

# Comparative Analysis of Defenses against the Backdoor Attacks on Deep Neural Networks

[https://github.com/vbabushkin/ECE\\_GY\\_9163\\_Machine\\_Learning\\_for\\_Cyber\\_Security\\_Project](https://github.com/vbabushkin/ECE_GY_9163_Machine_Learning_for_Cyber_Security_Project)

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**Abstract**—The aim of this project is to provide of a comparative analysis of two main defense mechanisms, namely Fine-pruning [1] and STRIP [2] against the four different backdoor attacks on the YouTube aligned face dataset [3]. The analysis allows to select the most robust defense for these specific types of attacks.

**Index Terms**—deep learning, backdoor attack, fine-tuning.

## I. INTRODUCTION

The high demand of computational power required for training the Deep Neural Networks necessitates the outsourcing of the training to the third party. However, the third party might attempt to record a hidden functionality in the model resulting in targeted or untargeted misclassification of some instances, specifically poisoning them with a backdoor trigger. This process is known as backdoor attack on the network. In general, the backdoor model usually demonstrates outstanding performance on the clean dataset making the discovery of backdoor attacks quite challenging [1].

In this project we compare two approaches for the defense against the four backdoor attacks on Deep Neural Network trained on the YouTube aligned face dataset [3]. We report the performance of these methods and finally decide which method to use for a defense against backdoor attack on anonymous2 network. We also propose an improved fine-pruning approach that allows to achieve the Clear Classification Accuracies (CCA) of goodnet G around 78% reaching the Attack Success Rates (ASR) almost near to 0%.

## II. METHODOLOGY

1) *Fine-pruning*: The fine-pruning approach was first implemented in [1] and demonstrated outstanding performance against pruning-aware attacks on Deep Learning Networks (DNNs) for different domains. It incorporates both pruning of the dormant channels and fine-tuning the parameters of DNN such as the number of epochs, the batch size, the learning rate, etc. Due to the limited timeframe we decided to focus on fine tuning the learning rates of the network. We start with smaller learning rates to ensure that the weights of the improved model B' remain closer to the weights of the original badnet model B. First the channels were arranged in increasing order according to their activations from the last max pooling layer and at each step after disabling a single channel we retrained the network on the whole clean validation dataset (11547 images). We evaluate the performance of the network on the clean test

dataset and some backdoored datasets for a particular model. Finally, noticing that the Clear Classification Accuracy (CCA) of goodnet G depends on the CCA of the badnet B and also, that in all models fine-pruning of the first few channels results in increase of the CCA, we propose an improved fine-pruning approach that uses B0 – a badnet B with fine-pruned few channels instead of the original badnet B to classify the clean and poisoned images. In overall, the proposed approach allows to achieve the clear classification accuracies of goodnet G around 78% with near 0 attack success rates.

2) *STRIP*: The **STR**ong **I**ntentional **P**erturbation (STRIP) defense against the trojan trigger-based backdoor attacks [2] is based on the intentional perturbation of the inputs to the Badnet B in order to investigate the level of randomness of predicted classes. In our case we use superpositions of two images as perturbations. The prediction randomness is quantifiable by entropy which is a measure of the state of disorder, randomness, or uncertainty. We expect that the predictions of poisoned inputs are more organized and thus, characterized by low entropy values, rather than the predictions of clean inputs, which are distributed randomly and therefore, have high entropy. Thus, if the entropy of the input is lower than some empirically-determined threshold value, the input is considered as trojaned, and clear otherwise.

## III. RESULTS

1) *STRIP*: First we attempted to implement STRIP defense to all five badnet models. The results are presented on Fig. 1, a.). Entropy distributions of 3000 clean inputs and 3000 poisoned inputs for different triggers dataset and 100 random images from training dataset used for superimposing are detailed in Fig. 2. We can observe that for sunglasses trigger, the STRIP method performs very well because the distribution for clean and poisoned inputs are different but for other triggers, it worked badly. For example, it didn't perform well for the multi-trigger dataset with the sunglasses trigger. It might be due to the presence of other two triggers in the multi-trigger dataset that leads to the decrease in randomness of prediction. The thresholds of 0.169, 0.0003, 0.0003, 0.0002, and 0.0003 were selected to separate the clean and poisoned inputs for datasets with sunglasses and anonymous triggers, multi-trigger including eyebrows, lipstick and sunglasses triggers respectively. The final results of applying the STRIP approach is demonstrated on Fig. 1, a.).

