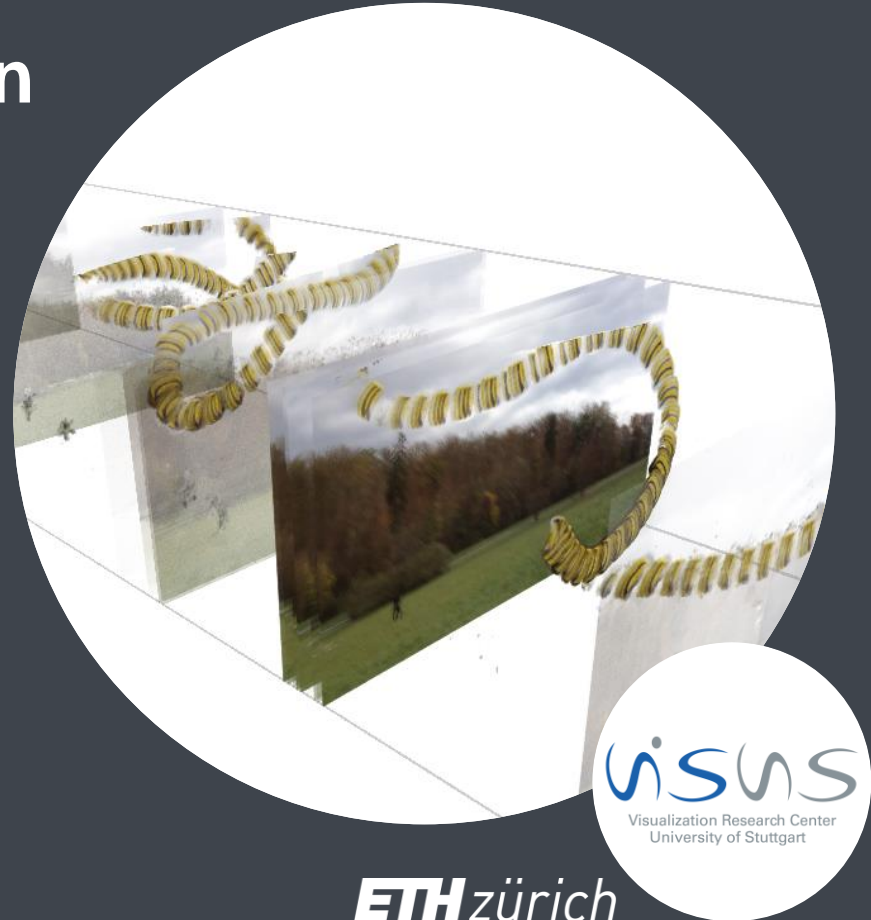


Space-Time Volume Visualization of Gaze and Stimulus

Valentin Bruder, Kuno Kurzhals, Steffen Frey,
Daniel Weiskopf, and Thomas Ertl

23-Jul-19



ETH zürich

Motivation

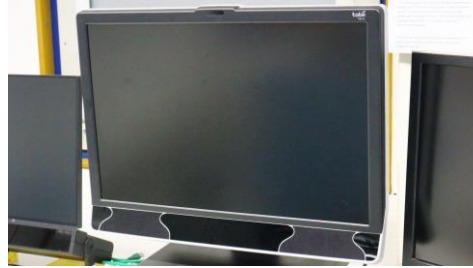
Scenario



1 video



multiple participants

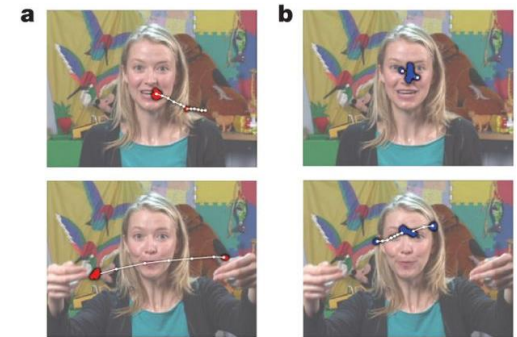


<https://www.youtube.com/watch?v=ujKgs-Vyelk>

Advertising & product placement, psychology

Questions

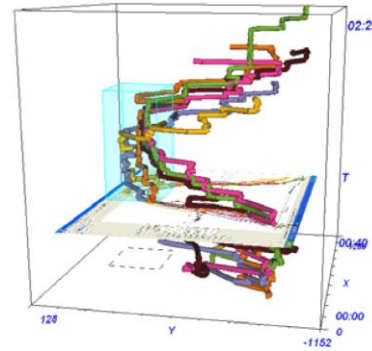
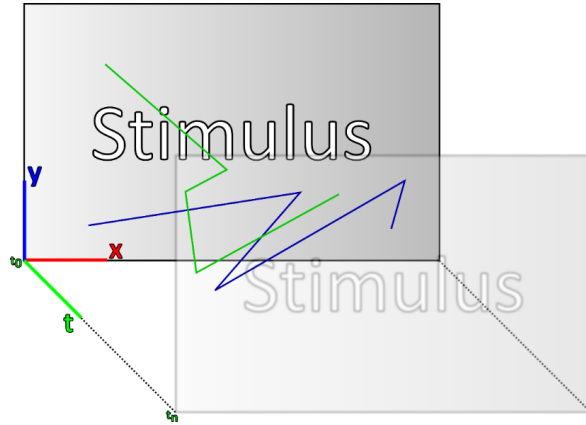
- **Where** and **when** did participants look at the same region?
- **What** did they look at?



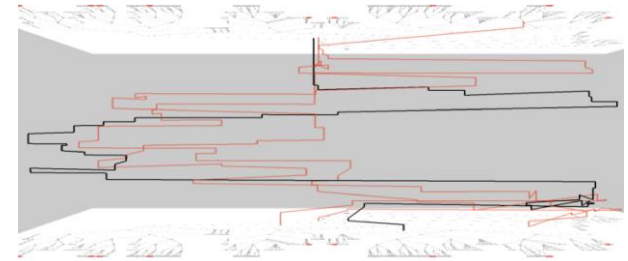
Research on autism spectrum disorders (ASDs)
Jones & Klin., [Nature 2013]

Static spatio-temporal overview

Space-Time Cube



Li et al., [GIScience 2010]



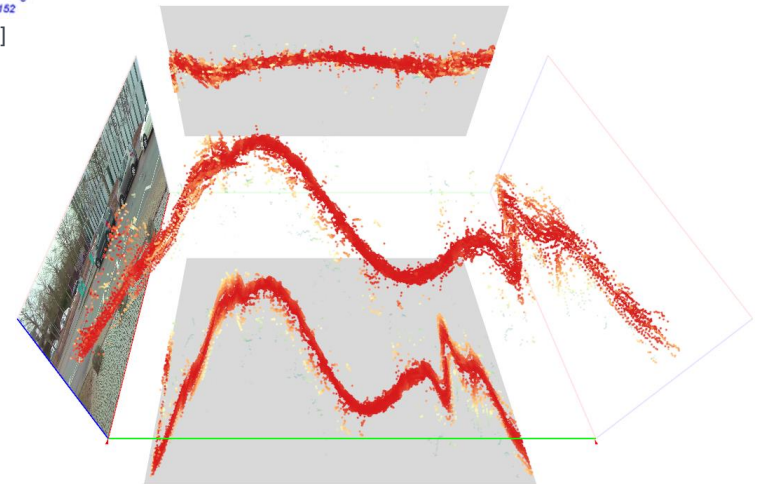
Andrienko et al., [TVCG 2012]

Problem

- Stimulus underrepresented

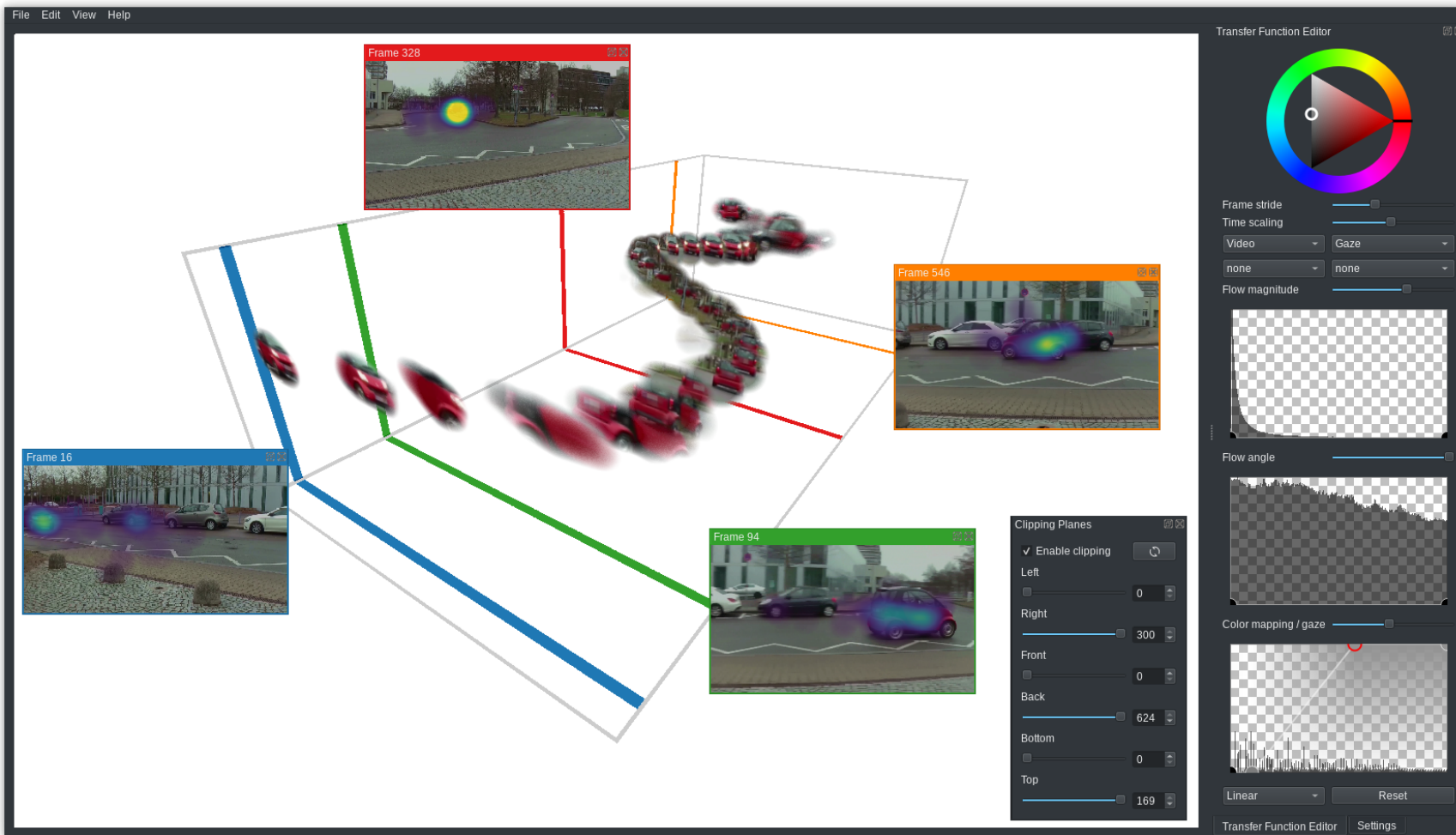
Idea

- STC eye tracking data + STC video data
- Volume rendering to combine data sources
- No AOIs necessary

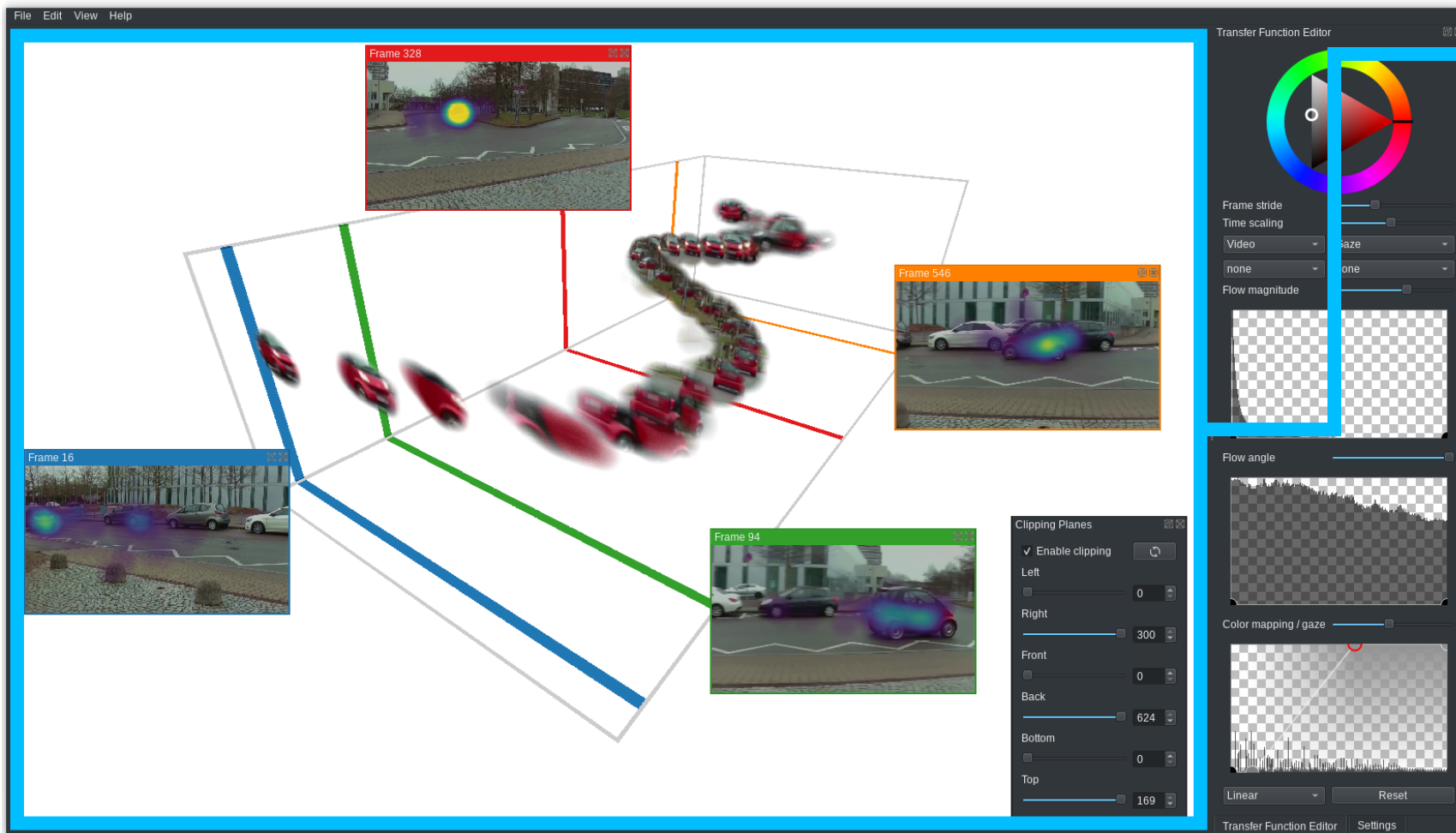


Kurzhals et al., [ETRA 2014]

