

Double Bass

'Running' 16ths — Cymbal/Snare Patterns

While the examples in letters [a] – [e] can be played on the hi-hat, crash, or effects cymbal of your choice, it is written her for ride + bell.

Snare on 2, 4

①

Examples of 'Running' 16ths patterns for Snare on 2, 4. The notation shows five patterns (a-e) in 4/4 time. The top staff uses 'x' for cymbal patterns and 'o' for snare patterns. The bottom staff shows a continuous 16th-note bass line. Pattern (a) has cymbal on 1, 2, 3, 4 and snare on 2, 4. Pattern (b) has cymbal on 1, 3 and snare on 2, 4. Pattern (c) has cymbal on 1, 3 and snare on 2, 4. Pattern (d) has cymbal on 1, 2, 3, 4 and snare on 2, 4. Pattern (e) has cymbal on 1, 2, 3, 4 and snare on 2, 4.

Half-time (snare on beat 3)

②

Examples of 'Running' 16ths patterns for Half-time (snare on beat 3). The notation shows five patterns (a-e) in 4/4 time. The top staff uses 'x' for cymbal patterns and 'o' for snare patterns. The bottom staff shows a continuous 16th-note bass line. Pattern (a) has cymbal on 1, 2, 3, 4 and snare on 3. Pattern (b) has cymbal on 1, 3 and snare on 3. Pattern (c) has cymbal on 1, 3 and snare on 3. Pattern (d) has cymbal on 1, 2, 3, 4 and snare on 3. Pattern (e) has cymbal on 1, 2, 3, 4 and snare on 3.

Double Bass

'Running' 16ths — Cymbal/Snare Patterns

Double-Time (snare on the &s)

③

a

b

c

d

e

Snare on quarters

④

a

b

c

d

e

