Big latency jump over /localization/util/voxel_grid_downsample/pointcloud messages #2617

✓ Answered by VRichardJP VRichardJP asked this question in Q&A



VRichardJP on May 23, 2022

Collaborator

I have remarked that messages over the

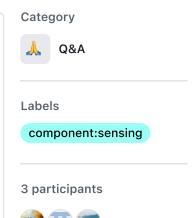
/localization/util/voxel_grid_downsample/pointcloud topic are excessively old in my setup. My lidar processing pipeline is as follow:

- /sensing/lidar/top/velodyne_packets
- 2. /sensing/lidar/top/raw
- /sensing/lidar/top/downsampled
- 4. /sensing/lidar/top/rectified
- 5. /sensing/lidar/top/pointcloud
- 6. /localization/util/measurement_range/pointcloud
- 7. /localization/util/voxel_grid_downsample/pointcloud
- 8. /localization/util/downsample/pointcloud

I have written a simple script to track latency over these topics. Precisely, I track the average difference between the message stamp and the current clock over the last 10 messages. This method is appropriate on these topics since message stamp is preserved over the pipeline. Running the full stack <code>autoware.launch.xml</code>, I get the following results:

/sensing/lidar/top/velodyne_packets: 0.110
/sensing/lidar/top/downsampled/pointcloud_ex: 0.139
/sensing/lidar/top/rectified/pointcloud_ex: 0.140
/sensing/lidar/top/raw/pointcloud_ex: 0.154
/sensing/lidar/top/pointcloud: 0.253
/localization/util/measurement_range/pointcloud: 0.309
/localization/util/downsample/pointcloud: 1.206
/localization/util/voxel_grid_downsample/pointcloud: 1.221

For example here, message over /sensing/lidar/top/velodyne_packets topic are 110ms "late" on average. Similarly, messages over /localization/util/measurement_range/pointcloud topic are 309ms "late" on average. Because I take the average delay over the last 10 messages, some topic messages may appear older in earlier topic. But overall, the age increases as we go down the pipeline.



The issue I have here is the huge age jump from /localization/util/measurement_range/pointcloud (309ms) to /localization/util/voxel_grid_downsample/pointcloud (1221ms). I am using the default util.launch.py so there is only one node in between: VoxelGridDownsampleFilterComponent

Not only latency gets high, but the drop rate becomes quite big as well. While messages on /localization/util/measurement_range/pointcloud are published at an average of 9.8Hz (my lidar sensor runs at 10Hz), almost 3/4 of the the messages are dropped by the

/localization/util/voxel_grid_downsample/pointcloud topic:

```
$ ros2 topic hz
/localization/util/voxel_grid_downsample/pointcloud
average rate: 2.720
    min: 0.235s max: 0.574s std dev: 0.12769s window: 4
average rate: 2.823
    min: 0.235s max: 0.574s std dev: 0.09628s window: 8
average rate: 2.763
    min: 0.212s max: 0.620s std dev: 0.12277s window: 11
```

I have tracked the execution time of VoxelGridDownsampleFilterComponent. VoxelGridDownsampleFilterComponent::filter() takes around 300ms to execute, and Filter::input_indices_callback does no pre/postprocessing, so total execution time is the same. 300ms execution time is not particularly fast, but that is very far from the 900ms added latency I found. So where are the extra 600ms coming from?

Just to make sure, I have verified that the voxel grid downsample component is running in the same container than other lidar components:

```
$ ros2 component list
/sensing/lidar/top/pointcloud_preprocessor/velodyne_node_conta____
1 /sensing/lidar/top/velodyne_driver
2 /sensing/lidar/top/velodyne_convert_node
3 /localization/util/crop_box_filter_measurement_range
4 /sensing/lidar/top/fixed_downsample_filter
5 /localization/util/voxel_grid_downsample_filter
6 /sensing/lidar/top/velodyne_interpolate_node
7 /localization/util/random_downsample_filter
8 /sensing/lidar/top/crop_box_filter_self
```

...and that the QoS configuration is correct:

```
$ ros2 topic info
/localization/util/voxel_grid_downsample/pointcloud -v
Type: sensor_msgs/msg/PointCloud2

Publisher count: 1

Node name: voxel_grid_downsample_filter
Node namespace: /localization/util
Topic type: sensor_msgs/msg/PointCloud2
Endpoint type: PUBLISHER
GID:
f5.3a.10.01.cb.ad.2f.89.88.17.a3.04.00.00.6e.03.00.00.00.00.00.00.00
```

QoS profile:
 Reliability: BEST_EFFORT

Durability: VOLATILE

Lifespan: 9223372036854775807 nanoseconds Deadline: 9223372036854775807 nanoseconds

Liveliness: AUTOMATIC

Liveliness lease duration: 9223372036854775807 nanoseconds

Subscription count: 1

Node name: random_downsample_filter Node namespace: /localization/util Topic type: sensor_msgs/msg/PointCloud2

Endpoint type: SUBSCRIPTION

GID:

f5.3a.10.01.cb.ad.2f.89.88.17.a3.04.00.00.9b.04.00.00.00.00.00.00.00

QoS profile:

Reliability: BEST_EFFORT Durability: VOLATILE

Lifespan: 9223372036854775807 nanoseconds Deadline: 9223372036854775807 nanoseconds

Liveliness: AUTOMATIC

Liveliness lease duration: 9223372036854775807 nanoseconds

Nothing particularly stands out to me, and yet I mysteriously have an extra delay of 600ms over that topic.