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2) *Fine-pruning*: Initially we performed a grid search over 5 learning rate values by fine-pruning the model with a fixed number of epochs that was determined by observing the dynamics of training loss/validation accuracy – in all models the accuracy increases sharply to almost 90% after approximately 10 epochs accompanied by the corresponding drops in loss. The heatmaps on Fig. 3 and CCA/ASR plots in Table I (in Appendix) were used to determine an optimal number of channels to prune for a given set of parameters. Table I shows that for learning rate of  $10^{-3}$  pruning about 10% of channels is enough for all models to achieve low ASR with relatively high CCA. The activations heatmaps of last max pooling layers (Fig. 4 - Fig. 8) demonstrate that fine-pruning of 10% of channels results in significant deactivations of the neurons tuned for poisoned inputs. Furthermore we used the learning rate of  $10^{-3}$  and 10 epochs for fine-pruning 10% of neurons for all models.

While the fine-pruning allows to produce the repaired models  $B'$  that achieve high CCA (see Fig. 1, b.), the CCA value of goodnet  $G$  is usually limited by the CCA of badnet  $B$ . Thus, incorporating  $B'$  and  $B$  into goodnet  $G$  results in overall drop in CCA values making them slightly lower than for  $B$ . In the meantime, the ASR rates for  $G$  do not exceed those for  $B'$  (see Fig. 1 b.) and c.). From the Table I it is clear that CCA for all badnets does not exceed 60% but increases sharply with fine-pruning of just a few neurons. In order to devise a better model for discriminating the poisoned and clean inputs, we propose to modify the original badnet  $B$  by fine-pruning only a few channels. The proposed improved fine-tuning approach instead of comparing outputs from  $B$  and  $B'$  to decide if the input is clear or poisoned, compares outputs from a repaired network  $B'$  and new network  $B_0$  – derived from  $B$  by fine-pruning a few channels. This approach results in significant increase in CCA of goodnet  $G$  preserving the ASR almost the same as after the ordinary fine-pruning (Fig 1 b.) and c.).

#### IV. CONCLUSION

The STRIP approach demonstrated relatively good results for sunglasses trigger but performed poorly on other datasets. We explain it by the low randomness in the data, which is probably attributed to the relative uniformity in triggers used for other datasets, resulting in lower entropies. While the STRIP approach still allows to achieve the CCA around 88% for sunglasses badnet model, its ASR is higher than of fine-pruning, which affected our decision to dismiss this defense mechanism in favour of fine-pruning. The later demonstrates good results on all datasets with relatively low number of epochs (10). Notice from Table I the sharp drop of ASR occurs for learning rates lower than  $10^{-3}$  when the higher number of neurons are disabled, while the CCA remains high, which could be explained by slow modification of weights. In contrast, high learning rates, e.g.  $10^{-2}$  modify weights significantly, resulting in sharp drop of both CCA and ASR. For learning rate of  $10^{-6}$  there are a few peaks in ASR when the clean classification accuracy drops quite low, which might be attributed by the removal of a channel activated to classify

