

PYTHON PRACTICAL

Practical No :- 01

A. Develop Program to understand the decision control structures of python.

1)

```
amount=0
```

```
units=int(input("Enter your units: "))
```

```
if units<=100:
```

```
    print("No charges ")
```

```
if units>100 and units<=200:
```

```
    amount=(units-100)*5
```

```
if units>200:
```

```
    amount=500+(units-200)*10
```

```
print("Electricity Bill =",amount)
```

2)

```
num=int(input("Enter any number :"))
```

```
last_digit=num%10
```

```
if(last_digit%3==0):
```

```
    print("{} is divisible by 3".format(last_digit))
```

```
else:
```

```
    print("{} is not divisible by 3".format(last_digit))
```

3)

```
per=int(input("Enter your percentage"))
```

```
if per>90:
```

```
    print("The having A grade in examination")
```

```
elif per>80 and per<=90:
```

```
    print("The having B grade in examination")  
elif per>=60 and per<=80:  
    print("The having c grade in examination")  
elif per<60:  
    print("The having D grade in examination")
```

Output:

```
===== RESTART: C:/Users/Admin/bill 1.py =====  
Enter your units: 100  
No charges  
Electricity Bill = 0  
Enter any number :100  
0 is divisible by 3  
Enter your percentage|
```

Practical No :-02

Develop the program to understand the looping statement.

1)

```
str=input("Enter any word")
```

```
vowels=0
```

```
for i in str:
```

```
    if( i=='a' or i=='e' or i=='i' or i=='o' or i=='u' or i=='A' or i=='E' or i=='I' or  
i=='O' or i=='U'):
```

```
        vowels=vowels+1
```

```
print("number of vowels are :")
```

```
print(vowels)
```

2)

```
no=int(input("Enter number to find factorial"))
```

```
fact=1
```

```
for i in range(1,no+1):
```

```
    fact=fact*i
```

```
print("Factorial of that no is :",fact)
```

3)

```
num=int(input("Enter any number to find sum of digits : "))
```

```
sum=0
```

```
while(num>0):
```

```
    reminder=num%10
```

```
    num=num//10
```

```
    sum=num+reminder
```

```
    print("Sum of the digit is=%d",sum)
```

Output:

[illegible]

Practical No :-03

Develop programs to learn different types of structures(list, dictionary, tuples in python.

1)Write a program to demonstrate list sequence.

Update the elements of the list

```
a = ['Ansh', 2, 35, 'code', 2.5]
print("Length of the list", len(a))
print("Before list",a)
a[0] = "ash"
print("After update list",a)
```

Add new elements in to the list – append() , insert()

```
a = ['Ansh', 2, 35, 'code', 2.5]
print("list",a)
print("Length of the list", len(a))
a.append("kash")
print("list",a)
print("Length of the list", len(a))
a.insert(1,25)
print("list",a)
print("Length of the list", len(a))
```

Removing elements from the list – remove() del

```
a = ['Ansh', 2, 35, 'code', 2.5]
print("list",a)
print("Length of the list", len(a))
b = a.pop(1)
print("element deleted using pop()",b)
print("list",a)
a.remove(35)
print("element deleted using remove()",a)
del a[1:3]
print("element deleted using del keyword",a)
```

Find out length of the list

```
a = ['Ansh', 2, 35, 'code', 2.5]
print("list",a)
print("Length of the list", len(a))
```

Find out maximum between list

```
a = [1,5,8,6,2]
print("Largest element of list", max(a))
```

Find out minimum between list

```
a = [1,5,8,6,2]
print("Smallest element of list", min(a))
```

Output:

```
===== RESTART: C:/Users/Admin/list.py =====
Length of the list 5
Before list ['Ansh', 2, 35, 'code', 2.5]
After update list ['ash', 2, 35, 'code', 2.5]
list ['Ansh', 2, 35, 'code', 2.5]
Length of the list 5
list ['Ansh', 2, 35, 'code', 2.5, 'kash']
Length of the list 6
list ['Ansh', 25, 2, 35, 'code', 2.5, 'kash']
Length of the list 7
list ['Ansh', 2, 35, 'code', 2.5]
Length of the list 5
element deleted using pop() 2
list ['Ansh', 35, 'code', 2.5]
element deleted using remove() ['Ansh', 'code', 2.5]
element deleted using del keyword ['Ansh']
list ['Ansh', 2, 35, 'code', 2.5]
Length of the list 5
Largest element of list 8
Smallest element of list 1
>>>
```

B. Write a program to demonstrate Tuple sequence.

Write a program to demonstrate Tuple sequence.

