# Eleven years of student replication projects provide evidence on the correlates of replicability in psychology

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#### Abstract

A cumulative science relies on knowing how much to trust published findings. Large-scale replication studies provide a measure of how reliable the published literature in a field is by determining what fraction of studies replicate. Because of the effort involved in conducting a large number of replications, few large-scale replications are available. We add 176 replication projects conducted by students of experimental studies primarily in psychology. Roughly half the studies were replicated successfully, and we report how features of the studies and the replications influenced the replication outcome.

# 1 introduction

When building a stone wall, it's important that the components be stones that will retain their shape and not clots of dirt and sand that might fall apart and bring the rest of the wall falling down. Building a cumulative body of scientific theories similarly requires that the empirical results, especially the more foundational empirical results, be sturdy. Results that cannot be observed consistently are like dirt clots, they don't hold their shape and thus are not a strong foundation for the theories and studies built on top of them. Replications and the theory of replicability can be thought of as a way of testing whether the empirical results are sturdy. Replicating is a necessary feature for load-bearing empirical results. We note that replicability is not the only desirable feature of a study, and that replicating does not mean that a study is valid, or generalizable, or interesting.

A major concern in psychology, as in other fields, is that the published literature may not replicate as well as had previously been assumed. This is illustrated both by a few prominent findings that turn out to not replicate at all (CITE ex ego depletion, TMT), and by large-scale replication projects such as RP:P which found a replication rate around 40% for a sample of the psychology literature (Consortium 2015). This low replication rates seems undesirable and seems to run counter to the idea of a cumulative science.

A big open question is why the replication rates in psychology are so low. There are theoretical approaches modelling how questionable research practices (which many psychologists admit to) and a bias towards positive results would lead to a high rate of (non-replicable) false positives in the literature (CITE). There's some disconnect between these theoretically causal factors and empirical results about what causes or correlates with replicability.

A couple studies have attempted to intervene on the low replication rate, but seeing if certain factors can affect whether studies replicate. For instance, across 16 studies, Protzko et al. (2020) showed that better methodological practices, such as transparency, large sample sizes, and confirmatory tests, led to replication rates that matched theoretical expectations based on the effect sizes and sample sizes, and replication effect sizes comparable with the original. Many Labs 5 examined how adding expert advice to a replication process might intervene to improve the replicate rate, and found that it mostly didn't,

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at least on the 10 studies they looked at (Ebersole et al. 2020). These types of experiments are valuable, but they aren't very scalable because they are expensive and some potential influences on non-replication are not experimentally manipulable.

As an alternative, much of the work looking at predictors of replicability has been correlation: whether using regression models, prediction markets, or machine learning techniques to build predictions about what will replicate. However, all of these approaches depend on data from replications. While many replications have been conducted, most were not randomly sampled and are not pooled together, so these studies instead rely on the small number of data points from large-scale replication projects. The RP:P dataset itself is much discussed and reanalyzed (Anderson et al. 2016, Etz & Vandekerckhove 2016, Gilbert et al. 2016, Patil et al. 2016). These correlational approaches have established that people can predict what studies will replicate above chance (Dreber et al. 2015, Camerer et al. 2018, Forsell et al. 2019, Hoogeveen et al. 2019), but have not identified that many concrete predictors that differentiate replications from non-replications. In the RP:P sample, studies in cognitive psychology (as opposed to social psychology) and studies with larger effect sizes and smaller p-values were more likely to replicate.

This reliance on the same small set of data is problematic, as much of what we think we know about replicability is overfit to this small sample. However, given the time-consuming nature of running a large number of replications, there is a limited amount of large-scale replication data to draw on. We are aware of three large-scale replication efforts replicating experimental results in the existing psychology literature. RP:P sampled roughly 100 studies from articles published in three top psychology journals in 2008 and found a overall replication rate of around 40% (Consortium 2015). The ManyLabs series of replications investigating heterogeneity has sampled target studies that are short and compare only two conditions, which is not representative of the psychology literature as a whole. Across Many Labs 1-3, 29 of 51 target effects (57%) were found to replicate (Klein et al. 2014, Ebersole et al. 2016, Klein et al. 2018). Camerer et al. (2018) found a roughly 60% replication rate when they replicated all 21 behaviors studies published in Nature and Science from 2010-2015 that did not require special populations or special equipment. Those are all the large-scale replication projects of experimental psychology results available at this time. These roughly 170 results are heavily represented in the work predicting what effects will replicate.

