

НАЦІОНАЛЬНИЙ ТЕХНІЧНИЙ УНІВЕРСИТЕТ УКРАЇНИ
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Кафедра інформатики та програмної інженерії

Звіт до лабораторної роботи №1 з дисципліни

“Мультипарадигменне програмування”

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15 лютого 2022 року

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Київ – 2022

TASK 1

```
namespace Lab_1;

public class Task1
{
    private const int TopN = 25;
    private const int StopWordsCount = 2;
    private const string FilePath = @"C:\Users\vbardin\Desktop\Task 1.txt";

    private static readonly string[] StopWords = {"the", "a"};

    public static unsafe void ExecuteTask1()
    {
        var textToProcess = File.ReadAllText(FilePath);
        var textToProcessLength = 0;
        var whitespaces = 0;

        countTextLength:
        {
            try
            {
                if (textToProcess[textToProcessLength] != '\0')
                {
                    textToProcessLength++;
                    goto countTextLength;
                }
            }
            catch
            {
                textToProcessLength--;
            }
        }

        // Convert text to lower case
        if (textToProcessLength == 0)
        {
            return;
        }

        fixed (char* pSource = textToProcess)
        {
            var charIdx = 0;
            // Convert letter to lower case and count whitespaces
            toLowerCycleStart:
            {
                uint letter = *(pSource + charIdx);

                if (letter - 'A' <= 'Z' - 'A')
                {
                    letter += 32;
                    *(pSource + charIdx) = (char) letter;
                }

                if (letter is ' ' or ',' or '!' or '?' or '.')
                {
                    whitespaces++;
                }
            }
        }
    }
}
```

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    }
}

charIdx++;

if (charIdx < textToProcessLength)
{
    goto toLowerCycleStart;
}

}

// Split words
var indexer = 0;
var words = new string[whitespaces + 1];

var savedAmount = 0;

var firstWhiteSpaceIdx = 0;
var wordStartIndex = indexer;
var wordEndIndex = indexer;

findWhiteSpace:
if (textToProcess[indexer] == ' ')
{
    firstWhiteSpaceIdx = indexer;
    // to exit from cycle
    indexer = textToProcessLength;
}

indexer++;
if (indexer < textToProcessLength)
{
    goto findWhiteSpace;
}

wordEndIndex = firstWhiteSpaceIdx == wordStartIndex
    ? textToProcessLength
    : firstWhiteSpaceIdx;

words[savedAmount] = textToProcess[wordStartIndex..wordEndIndex];
savedAmount++;

// cause the word starts after the whitespace character
var currPos = firstWhiteSpaceIdx + 1;
wordStartIndex = currPos;
wordEndIndex = currPos;

findWordEnd:
if (textToProcess[currPos] == ' ' ||
    textToProcess[currPos] == ',' ||
    textToProcess[currPos] == '!' ||
    textToProcess[currPos] == '?' ||
    textToProcess[currPos] == '.')
{
    wordEndIndex = currPos;
    words[savedAmount] = textToProcess[wordStartIndex..wordEndIndex];
    savedAmount++;
}

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        wordStartIndex = wordEndIndex += 1;
    }

    currPos++;
    if (currPos < textToProcessLength)
    {
        goto findWordEnd;
    }

    wordEndIndex = wordStartIndex == wordEndIndex
        ? textToProcessLength
        : wordEndIndex;

    words[savedAmount] = textToProcess[wordStartIndex..wordEndIndex];

    // Remove stop words
    var stopWords = 0;

    var stwIdx = 0;
    removeStopWords:
    {
        var currStopWord = StopWords[stwIdx];

        var currTtpWordIdx = 0;
        internalCycle:
        {
            if (words[currTtpWordIdx] == currStopWord)
            {
                words[currTtpWordIdx] = "";
                stopWords++;
            }

            currTtpWordIdx++;
        }
        if (currTtpWordIdx < whitespaces + 1)
        {
            goto internalCycle;
        }

        currTtpWordIdx = 0;
        stwIdx++;
    }

    if (stwIdx < StopWordsCount)
    {
        goto removeStopWords;
    }

    var tfDescriptors = new TermFrequencyDescriptor[whitespaces + 1 -
stopWords];
    var descriptorsExists = 0;

    var currWordIdx = 0;
    createTermFrequencyDescriptors:
    {
        var descriptorFound = false;