Creating Tuple

```
a=()
tup = tuple()
print(type(a))
print(type(tup))
```

Read the elements of the tuple from the user

```
lst=[]
a = int((input("Enter the size of tuple")))
for i in range(0,a):
    b = (input("Add tuple element"))
    lst.append(b)
```

```
tup = tuple(lst)
print(tup)
print(type(tup))
```

Print the elements using slice operator.

```
tup=('apple', 'realme', 'redmi', 'moto')
print(tup[:])
print(tup[:3])
print(tup[3:])
print(tup[::-1])
print(tup[-1:])
```

Deleting Tuple

```
tup = ('apple', 'realme', 'redmi', 'moto')
print("Tuple",tup)
del tup
```

Find out length of the Tuple

```
tup = ('apple', 'realme', 'redmi', 'moto')
print(tup)
print(" Length of Tuple",len(tup))
```

Find out maximum between list

```
tup = (25,80,74,62,250)
print(tup)
print(type(tup))
print(" Maximum of Tuple",max(tup))
```

Find out minimum between list

```
tup = (25,80,74,62,250)
print(tup)
print(" Minimum of Tuple",min(tup))
```

Output:

```
= RESTART: C:/Users/Admin/tuple.py
<class 'tuple'>
<class 'tuple'>
Enter the size of tuple3
Add tuple elementapple
Add tuple elementmango
Add tuple elementbanana
('apple', 'mango', 'banana')
<class 'tuple'>
('apple', 'realme', 'redmi', 'moto')
('apple', 'realme', 'redmi')
('moto',)
('moto', 'redmi', 'realme', 'apple')
('moto',)
Tuple ('apple', 'realme', 'redmi', 'moto')
('apple', 'realme', 'redmi', 'moto')
Length of Tuple 4
(25, 80, 74, 62, 250)
<class 'tuple'>
Maximum of Tuple 250
(25, 80, 74, 62, 250)
Minimum of Tuple 25
```

C. Demonstrate the Dictionary.

C. Demonstrate the dictionary

Creating Dictionary

```
dic={}
```

```
my_dict={"Car1": "Audi", "Car2":"BMW",
        "Car3":"Mercedes Benz","Car4":"Range Rover"}
```

```
print(type(dic))
```

```
print(my_dict)
```

```
print(type(my_dict))
```

Sort dictionary by values(Ascending and descending)

```
import operator
```

```
#
```

```
d = {1: 2, 3: 4, 4: 3, 2: 1, 0: 0}
```

```
#
```

```
s= sorted(d.items(), key=operator.itemgetter(1))
```

```
#
```



```

print('ascending order : ',s)
#
s1= dict( sorted(d.items(), key=operator.itemgetter(1),reverse=True))
#
print('descending order : ',s1)

# concatenate two dictionaries to create one

car1_model={'Mercedes':1960}
car2_model={'Audi':1970}
car2_model.update(car1_model)
print(car2_model)

# check whether the key exist or not

my_dict={"Car1": "Audi", "Car2":"BMW",
          "Car3":"Mercedes Benz","Car4":"Range Rover"}
#
key = input("Enter the key you want to search:\n")
#
if key in my_dict.keys():
    print("Present")
else:
    print("Not Present")

# iterate the keys of dictionary

my_dict={"Car1": "Audi", "Car2":"BMW",
          "Car3":"Mercedes Benz","Car4":"Range Rover"}
for x in my_dict:
    print(x)

# iterate the values of dictionary

my_dict={"Car1": "Audi", "Car2":"BMW",
          "Car3":"Mercedes Benz","Car4":"Range Rover"}
for x in my_dict.values():

```

```

print(x)

# iterate the items of dictionary

my_dict={"Car1": "Audi", "Car2":"BMW",
         "Car3":"Mercedes Benz","Car4":"Range Rover"}
for x in my_dict.items():
    print(x)

# remove the specific values

my_dict={"Car1": "Audi", "Car2":"BMW",
         "Car3":"Mercedes Benz","Car4":"Range Rover"}
print("Original Dict \n",my_dict)
my_dict.pop('Car3')
print("Element removed using pop \n",my_dict)
del my_dict['Car2']
print("Element removed using del keyword \n",my_dict)

```

Output:

```

= RESTART: C:/Users/Admin/(Ascending and descending).py
<class 'dict'>
{'Car1': 'Audi', 'Car2': 'BMW', 'Car3': 'Mercedes Benz', 'Car4': 'Range Rover'}
<class 'dict'>
ascending order : [(0, 0), (2, 1), (1, 2), (4, 3), (3, 4)]
descending order : {3: 4, 4: 3, 1: 2, 2: 1, 0: 0}
{'Audi': 1970, 'Mercedes': 1960}
Enter the key you want to search:

```

Practical No :- 04

Develop program to learn concept of functions scoping, recursion and list ,mutability.