The perceived need for more replications in tension with the lack of publishing incentives for doing replications led several to suggest that pedagogical replications could fill this gap. Doing replications is a way for students to learn to do experiments in a scaffolded way and leads to more useful results than what students could design from scratch on the same timescale (Frank & Saxe 2012, Wagge et al. 2019, Quintana 2021, Hawkins et al. n.d.). [TODO needs transition]

Our main contribution is a new dataset of 176 replications of experimental studies from the social sciences, primarily psychology. These replications were conducted by students in graduate-level experimental methods class between 2011 and 2022 as individual course projects. This approximately doubles the set of experiments in the large-scale replication literature. We investigate predictors of replicability in this new dataset.

Prior approaches to replicability have focused on interpreting results in terms of a potentially problematic estimand: the probability of a finding in the literature being somehow truly replicable. Critics have pointed out that "true" replicability may not be possible to estimate outside of a specific sample (CITE van bavel etc.) or even time period (CITE ramscar).

Further, the methods for estimating this quantity have been theoretically problematic. Sampling schemes for prior work typically do not reflect an entirely random sample from the literature; instead they sample from specific journals where results may be of more interest and adjust the sample for feasibility concerns. These are reasonable sampling choices, but they undermine the claim that the estimand is the level of "truth" in the literature as a whole. Sampling truely at random from the literature may not even be desirable, as arguably a literature will succeed if useful discoveries come out of it, not if random findings are true (CITE "Science is not signal detection" ref). How much we care about whether a study is "trustworthy" is not uniformly distributed across the literature.

In contrast, we have explicitly pursued a different estimand: the probability that a researcher, on selecting a finding of interest from the literature, can successfully achieve a result satisfactorily close enough to the original that they can build on it in their own work, with all the necessary compromises to the methods and sample of the original that may be required by the constraints of the situation.

The sampling for our replications is based on what studies students were interested in and wanted to replicate, with some constraints of feasibility; this sampling reflects how scientists choose what studies to build on: those that are interesting and relatively doable within their ability and budgetary constraints. Our primary criteria for replication success is a subjective measure of whether the study replicated for the same reason, that we believe this is usually what researchers care about: is it close enough that you think you're getting at the same effect and could confidently build on it. The quality of the replications also reflects this: unlike some prior work like Camerer et al. (2018), which explicitly aimed for high-powered replications, the power in these studies was limited by budgetary reasons in some cases, which is reflective of the types of resources often available to trainee scientists.

We think this is a valuable estimand because it's estimating what people actually care about: is this result of interest sturdy enough to support cumulative science?

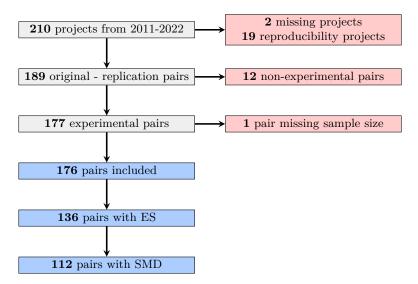


Figure 1: Which studies were excluded for what reasons, and how many original-replication pairs are left.

# 2 Results

PSYCH 251 is Stanford Psychology's graduate-level experimental methods class taught by MCF. During the 10 week class, students replicate a published finding. They individually re-implement the study, write analysis code, pre-register their study, collect data using an online platform, and write up a structured replication report. Students are free to choose studies related to their research interests, with the default recommendation being an article from a recent year of Psychological Science. While this choice results in a non-random sample from the literature, the sample is representative of studies that are of interest to and doable by first year graduate students.

The sample of replicated studies reflects the variability of the literature, including studies from different subfields, using different experimental methods and statistical outcomes. We leverage the naturally occurring variability in this sample of replications to examine how different demographic, experimental design, and statistical properties predict replication success.

Many different measures can be used to define replication success of an individual statistical result, and there is much discussion over what each measure represents and which make sense (Simonsohn 2015, Gelman 2018/ed, Mathur & VanderWeele 2020). Because we operationalized replicability as whether a study could be built upon, we used a subjective rating of replication success as our primary outcome measure. This measure has the benefit that it was applicable across the diverse range of statistical measures and reporting practices present in the sample. It, unlike statistical measures of replication, could easily accommodate studies where there were multiple important outcome measures that together defined the pattern of interest. A holistic measure of replication success had been coded for each project when it was turned in at the end of the class. For reliability, VB independently code the replication success from the replication reports; discrepancies were resolved by discussion between MCF and VB (25.5681818 % of cases).

