

Worklet Details

1. Worklet ID: CP214MS
2. College Name: RAMAIAH INSTITUTE OF TECHNOLOGY

KPIs achieved till now

Build an android application to setup the DSCP values

Any Challenges/ Issues faced

Facing slight issues with the API's

Next Steps

To finalize the build of the application and analyze it over different service providers

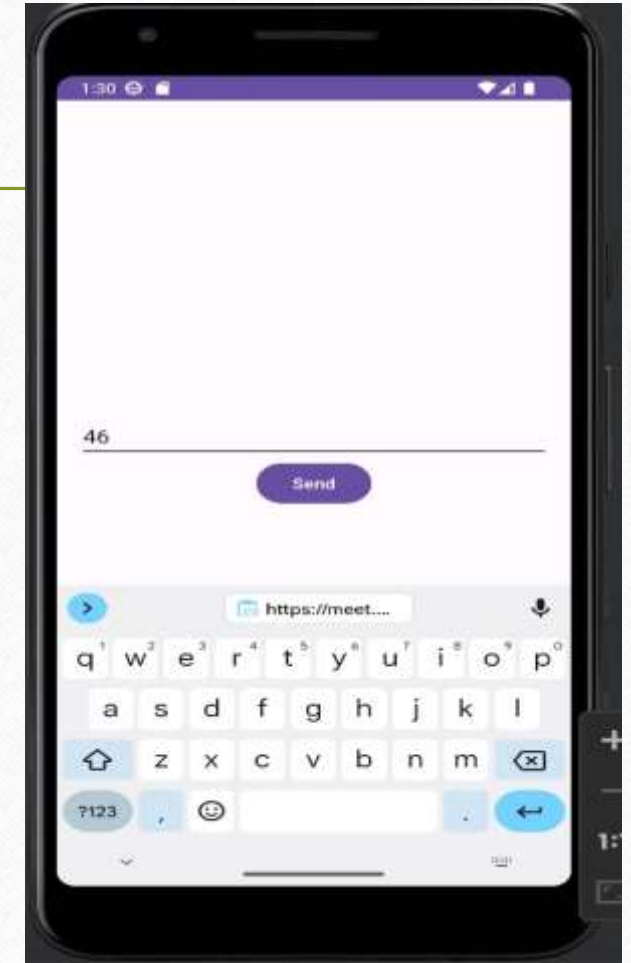
Key Achievements/ Outcome till now

- **Learned how to use android studio**
- **Created server using Java**
- **Able to setup the client server application which is also build on Java**

Application setup in Android Studio

How it works

- Interface asks for the DSCP values which can be manually entered by the user
- Then there is a send option to send the DSCP values entered by the user to the server
- In the backend we have implemented auto generation of a 2mb file which is delivered according to the DSCP values entered by the user



Client side

```
package com.example.primis_june;

import androidx.appcompat.app.AppCompatActivity;

import android.os.Bundle;

import android.os.AsyncTask;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;

import androidx.appcompat.app.AppCompatActivity;

import java.io.DataInputStream;
import java.io.DataOutputStream;
import java.io.IOException;
import java.net.Socket;

public class MainActivity extends AppCompatActivity {

    private EditText dscpEditText;
    private Button sendButton;
    private TextView responseTextView;
```


@Override

```
protected void onCreate(Bundle savedInstanceState) {
```

```
    super.onCreate(savedInstanceState);
```

```
    setContentView(R.layout.activity_main);
```

```
    dscpEditText = findViewById(R.id.dscpEditText);
```

```
    sendButton = findViewById(R.id.sendButton);
```

```
    responseTextView = findViewById(R.id.responseTextView);
```

```
    sendButton.setOnClickListener(new View.OnClickListener() {
```

```
        @Override
```

```
        public void onClick(View v) {
```

```
            String dscpValue = dscpEditText.getText().toString();
```

```
            int dscp = Integer.parseInt(dscpValue);
```

```
            SendDataTask task = new SendDataTask(dscp);
```

```
            task.execute();
```

```
        }
```

```
    });
```

```
}
```

```
private class SendDataTask extends AsyncTask<Void, Void, String> {
```

```
    private int dscp;
```

```
    public SendDataTask(int dscp) {
```

```
        this.dscp = dscp;
```

```
    }
```

@Override

```
protected String doInBackground(Void... voids) {  
    Socket socket = null;  
    try {  
        socket = new Socket("192.168.244.1", 12345);  
  
        // Set DSCP value for the socket  
        socket.setTrafficClass(dscp);  
  
        // Send the data packet  
        DataOutputStream outputStream = new DataOutputStream(socket.getOutputStream());  
        byte[] dataPacket = generateDataPacket();  
        outputStream.write(dataPacket);  
        outputStream.flush();  
  
        // Receive the response from the server  
        DataInputStream inputStream = new DataInputStream(socket.getInputStream());  
        String response = inputStream.readUTF();  
  
        inputStream.close();  
        outputStream.close();  
  
        return response;  
    }  
}
```