→Function Scoping :-

1. # It is global function

```
x = "global"
def fun():
    print("It is global scope inside :", x)
fun()
print("It is global scope outside :", x)
```

It is local function

```
def myfunc():
    x = ("It is local variable")
    print(x)
```

myfunc()

Output:

```
= RESTART: C:/Users/Admin/local fuction.py
It is global scope inside : Nupur
It is global scope outside : Nupur
It is local variable
|
```

2. # It is recursion Function

```
def factorial(x):
    """This is a recursive function
    to find the factorial of an integer"""
    if x == 1:
        return 1
    else:
        return (x * factorial(x-1))
```

num = 3

```
print("The factorial of", num, "is", factorial(num))
```

Output:

```
===== RESTART: C:/Users/Admin/recursive function.py =  
The factorial of 3 is 6  
|
```

Practical No :- 05

D. Develop program to understand object oriented programming using python.

```
class Raisonni:
    def student(self):
        print("All Raisonni Students")
class Education(MCA):
    def division(self):
        print("Welcome")
```

```
e=Education()
e.student()
e.division()
```

Output:

```
= RESTART: C:/Users/Admin/k.py
All Raisonni Students
Welcome
```

Practical No :- 06

Develop programs for data structure algorithms using python.

1. Searching:-

#Linear Search

```
class linearsearch:
    ele=[]
    def get(self):
        self.a=int(input("Enter no of element you want to insert"))
        for i in range(0,self.a):
            b=(input("Add element you want to search"))
            self.ele.append(b)
    def search(self):
        c=int(input("Enter elemnt you want to search"))
        for i in range(0,self.a):
            if self.ele[i]==c:
                break;
        if i<self.a:
            print("Element found at index : ",i+1)
        else:
            print("Not Found .....")

s=linearsearch()
s.get()
s.search()
```

Output:

```
===== RESTART: C:/Users/Admin/linear.py =====
Enter no of element you want to insert1
Add element you want to search0
Enter elemnt you want to search0
Element found at index : 1
```

2. Sorting :-

#Bubble Sort

```
class sort:
    ele=[]
```

```

def get(self):
    self.a=int(input("Enter no of element you want to insert"))
    for i in range(0,self.a):
        b=int((input("Add element you want to sort")))
        self.ele.append(b)
    print(self.ele)
def bsort(self):
    for i in range(0,self.a):
        for j in range(0,self.a-i-1):
            if self.ele[j]>self.ele[j+1]:
                temp=self.ele[j]
                self.ele[j]=self.ele[j+1]
                self.ele[j+1]=temp
def show(self):
    print("Sorted list")
    print(self.ele)
s=sort()
s.get()
s.bsort()
s.show()

```

Output:

```

===== RESTART: C:/Users/Admin/sort.py =====
Enter no of element you want to insert1
Add element you want to sort2
[2]
Sorted list
[2]

```

Practical:-7

1.Develop program to learn GUI programming using Tkinter

```
from tkinter import *
```

```
base = Tk()
```

```
base.geometry("500x500")
```

```
base.title("registration form")
```

```
lb1= Label(base, text="Enter Name", width=10, font=("arial",12))
```

```
lb1.place(x=20, y=120)
```

```
en1= Entry(base)
```

```
en1.place(x=200, y=120)
```

```
lb3= Label(base, text="Enter Email", width=10, font=("arial",12))
```

```
lb3.place(x=19, y=160)
```

```
en3= Entry(base)
```

```
en3.place(x=200, y=160)
```

```
lb4= Label(base, text="Contact Number", width=13,font=("arial",12))
```

```
lb4.place(x=19, y=200)
```

```
en4= Entry(base)
```

```
en4.place(x=200, y=200)
```

```
lb5= Label(base, text="Select Gender", width=15, font=("arial",12))
```

```
lb5.place(x=5, y=240)
```

```
vars = IntVar()
```

