



Vladyslav Buldenko

Frontend and Fullstack Developer

Ukraine, May 29, 1992

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Kyiv, Ukraine

Skills

- Typescript, JavaScript
- React, Redux-toolkit
- HTML5, CSS3, Sass (SCSS), BEM, Tailwind
- Node.js, Express
- Fetch, REST API, Web sockets
- SQL, PostgreSQL, Sequelize, MongoDB, Mongoose
- Git Webpack, Vite, Babel, Docker, Eslint, Prettier
- Basic OOP understanding, basic C knowledge
- English: Upper-Intermediate

Honor & Award

Verkhovna Rada of Ukraine Prize for young scientists awarded in 2021

Hobbies & Interest

- Learning
- Reading
- Movies

Links and Credentials

 [Linkedin](#)  [Github](#)

 [Website](#)

About

I am a fullstack developer with about 1 year of experience, proficient in JavaScript, TypeScript, React, Redux, HTML, CSS, and preprocessors. I am eager to grow in the field of web development. Currently, I am looking for a place where I can continuously develop my skills and expand my knowledge. I have a background in biology and bioorganic chemistry but my main interest is in frontend development, UI design as well as fullstack web apps.

Education

- | | |
|-------------|--|
| 2009 – 2015 | <ul style="list-style-type: none">● Nizhyn State Gogol University Master's degree, Chemistry, Biology |
| 2015 – 2019 | <ul style="list-style-type: none">● Institute of Bioorganic Chemistry of NASU Phd in bioorganic chemistry |
| 2023 – 2024 | <ul style="list-style-type: none">● Scrimba Frontend development career path |
| 2024 – 2025 | <ul style="list-style-type: none">● Mate academy Fullstack development |

Portfolio

● Intensity fitness studio app

[Demo](#) |  [Github code](#)

Fully responsive fullstack web application for managing a fitness studio. It provides features for user interaction, data management, and localization, utilizing modern technologies for both the front-end and back-end development.

● React phone catalog

[Demo](#) |  [Github code](#)

Apple gadgets catalog built with React, featuring a shopping cart and a favorites page. The app allows to browse through a catalog of phones, add items to the cart, and mark favorite products for easy access. The UI based on a Figma mockup.

● 2048 Game

[Demo](#) |  [Github code](#)

2048 Game is a classic sliding puzzle game that challenges players to combine numbered tiles to reach the 2048 target tile.

● Kickstarter landing page

[Demo](#) |  [Github code](#)

Landing page for a Kickstarter campaign, designed to attract potential backers and provide information about the project.