

CS 247 – Scientific Visualization

Lecture 3: The Visualization Pipeline

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Reading Assignment #2 (until Feb 5)

Read (required):

- Data Visualization book, finish Chapter 2
- Data Visualization book, Chapter 3 until 3.5 (inclusive)
- Data Visualization book, Chapter 4 until 4.1 (inclusive)

- Continue familiarizing yourself with OpenGL if you do not know it !

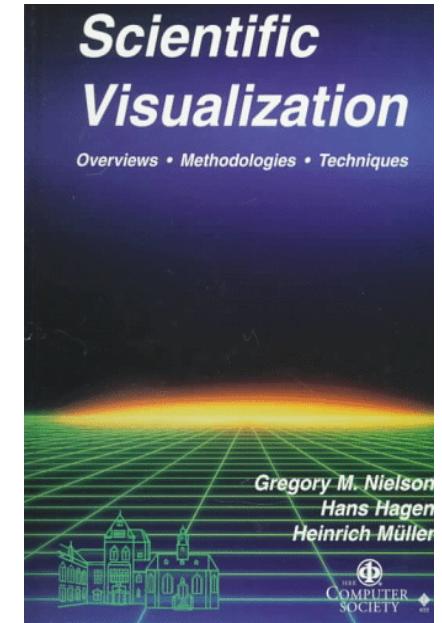
Visualization – Background



Leonardo da Vinci (1452-1519)

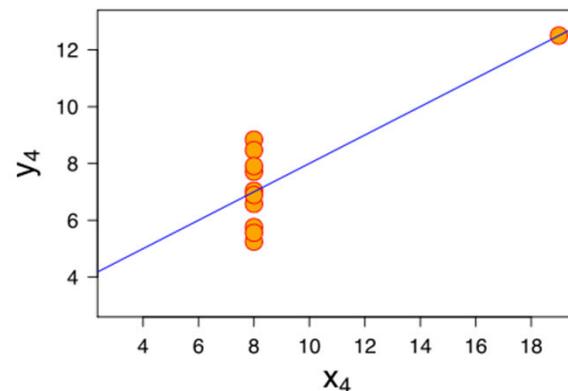
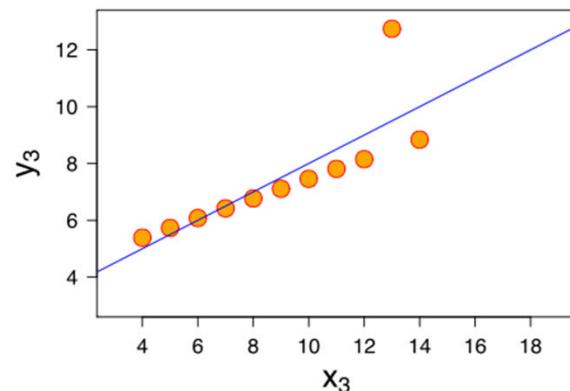
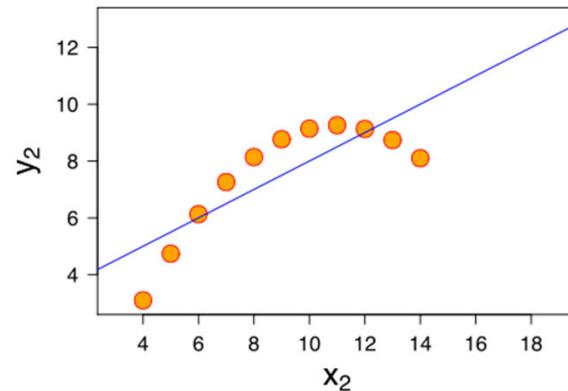
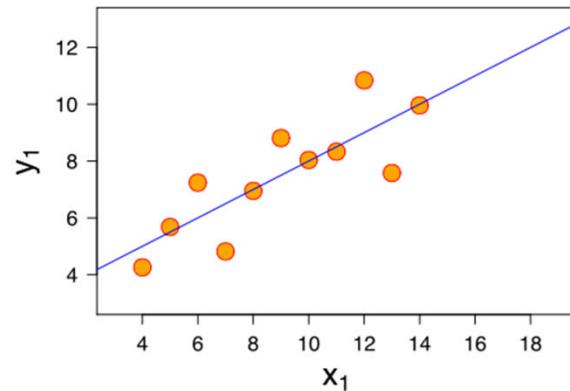


- Visualization in general: quite old
- Often an intuitive step: graphical illustration
- Data with ever increasing sizes \Rightarrow graphical approach necessary
- Simple approaches known from business graphics (Grapher, Excel, etc.)
- Visualization: scientific discipline since \sim 1987
- First dedicated conferences: 1990





Example: Anscombe's Quartet



Francis Anscombe, 1973

Markus Hadwiger, KAUST

→ Exploratory Data Analysis (EDA),
John Tukey, 1977

Visualization – Three Types of Goals



Visualization, ...

