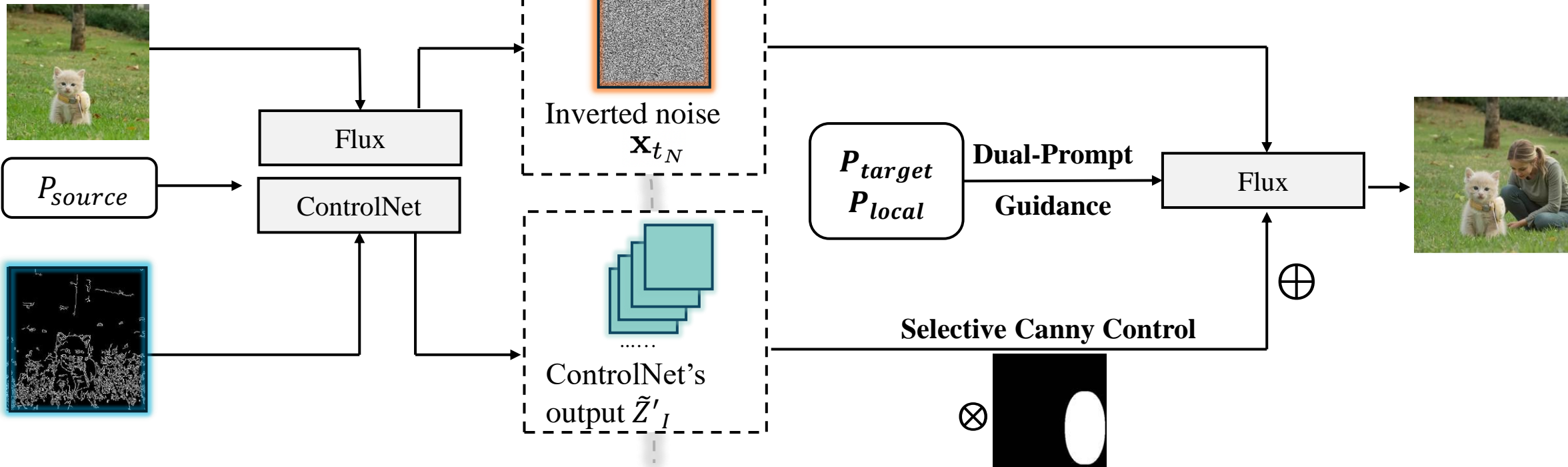


# 1) Inversion



# 2) Denoising