As a complement, we also used two statistical measure of replication on the subset of the data where they were computable (138 cases, see Figure 1). We measured p-original, the p-value on the null hypothesis that the original and replication statistics are from the same distribution, as a continuous variable, and we also determined whether the replication statistic fell within the prediction interval of the original statistic (Errington et al. 2021). These both measure how similar the estimates from the two sets of data are.

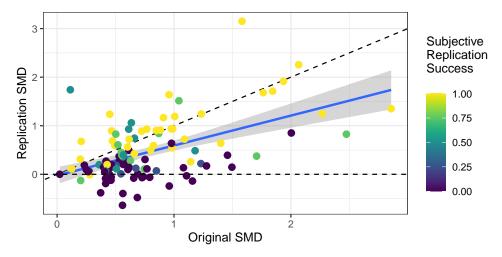


Figure 2: Relationship between SMD of the original study, SMD of the replication study, and subjective replication success rating, for those studies where SMD was applicable.

## 2.1 Overall replication rate

Across the 176 studies, the overall subjective replication rate was 49%. 45% (N=FOOBAR) of the studies had replication outcomes within the prediction interval of the original outcome. The median p\_original value was 0.03. Figure 2 shows the relationship between original SMD, replication SMD, and subjective replication score. Roughly speaking, there's a cluster of studies that replicate with similar effect sizes to the original and another cluster that fail to replicate with replication effect sizes near zero. On average, there is a diminution of effect sizes from original to replication.

Table 1: The correlation of individual predictors with subjective replication outcomes. For subfield, cognitive psychology is treated as the baseline condition. See Methods for how these variables were coded.

Predictors	r	p
Within subjects	0.333	0.000
Log trials	0.182	0.015
Open data	0.150	0.047
Non psych	0.080	0.294
Other psych	0.075	0.322
Publication year	0.064	0.399
Open materials	0.002	0.979
Stanford	-0.027	0.725
Log rep/orig sample	-0.047	0.536
Log original sample size	-0.108	0.155
Switch to online	-0.158	0.037
Social	-0.246	0.001
Single vignette	-0.267	0.000

## 2.2 Single predictors

Properties of both the original study and the replication can influence whether or not the replication is a success. We chose a set of predictor variables from the correlational results of RP:P and our own intuitions about experimental factors that might impact replication success as well as some covariates related to how close the replication would be. A full description of these features is given in methods.

Many of these predictors individually correlate with subjective replication success (Table 1). Predictors of higher replicability included within-subjects designs, higher numbers of trials, and open data. Predictors of lower replicability included Single vignetted studies, social psychology studies, and original-replication pairs where the replication switched to online.

Distributions of study outcomes across some of these properties are shown in Figure 3. Both social and cognitive psychology studies were well represented, and the cognitive psychology studies replicated at twice the rate of social psychology studies. Within and between subjects designs were both common, and within replicated four times as much. Similarly, studies with multiple vignettes replicated 1.5 times more than single vignetted studies. However, there were strong correlations among these experimental features and between these experimental features and subfield. TODO actual numbers here!

Studies with open data, which almost always also had open materials, tended to replicate more than studies without open data, although this may be linked to temporal trends.

Nearly all replications studies were conducted online, but original studies were split between using inperson and online recruitment. Replications that switched to online were less likely to replicate than those that had the same modality as the original (generally both online, in a few cases both in-person). While online studies in general show comparable results to studies conducted in person TODO CITATIONS, switching the modality does decrease the closeness of the replication, and some studies done in person may not have been well adapted (ex. inductions may be weaker or attention checks inadequate to the new sample).

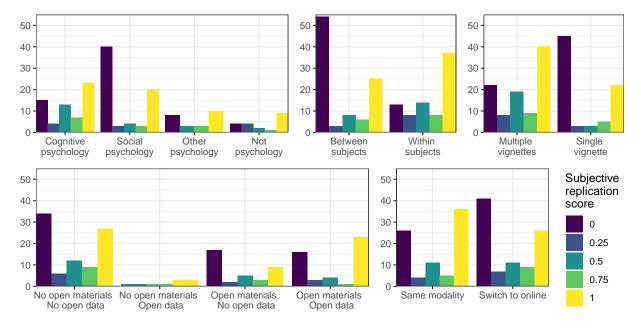


Figure 3: Distribution of subjective replication scores within categories. Bar heights are counts of studies.

