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1.12ABILITY SCORE NOTES & RACIAL NOTES

### COMBAT NOTES & MODIFIERS

ARMOR PENALTY	
MAX DEX	
SPELL FAILURE	

## FEATS & FEATURES

## ARMOR & SHIELD

## WEAPONS & ATTACKS

MARK A ☐ TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS.  
SKILLS MARKED WITH ♦ ARE APPLIED ARMOR CHECK PENALTIES

EXPERIENCE

## PROFICIENCIES

[illegible]

WORN EQUIPMENT	
EQUIPMENT SLOTS FOR MAGIC ITEMS	
HEAD	
FACE	
THROAT	
SHOULDERS	
BODY	
TORSO	
ARMS	
HANDS	
RING	
RING	
WAIST	
FEET	

WEALTH	
CURRENCY	TREASURE
P	
G	
S	
C	
OTHER	

BAGS & CONTAINERS			
DATE	CONTAINER	VOLUME	WEIGHT

## NOTES

