

Register number	Register name	Usage
0	zero	Always zero
1	\$at	Reserved for the assembler
2 - 3	\$v0 - \$v1	Expression evaluation and procedure return results
4 - 7	\$a0 - \$a3	The first four parameters passed to a procedure. Not preserved across procedure calls
8 - 15	\$t0 - \$t7	Temporary registers. Not preserved across procedure calls

Register number	Register name	Usage
16 - 23	\$s0 - \$s7	Saved values. Preserved across procedure calls
24 - 25	\$t8 - \$t9	Temporary registers. Not preserved across procedure calls
26 - 27	\$k0 - \$k1	Reserved for kernel usage.
28	\$gp	Global pointer (pointer to global area)
29	\$sp	Stack pointer
30	\$fp	Frame pointer ^a
31	\$ra	Return address
	\$f0 - \$f2	Floating point procedure results
	\$f4 - \$f10	Temporary registers. Not preserved across procedure calls
	\$f12 - \$f14	The first two floating point parameters. Not preserved across procedure calls
	\$f16 - \$f18	Temporary floating point registers. Not preserved across procedure calls
	\$f20 - \$f30	Saved floating point values. Preserved across procedure calls