- ... to **explore**
 - nothing is known,
visualization used for **data exploration**
- ... to **analyze**
 - there are hypotheses,
visualization used for **verification or falsification**
- ... to **present**
 - “everything” known about the data,
visualization used for **communication of results**

Visualization – Three Major Areas



Four major areas

- Volume Visualization
- Flow Visualization



Inherent spatial reference

Scientific
Visualization

3D

-
- Information Visualization
 - Visual Analytics

nD

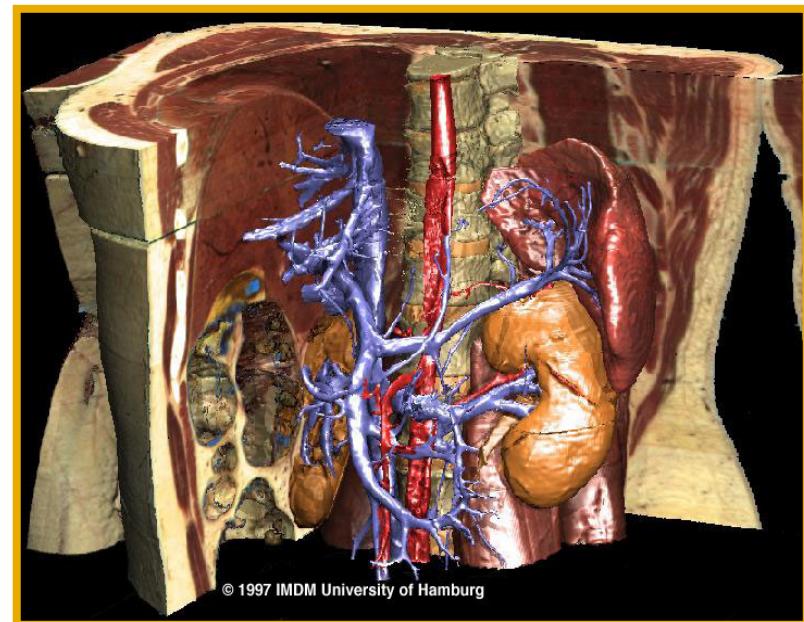
Usually no spatial reference

But these lines are becoming more and more blurred!