# 2.3 Regression model

While a number of the predictors show individual correlations with the subjective replication score, many of the predictors are also correlated with one another. In order to determine which predictors were the strongest, we ran a pre-registered regularized regression model (see Methods for details). The coefficient estimates are shown in Figure 4. Due to a large number of predictors coupled with a small and noisy dataset, even with strong regularization, there is much uncertainty around the coefficients. The general

directions of coefficients are consistent with the effects of the predictors in isolation. Within-subjects designs seem an especially strong indicator of replicability TODO include estimate and range in text!

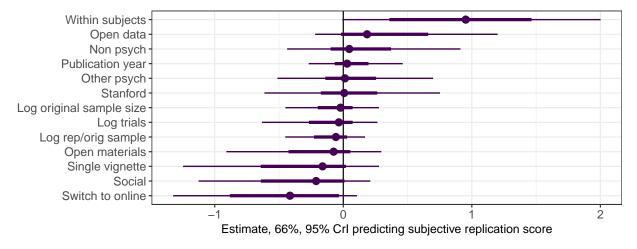


Figure 4: Coefficient estimates and uncertainty from a model predicting subjective replication scores from the full dataset.

Results from other models can be found in the supplement.

#### 3 Discussion

The replication rate in psychology is to the best estimates, somewhere around 50%, which is quite low. Many reasons for this low replication rate have been hypothesized, but studying it either experimentally or correlationally requires doing a number of replication experiments, which can be a lot of work. Here we took advantage of 11 years of graduate student replication projects to look at correlational predictors of replication in a previously-unused dataset.

In line with previous replications, we found a FOOBAR replication rate, with some studies showing effect sizes similar to the original and others much smaller. Some individual correlates of replicability that stood out included within-subjects designs, work in the subfield of cognitive psychology, and the original and replication both using online samples. Many of these correlates interrelate with one another, and we are still limited in our sample, so models with multiple predictors have a lot of uncertainty around the effects of each predictor.

We are explicit in our goal of estimating how likely it is that a first-year graduate student, attempting to replicate a study of interest to them, gets replication results which are consistent enough with the original results that the student could build on the study in their own work. We can't estimate some platonic probability of truth for a study and neither can any replication study. Instead, we can estimate how likely studies are to get results of different levels of closeness in different circumstances. Much of the discussion around whether things should count as replication successes, or failures, or not replications at all is really about what the right thresholds are for closeness of results, and what the right circumstances are for a replication. Rather than try to find the one right answer to whether a direct replication was done in a certain right way, we think it's useful to explicitly label what the estimand really was: how likely it is to get the same results (under whatever metric) given circumstances like those used for the replication.

In our case, our estimand is about how well first-year graduate students will do at the replication, which takes into account the limited time, limited budget, and limited experience. We think this is an important estimand, as much of the work of psychology is done by trainees, in circumstances like these. Thus, if some studies have delicate results that require large samples and very exact methods to achieve, they may not replicate under normal resources.

Other replication projects have other estimands: Camerer et al. (2018) seems to ask something closer to how likely studies are to replicate when preformed by an expert with a large budget, and (ML5?)

TODOCITE asks how likely certain studies are to replicate when performed with extensive feedback from the original authors.

We do not interpret our results as saying that all non-replications were false positives (presumably some would be replicable under different implementations and budgets and others would not). There are many possible reasons for the non-replications in this sample. In some cases, it seemed that the problem may have been with the replication: for instance, if there were too few participants, or if there were high levels of wrong answers on attention checks, or participants speeding through without attention checks. For these cases, there was a clear next attempt that a student could make if they wanted to get the replication to work. In other cases, there might have been a priori reasons to distrust the original study results, such as exclusion criteria that seemed to be post-hoc, or a three-way interaction effect on a small sample (CITE THAT THIS IS SKETCH). In yet other cases, it's unclear why the results failed to replicate.

