Vatsa Shah

Montréal, Canada | Portfolio | LinkedIn | Github | Email

EDUCATION

Concordia University Montréal, Canada

Bachelor of Computer Science, General Program Co-Op

September 2019 - December 2023

Relevant Coursework: Data Structures & Algorithms, Databases, Operating Systems, Object Oriented Programming, Web Development, AI, ML, Computer Vision and Information Retrieval & Web Search.

WORK EXPERIENCE

UNO Platform Montréal, Canada Software Developer

January 2024 - Present

Software Developer Intern

September 2023 - December 2023

- Developed the Hot Design tool, a visual designer for cross-platform .NET applications (iOS, Android, macOS, Windows, WebAssembly, Linux) that transforms the running app into an interactive design surface, accessible from any IDE on any OS.
- Designed and implemented the complete UI, created the API's and backend logic for a License Manager system including license generation, dynamic trial handling, feature gating, and automated validity checks for free and premium tiers.
- Integrated **telemetry** across all Uno Platform tools for user behaviour tracking and analysis.
- Published official documentation and sample applications (like Chefs) to demonstrate Uno Platform features.
- Collaborated with cross-functional teams to ensure seamless integration of new features and bug fixes.

Microsoft Montréal, Canada

Software Developer Intern

May 2023 - August 2023

- Developed end-to-end functionality of a GPT utterance generator to support conversational AI scenarios.
- Built a system to automatically adjust filtering options based on user input files, and dynamically filter and sort the results.
- Created a **Python-based automation tool** to convert .xlsx files to .trsx, streamlining user downloads and data workflows.
- Optimized project performance by reducing the runtime by 35%.

UNO Platform Montréal, Canada

Software Developer Intern

Jan 2023 - April 2023

- Led the team of interns to build TubePlayer a YouTube app rebuilt on Xamarin and optimized for performance and UX.
- Developed app's video playback feature, including integration with the YouTube Data API to retrieve and display videos.
- Implemented the search functionality with filters and developed the loading, error, and empty search pages.

Nventive Montréal, Canada

Mobile App Developer Intern

May 2022 - August 2022

- Contributed to the development of the MoreRewards cross-platform application using Xamarin. Forms (C# & XAML).
- Built key screens (Home, Offers, Map), incorporating real-time data displays and location-based functionality.
- Implemented custom animations and transitions to flex containers and forms.

Event Desk Montréal, Canada

Full Stack Web Developer Intern

January 2022 - May 2022

- Built a localized cross-platform Web application for leasing event spaces by using MERNG (MongoDB, Express, ReactJS, NodeJS and GraphQL) and React-Native.
- Developed the UI, built and integrated GraphOL API's and NodeJS microservices.
- Maintained and improved the DevOps pipelines to build and deploy the applications to AWS Cloud.

VOLUNTEER EXPERIENCE

HackConcordia Montréal, Canada

President

February 2022 - January 2023

- Led a team of 35 students to organize the 2nd largest hackathon of Canada ConUHacks VII, with 800+ Participants from 97 universities/schools, 149 Projects, 50+ Judges and 28 Sponsors.
- Generated revenue of \$100,000+ from Sponsorships and expanded the Social Media audience by 225% within a year.
- Oversaw executive leadership, employee training, media relations, and implemented ambitious business strategies to drive growth, productivity and financial stability of the organization.

PROGRAMMING SKILLS

Languages: Java, C, C#, Python, JavaScript, TypeScript, HTML, XAML, PHP, CSS

Frameworks/Databases/Technologies: .NET, React, NodeJS, React-Native, Uno Platform, MongoDB, MySQL, GraphQL

Other Tools: Git, AWS, Docker, Postman, LaTeX, Vercel, Heroku, Netlify

Projects: Check out my projects on GitHub here