

# SanSkript Team 25



## Team Members:

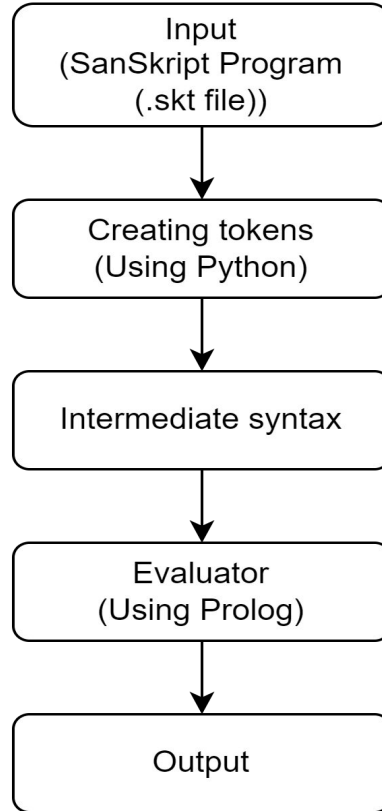
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# Basic Execution Flow



# Data Types supported in SanSkript

- int
- float
- boolean
- string

# Conditional statements in SanSkript

1. If-then
2. If-then-else

## Example program in SanSkript:

```
aarambh  
int c = 3 ||  
if (c > 5)  
then (likhyam("c is greater than 5")) ||  
else (likhyam("c is less than 5")) || ||  
antah
```

# Loops(Iterative Statements) in SanSkript

1. While loop
2. Traditional for loop
3. For in range loop

## Example program in SanSkript (While loop):

```
aarambh  
int b = 5 ||  
while(b>0)  
(  
    likhyam(b)||  
    b--||  
)||  
antah
```

# Loops(Iterative Statements) in SanSkript

## Example program (Traditional for loop):

```
aarambh  
int i = 5 ||  
for(i=0 || i<9 || i++) (  
    likhyam(i)||  
)||  
antah
```

## Example program (for in range loop):

```
aarambh  
int i=1 ||  
for g in range(1 -> 7)(  
    likhyam(i)||  
    i=i+1 ||  
) ||  
antah
```

# Operators supported in SanSkript

## → Arithmetic Operators:

- Addition
- Subtraction
- Multiplication
- Division

## → Logical Operators:

- and
- or
- not

# Operators supported in SanSkript

➔ **Comparison Operators:** This is in addition to the basic language design requirements as defined in the project deliverable document.

- greater than: ( $>$ )
- greater than or equal to: ( $>=$ )
- less than: ( $<$ )
- less than or equal to: ( $<=$ )
- equal to: ( $==$ )
- not equal to: ( $\neq$ )



# Tools used for the project

- Python3
- Prolog(SWI Prolog)

# SanSkript Grammar Snippet

```
:- discontiguous variable_declaration/3, i/3, conditional_block/3.  
:- discontiguous statement/3, evaluator/3, condition/3.  
%:- use_rendering(svgtree).
```

```
% Helper member predicate to check in list  
mem(H,[H|_]).  
mem(H,[_|T]):- mem(H,T).
```

```
%Program  
program(prgm(B)) --> block(B).
```

```
%Block  
block(blk(aarambh, D, '||', S, antah)) --> [aarambh], declarations(D),  
statements(S), [antah].
```

```
% Declarations  
declaration(decl(V)) --> variable_declaration(V).  
declaration(decl(S)) --> string_declaration(S).  
declarations(decls(V)) --> declaration(V).  
declarations(decls(V,Vs)) --> declaration(V), declarations(Vs).  
%string
```

```
%different statement rule defined.  
statements(stats(S)) --> statement(S,['||']).  
statements(stats(S,Ss)) --> statement(S,['||'],statements(Ss).  
statement(cond_blk(S)) --> conditional_block(S).  
%statements(stats(S,Ss)) --> conditional_block(S),statements(Ss).  
%Added loops to statements.  
statement(S) --> loops(S).  
%statements(stats(S,Ss)) --> loops(S),statements(Ss).
```

```
statement(stat(S)) --> assignment(S).  
statement(stat(S)) --> increment_operation(S).
```

```
% Print Statement  
statement(print_stmt(S)) --> print_statement(S).
```

```
% create loops for nested  
loops(lps(S,Ss)) --> loop(S), loops(Ss).  
loops(L) --> loop(L).  
% create loop  
loop(lp(S)) --> traditional_whileloop(S).  
%created for loop and for in range loop.  
loop(lp(S)) --> traditional_forloop(S).  
loop(lp(S)) --> range_forloop(S).
```