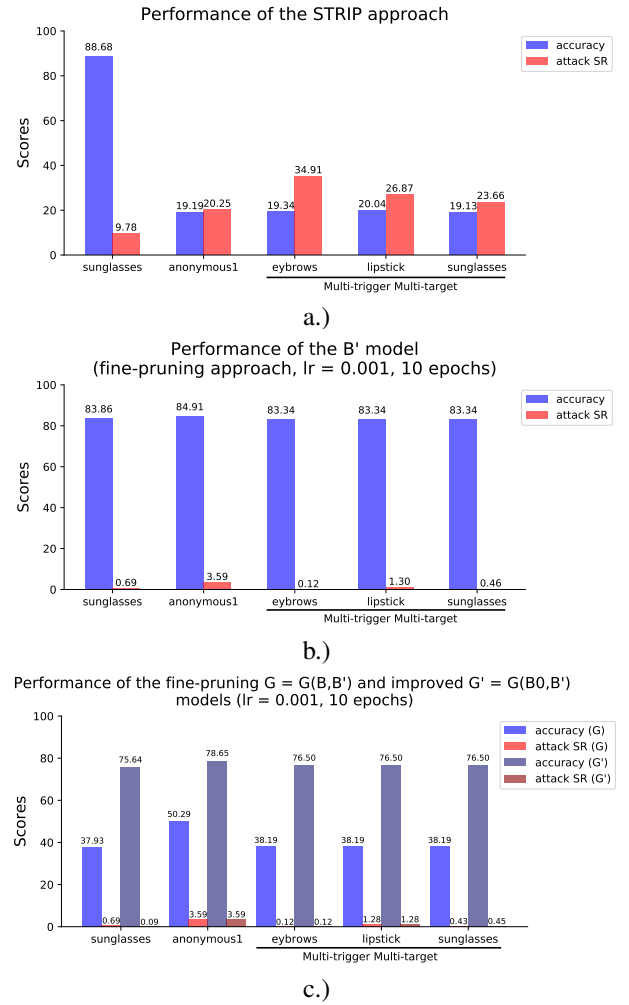


Fig. 1. Clean test data accuracies and attack success rates for a.) STRIP, b.)  $B'$  after fine-pruning c.), fine-pruning with goodnet  $G = G(B, B')$  and improved fine-pruning with goodnet  $G' = G(B_0, B')$ .

clear images. Further retraining lowers the ASR and slightly increases the CCA.

We recommend using  $B_0$  in improved fine-pruning approach only to differentiate between clean and poisoned data and only for cases when the CCA for the original badnet is low. For example, for the badnet used in HW3 the ordinary fine-pruning approach is enough, since the CCA of  $B$  is 98.6% and fine-pruning results in CCA of  $B'$  around 89.8% with ASR 1.9%, while CCA for goodnet  $G$  is 89.3% and ASR is the same.

#### REFERENCES

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## APPENDIX

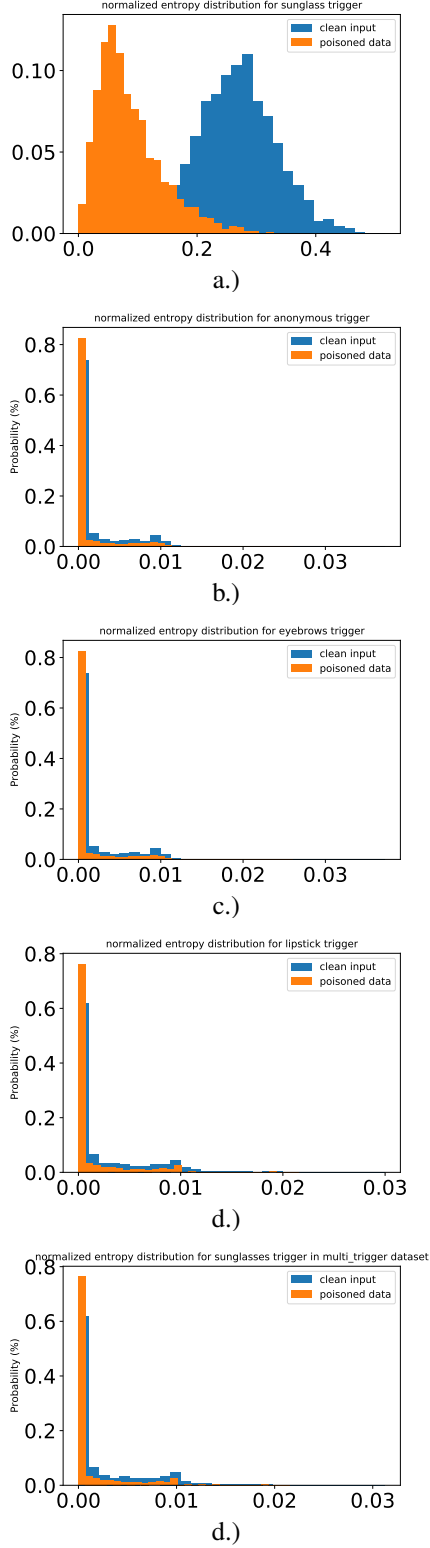


Fig. 2. Entropy distribution for different triggers: a.) sunglasses, b.) anonymous, and multi-triggers including c.) eyebrows, d.) lipsticks, e.) sunglasses

