* Class eMath

import Foundation

class eMath{

init(){

self.mA = 0

self.mB = 0

self.mC = 0

}

private var mA:Int

public var A:Int{

get{

return(mA)

}

set(A){

self.mA = A

}

}

private var mB:Int

public var B:Int{

get{

return(mB)

}

set(B){

self.mB = B

}

}

public var mC:Int

public var C:Int{

get{

return(mC)

}

}

func Plus(){

mC = mA + mB

print(mC)

}

func Minus(){

mC = mA - mB

print(mC)

}

}

* ViewController

import UIKit

class ViewController: UIViewController {

@IBOutlet weak var textC: UITextField!

@IBOutlet weak var textB: UITextField!

@IBOutlet weak var textA: UITextField!

override func viewDidLoad() {

super.viewDidLoad()

}

override func touchesBegan(\_ touches: Set<UITouch>, with event: UIEvent?) {

self.view.endEditing(true)

}

var obs = eMath()

@IBAction func btnPlus(\_ sender: Any) {

var a:Int! = Int(textA.text!)

var b:Int! = Int(textB.text!)

obs.A = a

obs.B = b

obs.Plus()

textC.text = String(obs.C)

}

@IBAction func btnMinus(\_ sender: Any) {

var a:Int! = Int(textA.text!)

var b:Int! = Int(textB.text!)

obs.A = a

obs.B = b

obs.Minus()

textC.text = String(obs.C)

}

}