Scientific Visualization – Examples



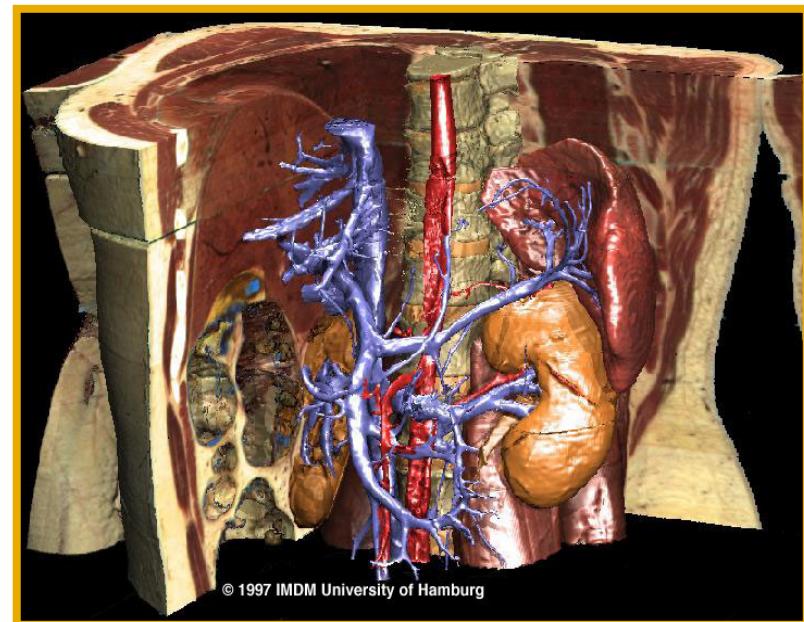
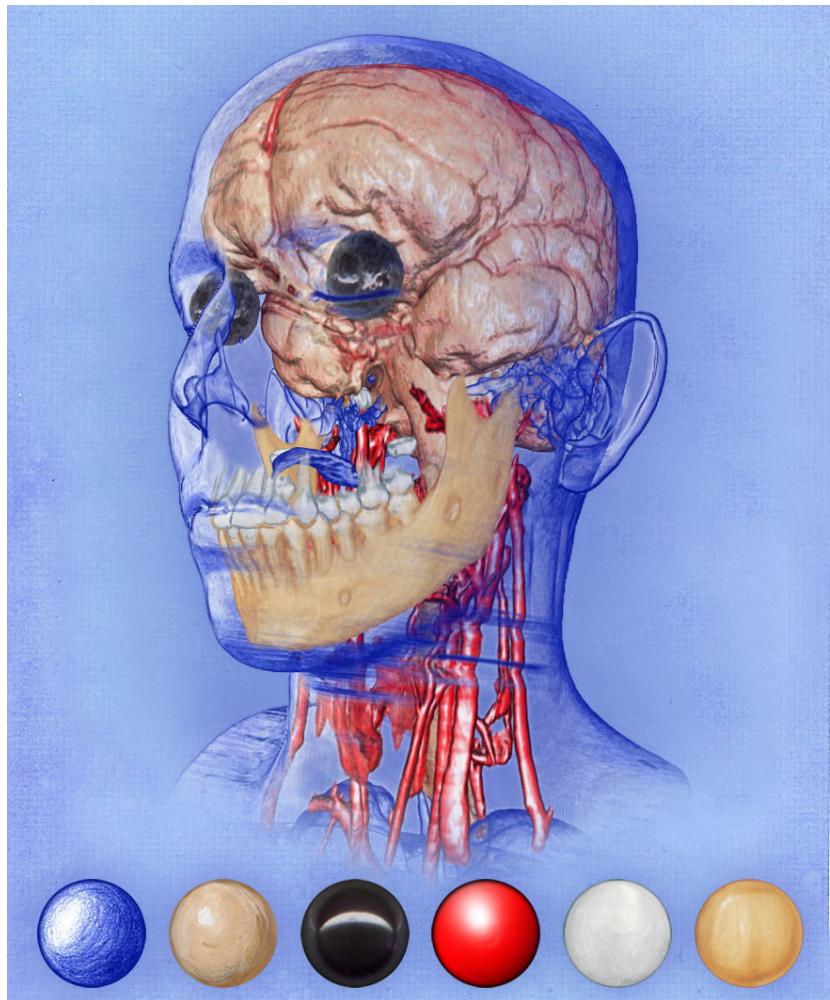
Medical data (CT, MR, DSA, PET, ...)



Scientific Visualization – Examples



Medical data (CT, MR, DSA, PET, ...)