# SanSkript Grammar Snippet(Contd..)

%conditional block

conditional\_block(cond\_blk(S)) --> if\_then\_block(S).

if\_then\_block(if\_then\_blk(Condition,S)) -->

[if],[ '(' ],condition(Condition),[ ' ' ],[then],[ '(' ],statements(S),[ ' ' ].

if\_then\_block(if\_then\_blk(Bool,S)) -->

[if],[ '(' ],bool(Bool),[ ' ' ],[then],[ '(' ],statements(S),[ ' ' ].

%conditional block

conditional\_block(cond\_blk(S)) --> if\_then\_else\_block(S).

if\_then\_else\_block(if\_then\_else\_blk(Condition,S1,S2)) -->

[if],[ '(' ],condition(Condition),[ ' ' ],[then],[ '(' ],statements(S1),[ ' ' ],[else  
],[ '(' ],statements(S2),[ ' ' ].

if\_then\_else\_block(if\_then\_else\_blk(Bool,S1,S2)) -->

[if],[ '(' ],bool(Bool),[ ' ' ],[then],[ '(' ],statements(S1),[ ' ' ],[else],[ '(' ],state  
ments(S2),[ ' ' ].

traditional\_whileloop(trd\_while\_blk(while,Condition,Ss)) -->

[while],[ '(' ],condition(Condition),[ ' ' ],[ '(' ],statements(Ss),[ ' ' ].

traditional\_whileloop(trd\_while\_blk(while,Bool,Ss)) -->

[while],[ '(' ],bool(Bool),[ ' ' ],[ '(' ],statements(Ss),[ ' ' ].

% rules for traditional for loop and for in range loop.

traditional\_forloop(trd\_for\_blk(for,I,V,Condition,I,Op,Ss)) -->

[for],[ '(' ],identifier(I),[ = ],value(V),[ ' ' | ' ' ],condition(Condition),[ ' ' | ' ' ],increment\_  
operation(Op),[ ' ' ],[ '(' ],statements(Ss),[ ' ' ].

traditional\_forloop(trd\_for\_blk(for,I,V,Bool,I,Op,Ss)) -->

[for],[ '(' ],identifier(I),[ = ],value(V),[ ' ' | ' ' ],bool(Bool),[ ' ' | ' ' ],increment\_operation(  
Op),[ ' ' ],[ '(' ],statements(Ss),[ ' ' ].

range\_forloop(rng\_for\_loop(for,I,in,range,N,->,M,Ss)) -->

[for],[ '(' ],identifier(I),[ in ],[range],[ '(' ],value(N),[ -> ],value(M),[ ' ' ],[ '(' ],statements(S  
s),[ ' ' ].

%Ternary Operator:

conditional\_block(cond\_blk(S)) --> ternary\_operator\_block(S).

ternary\_operator\_block(tern\_op\_blk(Condition,?,S1,.,S2)) -->

condition(Condition),[ '?' ],statements(S1),[ ':' ],statements(S2).

ternary\_operator\_block(tern\_op\_blk(Bool,?,S1,.,S2)) -->

bool(Bool),[ '?' ],statements(S1),[ ':' ],statements(S2).

# SanSkript Grammar Snippet(Contd..)

%Increment Operations

increment\_operation(incr\_op(l,++)) --> identifier(l),[++].

increment\_operation(incr\_op(l,--)) --> identifier(l),[--].

condition(cond(E1,Ri,E2))-->

expression(E1),relational\_identifier(Ri),expression(E2).

%%%

condition(cond(true)) --> [true].

condition(cond(false)) --> [false].

%%%

%Relational operators

relational\_identifier(<) --> [<].

relational\_identifier(<=) --> [<=].

relational\_identifier(>) --> [>].

relational\_identifier(>=) --> [>=].

relational\_identifier(==) --> [==].

% using /= instead of != as it is giving operator

relational\_identifier(/=) --> [/=].

