

NECEROS.COM
1.12ABILITY SCORE NOTES & RACIAL NOTES

COMBAT NOTES & MODIFIERS

ARMOR PENALTY	
MAX DEX	
SPELL FAILURE	

CLASS FEATURES, RACIAL FEATURES, FEATS AND CHARACTER FEATURES

ARMOR & SHIELD

WEAPONS & ATTACKS

MARK A ☐ TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS.
SKILLS MARKED WITH ♦ ARE APPLIED ARMOR CHECK PENALTIES

EXPERIENCE

SLOW ☐ MEDIUM ☐ FAST ☐

INIT
INITIATIVE

DR
DAMAGE REDUCTION

SR
SPELL RESIST

AP ACTION POINTS

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RESISTANCESRESISTANCES

PROFICIENCIES

[illegible]

WORN EQUIPMENT	
EQUIPMENT SLOTS FOR MAGIC ITEMS	
HEAD	
FACE	
THROAT	
SHOULDERS	
BODY	
TORSO	
ARMS	
HANDS	
RING	
RING	
WAIST	
FEET	

WEALTH	
CURRENCY	TREASURE
P	
G	
S	
C	
OTHER	

BAGS & CONTAINERS			
DATE	CONTAINER	VOLUME	WEIGHT

NOTES

ABILITY DCs

SAVE DC

LEVEL

MAXIMUM SPELLS PER DAY

TOTAL KNOWN

		TOTAL	CLASS BONUS	ABILITY BONUS		
	0					
	1st					
	2nd					
	3rd					
	4th					
	5th					
	6th					
	7th					
	8th					
	9th					

SHORT:
25ft +
5ft / 2 LVL

MEDIUM:
100ft +
10ft / LVL

LONG:
400ft +
40ft / LVL

POWER POINTS

CLASS

ABILITY

OTHER

POINTS USED

FAMILIAR & COMPANION

SPECIAL QUALITIES

NAME

RACE/TEMPLATE

CLASS

LEVEL/HD

ABILITY TOTAL

DEFENSES TOTAL

HP TOTAL

STR STRENGTH

DEX DEXTERITY

CON CONSTITUTION

INT INTELLIGENCE

WIS WISDOM

CHA CHARISMA

AC ARMOR CLASS

FORT FORTITUDE

REF REFLEX

WILL WILLPOWER

SPD SPEED

CMB MODIFIER

CMD MODIFIER

ATTACK

1ST

ATTACK BONUSES 2ND

3RD

4TH

DAMAGE & CRIT

SPELLS & POWERS														
LEVEL	NAME & DESCRIPTION	SAVE DC	SR	PG	LEVEL	NAME & DESCRIPTION	SAVE DC	SR	PG					