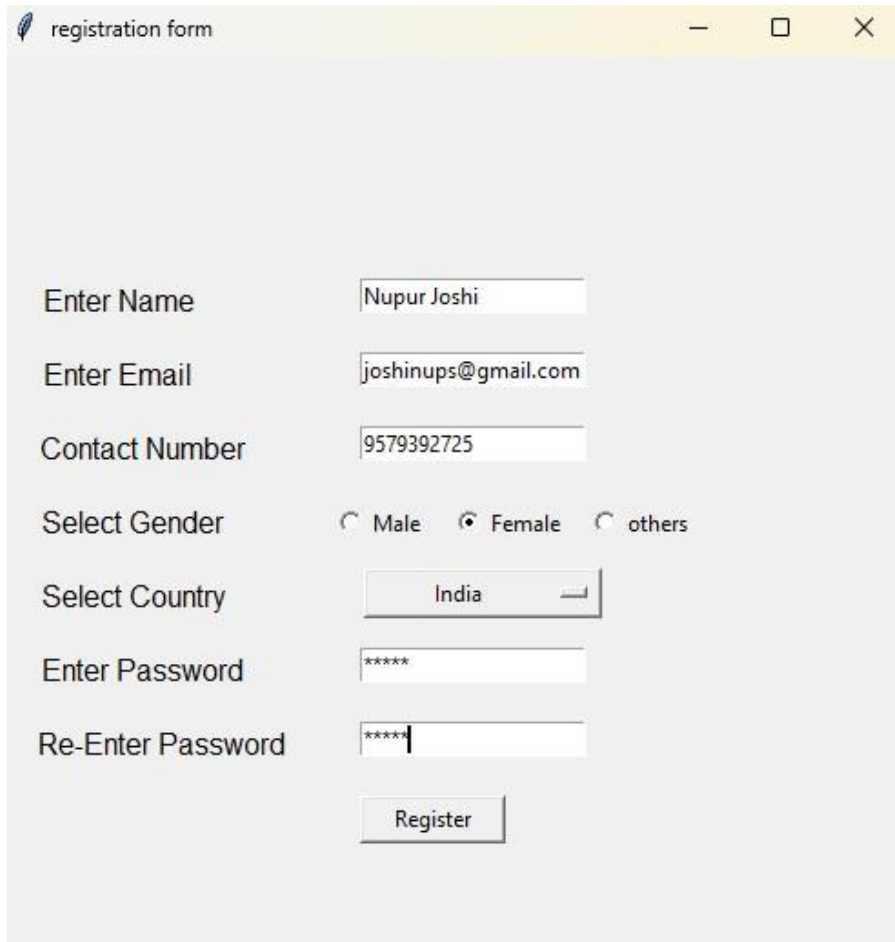
```
Radiobutton(base, text="Male", padx=5,variable=vars, value=1).place(x=180,  
y=240)
```

```
Radiobutton(base, text="Female", padx =10,variable=vars,  
value=2).place(x=240,y=240)
```



```
Radiobutton(base, text="others", padx=15, variable=vars,  
value=3).place(x=310,y=240)  
  
list_of_centry = ("United States", "India", "Nepal", "Germany")  
  
cv = StringVar()  
  
drplist= OptionMenu(base, cv, *list_of_centry)  
  
drplist.config(width=15)  
  
cv.set("United States")  
  
lb2= Label(base, text="Select Country", width=13,font=("arial",12))  
lb2.place(x=14,y=280)  
  
drplist.place(x=200, y=275)  
  
lb6= Label(base, text="Enter Password", width=13,font=("arial",12))  
lb6.place(x=19, y=320)  
  
en6= Entry(base, show='*')  
en6.place(x=200, y=320)  
  
lb7= Label(base, text="Re-Enter Password", width=15,font=("arial",12))  
lb7.place(x=21, y=360)  
  
en7 =Entry(base, show='*')  
en7.place(x=200, y=360)  
  
Button(base, text="Register", width=10).place(x=200,y=400)  
  
base.mainloop()
```

Output:



A screenshot of a web browser window titled "registration form". The form contains the following fields and controls:

- Enter Name:** A text input field containing "Nupur Joshi".
- Enter Email:** A text input field containing "joshinups@gmail.com".
- Contact Number:** A text input field containing "9579392725".
- Select Gender:** Three radio button options: "Male", "Female" (which is selected), and "others".
- Select Country:** A dropdown menu showing "India".
- Enter Password:** A text input field containing six asterisks "*****".
- Re-Enter Password:** A text input field containing six asterisks "*****".
- Register:** A button located below the password fields.