Scientific Visualization – Examples



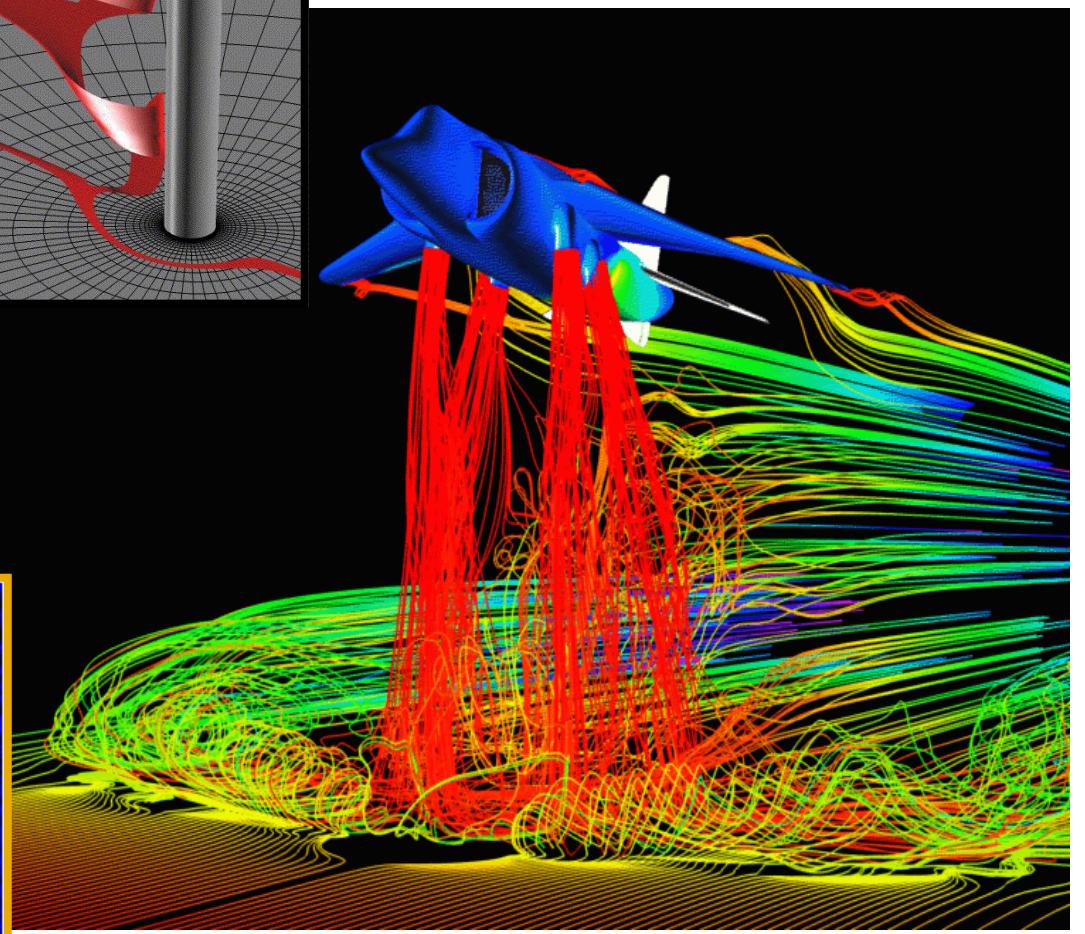
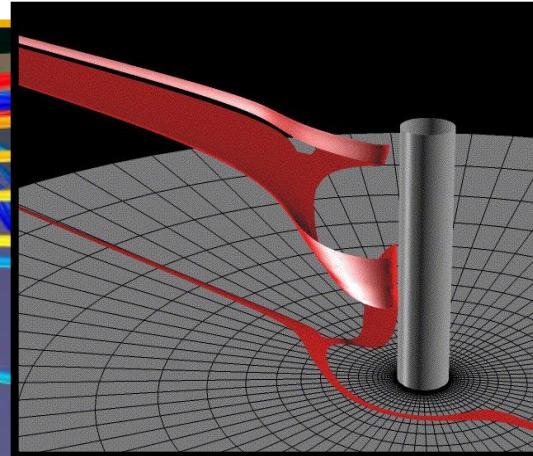
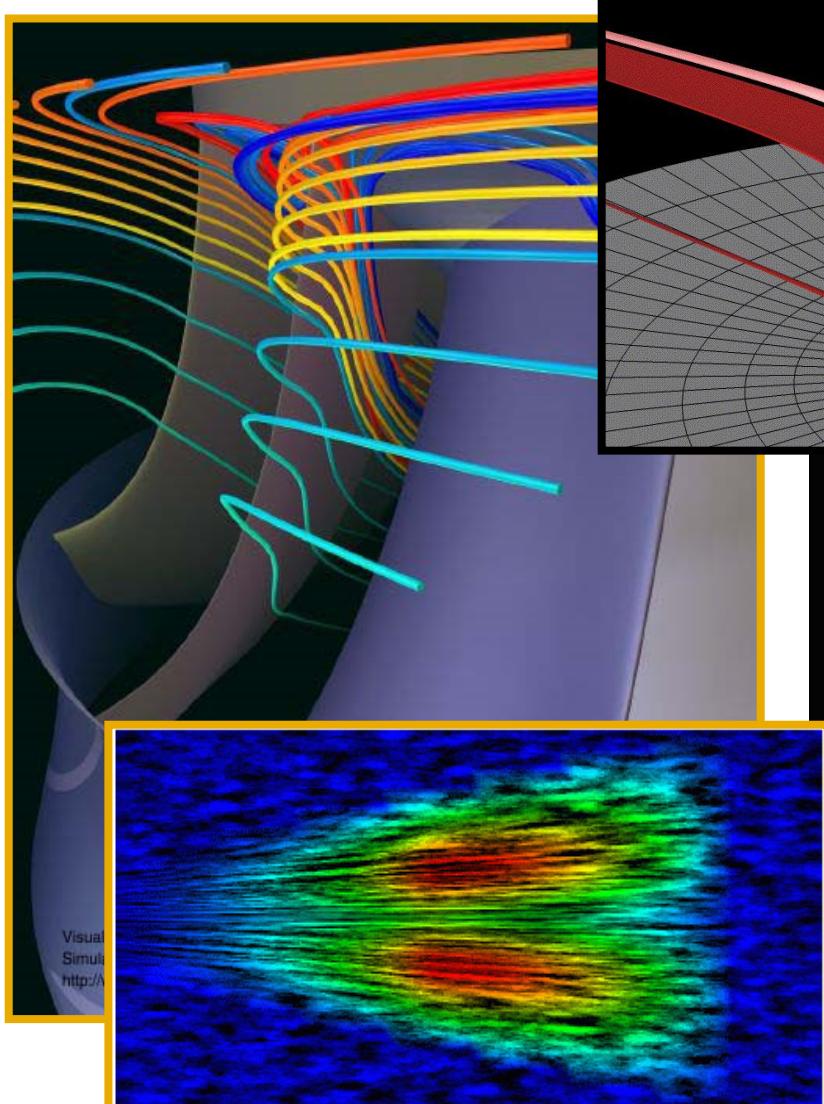
Flow (vector field) data:
CFD, PIV, ...