%new

bool(bool\_t(C1,and,C2))--> condition(C1),[and],condition(C2).

bool(bool\_t(C1,or,C2))--> condition(C1),[or],condition(C2).

condition(cond(not,A))--> [not], condition(A).

%%%

% Print Statements For evaluation of expressions and Strings.

print\_statement(print\_stmt(P)) --> [likhyam],['('],expression(P),[')'].

print\_statement(print\_stmt(W)) --> print\_statement\_word(W).

print\_statement\_word(print\_stmt\_Word(X)) --> [likhyam, '(', X, ')'].

%terms for identifiers and values

term(term(l)) --> i(l).

term(val(N)) --> n(N).

%Handling brackets in terms

term(A) --> ['('], expression(A), [')'].

# SanSkript Grammar Snippet(Contd..)

%Expressions defined

expression(E) --> expr\_add\_sub(E).

%Expression for addition and subtraction

expr\_add\_sub(A) --> term(A).

expr\_add\_sub(store(l,=,E)) --> expr\_mul\_div(l, [=], expression(E).

expr\_add\_sub(sub(A, -, B)) --> expr\_mul\_div(A, [-], expression(B).

expr\_add\_sub(add(A, +, B)) --> expr\_mul\_div(A, [+], expression(B).

expr\_add\_sub(A) --> expr\_mul\_div(A).

% Giving priority to multiplication and division

expr\_mul\_div(A) --> term(A).

expr\_mul\_div(mul(A, \*, B)) --> term(A), [\*], expr\_mul\_div(B).

expr\_mul\_div(div(A, /, B)) --> term(A), [/], expr\_mul\_div(B).

% Declared initial to initialize

i(store(a,=,E)) --> [a],[=], expression(E).

i(store(b,=,E)) --> [b],[=], expression(E).

i(store(c,=,E)) --> [c],[=], expression(E).

i(store(d,=,E)) --> [d],[=], expression(E).

i(store(e,=,E)) --> [e],[=], expression(E).

i(store(f,=,E)) --> [f],[=], expression(E).

i(store(g,=,E)) --> [g],[=], expression(E).

i(store(h,=,E)) --> [h],[=], expression(E).

i(store(i,=,E)) --> [i],[=], expression(E).

i(store(j,=,E)) --> [j],[=], expression(E).

i(store(k,=,E)) --> [k],[=], expression(E).

i(store(l,=,E)) --> [l],[=], expression(E).

i(store(m,=,E)) --> [m],[=], expression(E).

i(store(n,=,E)) --> [n],[=], expression(E).

i(store(o,=,E)) --> [o],[=], expression(E).

i(store(p,=,E)) --> [p],[=], expression(E).

i(store(q,=,E)) --> [q],[=], expression(E).

i(store(r,=,E)) --> [r],[=], expression(E).

i(store(s,=,E)) --> [s],[=], expression(E).

i(store(t,=,E)) --> [t],[=], expression(E).

i(store(u,=,E)) --> [u],[=], expression(E).

i(store(v,=,E)) --> [v],[=], expression(E).

i(store(w,=,E)) --> [w],[=], expression(E).

i(store(x,=,E)) --> [x],[=], expression(E).

i(store(y,=,E)) --> [y],[=], expression(E).

i(store(z,=,E)) --> [z],[=], expression(E).

# SanSkript Grammar Snippet(Contd..)

identifier(l) --> i(l).

i(a) --> [a].

i(b) --> [b].

i(c) --> [c].

i(d) --> [d].

i(e) --> [e].

i(f) --> [f].

i(g) --> [g].

i(h) --> [h].

i(i) --> [i].

i(j) --> [j].

i(k) --> [k].

i(l) --> [l].

i(m) --> [m].

i(n) --> [n].

i(o) --> [o].

i(p) --> [p].

i(q) --> [q].

i(r) --> [r].

i(s) --> [s].

i(t) --> [t].

i(u) --> [u].

i(v) --> [v].

i(w) --> [w].

i(x) --> [x].

i(y) --> [y].

i(z) --> [z].

# SanSkript Grammar Snippet(Contd..)

word(S) --> [S], {atom(S)}.