[somehow transition here] Pedagogy is important for open science. It's one thing to require or incentivize scientists to use open science practices and conduct replicable and reproducible research, but using the right tools and workflows to do open science is something that has to be learned. Teaching it in the classroom addresses the knowing how point at the beginning and shows students how to have open science practices integrated in to their science at the beginning, before other habits can ossify. Doing replications give students the motivation to care about open science, as they see how much easier it is to implement the study with open materials versus the study where they have to make guesses about the study instructions from the methods section. In presenting work with classmates, students see that there is variation in how well studies replicate, with some replicating very cleanly and others not at all. This sort of first hand experience teaches that not everything they read in the literature may just work if done again.

Our results are limited by the number and quality of the studies we included. These studies are not necessarily representative of the literature as a whole. TODO what are the limitations we want?

TODO quick wrap up

#### 4 Methods

Our pre-registration, code, and coded data are available at TODO OSF REPO.

#### 4.1 Dataset

The dataset of replication projects comes from class projects conducted in PSYCH 251 (earlier called PSYCH 254) a graduate-level experimental methods class taught by MCF from 2011 to 2022. This class is commonly taken by first year graduate students in psychology and related disciplines, and it has been a requirement of the Psychology PhD since around 2015. Each student chose a study to replicate, implemented the study, wrote analysis code, pre-registered their replication, ran the study, and turned in a structured final report including methods, analytic plan, changes from the original study, confirmatory and exploratory analyses, and discussion of outcomes. Students were encouraged to do experimental replications, but some students chose to replicate correlational outcomes or do computational reproducibility projects instead. We cannot include the full student reports for confidentiality reasons, but we include an example as well as the template given to students in the repo. TODO example and template

Students were free to choose what study they replicated; the recommended path for students who did not have their own ideas was to pick an interesting study from a recent year of Psychological Science (this led to a high fraction of Psych Science articles in the replication sample TODO FOOBAR %).

We note that 4 (TODO check) of the replication projects were included in RP:P, and FOOBAR of them were previously reported in Hawkins et al. (n.d.).

#### 4.2 Coding procedure

We relied primarily on student reports to code the measured variables for the replications. We supplemented this with spreadsheets of information about projects from the time of the class and the original papers.

#### 4.2.1 Measures of replication success

Our primary replication outcome is experimenter and instructor rated replication success (0-1). The subjective replication success was recorded by the teaching staff for the majority of class replications at the time they were conducted. Where the values were missing they were filled in by MCF on the basis of the reports. For all studies, replication success was independently coded by VB on the basis of the reports. Where VB's coding disagreed with the staff/MCF's code, the difference was resolved by discussion between VB and MCF (25.5681818% of studies). These were coded on a [0, .25, .5, .75, 1] scale.

This subjective replication outcome was chosen because it already existed, could be applied to all projects (regardless of type and detail of statistical reporting), and did not rely solely on one statistical measure. As a complement, we also identified a "key" statistical test for each paper (see below for details), and if possible, computed p\_original and prediction interval at this statistic, following Errington et al. (2021). p\_original was a continuous measure of the p-value on the hypothesis that the original and replication samples come from the same distribution. Prediction interval was a binary measure of whether the replication outcome fell within the prediction interval of the original outcome measure.

#### 4.2.2 Demographic properties

We coded the subfield of the original study as a 4 way factor: cognitive psychology, social psychology, other psychology, and non-psychology. For each paper, we coded its year of publication, whether it had open materials, whether it had open data, and whether it had been conducted using an online, crowd-sourced platform (i.e. MTurk or Prolific).

#### 4.2.3 Experimental design properties

We coded experimental design on the basis of student reports, which often quoted from the original methods, and if that did not suffice, the original paper itself. To assess the role of repeated measures, we coded the number of trials seen per participant, including filler trials and trials in all conditions, but excluding training or practice trials.

We coded whether the manipulation in the study was instantiated in a single instance ("single vignette"). Studies with one induction or prime used per condition across participants were coded as having a single vignette. Studies with multiple instances of the manipulation (even if each participant only saw one) were coded as not being single vignette. While most studies with a single vignette only had one trial and vice versa, there were studies with a single induction and multiple test trials, and other studies with multiple scenarios instantiating the manipulation, but only one shown per participant.

We coded the number of subjects, post-exclusions. We coded whether a study had a between-subjects, within-subjects, or mixed design; for analyses mixed studies were counted as within-subjects designs. In the analysis, we used a log-scale for number of subjects and numbers of trials.