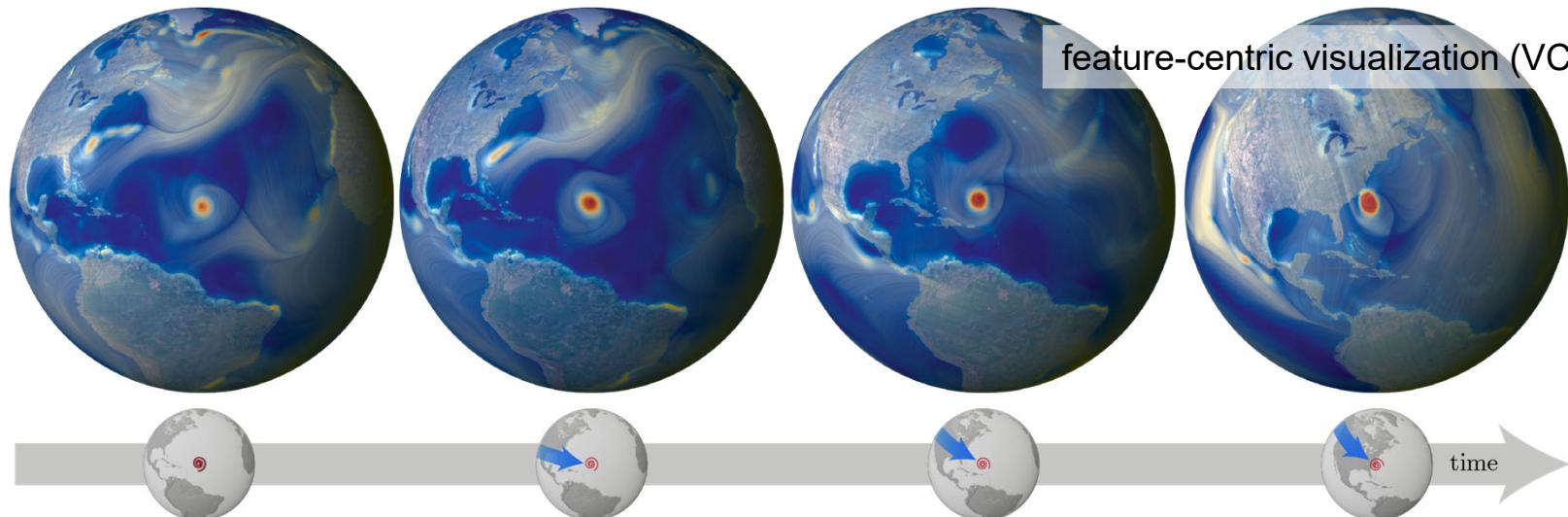
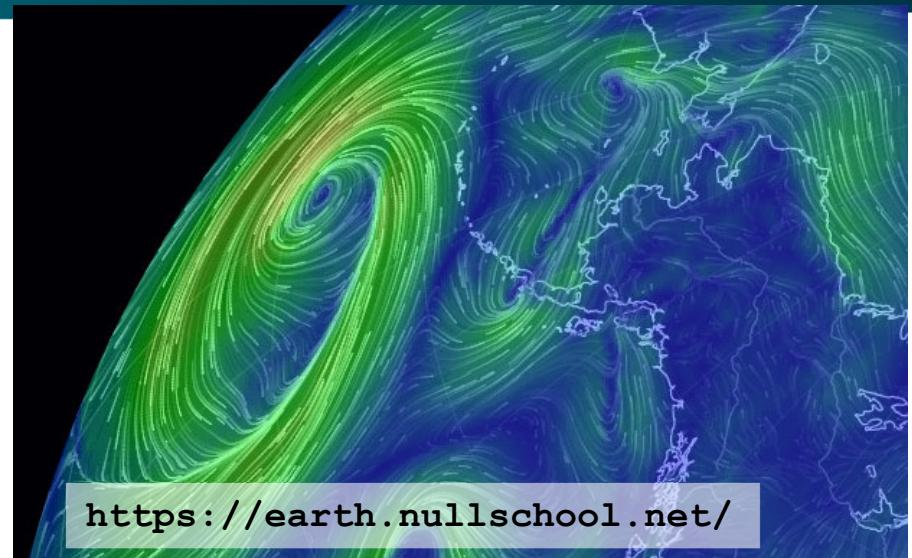
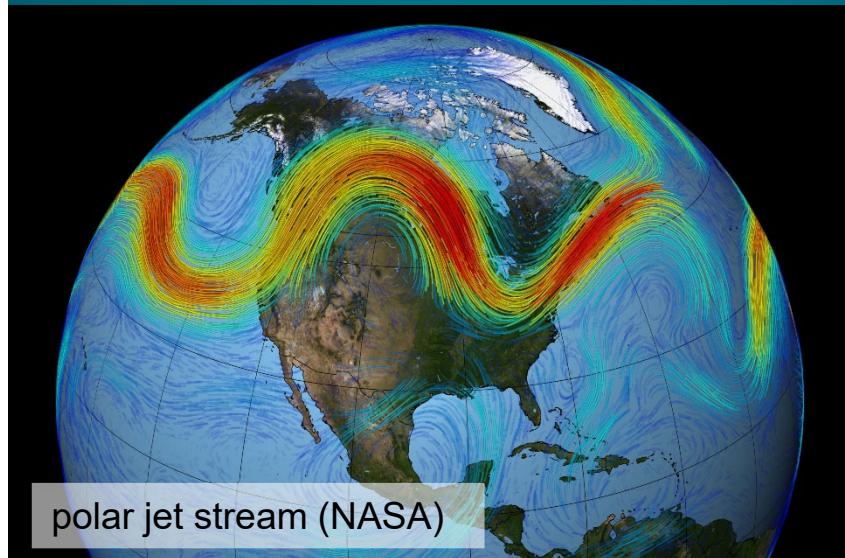
Scientific Visualization – Examples



