

Vladyslav Buldenko

Front-end developer



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🔗 vladbuldenko-web

🧠 SKILLS

JavaScript, Typescript, HTML5, CSS3, Sass (SCSS), Tailwind, BEM, React, Redux-toolkit, Fetch, REST API, Node.js, Express, SQL, PostgreSQL, MongoDB, Sequelize, Mongoose, Web sockets, OOP, Git, Webpack, Vite, Babel, Docker, ESLint, Prettier, English (Upper-Intermediate)

📖 COURSES

Fullstack course

Mate academy

02/2024 – present

Full Stack Open - Deep Dive Into Modern Web Development

The University of Helsinki

09/2022 – 01/2023

Frontend developer career path

Scrimba

06/2022 – 09/2022

Introduction to Computer Science

CS50

01/2022 – 05/2022

👤 PROFILE

I'm a full-stack developer with about a year of experience building web applications using JavaScript, TypeScript, React, Redux, Express.js, PostgreSQL, and MongoDB. Coming from a background in scientific research, I've developed analytical thinking and attention to detail, which I now apply to development. I'm passionate about creating intuitive, user-friendly applications and always looking to learn and improve. I'm excited to find an opportunity where I can grow, collaborate with experienced teams, and work on impactful projects.

👛 PROFESSIONAL EXPERIENCE

Full-Stack Developer

Private Entrepreneur Anzhela Morozova

08/2024 – 01/2025 | Kyiv, Ukraine

- Designed and developed a web application for a fitness studio, "Intensity," enabling training session reservations, subscription management, and role-based access for clients, trainers, and admins.
- Built a responsive front-end using React.js, TypeScript, and Redux Toolkit, ensuring an intuitive user experience
- Developed a back-end API with Express.js and Mongoose, implementing authentication, role-based authorization, and data management for users, abonements, and trainings.
- Integrated i18n support to make the application accessible to users in both the Ukrainian and English languages.
- Followed best coding practices, including modular architecture, reusable components, and state management patterns for maintainable and scalable code.
- Deployed and tested the application.

Research Fellow

Institute of bioorganic chemistry and petrochemistry of NAS of Ukraine

2015 – 2025 | Kiev, Ukraine

- Conducted scientific research in bioorganic chemistry, focusing on enzyme inhibition and drug development.
- Authored and submitted research reports, grant proposals, publications and project documentation in accordance with institutional requirements.
- Supervised a research project, managing a small team of researchers and overseeing the experimental design, data analysis, and reporting.

EDUCATION

Institute of bioorganic chemistry and petrochemistry of NAS of Ukraine

PHD in Bioorganic Chemistry

2015 – 2019 | Kiev, Ukraine

Nizhyn State Gogol University

Master's degree, Chemistry, Biology

2009 – 2015 | Nizhyn, Ukraine

AWARDS

Verkhovna Rada of Ukraine Prize awarded in 2021

Resolution of the Verkhovna Rada of Ukraine on the awarding of young scientists for the scientific work

“Development of novel modulators of phosphorylation and dephosphorylation of signaling proteins as potential drug candidates”.

INTERESTS

Learning | Reading | Fitness | Movies |
Video Games

PROJECTS

Intensity Studio

Full-stack web application for managing a fitness studio. It provides features for user interaction, data management, and localization, utilizing modern technologies for both the front-end and back-end development:

Technologies: Typescript, HTML, SCSS, Tailwind, React, React router, Redux toolkit, React-i18next, Express, Mongoose, Nodemailer.

Nice Gadgets

Fully responsive apple devices SPA, featuring a shopping cart and a favorites page. The application allows to browse through a catalog, add items to the cart, and mark favorite products for easy access:

Technologies: Typescript, HTML, SCSS, React, React router, React context.

2048 Game

Classic sliding puzzle game that challenges players to combine numbered tiles to reach the 2048 target tile:

Technologies: JavaScript, HTML, SCSS.

Luna

Landing page for a futuristic wireless speaker for the kickstarter campaign:

Technologies: HTML, SCSS, BEM, JavaScript.