% Define numbers. Made easier for parsing in tree.

value(V) --> n(V).

n(0) --> [0].

n(1) --> [1].

n(2) --> [2].

n(3) --> [3].

n(4) --> [4].

n(5) --> [5].

n(6) --> [6].

n(7) --> [7].

n(8) --> [8].

n(9) --> [9].

n(N) --> [N], {integer(N)}.

%Variable Declaration and Assignment

variable\_declaration(var\_decl(T,I,=,V))--> type(T), identifier(I), [=],  
value(V),['|'|'].

%assignment

assignment(assig(I,=,E))--> identifier(I), [=], expression(E).

assignment(assig(I,=,W))--> identifier(I), [=], word(W).

%string

string\_declaration(str\_decl(\_I,=,W))-->  
[string],identifier(I),[=],['('],word(W),[')'],['|'|'].

%Declaring datatypes

type(typ(int))--> [int].

type(typ(flt))--> [float].

type(typ(vrbl))--> [bool].

type(typ(str))--> [string].

# Tokenization

- The SanSkript program is broken down into tokens.
- Tokenization process is done in Python.
- This tokenized output is given to the parser.

## Input program:

```
aarambh  
int i = 10 ||  
likhyam("Value of i: ") ||  
likhyam(i) ||  
antah
```

## Output tokens:

```
aarambh  
int  
i  
=  
10  
||  
likhyam  
(  
"Value of i: "  
)  
||  
likhyam  
(  
i  
)  
||  
antah
```



# Parsing tokens in Prolog

- The parser checks the grammar of the language from the input tokens provided to it.
- These tokens are then converted to an intermediate form for further processing.
- The parser is implemented in Prolog and DCG is used for checking the grammar.

## Input tokens:

```
aarambh  
int  
i  
=  
10  
||  
likhyam  
(  
"Value of i: "  
)  
||  
likhyam  
(  
i  
)  
||  
antah
```

## Output intermediate form:

```
[aarambh, int, i, =, 10, '||', likhyam, '(', "Value of i: ", ')',  
'||', likhyam, '(', i, ')', '||', antah]
```

# Tokenize function

```
import re
import os
# Token specifications
token_specification = [
    ('SINGLE_QUOTE_STRING', r"'[^']*"), # Single quoted string
    ('INCREMENT', r'\++'), # Increment operator
    ('DECREMENT', r'--'), # Decrement operator
    ('ID', r'[A-Za-z]+'), # Identifiers
    ('GTE', r'>='), # Greater than or equal to
    ('LTE', r'<='), # Less than or equal to
    ('ARROW', r'->'), # Arrow operator
    ('QUESTION', r'\?'), # Question mark for conditional
    operations
    ('GT', r'>'), # Greater than
    ('LT', r'<'), # Less than
    ('EQ', r'=='), # Equal to
    ('NEQ', r'!='), # Not equal to
    ('STRING', r'""[^"]*""'), # Double quoted string
    ('NUMBER', r'\d+(\.\d*)?'), # Integer or decimal number
```

```
    ('ASSIGN', r'='), # Assignment operator
    ('END', r'\|\|'), # Statement terminator '||'
    ('OP', r'[+ \- * /]'), # Arithmetic operators
    ('BOOL_OP', r'and|or|not'), # Boolean operators
    ('BOOL', r'true|false'), # Boolean literals
    ('LPAREN', r'('), # Left parenthesis
    ('RPAREN', r')'), # Right parenthesis
    ('LANG_START', r'aarambh'), # Language start
    ('LANG_END', r'antah'), # Language end
    ('PRINT', r'likhyam'), # Print keyword
    ('COLON', r':'), # Colon, commonly used in ternary
    operations or other constructs
    ('SKIP', r'[ \t]+'), # Skip over spaces and tabs
    ('NEWLINE', r'\n'), # Line endings
    ('MISMATCH', r'.'), # Any other character
]
```

# Building the regex

```
tok_regex = '|'.join('(?' + spec + '%s)' % pair for pair in
token_specification)
```

# Tokenize function

```
def tokenize(file_path):
```

```
    """
```

```
    Tokenizes the input file based on the predefined token
    specifications and writes the output to a file.
```

```
    """
```

```
    tokenized_output = [] # List to collect tokens
```

```
    with open(file_path, 'r') as file, open('tokens_output.txt', 'w') as
```

```
    token_file:
```

```
        code = file.read()
```

```
        line_num = 1
```

```
        for mo in re.finditer(tok_regex, code):
```

```
            kind = mo.lastgroup
```

```
            value = mo.group()
```

```
            if kind == 'NEWLINE' or kind == 'SKIP':
```

```
                line_num += 1 if kind == 'NEWLINE' else 0
```

```
                continue
```

```
            if kind == 'MISMATCH':
```

```
                raise RuntimeError(f'{value!r} unexpected on line
```

```
{line_num}')

