

NECEROS.COM
1.12ABILITY SCORE NOTES & RACIAL NOTES

COMBAT NOTES & MODIFIERS

ARMOR PENALTY	
MAX DEX	
SPELL FAILURE	

SPELL FAILURE	
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		SKILLS				ARMOR PENALTY
CLASS		TOTAL	RANKS	ABILITY TRAINED		
<input type="checkbox"/> ACROBATICS ♦	DEX					
<input type="checkbox"/> APPRAISE	INT					
<input type="checkbox"/> BLUFF	CHA					
<input type="checkbox"/> CLIMB ♦	STR					
<input type="checkbox"/> CRAFT:	INT					
<input type="checkbox"/> CRAFT:	INT					
<input type="checkbox"/> DIPLOMACY	CHA					
<input type="checkbox"/> DISABLE DEVICE ♦	DEX					
<input type="checkbox"/> DISGUISE	CHA					
<input type="checkbox"/> ESCAPE ARTIST ♦	DEX					
<input type="checkbox"/> FLY ♦	DEX					
<input type="checkbox"/> HANDLE ANIMAL	CHA					
<input type="checkbox"/> HEAL	WIS					
<input type="checkbox"/> INTIMIDATE	CHA					
<input type="checkbox"/> KN:	INT					
<input type="checkbox"/> KN:	INT					
<input type="checkbox"/> KN:	INT					
<input type="checkbox"/> KN:	INT					
<input type="checkbox"/> KN:	INT					
<input type="checkbox"/> KN:	INT					
<input type="checkbox"/> KN:	INT					
<input type="checkbox"/> LINGUISTICS	INT					
<input type="checkbox"/> PERCEPTION	WIS					
<input type="checkbox"/> PERFORM	CHA					
<input type="checkbox"/> PROFESSION:	WIS					
<input type="checkbox"/> RIDE ♦	DEX					
<input type="checkbox"/> SENSE MOTIVE	WIS					
<input type="checkbox"/> SLEIGHT OF HAND ♦	DEX					
<input type="checkbox"/> SPELLCRAFT	INT					
<input type="checkbox"/> STEALTH ♦	DEX					
<input type="checkbox"/> SURVIVAL	WIS					
<input type="checkbox"/> SWIM ♦	STR					
<input type="checkbox"/> USE MAGIC DEVICE	CHA					
<input type="checkbox"/>						
<input type="checkbox"/>						
<input type="checkbox"/>						

EXPERIENCE SLOW <input type="checkbox"/> MEDIUM <input type="checkbox"/> FAST <input type="checkbox"/>			/			
INIT INITIATIVE			SPEED	FLY	SWIM	CLIMB
DR DAMAGE REDUCTION						
SR SPELL RESIST						
AP ACTION POINTS						
RESISTANCES						
RESISTANCES						

ARMOR & SHIELD		ENHANCE	AC BONUS	MAX DEX	PENATLY	SPELL FAIL	TYPE	SIZE	MATERIAL	PROFICIENCIES				

WEAPONS & ATTACKS	ENHANCE	ATTACK MODIFIERS							DAMAGE	CRIT	RANGE	SIZE	TYPE	AMMO & NOTES
		1ST	2ND	3RD	4TH	5TH	6TH	7TH						

FAMILIAR & COMPANION				SPECIAL QUALITIES
NAME				
RACE/TEMPLATE				
CLASS		LEVEL/HD		
ABILITY	TOTAL	DEFENSES	TOTAL	
STR STRENGTH		AC ARMOR CLASS		
DEX DEXTERITY		FORT FORTITUDE		
CON CONSTITUTION		REF REFLEX		
INT INTELLIGENCE		WILL WILLPOWER		
WIS WISDOM		SPD SPEED		
CHA CHARISMA		CMB MODIFIER		
		CMD MODIFIER		
<div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;"> HP HIT POINTS </div>				
ATTACK				
1ST				
ATTACK BONUSES				
2ND				
3RD				
4TH				
DAMAGE & CRIT				

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