

# Open ADKit Working Group Meeting

## 15/02/2024 #4182

oguzkaganozt started this conversation in **Working group meetings**



oguzkaganozt on Feb 15

Maintainer

## Administrative

[Open AD Kit Project Board](#)

## Attendees

Chaired by David Walmroth (PIX Moving) and Oğuz Öztürk (Leo Drive)

- ☐ Ryohsuke Mitsudome
- ☐ Kasper Mecklenburg
- ☐ Samet Kütük
- ☐ Christian John
- ☐ Esteve Fernandez
- ☐ Ambroise
- ☐ Bonolo
- ☐ Daniel Shish
- ☐ Hiroshi Igata
- ☐ Alex Carballo
- ☐ Heewon Kim
- ☐ Tanish

## Agenda

- Introduction of new attendees
- **Open AD Kit 2024 Roadmap & Release Plan Updates** (Oguz, Samet, David, Kasper, ..)
  - Roadmap 2024: [https://docs.google.com/spreadsheets/d/14y\\_STna-4EeNEEe\\_7htDxmfKjd927z6JaQPNcPVB44/edit#gid=0](https://docs.google.com/spreadsheets/d/14y_STna-4EeNEEe_7htDxmfKjd927z6JaQPNcPVB44/edit#gid=0)
  - Release Plan: [https://docs.google.com/spreadsheets/u/3/d/12uZuwi0YRXVr987GTSER2-R7ejg9lgo91Fxt9Yk-ni8/edit?usp=drive\\_web&oid=114941721738626529832](https://docs.google.com/spreadsheets/u/3/d/12uZuwi0YRXVr987GTSER2-R7ejg9lgo91Fxt9Yk-ni8/edit?usp=drive_web&oid=114941721738626529832)
- **OAD Project Board Cleanup and Renaming WG tasks with clean descriptions** (Oguz, Kasper, ..)

### Category





Working group meetings

### Labels

meeting:openadkit-...

2 participants



- Devops Dojos: Build/Run, container size optimization. ( Oguz ) --  
<https://github.com/orgs/autowarefoundation/discussions/3651>  
-- Issue:  [Re-organize the Autoware Docker Containers](#) #3999  
-- First PR:  [feat\(docker\): re-organize the autoware docker containers](#) #4072 -- waiting for reviews to merge -- includes Dockerfile and Ansible modifications --  
-- Separated Autoware releases from Open AD Kit releases from github actions  
-- Tested building and running new containers with new build scripts runs fine  
-- Should we have perception artifacts in runtime containers ? Or should we make it optional ?
- Devops Dojos: Ros Node Configuration Updates (Kasper)  
-- Spreadsheet for node updates:  
<https://docs.google.com/spreadsheets/d/1Cx3JgaSq28yzsUWsewWYOfC1fLs1UX0BiX-7HG89lfw/edit#gid=1937796127>  
-- DevOps Dashboard:  
<https://github.com/orgs/autowarefoundation/projects/6/views/4>
- Proactively reaching out to individuals and organizations to participate in the WG (Samet, David)  
-- Publishing newsletters or new media after the version release
- Perception Containerization Discussion (Oguz, David, Kasper, CJ ..)  
-- Initial approaches on how should perception stack be containerized  
-- Testing ORIN for perception running with x86 on PIX chassis (Mark, David)
- AWSIM Integration and Testing ( Oguz, Mitsudome-san, Kasper )  
-- Validating new Open AD containers on the AWSIM environment  
-- Running AWSIM on x86 and Autoware on ARM

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1 comment

Oldest

Newest

Top



**doganulus** on Feb 16

Collaborator

edited ▼

I have some follow-up questions on the perception container discussion for the perception team. Please let me know if there is another document to collect such questions but here they are:

- What is the minimum set of Nvidia dependencies for Cuda and TensorRT stack (assuming we want Nvidia GPU acceleration)? Could the perception team elaborate on runtime, build, and test dependencies?
- Could you elaborate on the role of `libnvinfer-plugin` , `libnvparsers` , `libnvonnxparsers` libraries on the perception system? Are they for runtime?
- Can there be an effort to refine the `findPackage(Cuda)` , `findPackage(CudaToolkit)` , `findPackage(TensorRT)` statements in

Cmake scripts? If the full installation is not needed, it is better to install those packages selectively and the build should not complain. In particular, the `tensorrt_common` package requires the full TensorRT setup as far as I can see.

- As we investigated Nvidia repos, I noticed relatively new `libnvinfer-lean` and `libnvinfer-dispatch` libraries, which are far smaller than regular TensorRT libraries. Can the perception team give its opinion on the use of these leaner runtimes and its potential performance implications if possible?

[@oguzkaganozt](#) [@mitsudome-r](#)

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0 replies