Visual Design

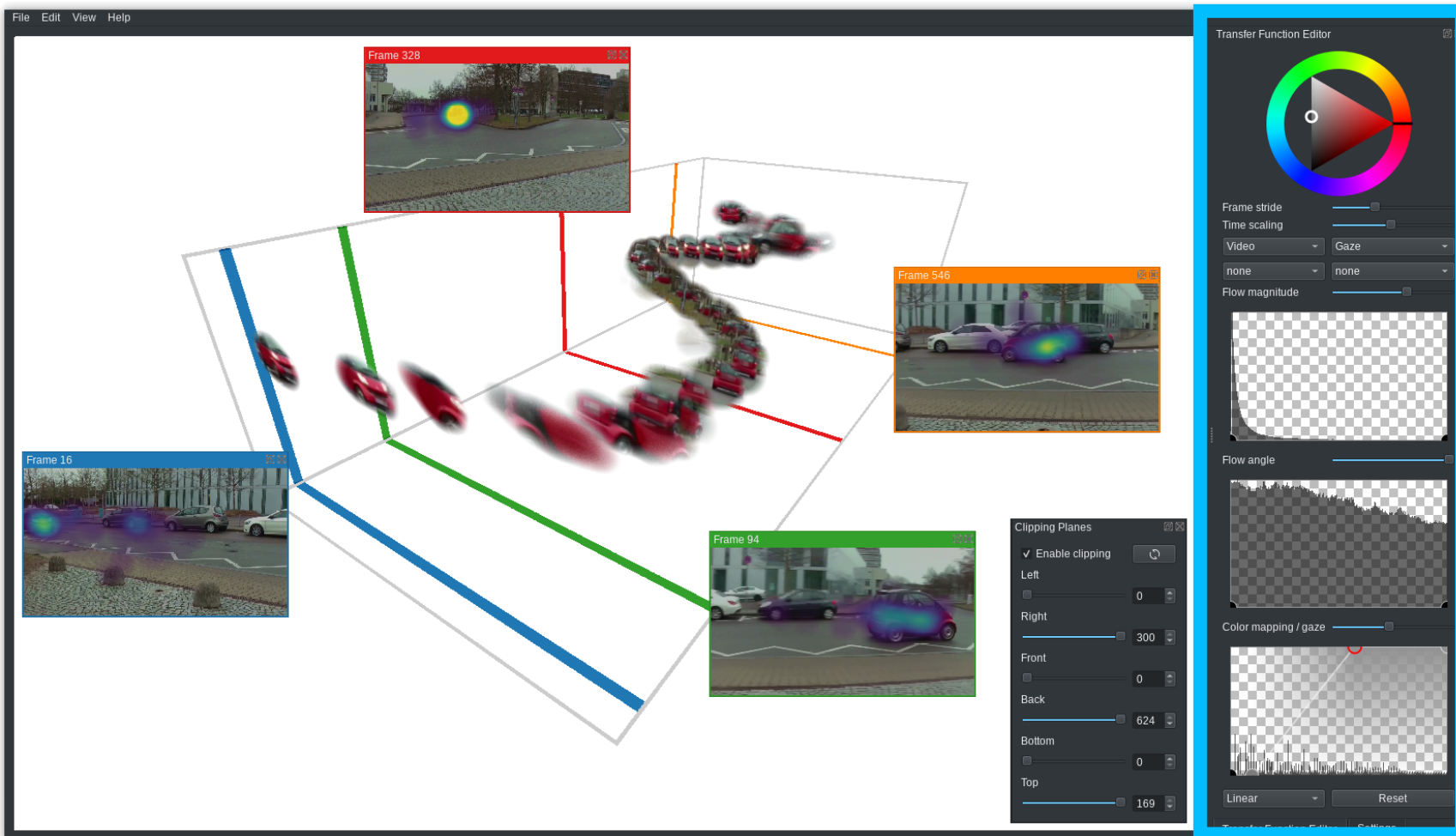


Visual Design



A. Main view (STC)

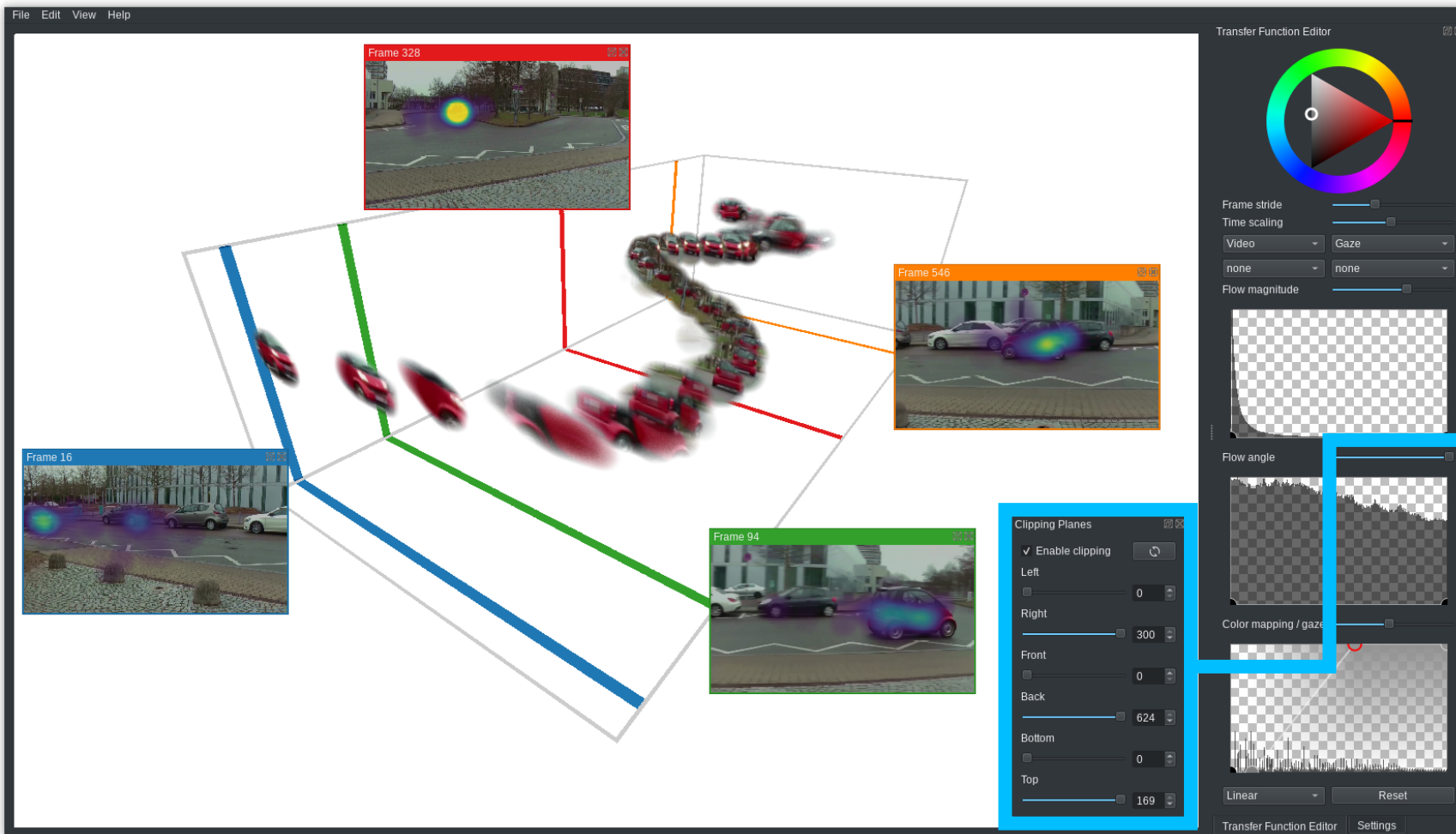
Visual Design



A. Main view
(STC)

B. Transfer
function editor

Visual Design

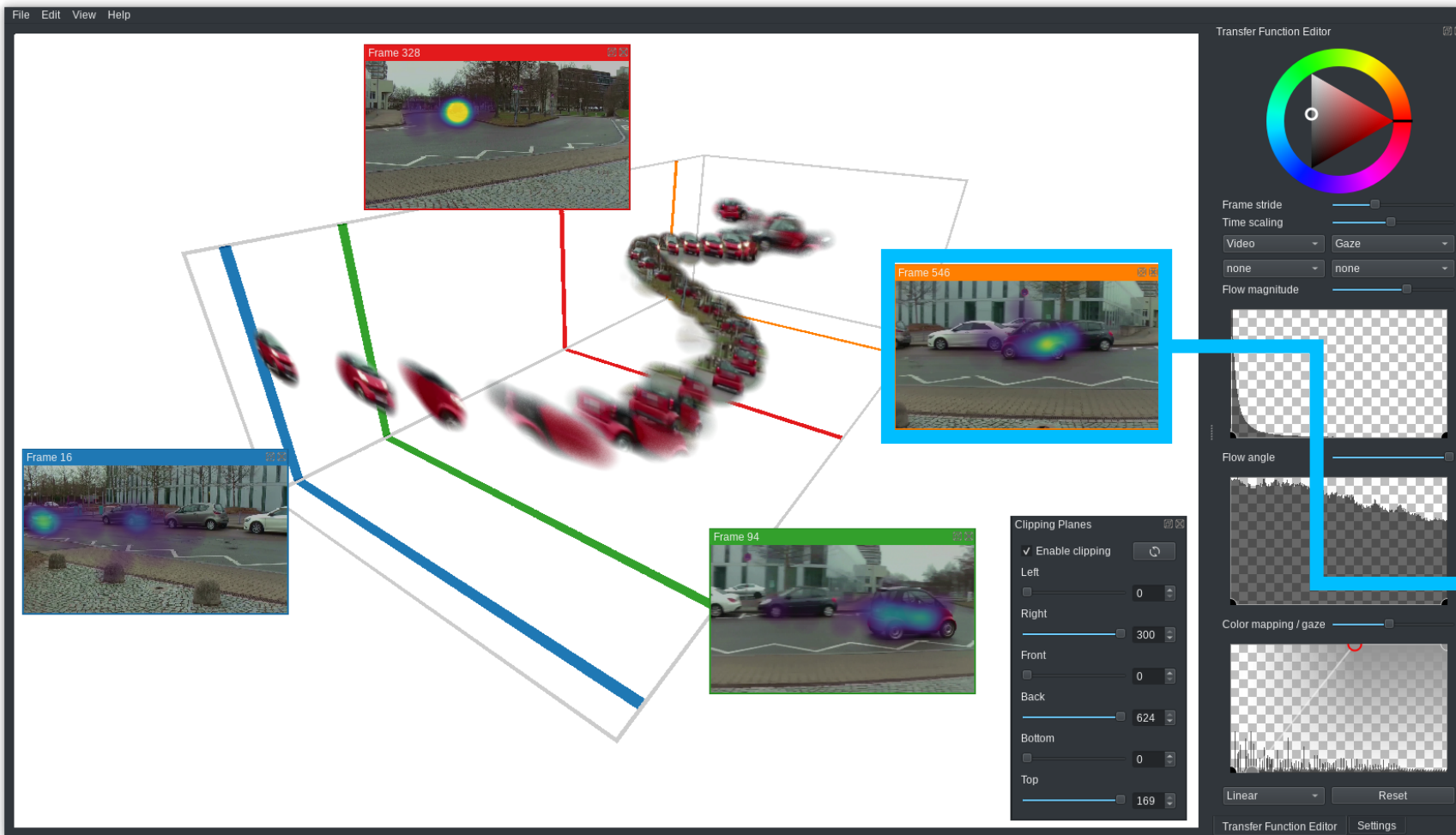


A. Main view
(STC)

B. Transfer
function editor

C. Clipping

Visual Design



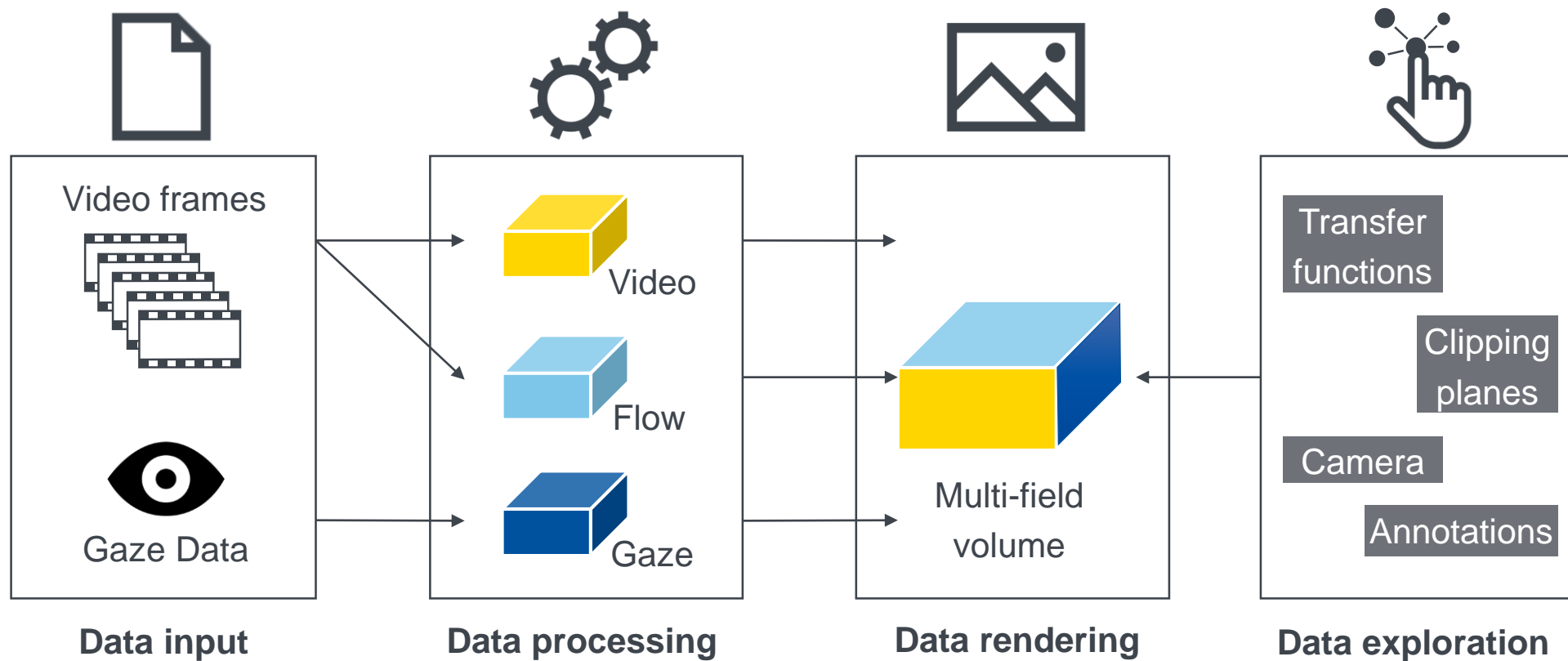
A. Main view
(STC)

B. Transfer
function editor

C. Clipping

D. Annotations
(heat map)

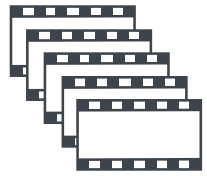