```

```
# Only put specific tokens in single quotes
```

```
    if kind == 'END':
```

```
        tokenized_output.append(''|'|')

```

```
    elif kind == 'LPAREN':
```

```
        tokenized_output.append("(")

```

```
    elif kind == 'RPAREN':
```

```
        tokenized_output.append(")")

```

```
    elif kind == 'QUESTION':
```

```
        tokenized_output.append("'?")

```

```
    elif kind == 'COLON':
```

```
        tokenized_output.append(":")

```

```
    elif kind == 'SINGLE_QUOTE_STRING':
```

```
        tokenized_output.append("'" + value + "'")

```

```
    else:
```

```
        tokenized_output.append(value)

```

```
    token_file.write(f'{value}\n')

```

```
    return tokenized_output

```

# Evaluator

% Return answer for evaluation

% Evaluator for evaluating

```
evaluator(Expr, Substitutions, Ans) :-  
    evaluation(Expr, Substitutions, Ans).
```

% Check tree for substitutions

```
evaluation(term(I), Substitutions, Variable) :-  
    mem((I, Variable), Substitutions).  
evaluation(val(Value), _, Value).
```

% Addition operation

```
evaluation(add(Exp1, +, Exp2), Substitutions, Ans) :-  
    evaluation(Exp1, Substitutions, Exp1_Ans),  
    evaluation(Exp2, Substitutions, Exp2_Ans),  
    Ans is Exp1_Ans + Exp2_Ans.
```

% Subtraction operation

```
evaluation(sub(Exp1, -, Exp2), Substitutions, Ans) :-  
    evaluation(Exp1, Substitutions, Exp1_Ans),  
    evaluation(Exp2, Substitutions, Exp2_Ans),  
    Ans is Exp1_Ans - Exp2_Ans.
```

% Multiplication Operation

```
evaluation(mul(Exp1, *, Exp2), Substitutions, Ans) :-  
    evaluation(Exp1, Substitutions, Exp1_Ans),  
    evaluation(Exp2, Substitutions, Exp2_Ans),  
    Ans is Exp1_Ans * Exp2_Ans.
```

% Division Operation

```
evaluation(div(Exp1, /, Exp2), Substitutions, Ans) :-  
    evaluation(Exp1, Substitutions, Exp1_Ans),  
    evaluation(Exp2, Substitutions, Exp2_Ans),  
    Ans is Exp1_Ans / Exp2_Ans.
```

eval\_var\_declaration(var\_decl(\_, I, \_, V), Env, NewEnv) :-

% Add constant to environment

NewEnv = [(I, V) | Env].

# Evaluator

```
eval_str_declaration(str_decl(_I,_W), Env, NewEnv) :-  
    % Add constant to environment  
    NewEnv = [(I, W) | Env].
```

```
eval_decl(decl(V), Env, NewEnv) :-  
    eval_var_declaration(V, Env, NewEnv).
```

```
eval_decl(decl(V), Env, NewEnv) :-  
    eval_str_declaration(V, Env, NewEnv).
```

```
eval_decls(decls(V), Env, FinEnv) :-  
    eval_decl(V, Env, FinEnv).
```

```
eval_decls(decls(V,Vs), Env, FinEnv) :-  
    eval_decl(V, Env, Env1),  
    eval_decls(Vs, Env1, FinEnv).
```

```
eval_assignment(assig(I,=,E),Env,NewEnv):-  
    evaluator(E, Env, R),  
    update(I,R,Env,NewEnv).
```

```
eval_assignment(assig(I,=,W),Env,NewEnv):-  
    update(I,W,Env,NewEnv).
```

```
eval_stat(stat(S), Env, FinEnv):- eval_assignment(S, Env, FinEnv).  
eval_stat(stat(S), Env, FinEnv):- eval_increment_operation(S, Env,  
    FinEnv).
```

```
eval_stat(print_stmt(S),Env,Env):- eval_print_statement(S,Env).  
eval_stat(S,Env, FinEnv):- eval_loops(S,Env,FinEnv).  
eval_stat(cond_blk(S),Env,FinEnv):-  
    eval_conditional_block(S,Env,FinEnv).
```

```
eval_stats(stats(S), Env, FinEnv):- eval_stat(S, Env, FinEnv).  
eval_stats(stats(S,Ss), Env, FinEnv):- eval_stat(S, Env, Env1),  
    eval_stats(Ss, Env1, FinEnv).
```

```
eval_bool(cond(true), _, true).  
eval_bool(cond(false), _, false).
```