Flow (vector field) data:
CFD, PIV, ...



Scientific Visualization – Examples



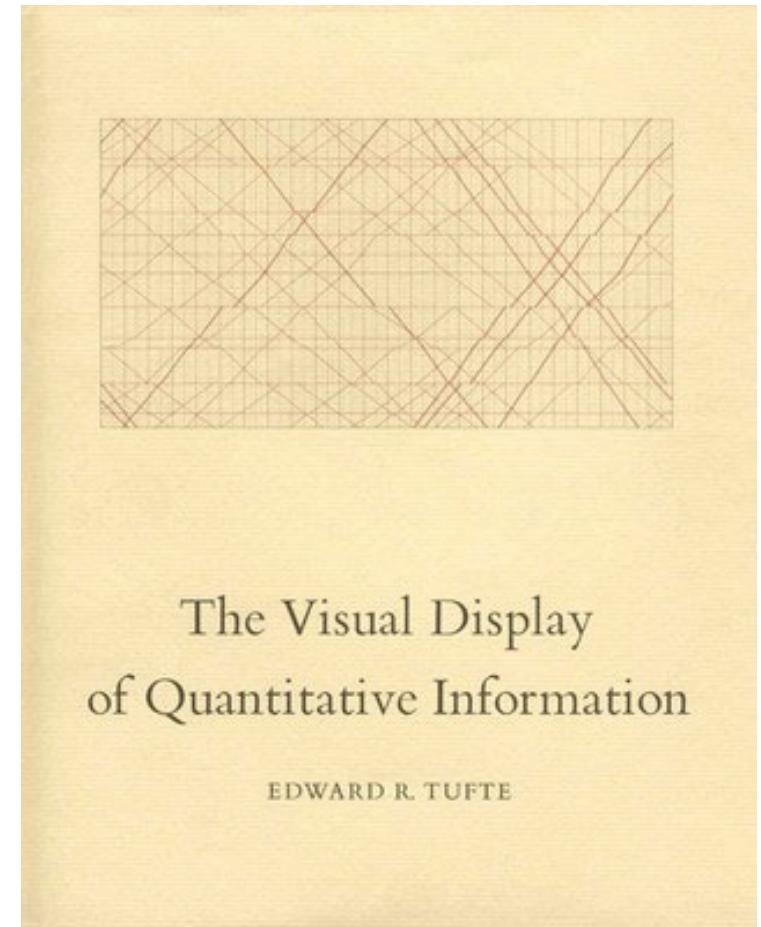
Data Graphics / Info Graphics / InfoVis



Famous book by Edward Tufte
(first edition 1983;
second edition 2001)