Practical:-9

Demonstrate the concept of exception handling programs For Try Catch And Finally :

1) Try and Catch :

```
n = int(input("enter 1st no: "))
m = int(input("enter 2nd no: "))
try:
    x = n/m
except ZeroDivisionError:
    print("Sorry ! You are dividing by zero ")
else:
    print("Division of two nos. is : ",x)
```

2) Try and Finally:

```
n = int(input("enter 1st no: "))
m = int(input("enter 2nd no: "))
try:
    x = n/m
    print("Division of two nos. is : ",x)
except ZeroDivisionError:
    print("Sorry ! You are dividing by zero ")
finally:
    print("This statement execute anyways")
```

Output:

```
===== RESTART: C:/Users/Admin/trycatch.py =====
enter 1st no: 10
enter 2nd no: 20
Division of two nos. is : 0.5
enter 1st no: 30
enter 2nd no: 40
Division of two nos. is : 0.75
This statement execute anyways
```

Practical 10

E. Demonstrate implementation of the Anonymous Function Lambda.

A. Simple Lambda

```
x = lambda a, b, c : a + b + c
```

```
print(x(5, 6, 2))
```

Output:

```
===== RESTART: C:/Users/Admin/simple.py =====  
13
```

B. Cube Lambda

Python code to illustrate cube of a number

showing difference between def() and lambda().

```
def cube(y):
```

```
    return y*y*y
```

```
lambda_cube = lambda y: y*y*y
```

using the normally

defined function

```
print(cube(5))
```

using the lambda function

```
print(lambda_cube(5))
```

OR

```
def cube(y):
```

```
    return y*y*y
```

```
c = int(input("Enter the no: "))
```

```
lambda_cube = lambda y: y*y*y
```

```
print("Lanbda Cube is: ",lambda_cube())
```

Output:

```
===== RESTART: C:/Users/Admin/hbfhdfv.py =====  
125  
125
```

Practical 11

Demonstrate implementation Mapping Functions over Sequences.

```
def mul(i):  
    return i * i  
  
num = (3, 5, 7, 11, 13)  
  
update = map(mul, num)#map(square,num)  
  
print(update)  
  
# making the map object readable  
  
mul_output = list(update)  
  
print(mul_output)
```

Output:

```
===== RESTART: C:/Users/Admin/Mapping Functions over Sequences..py ===  
<map object at 0x000001FC46D737C0>  
[9, 25, 49, 121, 169]  
|
```

Practical 12

Demonstrate implementation functional programming tools such as filter And Reduce

a) *****
scores = [66, 90, 68, 59, 76, 60, 88, 74, 81, 65]

```
def is_A_student(score):
```

```
    return score > 75
```

```
over_75 = list(filter(is_A_student, scores))
```

```
print(over_75)
```

b) *****
dromes = ("demigod", "rewire", "madam", "freer", "anutforajaroftuna", "kiosk")

```
palindromes = list(filter(lambda word: word == word[::-1], dromes))
```

```
print(palindromes)
```

c) *****
Python 3

```
from functools import reduce
```

```
numbers = [3, 4, 6, 9, 34, 12]
```

```
def custom_sum(first, second):
```

```
    return first + second
```

```
result = reduce(custom_sum, numbers)
```

```
print(result)
```

d) *****
from functools import reduce

```
numbers = [3, 4, 6, 9, 34, 12]
```

```
def custom_sum(first, second):
```

```
    return first + second
```

```
result = reduce(custom_sum, numbers, 10)
```

```
print(result)
```

Output:

```
= RESTART: C:/Users/Admin/programming tools such as filter And Reduce.py  
[90, 76, 88, 81]  
['madam', 'anutforajaroftuna']  
68  
78
```


Practical 13

Demonstrate the Module Creation, Module usage, Module Namespaces, Reloading Modules, Module Packages, Data Hiding in Modules.

a) **Module Creation:**

```
def add(a, b):  
    """This program adds two  
    numbers and return the result"""  
    result = a + b  
    return result  
import math  
print("The value of pi is", math.pi)  
import math as m  
print("The value of pi is", m.pi)  
#from...import statement  
from math import pi  
print("The value of pi is", pi)  
from math import *  
print("The value of pi is", pi)
```

Output:

```
= RESTART: C:/Users/Admin/Reloading Modules, Module Packages, Data Hiding in Modules..py  
The value of pi is 3.141592653589793  
The value of pi is 3.141592653589793  
The value of pi is 3.141592653589793  
The value of pi is 3.141592653589793
```