

NECEROS.COM
1.1.2

ABILITY SCORE NOTES & RACIAL NOTES

COMBAT NOTES & MODIFIERS

ARMOR PENALTY	
MAX DEX	
SPELL FAILURE	

FEATS & FEATURES

CLASS FEATURES, RACIAL FEATURES, FEATS AND CHARACTER FEATURES

ARMOR & SHIELD

WEAPONS & ATTACKS

MARK A ☐ TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS.
SKILLS MARKED WITH ♦ ARE APPLIED ARMOR CHECK PENALTIES

EXPERIENCE

SLOW ☐ MEDIUM ☐ FAST ☐

INIT
INITIATIVE

DR
DAMAGE REDUCTION

SR
SPELL RESIST

AP ACTION POINTS

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RESISTANCESRESISTANCES

PROFICIENCIES

FAMILIAR & COMPANION				SPECIAL QUALITIES
NAME				
RACE/TEMPLATE				
CLASS		LEVEL/HD		
ABILITY	TOTAL	DEFENSES	TOTAL	
STR STRENGTH		AC ARMOR CLASS		
DEX DEXTERITY		FORT FORTITUDE		
CON CONSTITUTION		REF REFLEX		
INT INTELLIGENCE		WILL WILLPOWER		
WIS WISDOM		SPD SPEED		
CHA CHARISMA		CMB MODIFIER		
		CMD MODIFIER		
<div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;"> HP HIT POINTS </div>				
ATTACK				
1ST				
ATTACK BONUSES				
2ND				
3RD				
4TH				
DAMAGE & CRIT				

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