# Evaluator

```
eval_bool(cond(E1, ==, E2), Env, Result) :-  
    % Evaluate the expressions  
    evaluator(E1, Env, Val1),  
    evaluator(E2, Env, Val2),  
    % Check if the expressions are equal  
    (Val1 == Val2 -> Result = true ; Result = false).
```

```
eval_bool(cond(E1, >=, E2), Env, Result) :-  
    % Evaluate the expressions  
    evaluator(E1, Env, Val1),  
    evaluator(E2, Env, Val2),  
    % Check if the expressions are equal  
    (Val1 >= Val2 -> Result = true ; Result = false).
```

```
eval_bool(cond(E1, <=, E2), Env, Result) :-  
    % Evaluate the expressions  
    evaluator(E1, Env, Val1),  
    evaluator(E2, Env, Val2),  
    % Check if the expressions are equal  
    (Val1 <= Val2 -> Result = true ; Result = false).
```

```
eval_while_loop(trd_while_blk(while,Condition,Ss),Env1,NewEnv).  
eval_while_loop(trd_while_blk(while,Condition,_),Env,Env):-  
    eval_bool(Condition,Env,false).
```

```
eval_increment_operation(incr_op(I,++),Env,NewEnv) :-  
    lookup(I,Env,V), K is V+1,  
    update(I,K,Env,NewEnv).
```

```
eval_increment_operation(incr_op(I,--),Env,NewEnv) :-  
    lookup(I,Env,V), K is V-1,  
    update(I,K,Env,NewEnv).
```

```
eval_traditional_forloop(trd_for_blk(for,I,V,Condition,I,Op,Ss),Env,  
    FinEnv):- update(I,V,Env,Env1), eval_bool(Condition,Env1,true),  
    eval_stats(Ss, Env1,  
    Env2),eval_increment_operation(Op,Env2,Env3), lookup(I,Env3,V1),  
    eval_traditional_forloop(trd_for_blk(for,I,V1,Condition,I,Op,Ss),Env  
    3, FinEnv).  
eval_traditional_forloop(trd_for_blk(for,I,V,Condition,I,_,_),Env,  
    Env):- update(I,V,Env,Env1), eval_bool(Condition,Env1,false).
```

# Evaluator

```
eval_loop(lp(S),Env,NewEnv):-  
    eval_traditional_forloop(S,Env,NewEnv).  
eval_loop(lp(S),Env,NewEnv):- eval_while_loop(S,Env,NewEnv).  
eval_loop(lp(S),Env,NewEnv):- eval_range_for(S,Env,NewEnv).  
  
eval_loops(S,Env,NewEnv):- eval_loop(S,Env,NewEnv).  
eval_loops(lps(S,Ss),Env,NewEnv):- eval_loop(S,Env,Env1),  
    eval_loops(Ss,Env1,NewEnv).
```

```
%conditional_block(cond_blk(S)) --> if_then_else_block(S).  
%if_then_else_block(if_then_else_blk(Condition,S1,S2)) -->  
[if],['],condition(Condition),['']],[then],['],statements(S1),['']],[else  
],['],statements(S2),['']].  
eval_if_then_else_block(if_then_else_blk(Condition,S1,_),Env,New  
Env):-  
    eval_bool(Condition,Env,true), eval_stats(S1, Env, NewEnv).  
eval_if_then_else_block(if_then_else_blk(Condition,_,S2),Env,New  
Env):-  
    eval_bool(Condition,Env,false), eval_stats(S2, Env, NewEnv).
```

