 2. | Season-wise comparison between the maximum and average raid points, tackle points, and total points. | Query-2 |
| 3. | For each team, the comparison between their win percentage at home matches, their win percentage at neutral venues, and their win percentage at away matches. | Query-3 |
| 4. | The win rate of a team is being compared between the scenarios where they won the toss and where they did not win the toss | Query-4 |
| 5. | The success rate of defenders who have attempted the highest number of tackles across all seasons. | Query-5 |
| 6. | The success and failure rates of teams in knockout or decider matches . | Query-6 |

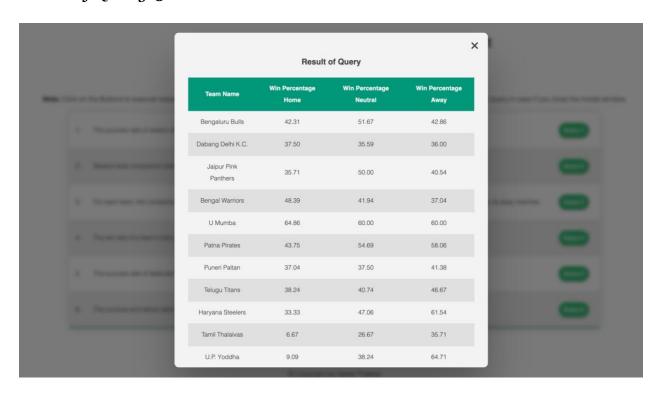
Result of Query-1:



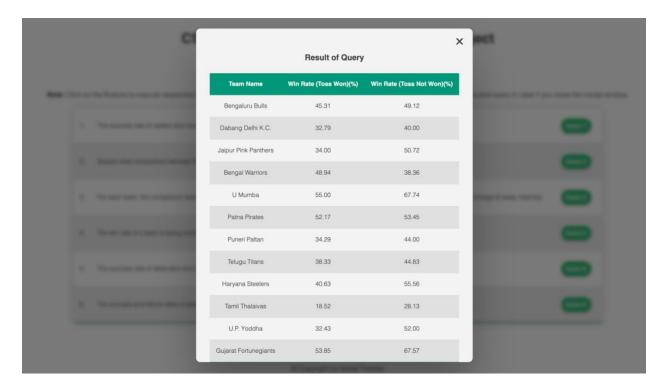
Result of Query-2:



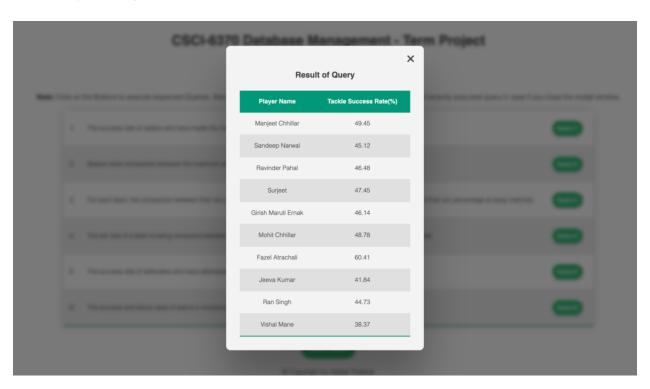
Result of Query-3:



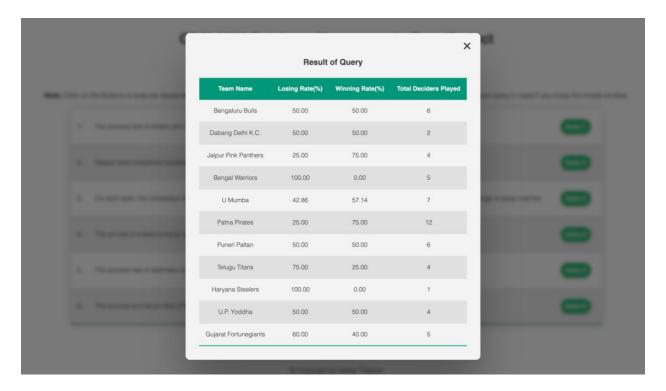
Result of Query-4:



Result of Query-5:



Result of Query-6:



Conclusion:

In conclusion, analyzing trends and patterns within the data set can unlock new opportunities for success and help teams achieve their objectives more effectively. This information can also assist team personnel in devising better strategies for player auctions.