Technique



Data Processing



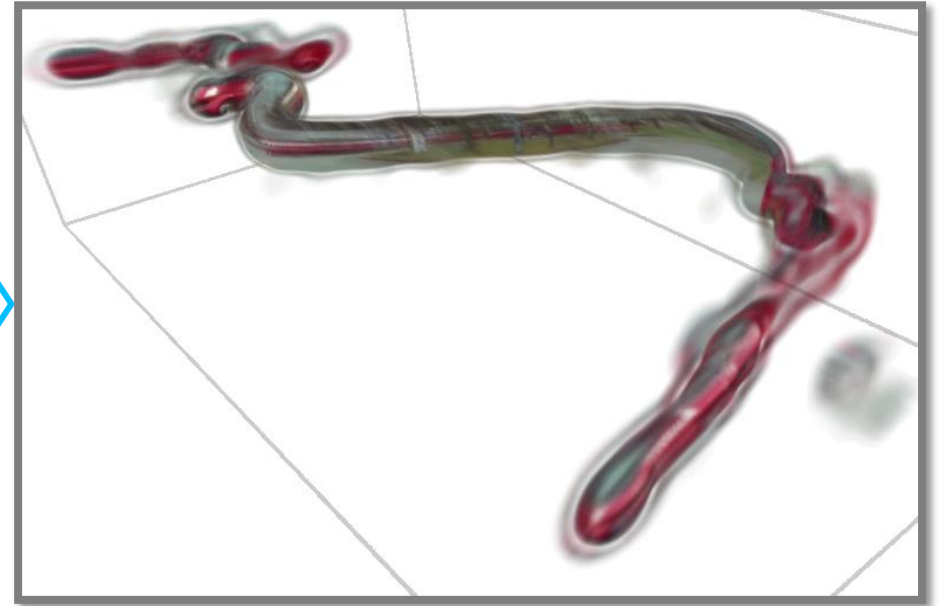
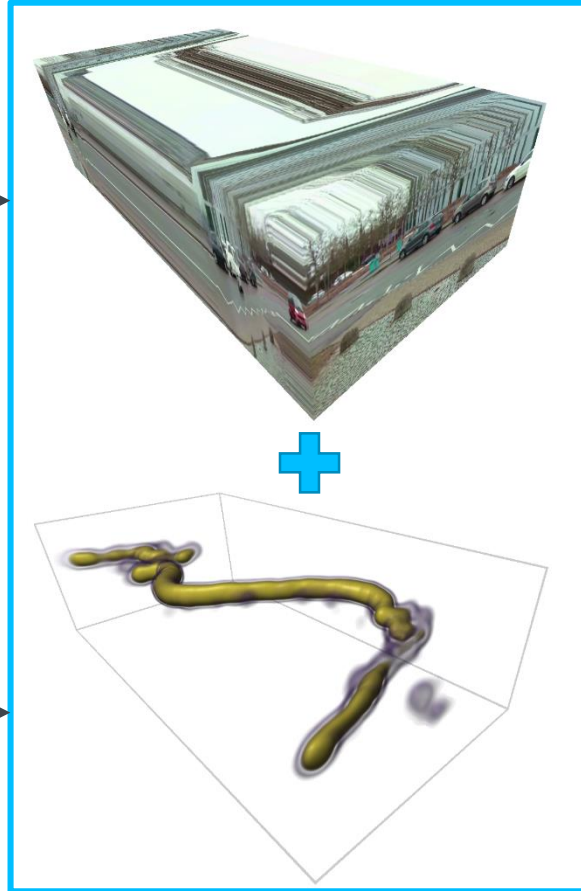
Data Processing



Video data



Gaze data

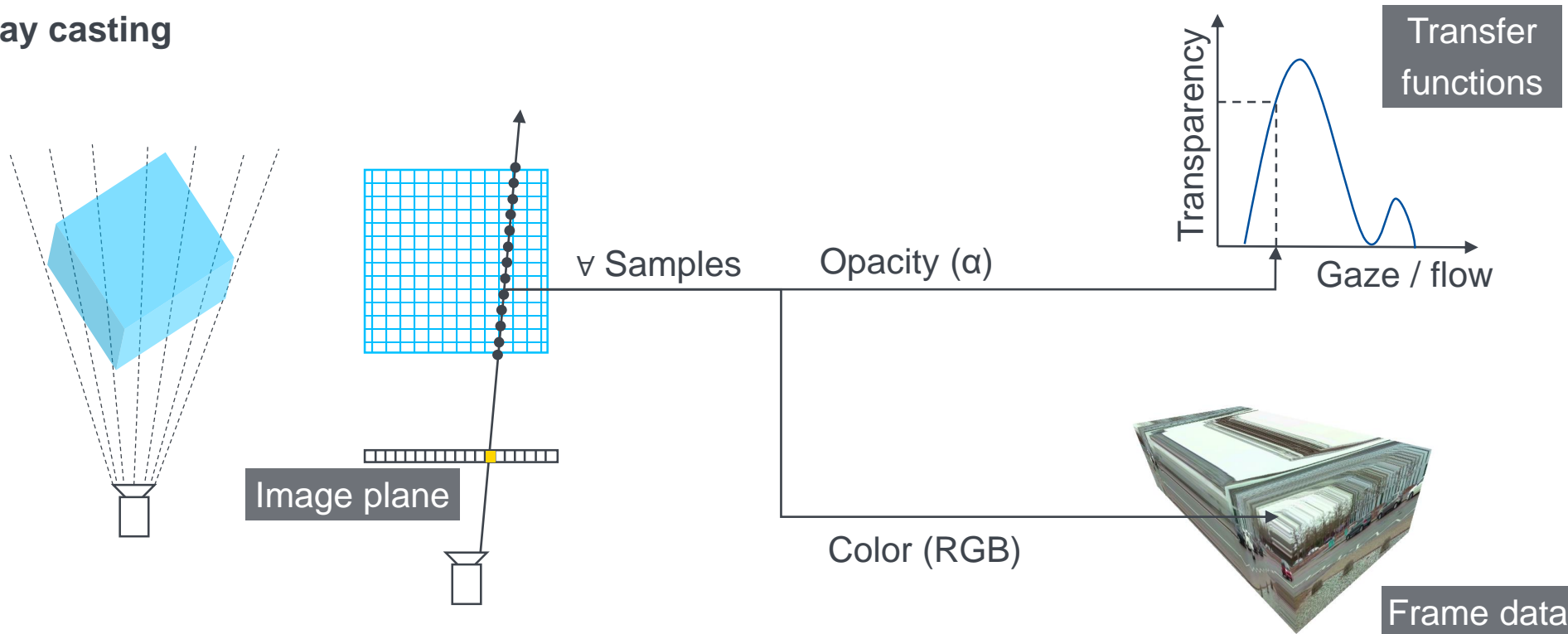


Data Rendering

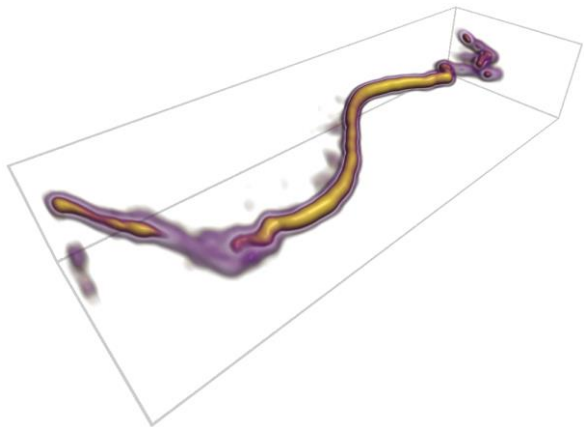
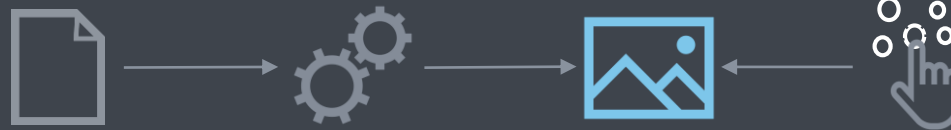




Ray casting

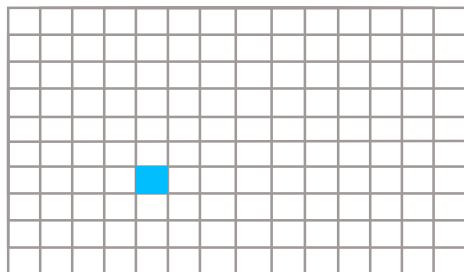


Multi-Field Data



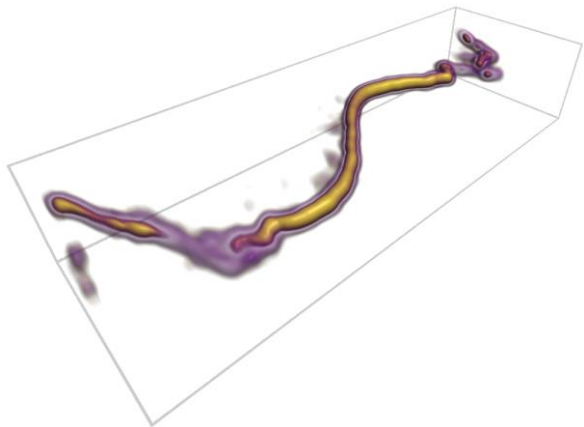
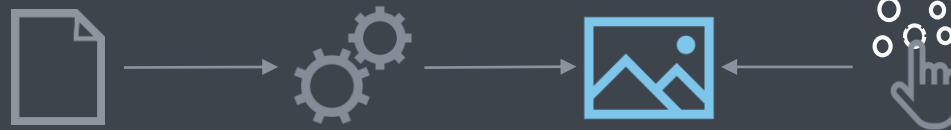
Gaze density

Flow data:



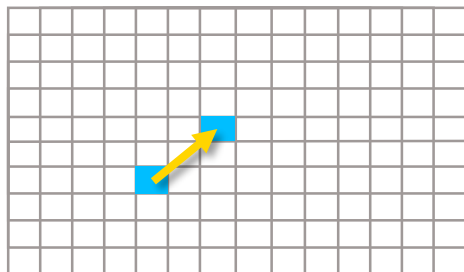
Frame 1

Multi-Field Data



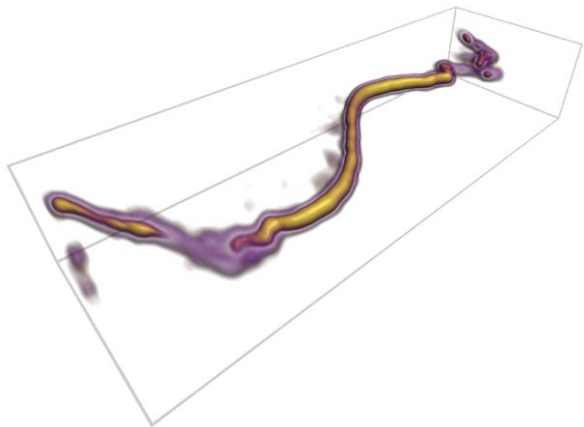
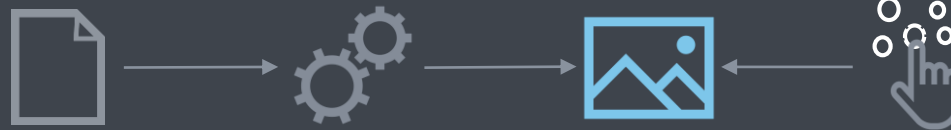
Gaze density

Flow data:



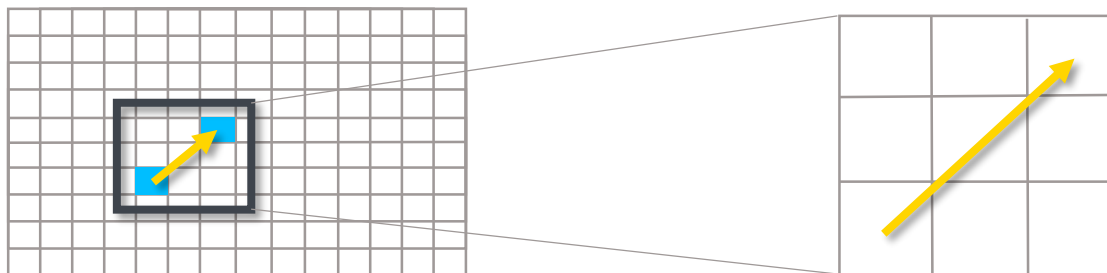
Frame 2

Multi-Field Data



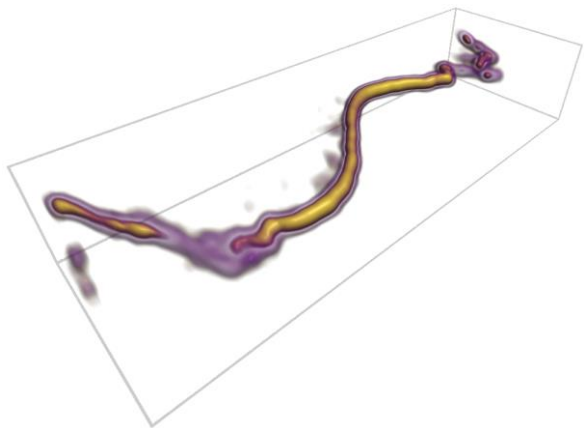
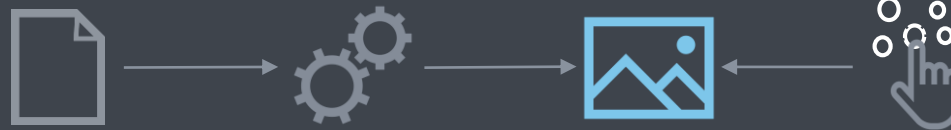
Gaze density

Flow data:

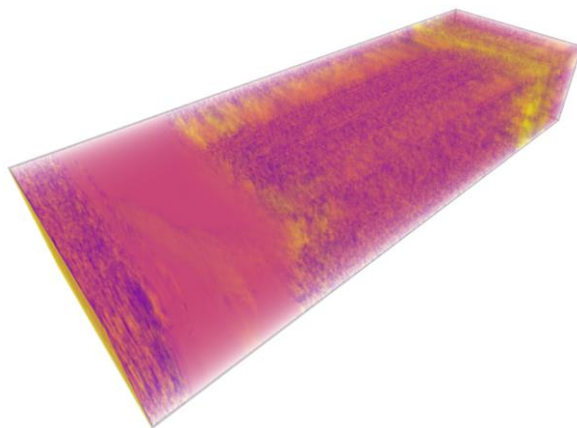


Frame 2

Multi-Field Data

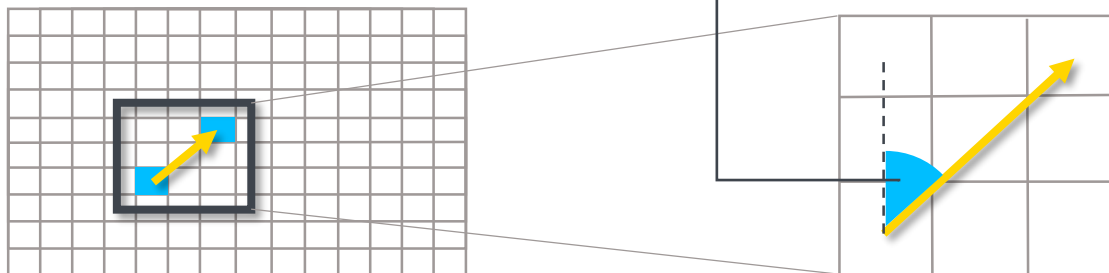


Gaze density



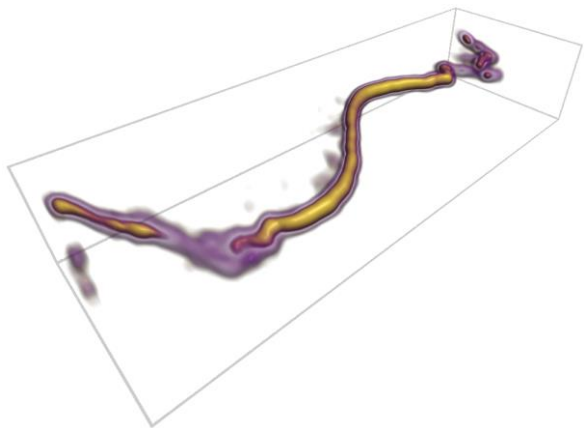
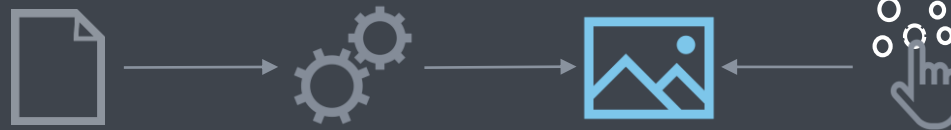
Flow vector angle

Flow data:

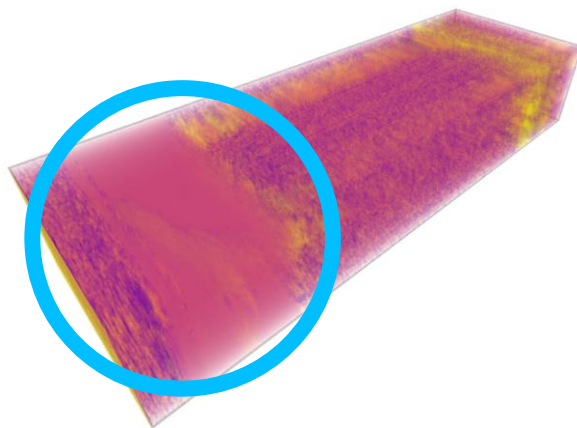


Frame 2

Multi-Field Data

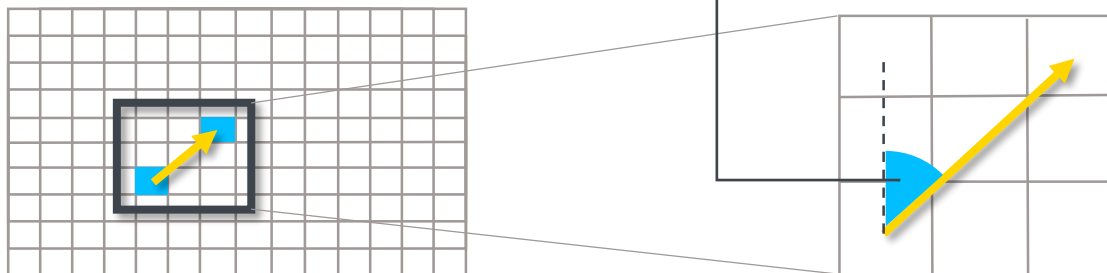


Gaze density



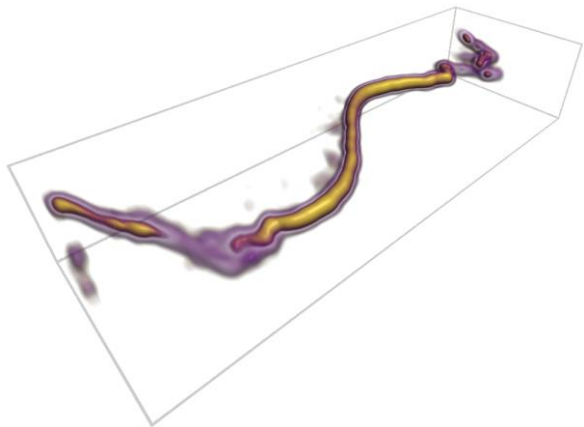
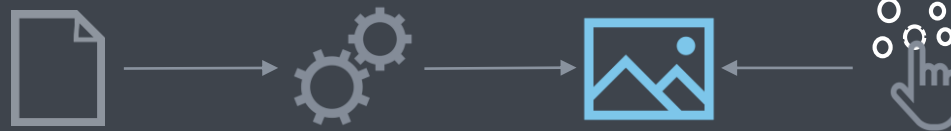
Flow vector angle

Flow data:

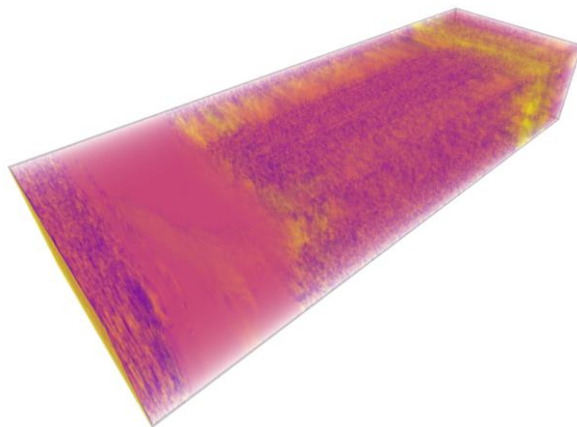


Frame 2

Multi-Field Data

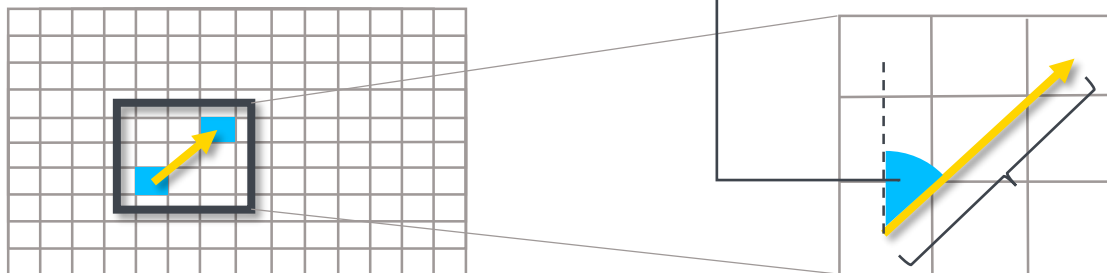


Gaze density



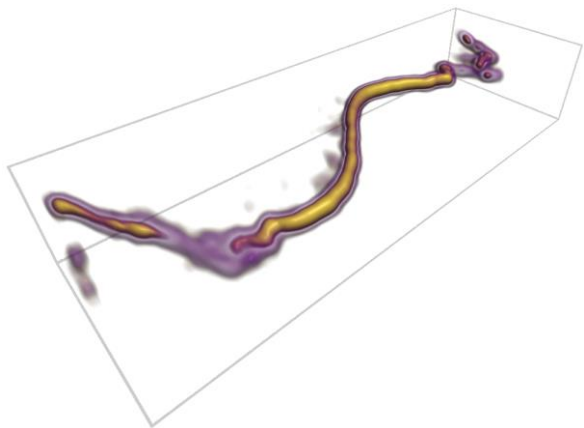
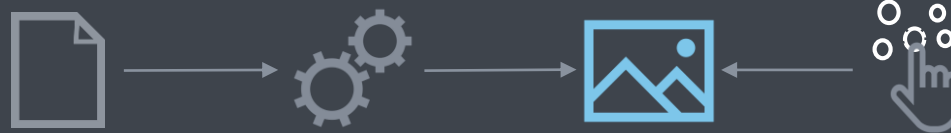
Flow vector angle

Flow data:

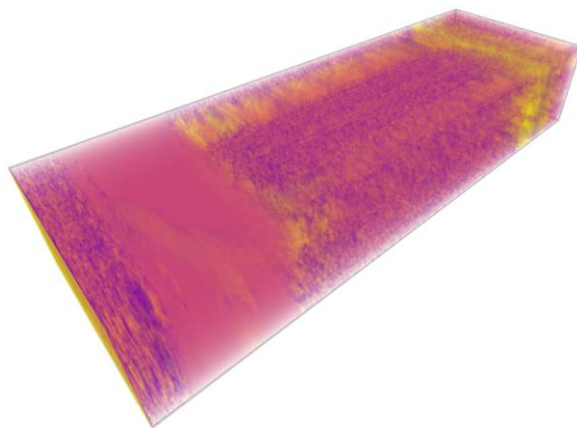


Frame 2

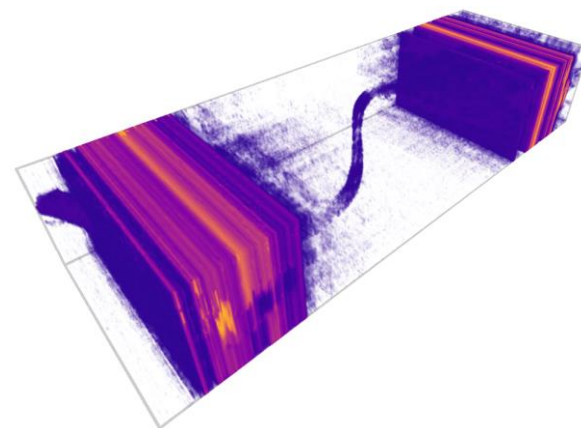
Multi-Field Data



Gaze density

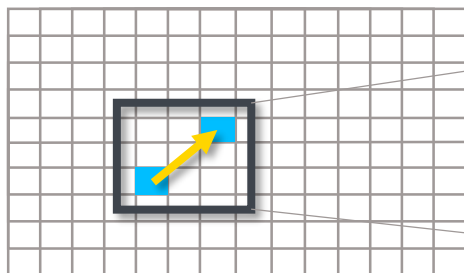


Flow vector angle

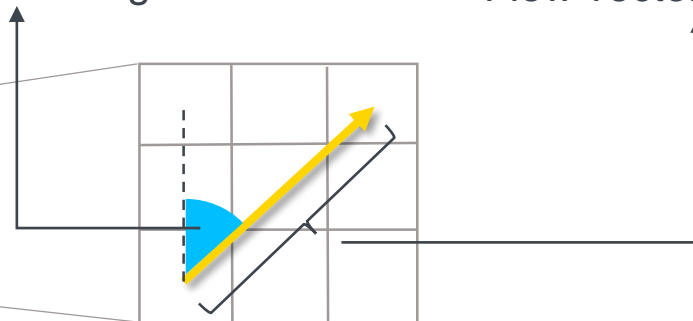


Flow vector magnitude

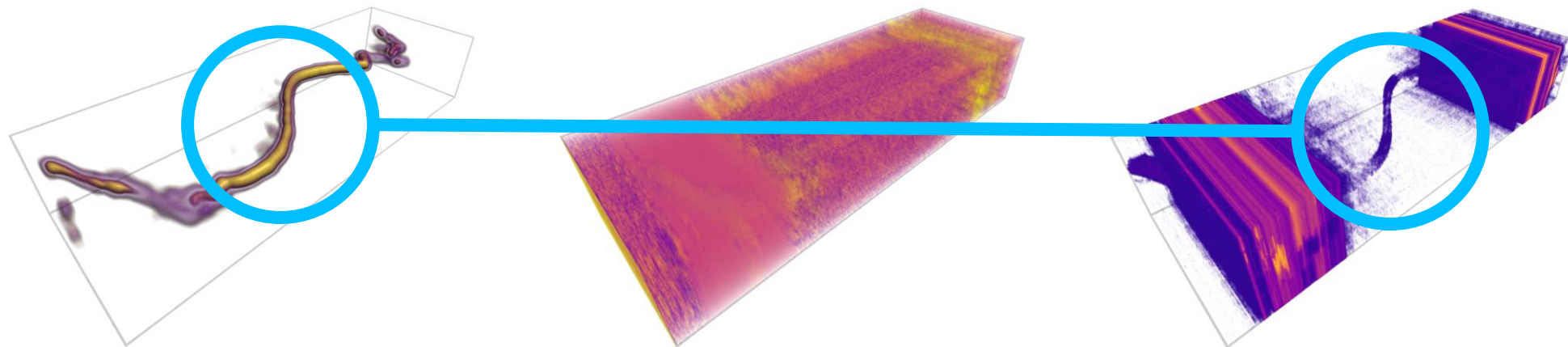
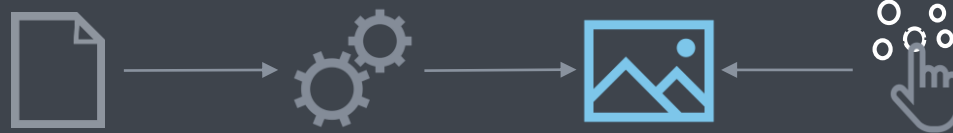
Flow data:



Frame 2



Multi-Field Data

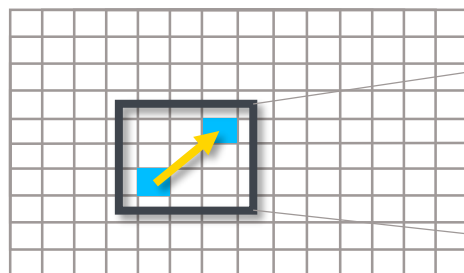


Gaze density

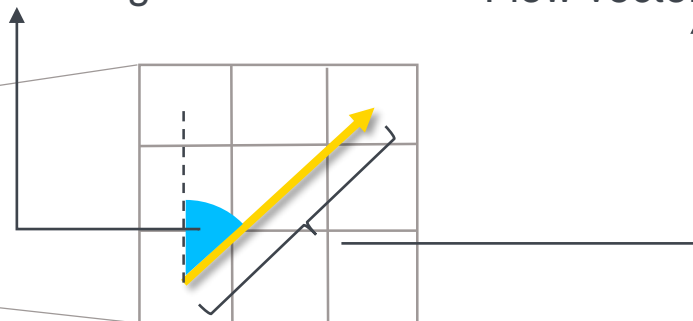
Flow vector angle

Flow vector magnitude

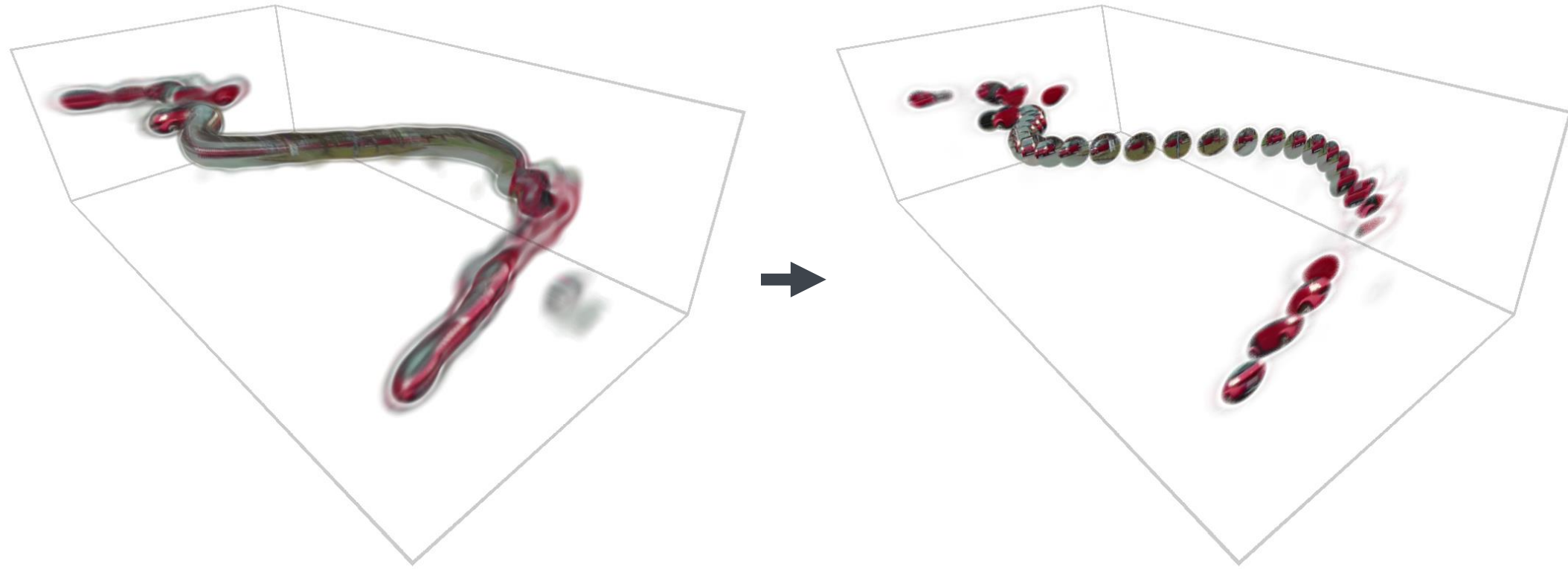
Flow data:



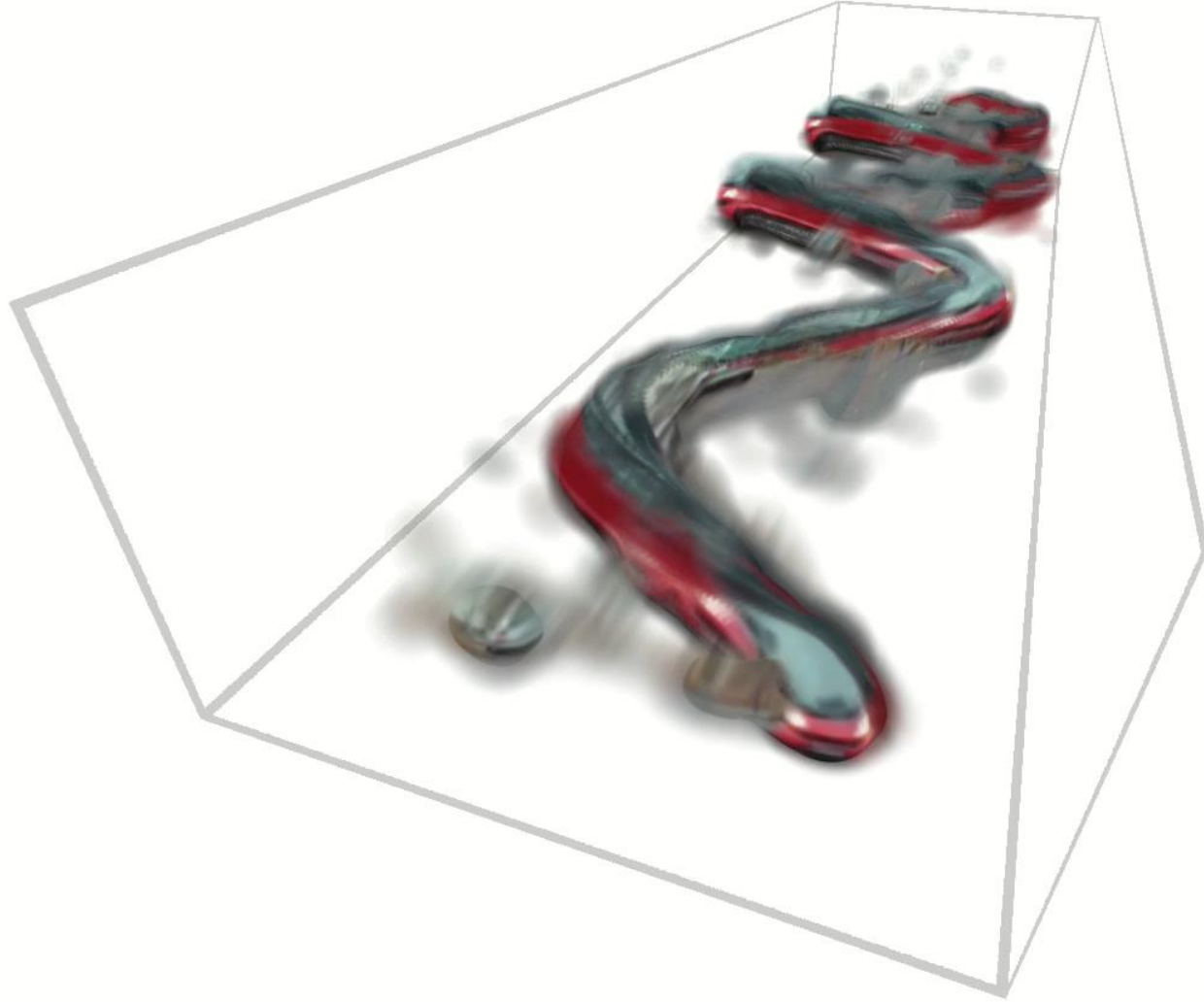
Frame 2



Volume Slices

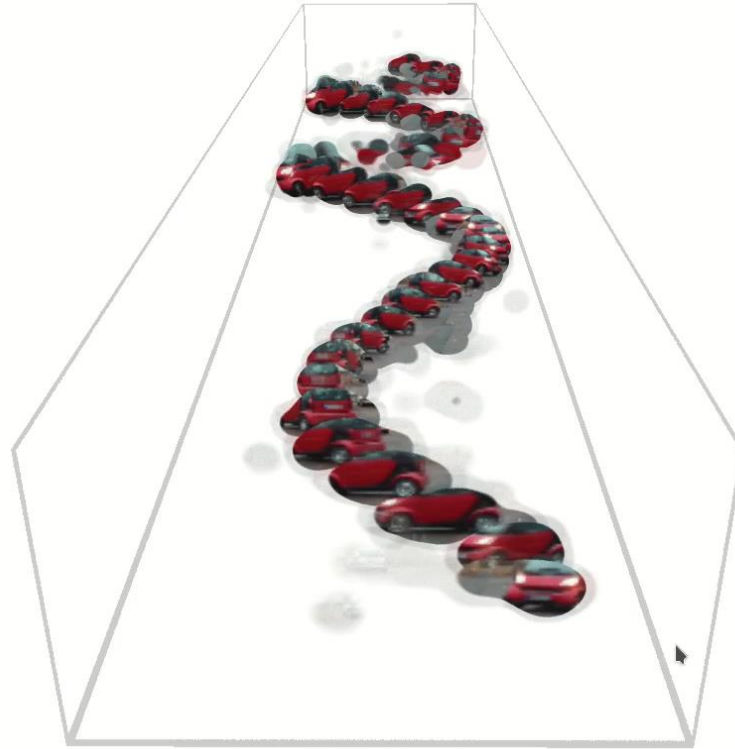


Volume Slices

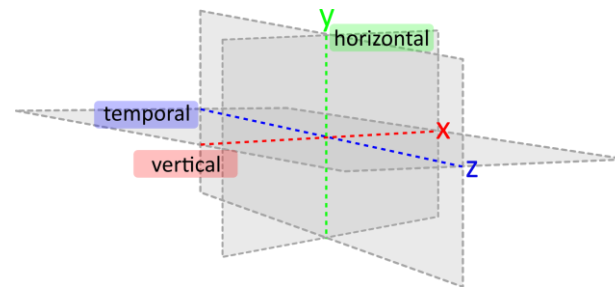


Data Exploration





Clipping Planes



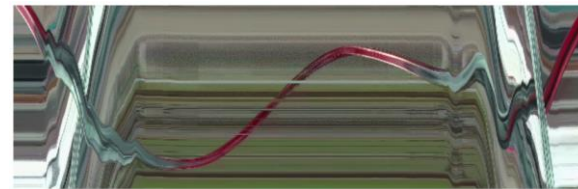
Clipping planes

Front (Z)



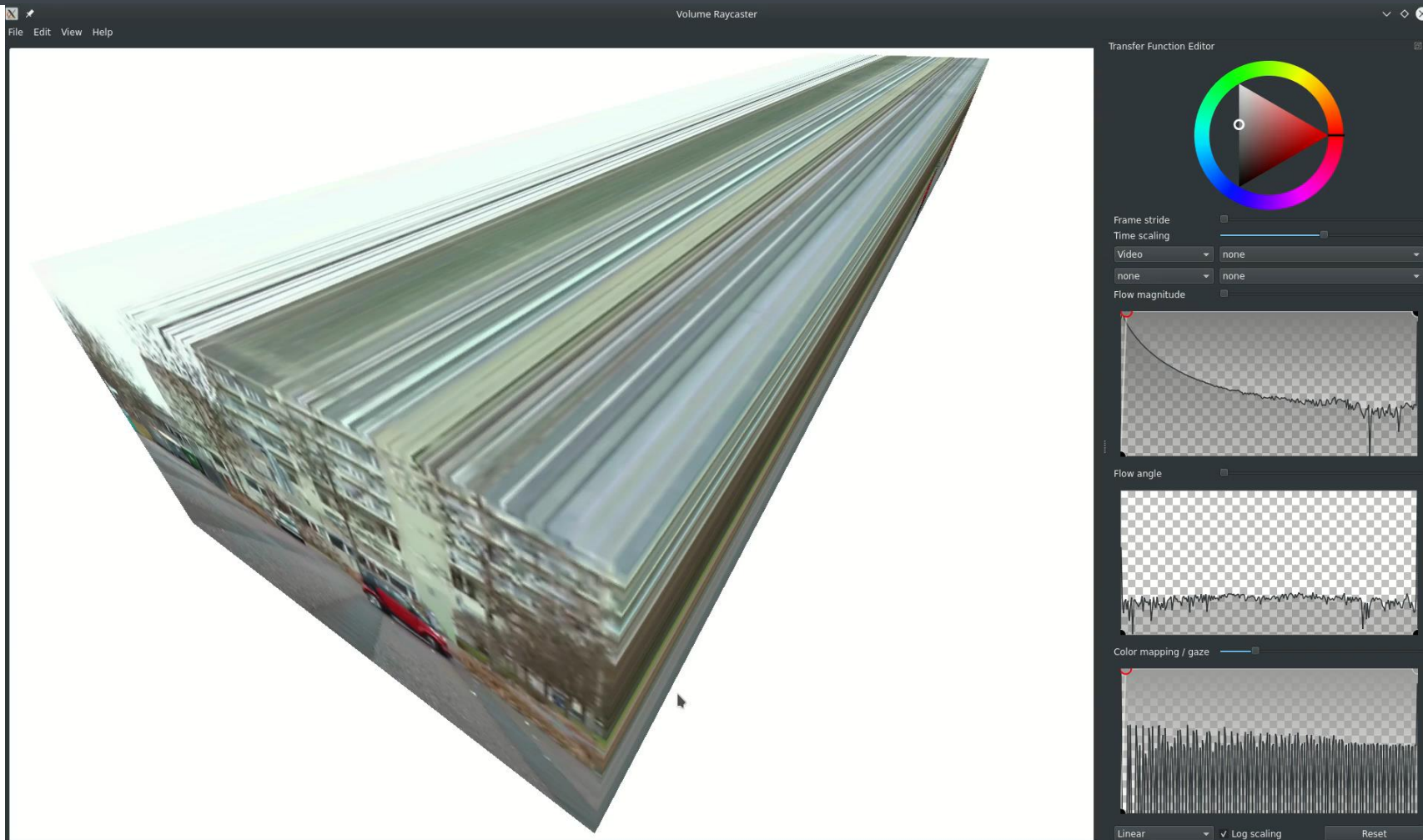
Side (X)

Koch et al., [ETRA 2018]

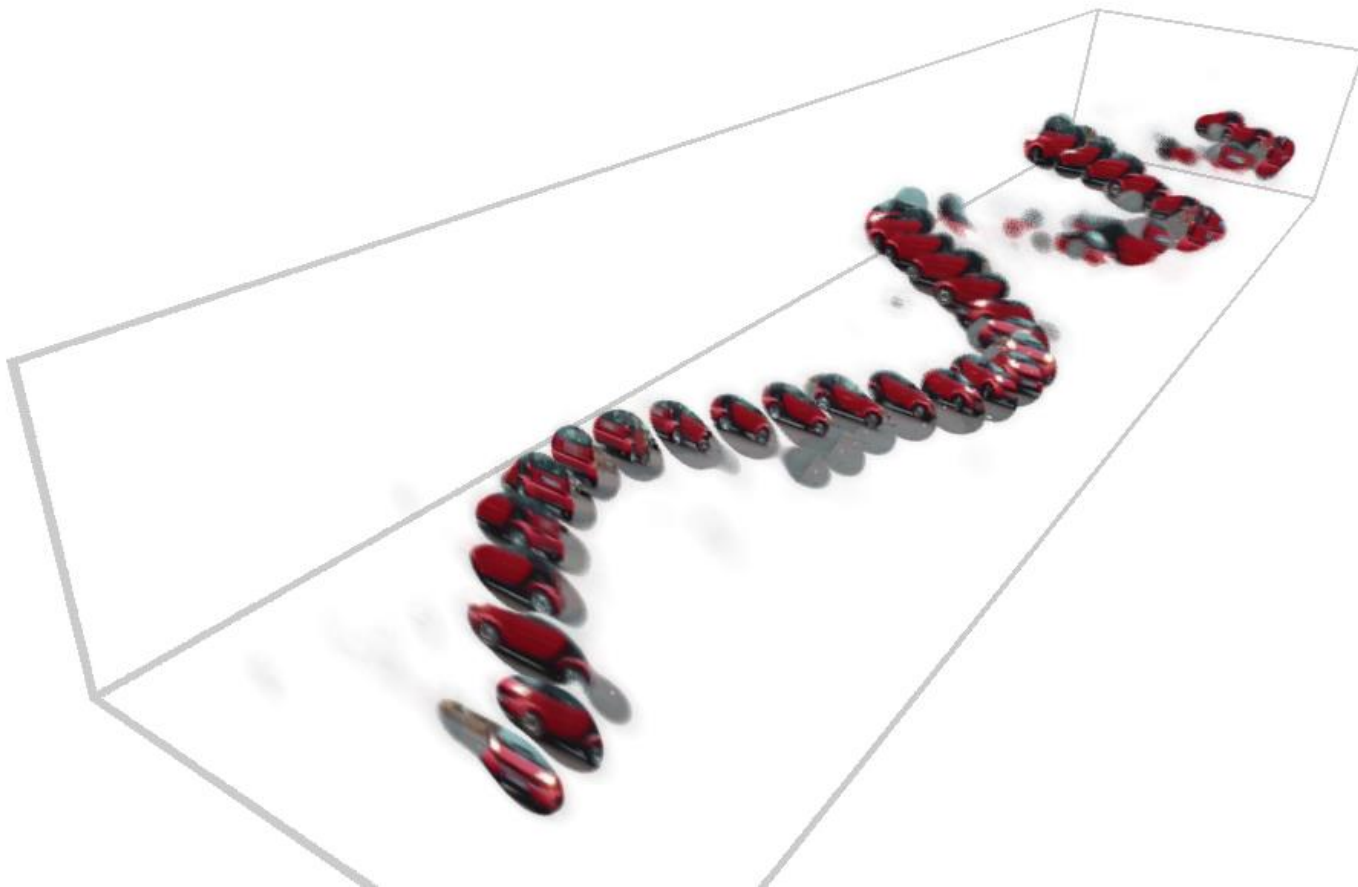


Top (Y)