#### 4.2.4 Properties of replication

We coded whether the replication was conducted on a crowd-sourced platform; this was the norm for the class projects, but a few were done in person. As the predictor variable, we used whether the recruitment platform was changed between original and replication. This groups the few in-person replications in with the studies that were originally online and stayed online in a "no change" condition, in contrast with the studies that were originally in-person with online replications.

We coded the replication sample size (after exclusions). This was transformed to the predictor variable log ratio of replication to original sample size.

As a control variable, we included whether the original authors were faculty at Stanford at the time of the replication. This is to account for potential non-independence of the replication (ex. if replicating their advisor's work, students may have access to extra information about methods).

We made note of studies to exclude from some of the sensitivity analyses, due to not quite aligned

statistics, extremely small or unbalanced sample sizes, or where the key statistical measure the student chose was not of central importance to the original study.

#### 4.2.5 Determination and coding of key statistical measure

For each study pair, we used one key measure of interest for which we calculated the predictor variables of p-value and effect size and the statistical outcome measures p\_original and prediction interval. If the student specified a single key measure of interest and this was a measure that was reported in both the original paper and replication, we used that measure. If a student specified multiple, equally important, key measures, we used the first one. When students were not explicit about a key measure, we used other parts of their report (including introduction and power analysis) to determine what effect and therefore what result they considered key. In a few cases, we went back to the original paper to find what effect was considered crucial by the original authors. When the measures reported by the student did not cleanly match their explicit or implicitly stated key measure, we picked the most important (or first) of the measures that were reported in both the original and replication. These decisions could be somewhat subjective but importantly they were made without reference to replication outcomes.

Whenever possible, we used per-condition means and standard deviations, or the test statistic of the key measure and its corresponding degrees of freedom (ex. T test, F test). We took the original statistic from the replication report if it quoted the relevant analysis or from the original paper if not. We took the replication statistics from the replication report.

We then calculated p values, ES, p\_orig, and predInt. We choose to recalculate p values and effect sizes from the means or test statistic rather than use reported measures when possible because we thought this would be more reliable and transparent. The means and test statistics are more likely to have been outputted programmatically and copied directly into the text. In contrast, p-values are often reported as <.001 rather than as a point value, and effect size derivations may be error prone. By recording the raw statistics we used and using our available code to calculate other measures, we are transparent, as the test statistics can be searched for in the papers, and all processing is documented in code.

In some cases, p-values and or effect sizes were not calculable either due to insufficient reporting (ex. reporting a p-value but no other statistics from a test) or key measures where p-values and effect sizes did not apply (ex. PCA as measure of interest). Where studies reported beta estimates and standard errors or proportions, SMD isn't an applicable measure, but we were still able to calculate p\_original and prediction interval.

We separately coded whether the original and replication effects were in the same direction, using raw means and graphs. This is more reliable than the statistics because F-tests don't include the direction of effect, and some students may have flipped the direction in coding for betas or t-tests. In the processed data, the direction of the effect of the replication was always coded consistently with the original study's coding, so a positive effect was in the same direction as the original and a negative effect in the opposite direction.

In regressions, we used SMD and log p-value as predictors.

#### 4.3 Modelling

Due to the monotonic missingness of the data, we had more predictor variables and outcome variables for some original-replication pairs than others. To take full advantage of the data, we ran a series of models, with some models having fewer predictors, but more data, and others having more predictors, but more limited data.

We ran a model predicting the subjective replication score on the basis of demographic and experimental predictors on the entire dataset; we ran two models predicting p\_original and prediction interval from demographic and experimental predictors on the subset of data where we had p\_original and prediction intervals. Then, on the smaller subset of the data where we had SMD and p-values, we re-ran these three models with those as additional predictor variables.

The subjective replication scores were coded on [0, .25, .5, .75, 1], and we ramapped these to 1-5 to run an ordinal regression predicting replication score. We ran logistic regressions predicting prediction interval and linear regressions predicting p\_original.

All models used a horseshoe prior in brms. All models included random slopes for predictors nested within year the class occurred to control for variation between cohorts of students. We did not include any interaction terms in the models. All numeric predictor variables were z-scored after other transforms (e.g., logs) to ensure comparable regularization effects from the horseshoe prior.

As a secondary sensitivity analysis, we examined the subset of the data where the statistical tests had the same specification, the result was of primary importance in the original paper (i.e. not a manipulation check), and there were no big issues with the replication.

Results from these models not reported in the main paper are reported in the supplement.

# Acknowledgements

Acknowledge people here. {-} useful to not number this section.

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