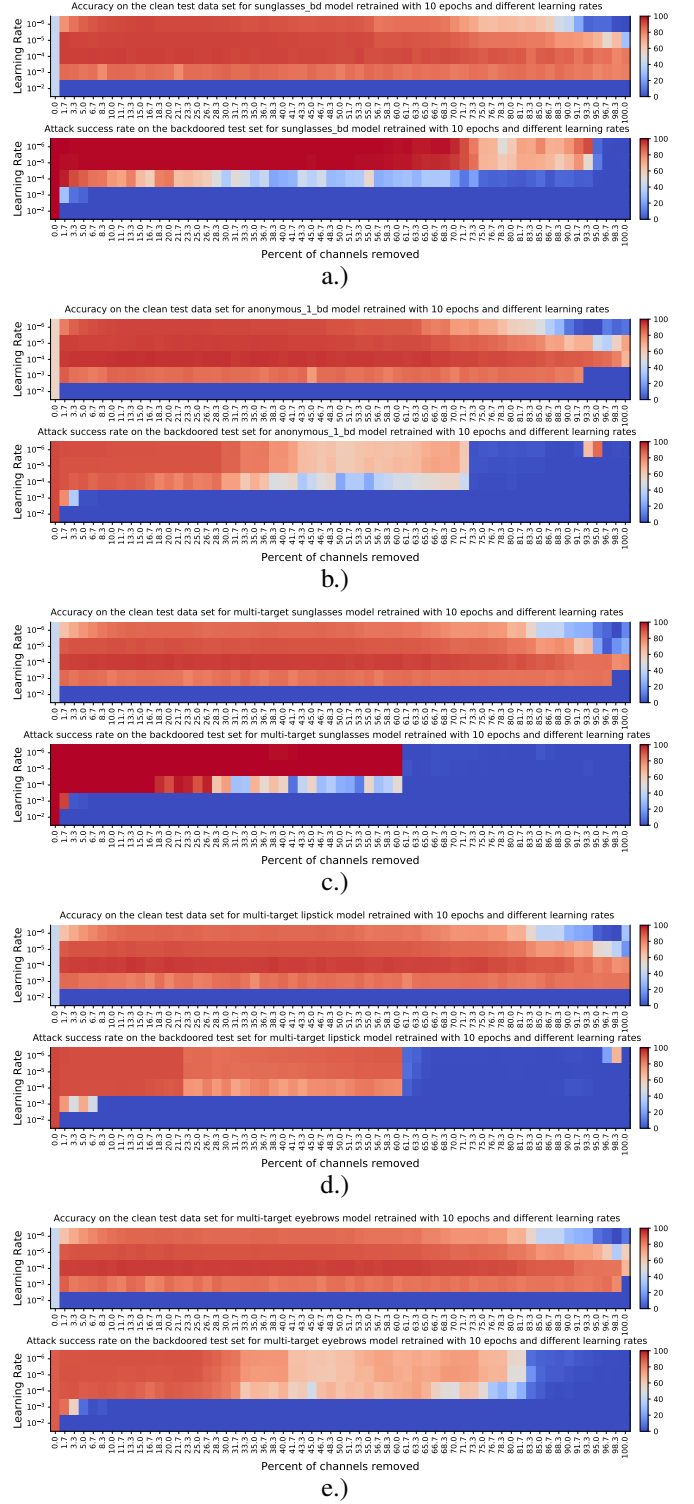
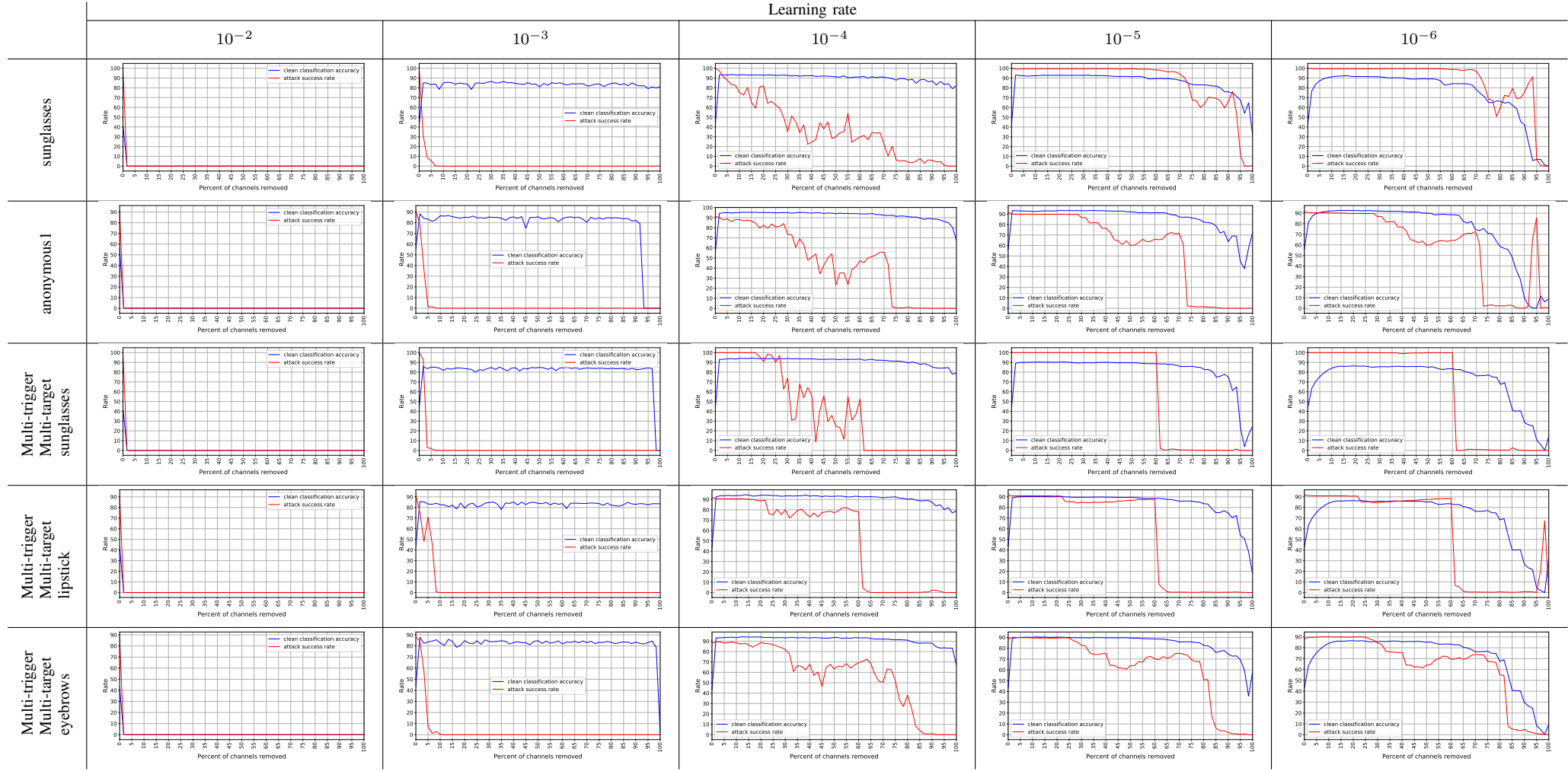