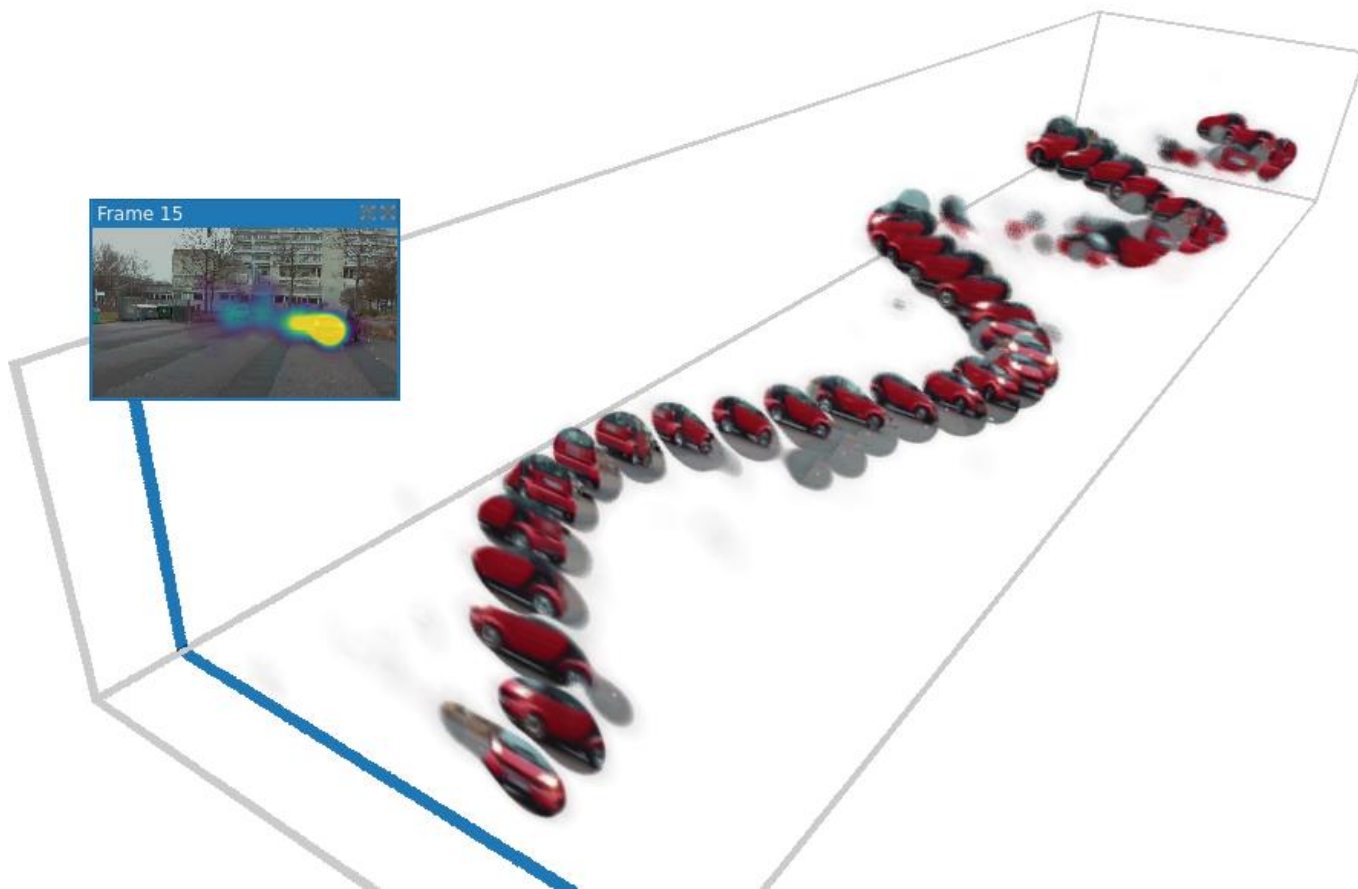
Transfer Functions



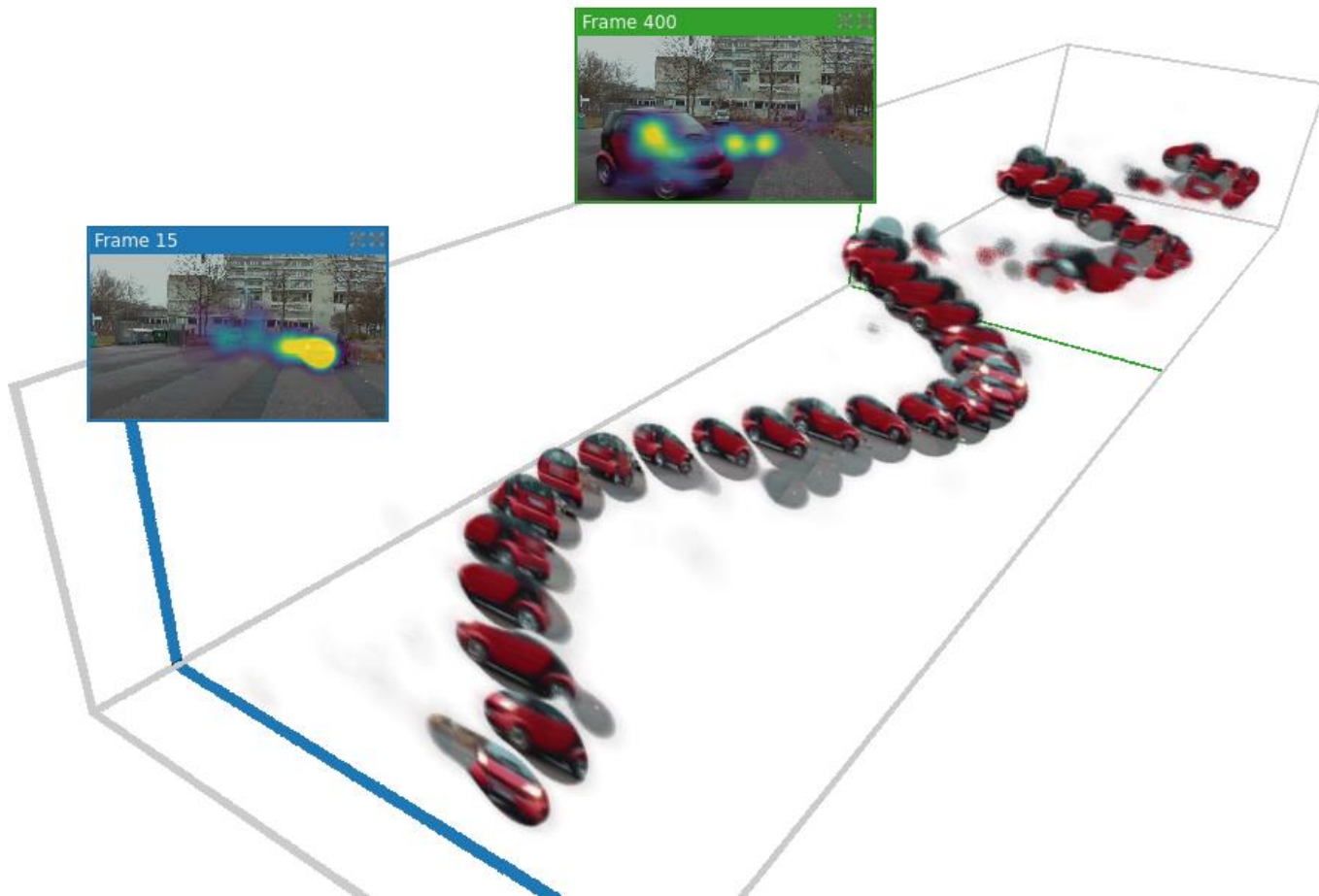
Annotations



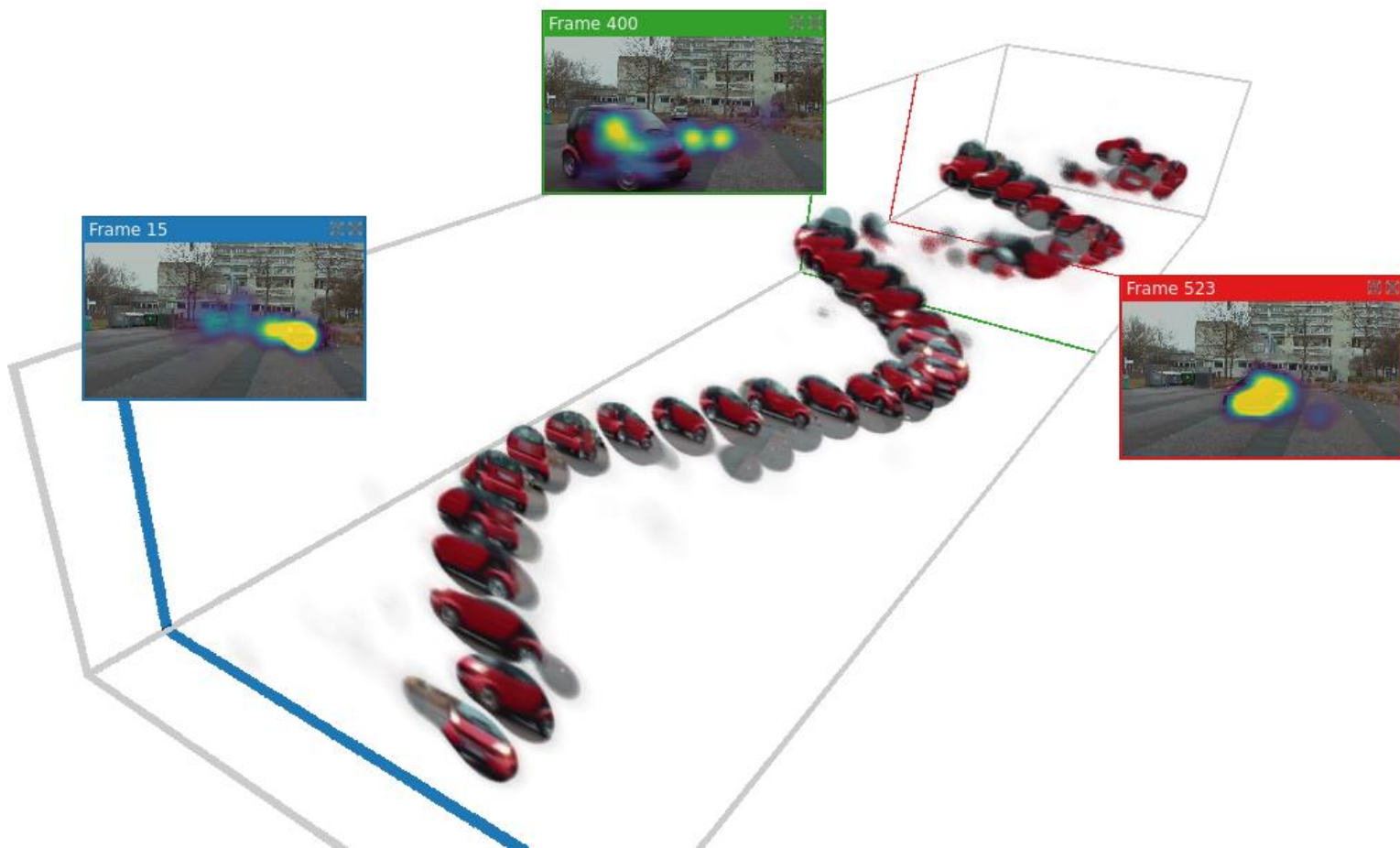
Annotations



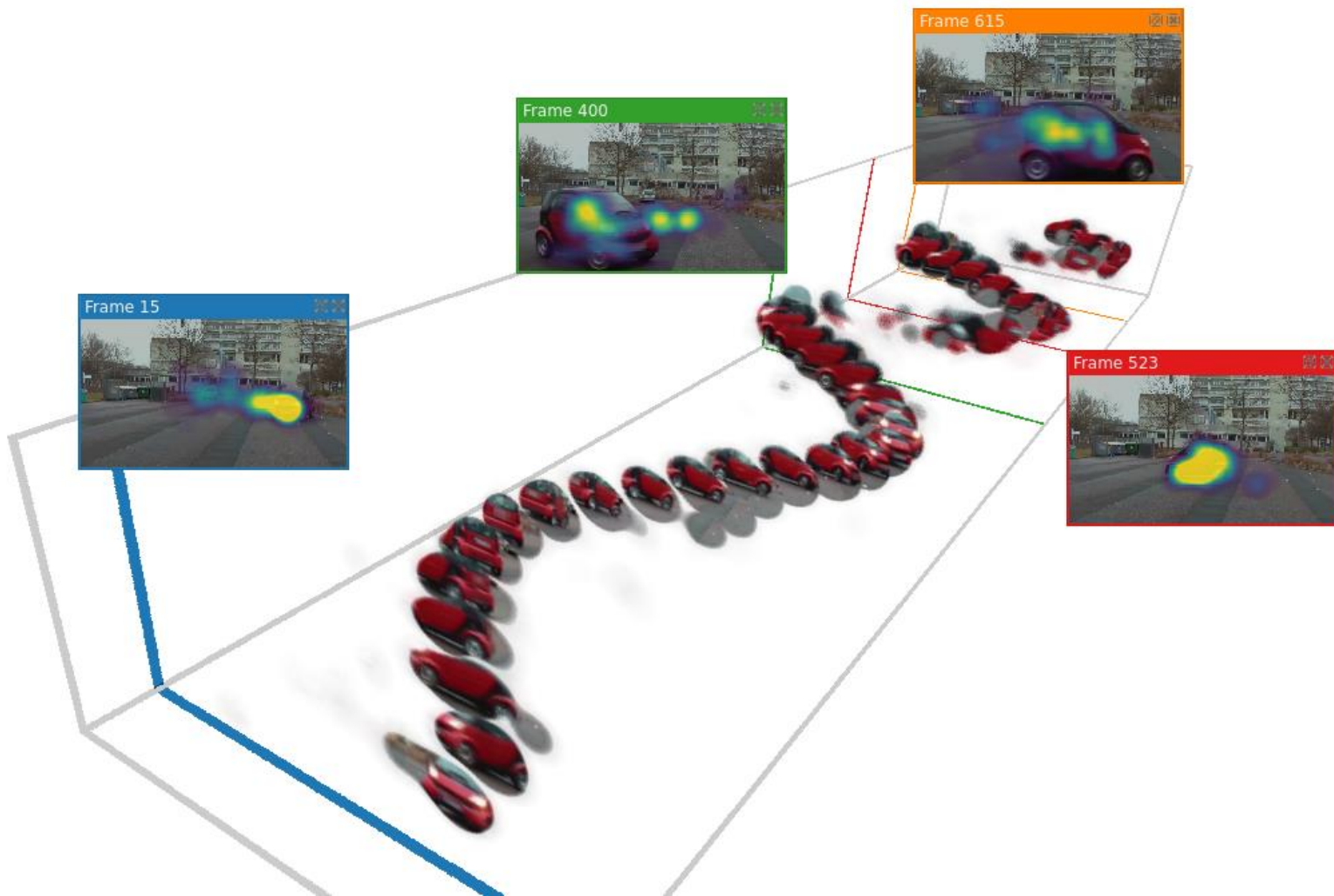
Annotations



Annotations

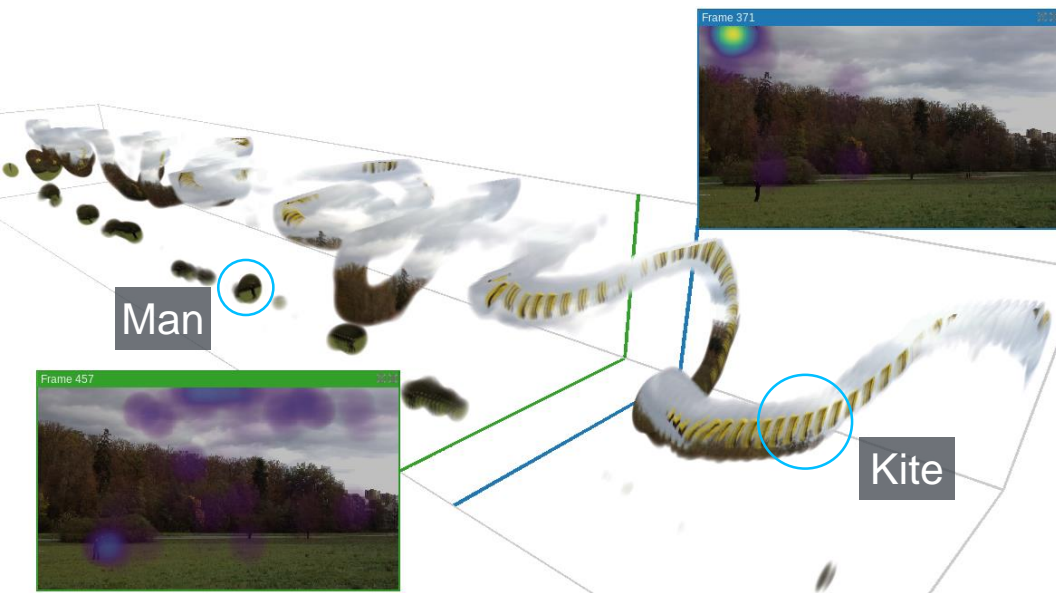


Annotations

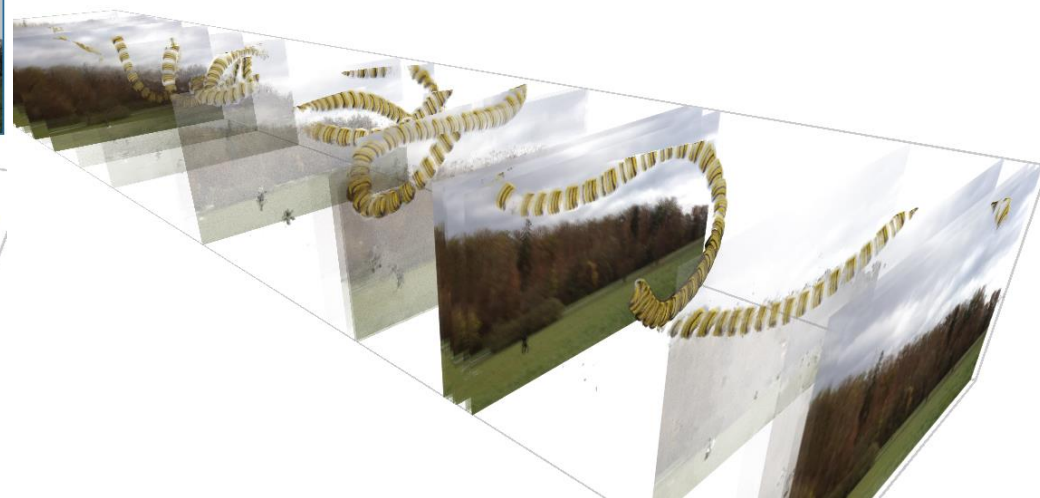


Examples

Example: Man Steering a Yellow Kite

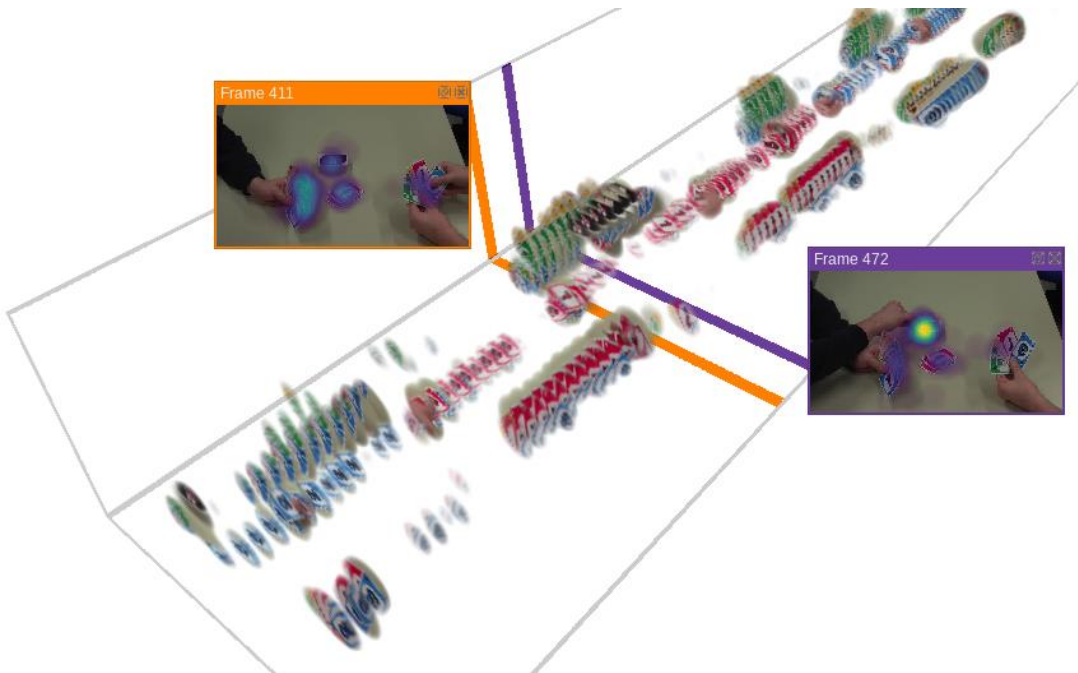


Filtered by gaze



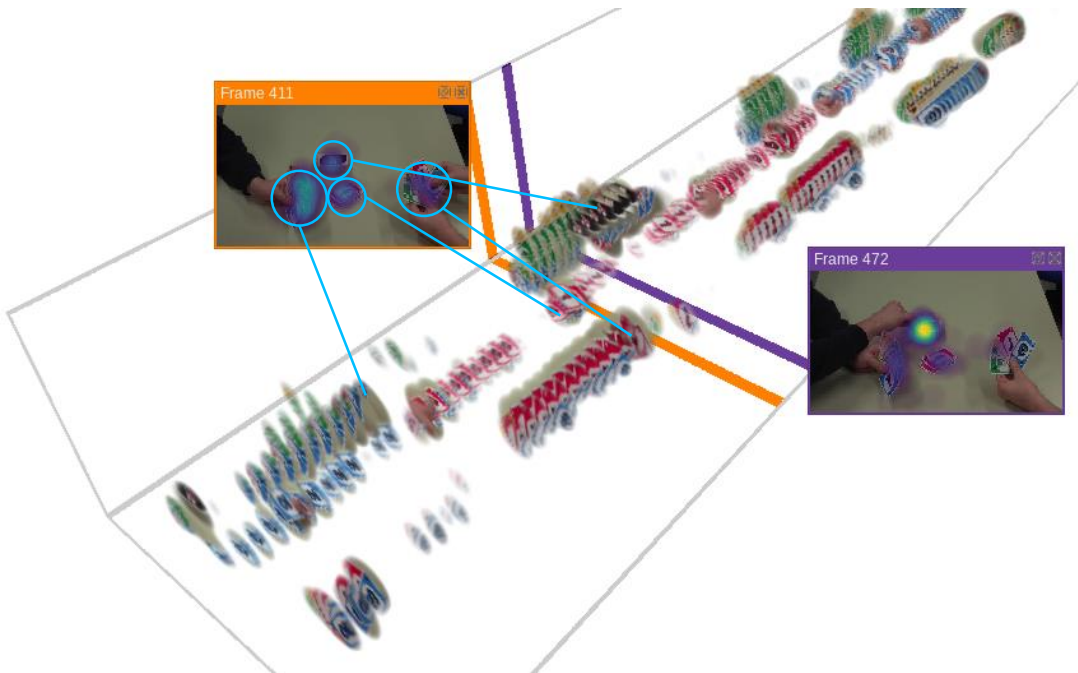
Filtered by flow

Example: UNO Card Game



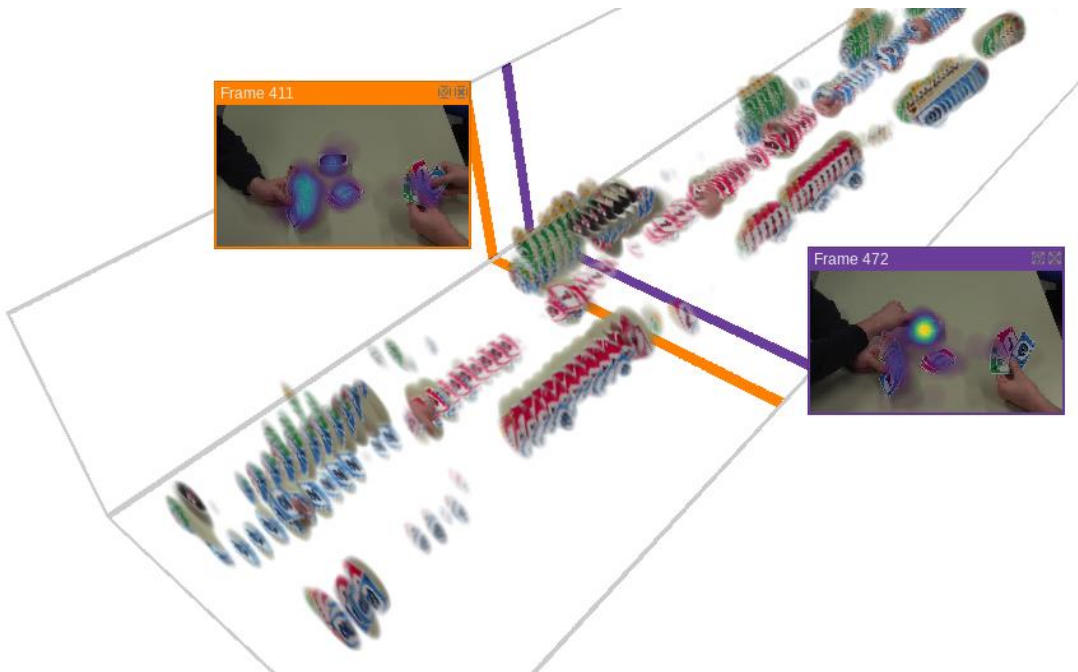
Filtered by gaze