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    if (words[currWordIdx] != "")
    {
        var tfdIdx = 0;
        findTfxDescriptor:
        {
            if (tfdIdx < descriptorsExists &&
                tfDescriptors[tfdIdx].Term == words[currWordIdx])
            {
                tfDescriptors[tfdIdx].Frequency++;
                descriptorFound = true;
            }

            tfdIdx++;
        }
        if (tfdIdx < descriptorsExists)
        {
            goto findTfxDescriptor;
        }

        if (!descriptorFound)
        {
            var tfd = new TermFrequencyDescriptor(words[currWordIdx],
1);

            tfDescriptors[descriptorsExists] = tfd;
            descriptorsExists++;
        }

        currWordIdx++;
    }
    if (currWordIdx < whitespaces + 1)
    {
        goto createTermFrequencyDescriptors;
    }

    // Create terms descriptors and order them
    var currTfdIdx = 0;
    order:
    {
        var idx = 0;
        innerLoop:
        {
            if (tfDescriptors[idx].Frequency < tfDescriptors[idx +
1].Frequency)
            {
                (tfDescriptors[idx], tfDescriptors[idx + 1]) =
                    (tfDescriptors[idx + 1], tfDescriptors[idx]);
            }

            idx++;
        }
        if (idx < whitespaces - stopWords - currTfdIdx)
        {
            goto innerLoop;
        }
    }

```

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        currTfdIdx++;
    }
    if (currTfdIdx < whitespaces - stopWords)
    {
        goto order;
    }

    // take top N

    var mostlyUsed = new TermFrequencyDescriptor[TopN];
    var descriptorsSelected = 0;
    currTfdIdx = 0;
    takeTopN:
    {
        if (tfDescriptors[currTfdIdx].Term != "")
        {
            mostlyUsed[descriptorsSelected] = tfDescriptors[currTfdIdx];
            descriptorsSelected++;
        }
        else
        {
            goto printRes;
        }

        currTfdIdx++;
    }
    if (currTfdIdx < descriptorsExists &&
        currTfdIdx < TopN)
    {
        goto takeTopN;
    }

    printRes:
    {
        var pIdx = 0;
        printCycle:
        {
            Console.WriteLine(mostlyUsed[pIdx]);
            pIdx++;
        }
        if (pIdx < descriptorsSelected)
        {
            goto printCycle;
        }
    }
}

struct TermFrequencyDescriptor
{
    public string Term { get; set; }
    public int Frequency { get; set; }

    public TermFrequencyDescriptor(string term, int frequency)
    {
        Term = term;
        Frequency = frequency;
    }
}

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    }

    public override string ToString()
    {
        return $"{Term} - {Frequency}";
    }
}

```

TASK 2

```

namespace Lab_1;

public class Task2
{
    private const string FilePath = @"C:\Users\vbardin\Desktop\Task 1.txt";
    public const int MaxWordsPerLine = 7;

    public static void ExecuteTask()
    {
        var fileContent = File.ReadAllLines(FilePath);

        var addedLines = 0;
        var normalizedLines = new string[fileContent.Length *
MaxWordsPerLine] [];

        for (var lIndex = 0; lIndex < fileContent.Length; lIndex++)
        {
            var line = ToLower(fileContent[lIndex]);
            var lWords = line.Split(new[] { ' ', ',', '.', ' ' },
StringSplitOptions.RemoveEmptyEntries);

            var chunkedLines = new string[(int) Math.Ceiling(lWords.Length /
(double) MaxWordsPerLine)] [];
            if (lWords.Length >= MaxWordsPerLine)
            {
                chunkedLines = lWords.Chunk(MaxWordsPerLine).ToArray();
            }

            for (var i = 0; i < chunkedLines.Length; i++)
            {
                // Extend normalized lines arr
                var reqSize = addedLines + chunkedLines.Length;
                if (reqSize >= normalizedLines.Length)
                {
                    var timesToExtend = (int) Math.Ceiling(reqSize / (double)
normalizedLines.Length);
                    var newSize = normalizedLines.Length * timesToExtend;

                    var temp = new string[newSize] [];
                    for (var j = 0; j < normalizedLines.Length; j++)
                    {
                        temp[j] = normalizedLines[j];
                    }

                    normalizedLines = temp;
                }
            }
        }
    }
}