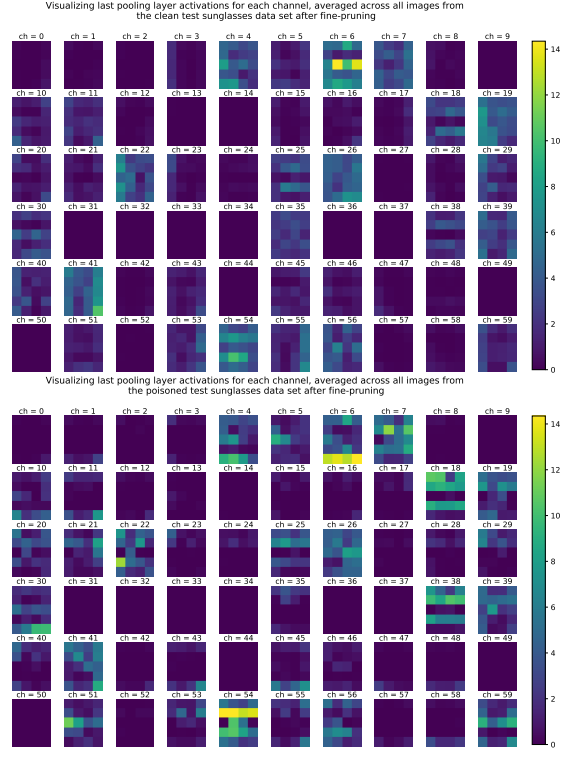
Fig. 3. Heatmaps of accuracy (upper) and attack success rates (lower) plots for a.) sunglasses\_bd model, b.) anonymous\_1\_bd model, multi\_trigger\_multi\_target\_bd\_net model for sunglasses c.), lipstick d.), and eyebrows e.) attacks. All models are re-trained with 10 epochs and five different learning rates.