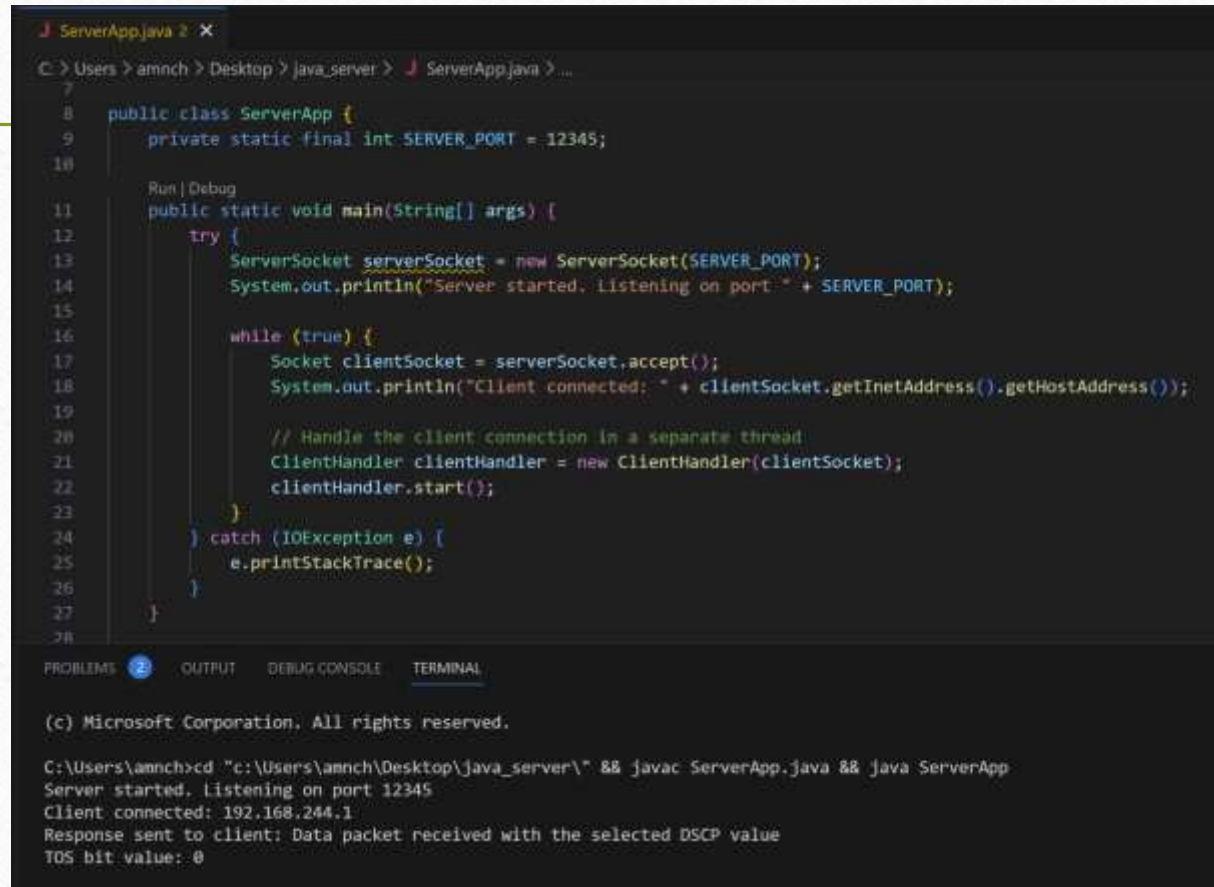
```
catch (IOException e) {
    e.printStackTrace();
    return "Error: " + e.getMessage();
} finally {
    if (socket != null) {
        try {
            socket.close();
        } catch (IOException e) {
            e.printStackTrace();
        }
    }
}

@Override
protected void onPostExecute(String response) {
    responseTextView.setText(response);
}

private byte[] generateDataPacket() {
    // Generate a 2MB data packet
    // Replace this with your own logic to generate the data packet
}
```

```
    byte[] dataPacket = new byte[2 * 1024 * 1024];  
    // Fill the data packet with your data  
  
    return dataPacket;  
}  
}  
}
```

Output for the Server site



The screenshot displays an IDE window titled 'ServerApp.java'. The code defines a 'ServerApp' class with a static port of 12345. The 'main' method starts a server, prints a message, and enters a loop to accept and handle client connections. The terminal output at the bottom shows the command to compile and run the program, followed by the execution results: 'Server started, listening on port 12345', 'Client connected: 192.168.244.1', and details about the response sent to the client.

```
ServerApp.java x
C:\Users\amrch\Desktop\java_server> ServerApp.java > ...
7
8 public class ServerApp {
9     private static final int SERVER_PORT = 12345;
10
11     Run | Debug
12     public static void main(String[] args) {
13         try {
14             ServerSocket serverSocket = new ServerSocket(SERVER_PORT);
15             System.out.println("Server started, listening on port " + SERVER_PORT);
16
17             while (true) {
18                 Socket clientSocket = serverSocket.accept();
19                 System.out.println("Client connected: " + clientSocket.getInetAddress().getHostAddress());
20
21                 // Handle the client connection in a separate thread
22                 ClientHandler clientHandler = new ClientHandler(clientSocket);
23                 clientHandler.start();
24             }
25         } catch (IOException e) {
26             e.printStackTrace();
27         }
28     }
29 }

PROBLEMS 2 OUTPUT DEBUG CONSOLE TERMINAL
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C:\Users\amrch>cd "c:\Users\amrch\Desktop\java_server\" && javac ServerApp.java && java ServerApp
Server started, listening on port 12345
Client connected: 192.168.244.1
Response sent to client: Data packet received with the selected DSCP value
TOS bit value: 0
```