```

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        normalizedLines[addedLines] = chunkedLines[i];
        addedLines++;
    }
}

var shrunkLines = new string[addedLines][];
for (var i = 0; i < shrunkLines.Length; i++)
{
    shrunkLines[i] = normalizedLines[i];
}

const int linesPerPage = 45;
var pagesAmount = (int) Math.Ceiling(shrunkLines.Length / (double)
linesPerPage);

var pages = new string[pagesAmount][][];
var linesProcessed = 0;

for (var i = 0; i < pagesAmount; i++)
{
    pages[i] = new string[linesPerPage][];
    for (var lIndex = 0; lIndex < linesPerPage && lIndex +
linesProcessed < shrunkLines.Length; lIndex++)
    {
        pages[i][lIndex] = shrunkLines[lIndex + linesProcessed];
    }

    linesProcessed += linesPerPage;
}

// There is no sense to shrink all pages cause only the last one can
be not full
var realLastPageSize = shrunkLines.Length - linesPerPage *
(int) Math.Floor(shrunkLines.Length / (double) linesPerPage);

var shrunkLastPage = new string[realLastPageSize][];

for (var lIndex = 0; lIndex < realLastPageSize; lIndex++)
{
    shrunkLastPage[lIndex] = pages[pagesAmount - 1][lIndex];
}

pages[pagesAmount - 1] = shrunkLastPage;

var termsAdded = 0;
var termDescriptors = new TermDescriptor[0];

var pIndex = 0;
pp_1:
{
    var page = pages[pIndex];
    var descriptorsToSave = ProcessPage(pIndex, page,
termDescriptors);

    for (var i = 0; i < descriptorsToSave.Length; i++)
    {

```



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        var reqLenght = termsAdded + descriptorsToSave.Length;
        // Extend term descriptors array
        if (reqLenght >= termDescriptors.Length)
        {
            var newSize = reqLenght;
            if (termDescriptors.Length != 0)
            {
                var timesToExtend = (int) Math.Ceiling(reqLenght /
(double) termDescriptors.Length);
                newSize = termDescriptors.Length * timesToExtend;
            }

            var temp = new TermDescriptor[newSize];
            for (var j = 0; j < termDescriptors.Length; j++)
            {
                temp[j] = termDescriptors[j];
            }

            termDescriptors = temp;
        }

        termDescriptors[termsAdded] = descriptorsToSave[i];
        termsAdded++;
    }

    pIndex++;
}
if (pIndex < pages.Length)
{
    goto pp_1;
}

var descriptors = new TermDescriptor[termsAdded];
for (var i = 0; i < descriptors.Length; i++)
{
    descriptors[i] = termDescriptors[i];
}

var et1 = 0;
et_1:
{
    var termDescriptor = descriptors[et1];
    Console.WriteLine($"{termDescriptor.Term} - {string.Join(',',
termDescriptor.Pages.Where(x => x != 0))}");

    et1++;
}
if (et1 < descriptors.Length)
{
    goto et_1;
}
}

private static TermDescriptor[] ProcessPage(int pIndex, string[][] lines,
TermDescriptor[] existingDescriptors)
{
    const int avgWordsPerPage = 250;