TABLE I  
ACCURACY ON THE CLEAN TEST DATA SET AND ATTACK SUCCESS RATE ON THE BACKDOORED TEST DATA FOR 10 EPOCHS AND DIFFERENT LEARNING RATES.



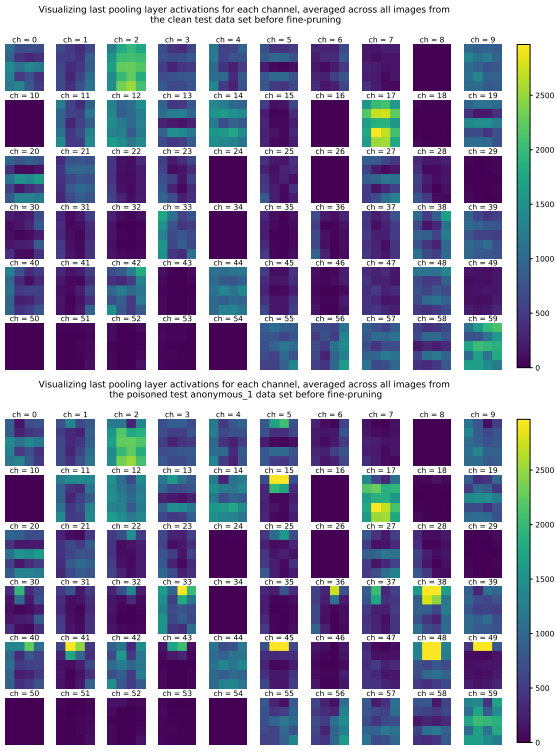


a.)

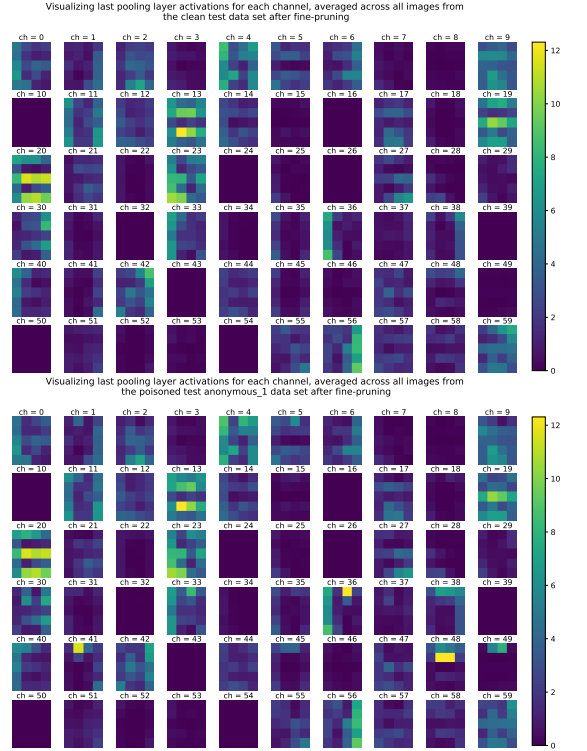


b.)

Fig. 4. Activations before (left) and after (right) fine-pruning for sunglasses\_bd model, a.) on clean test data, b.) on poisoned test data. We can notice sharp decrease in activated neurons trained on poisoned data. Also notice the drop in activation magnitude after fine pruning.



a.)



b.)

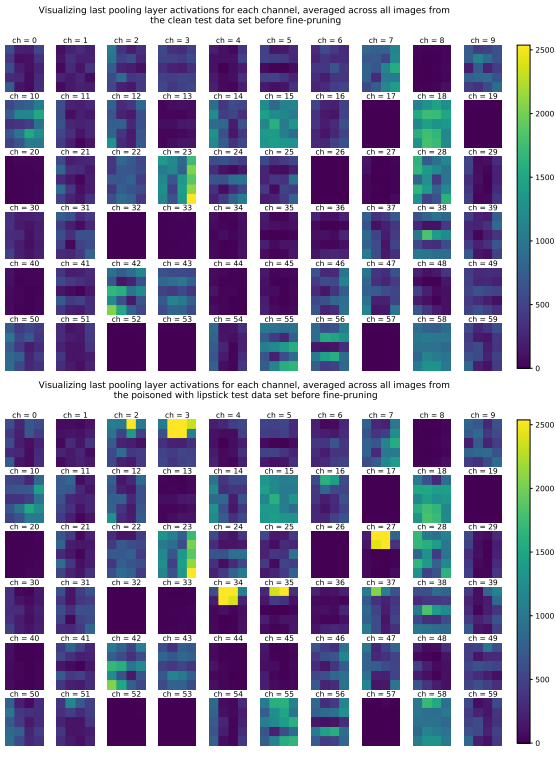
Fig. 5. Activations before (left) and after (right) fine-pruning for anonymous\_1\_bd model, a.) on clean test data, b.) on anonymous\_1 poisoned test data. We can notice sharp decrease in activated neurons trained on poisoned data. Also notice the drop in activation magnitude after fine pruning.