# Evaluator

```
eval_conditional_block(cond_blk(S),Env,NewEnv):-
eval_if_then_block(S, Env, NewEnv).
eval_conditional_block(cond_blk(S),Env,NewEnv):-
eval_if_then_else_block(S, Env, NewEnv).
eval_conditional_block(cond_blk(S),Env,NewEnv):-
eval_tern_operator(S, Env, NewEnv).

eval_block(blk(aarambh, D, '||', S, antah),Env,FinEnv):-
eval_decls(D, Env, Env1), eval_stats(S, Env1, FinEnv).

eval_program(prgm(B),Env,FinEnv):- eval_block(B,Env,FinEnv).

%evaluator for ternary operator conditional block:
eval_tern_operator(tern_op_blk(Condition,?,S1,_,_),Env,FinEnv):-
    eval_bool(Condition,Env,true),eval_stats(S1,Env,FinEnv).
eval_tern_operator(tern_op_blk(Condition,?,_,S2),Env,FinEnv):-
    eval_bool(Condition,Env,false),eval_stats(S2,Env,FinEnv).
```

```
eval_print_statement_word(print_stmt_Word(X),Env):-
mem((X,_),Env),lookup(X,Env,V),write(V).
eval_print_statement_word(print_stmt_Word(X),Env):- \+
mem((X,_),Env),write(X).
eval_print_statement(print_stmt(W),Env):-
eval_print_statement_word(W,Env).
eval_print_statement(print_stmt(W),Env):- evaluator(W, Env, Ans),
write(Ans),nl.
```

```
%Update value in Environment
update(Id, Val, [], [(Id,Val)]).
update(Id, Val, [(Id,_)|T], [(Id,Val)|T]).
update(Id, Val, [H|T], [H|R]) :- H\=(Id,_),update(Id,Val,T,R).
%Lookup value in environment
lookup(_,[],_).
lookup(Id,[(Id,Val)|_],Val).
lookup(Id,[_|T],Val):- lookup(Id,T,Val).
```



# Evaluating expressions in Prolog

- The evaluators work using pattern matching.
- It takes the input as expressions and produces resulting values and a set of values.
- This is implemented in DCG and Prolog.

→ **Key concepts:**

1. Lookup table
2. Update table

# Program Execution screenshots

## SanSkript Program

```
1  aarambh
2  int n = 20 ||
3  int s = 0 ||
4  ✓ for (i = 1 || i <= n || i++) (
5    |   s = s + i ||
6    ) ||
7  likhyam("The sum of first 20 numbers is: ")||
8  likhyam(s) ||
9  antah
```

sshar278, 7 hours ago • Added 4 more

# Terminal commands

```
C:\Users\milin\OneDrive\Documents\SER502 - Languages and Programming Paradigms\Project\SER502-SanSkript-Team25>python runskript.py natural_nums.skt  
The sum of first 20 numbers is: 210  
  
Execution completed.
```

# Intermediate token files

```
1  aarambh
2  int
3  n
4  =
5  20
6  ||
7  int
8  s
9  =
10 0
11 ||
12 for
13 (
14 i
15 =
16 1
17 ||
18 i
19 <=
20 n
21 ||
22 i
23 ++
24 )
25 (
```

```
22 i
23 ++
24 )
25 (
26 s
27 =
28 s
29 +
30 i
31 ||
32 )
33 ||
34 likhyam
35 (
36 "The sum of first 20 numbers is: "
37 )
38 ||
39 likhyam
40 (
41 s
42 )
43 ||
44 antah
```

# Intermediate syntax

```
src > runtime > temp > natural_nums.sktc
```

```
ssh278, 8 hours ago | 1 author (ssh278)
```

```
1 [aarambh, int, n, =, 20, '||', int, s, =, 0, '||', for, '(', i, =, 1, '||', i, <=, n, '||', i, ++,  
' )', '(', s, =, s, +, i, '||', ' )', '||', likhyam, '(', "The sum of first 20 numbers is: ", ' )', '||  
' , likhyam, '(', s, ' )', '||', antah]
```

```
ssh278, 8 hours ago • Added 4 more sample programs
```

# Future Scope

- Reading input provided by the user.
- Support for writing comments.
- More datatypes like long, double.
- Support for string operations like append, find a character, reverse.
- Support for functions in SanSkript.
- Support for Data Structures.

THANK YOU