Example: UNO Card Game

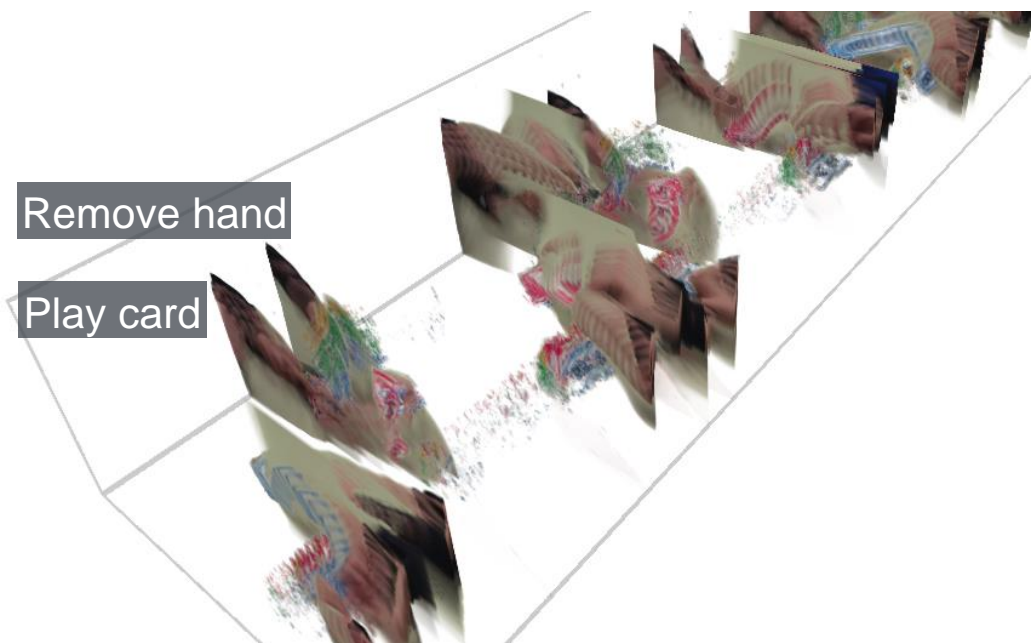


Filtered by gaze

Example: UNO Card Game



Filtered by gaze



Filtered by flow

Conclusion and Future Work

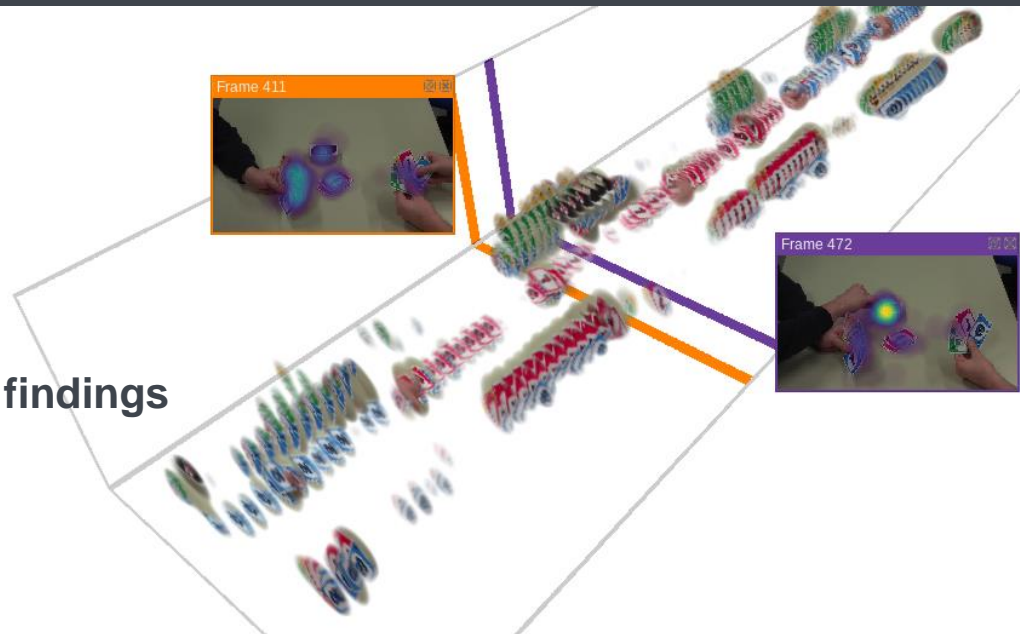
Space-time volume with multiple fields

- Video, gaze, optical flow
- Interactive navigation and filtering
- Annotations

Exploration, support statistics, dissemination of findings

Future work

- Transfer functions with presets
- Encode additional information, e.g. AOI labels
- Placement of annotation frames



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