Report

During this lab we were asked to compare the performance of the code depending on the different parameters, such as number of cores, space dimensionality and etc. The total running time was retrieved by using profiling. The computer parameters are as following:

Hardware Overview: Model Name: MacBook Pro Model Identifier: MacBookPro14.2 Processor Name: Dual-Core Intel Core i5 Processor Speed: 3,1 GHz Number of Processors: Total Number of Cores: 256 KB L2 Cache (per Core): L3 Cache: 4 MB Hyper-Threading Technology: Enabled 8 GB Memory: System Firmware Version: 429.80.1.0.0 SMC Version (system): 2.44f6 Serial Number (system): C02VKPD6HV2L Hardware UUID: E33946F5-3D01-5B82-BB2E-7E89021FDE8C Provisioning UDID: E33946F5-3D01-5B82-BB2E-7E89021FDE8C

In the table below you can see the performance table of the code depending on the number of cores and search space dimensionalities for the sphere/parabola benchmark function:

Number of	Space	Total running	Total running	Best fitness
cores	Dimensionality	time (s)	time after	
			improvement(s)	
1	3	5.392	4.689	0
1	10	7.781	5.765	3.5465e-17
1	20	8.413	8.353	3.5079e-06
1	30	6.165	6.260	0.19714
2	3	6.618	6.068	0
2	10	6.452	7.590	3.5465e-17
2	20	10.472	7.185	3.5079e-06
2	30	7.708	7.206	0.19057

For benchmark function $Y = sum(x^2)$ for the range [-100;100] global minimum is equal to zero. According to the table it can be seen that in case where Number of cores = 1 the best fitness is 0 for dimensionality 3 which shows the closest correct answer in comparison with D = 10,20,30. In case where Number of cores = 2, we can also see that the closest result to 0 was produced when D=3.

As per the improvement of code, I chose one loop (in figure shown below) and vectorized it and as a result we got less total running time of code for D = 3,10,30. Increasing number of cores didn't slow down the code, but increased accuracy of best function in case of D = 30.

The code part that was changed from:

```
19
       %We need to have one psoOut struct for each run: make a struct array with
20
       %each element initialized to be the same as the first
21
22 -

  for lpruns = 2:nRuns

23 -
       psoOut(lpruns) = psoOut(1);
24 -
      end
Into:
25
26
        % optimize code by vectorizing the for loop
27 -
        psoOut(2:nRuns)=psoOut(1);
28
```