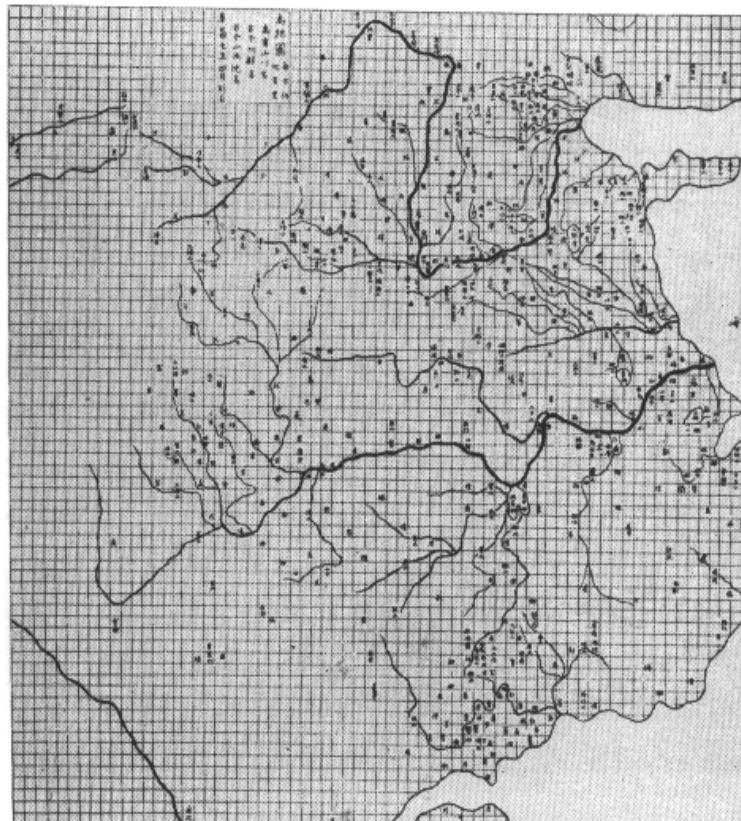
Selected great (and some bad)
information visualizations

- William Playfair (1759-1823)
 - Bar chart, pie chart, ...
- Charles Joseph Minard (1781-1870)
 - Napoleon's Russia campaign, ...
- ...