a.)

b.)

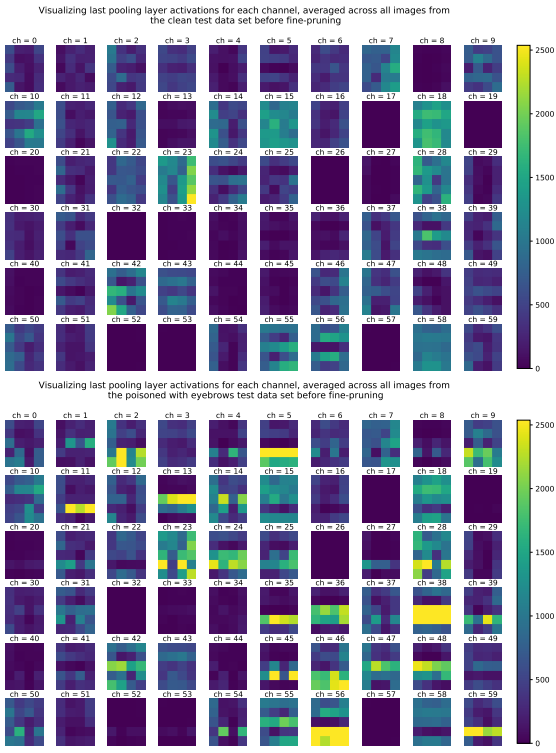
Fig. 6. Activations before (left) and after (right) fine-pruning for multi\_trigger\_multi\_target\_bd model, a.) on clean test data, b.) on sunglasses poisoned data. We can notice sharp decrease in activated neurons trained on poisoned data. Also notice the drop in activation magnitude after fine pruning.



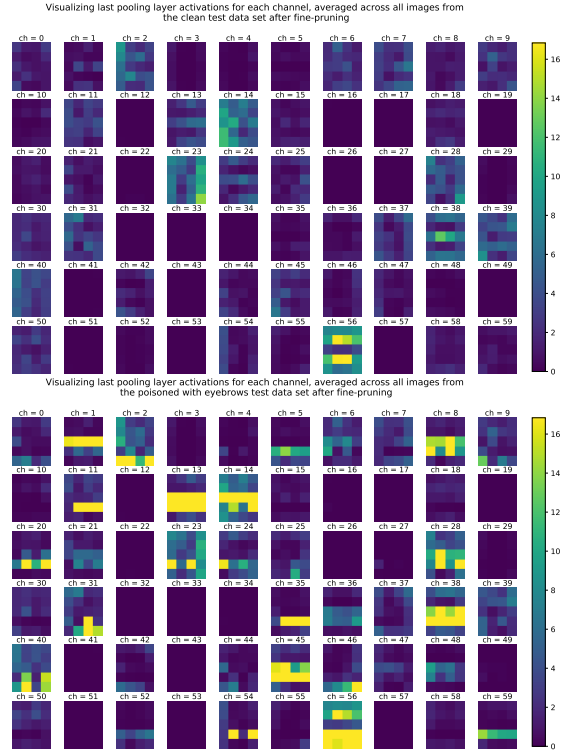
a.)

b.)

Fig. 7. Activations before (left) and after (right) fine-pruning for multi\_trigger\_multi\_target\_bd model, a.) on clean test data, b.) on lipstick poisoned data. We can notice sharp decrease in activated neurons trained on poisoned data. Also notice the drop in activation magnitude after fine pruning.



a.)



b.)

Fig. 8. Activations before (left) and after (right) fine-pruning for multi\_trigger\_multi\_target\_bd model, a.) on clean test data, b.) on eyebrows poisoned data. We can notice sharp decrease in activated neurons trained on poisoned data. Also notice the drop in activation magnitude after fine pruning.