```

```

var descriptorsAdded = 0;
var descriptors = new TermDescriptor[avgWordsPerPage];

var lIndex = 0;
processPage_Line:
{
    var line = lines[lIndex];

    var wIndex = 0;
    processPage_Word:
    {
        var word = line[wIndex];
        var isDescriptorExists = false;
        TermDescriptor termDescriptor = null!;

        var descriptorsAmount = existingDescriptors.Length == 0
            ? descriptorsAdded
            : existingDescriptors.Length;

        var dIndex = 0;
        processPage_DescriptorExists:
        {
            termDescriptor = existingDescriptors.Length != 0
                ? existingDescriptors[dIndex]
                : descriptors[dIndex];

            if (termDescriptor is null)
            {
                goto processPage_DescriptorExists_Found;
            }

            if (termDescriptor.Term != word)
            {
                goto processPage_DescriptorExists_SectionEnd;
            }

            isDescriptorExists = true;
            goto processPage_DescriptorExists_Found;

            processPage_DescriptorExists_SectionEnd:
            dIndex++;
        }
        if (dIndex < descriptorsAmount)
        {
            goto processPage_DescriptorExists;
        }

        processPage_DescriptorExists_Found:
        if (termDescriptor != null && isDescriptorExists)
        {
            var pAddedIndex = 0;
            processPage_DescriptorExists_Found_IsPageAdded:
            {
                var addedPage = termDescriptor.Pages[pAddedIndex];
                if (addedPage == pIndex + 1)
                {
                    goto processPage_Word_SectionEnd;
                }
            }
        }
    }
}

```

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    }

    pAddedIndex++;
}
if (pAddedIndex < termDescriptor.Pages.Length)
{
    goto processPage_DescriptorExists_Found_IsPageAdded;
}

// Descriptor's pages array is full we need to extend it
if (termDescriptor.Pages.Length ==
termDescriptor.PagesSaved)
{
    var temp = new int[termDescriptor.Pages.Length * 2];

    var pArrayExtendIndex = 0;
    processPage_DescriptorExists_Found_ExtendPage:
    {
        temp[pArrayExtendIndex] =
termDescriptor.Pages[pArrayExtendIndex];
        pArrayExtendIndex++;
    }
    if (pArrayExtendIndex < termDescriptor.Pages.Length)
    {
        goto
processPage_DescriptorExists_Found_ExtendPage;
    }

    termDescriptor.Pages = temp;
}

termDescriptor.Pages[termDescriptor.PagesSaved] = pIndex
+ 1;
termDescriptor.PagesSaved++;
}
else
{
    var newDescriptor = new TermDescriptor
    {
        Term = word,
        Pages =
        {
            [0] = pIndex + 1
        },
        PagesSaved = 1
    };

    var reqLength = descriptorsAdded + 1;
    if (reqLength >= descriptors.Length)
    {
        var timesToExtend = (int) Math.Ceiling(reqLength /
(double) descriptors.Length);
        var temp = new TermDescriptor[descriptors.Length *
timesToExtend];

        var dExtendIndex = 0;
        processPage_DescriptorExists_Extend:

```

```

        {
            temp[dExtendIndex] = descriptors[dExtendIndex];
            dExtendIndex++;
        }
        if (dExtendIndex < descriptors.Length)
        {
            goto processPage_DescriptorExists_Extend;
        }

        descriptors = temp;
    }

    descriptors[descriptorsAdded] = newDescriptor;
    descriptorsAdded++;
}

processPage_Word_SectionEnd:
    wIndex++;
}
if (wIndex < line.Length)
{
    goto processPage_Word;
}

    lIndex++;
}
if (lIndex < lines.Length)
{
    goto processPage_Line;
}

var shrunkDescriptors = new TermDescriptor[descriptorsAdded];

for (var i = 0; i < shrunkDescriptors.Length; i++)
{
    shrunkDescriptors[i] = descriptors[i];
}

return shrunkDescriptors;
}

private static string ToLower(string str)
{
    unsafe
    {
        if (str.Length == 0)
        {
            return "";
        }

        fixed (char* pSource = str)
        {
            var charIdx = 0;
            // Convert letter to lower case and count whitespaces
            toLowerCycleStart:
            {
                uint letter = *(pSource + charIdx);

```

```

        if (letter - 'A' <= 'Z' - 'A')
        {
            letter += 32;
            *(pSource + charIdx) = (char) letter;
        }

        charIdx++;

        if (charIdx < str.Length)
        {
            goto toLowerCycleStart;
        }
    }

    return str;
}

internal class TermDescriptor
{
    private const int DefaultPagesAmount = 4;

    public string Term { get; set; }
    public int PagesSaved { get; set; }
    public int[] Pages { get; set; }

    public TermDescriptor()
    {
        Pages = new int[DefaultPagesAmount];
    }
}

```