Finally, I have checked how that latency evolves with CPU usage. In the setup I have described so far, my CPU is always at 100%. Obviously, having 100% CPU usage is bound to have an impact on performance. But if that was just a raw performance issue, I would expect all the modules to suffer more or less equally. In my situation, the voxel grid downsample component is outstandingly slow compared to other components. Moreover, I would expect NICE-ing the component processes would have a positive impact on latency, but it does not.

If I kill a few unrelated processes (apollo, rviz...) I can manage to reduce CPU usage to 80%:

In that situation, I would expect the CPU not to be a bottleneck anymore. But still, I observe the latency jump on the

/localization/util/voxel_grid_downsample/pointcloud: topic:

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/sensing/lidar/top/velodyne_packets: 0.103 /sensing/lidar/top/raw/pointcloud_ex: 0.118 /sensing/lidar/top/downsampled/pointcloud_ex: 0.119 /sensing/lidar/top/rectified/pointcloud_ex: 0.122 /sensing/lidar/top/pointcloud: 0.150 /localization/util/measurement_range/pointcloud: 0.165 /localization/util/voxel grid downsample/pointcloud: 0.707

/localization/util/downsample/pointcloud: 0.707

Now I have 707-165 = 542ms delay on the voxel grid downsample component. But the input_indices_callback function execution time is now around 100ms. Once again, I mysteriously lose more than 400ms but it seems not related to computation. It is better than previous delay (600ms), but it still bad. The message frequency is also better (7.5Hz) but there are still many messages being dropped.

As a final test, I have killed everything but the velodyne_node_container. This time I get good results:

/sensing/lidar/top/velodyne packets: 0.103 Q /sensing/lidar/top/downsampled/pointcloud_ex: 0.111 /sensing/lidar/top/raw/pointcloud_ex: 0.113 /sensing/lidar/top/rectified/pointcloud_ex: 0.132 /sensing/lidar/top/pointcloud: 0.138 /localization/util/measurement range/pointcloud: 0.149 /localization/util/voxel_grid_downsample/pointcloud: 0.209 /localization/util/downsample/pointcloud: 0.209

The extra latency from /localization/util/measurement_range/pointcloud to /localization/util/voxel_grid_downsample/pointcloud is around 60ms, which is the filter() function execution time.

I have yet to understand what causes my 400ms~600ms ghost latency. If it seems not to be entirely related to cpu load since I still have the issue when the CPU usage is <100%. But then, where does it come from? poor interprocess communication? Cyclone DDS limitation?

Anyone has an idea?





Answered by VRichardJP on May 24, 2022

In the end, my problem was very simple: the filters default QoS configuration is to keep the last 5 messages. Since the voxel_grid_downsample_filter component is slower than <code>crop_box_filter_measurement_range</code> , the messages from /localization/util/measurement_range/pointcloud topic

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In the end, my problem was very simple: the filters default QoS configuration is to keep the last 5 messages. Since the <code>voxel_grid_downsample_filter</code> component is slower than <code>crop_box_filter_measurement_range</code> , the messages from /localization/util/measurement_range/pointcloud topic accumulate and fill the input queue of voxel_grid_downsample_filter. So in order for the latter to process the latest pointcloud and publish it to /localization/util/voxel_grid_downsample/pointcloud, the component needs to first process the 4 messages before. This caused the big latency I was observing.

Since what matters is the component processing speed relative to others, I think that problem is not restricted to my setup and the effect should be visible on faster machine too.

Then, what is the most appropriate change? change all filters queue size to 1?



Marked as answer



1 reply



miursh on May 31, 2022 (Collaborator)

My personal opinion is that the queue size should be 1 in a real-time system, unless the node itself has a message buffer.

If some node runs in different (fast) frequency, the others should have message buffer.

Answer selected by VRichardJP



nainaigetuide on Nov 1, 2022

@VRichardJP How to change the QOS configuration to 1?



1 reply



VRichardJP on Nov 2, 2022 (Collaborator) (Author)

This is the parameter to change

https://github.com/autowarefoundation/autoware.universe/blob/4c0f75 f755ea3596401e39c390db75b7a0676842/sensing/pointcloud_prepro cessor/src/filter.cpp#L72