Travelling Routes of Yu the Great

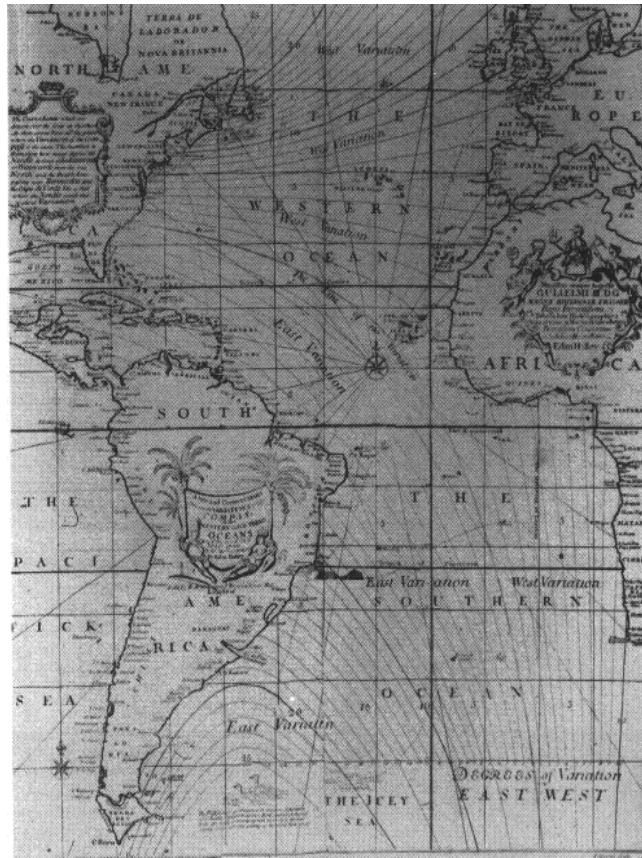


China, 1137

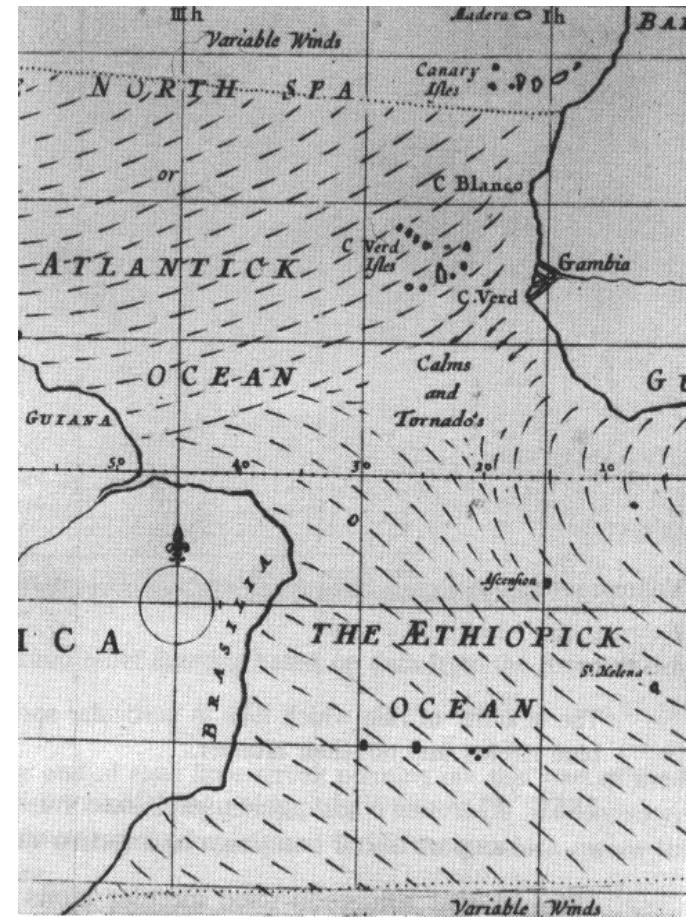
Geographical map using Cartesian coordinates

Grid with longitudinal and latitudinal lines

Cartography



Isolines to visualize compass deviations

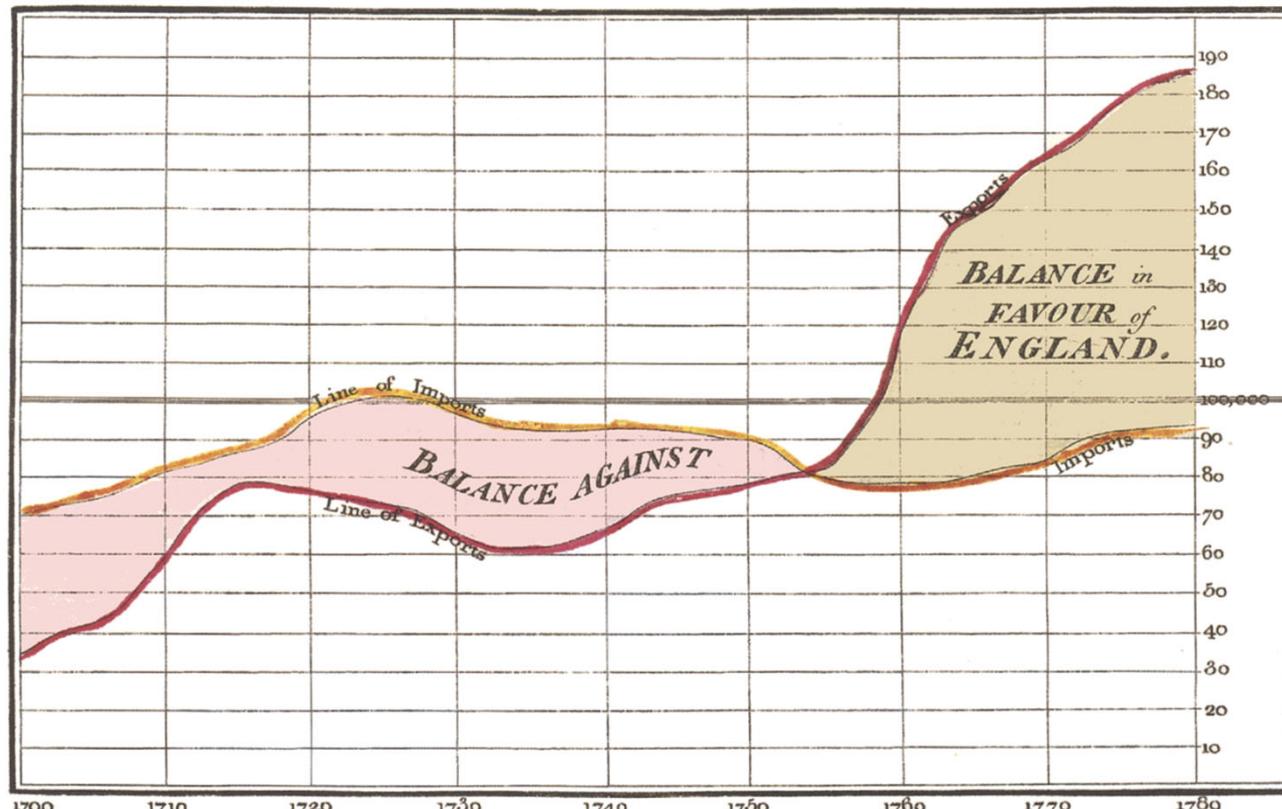


Wind flow visualization

Business Graphics



Exports and Imports to and from DENMARK & NORWAY from 1700 to 1780.

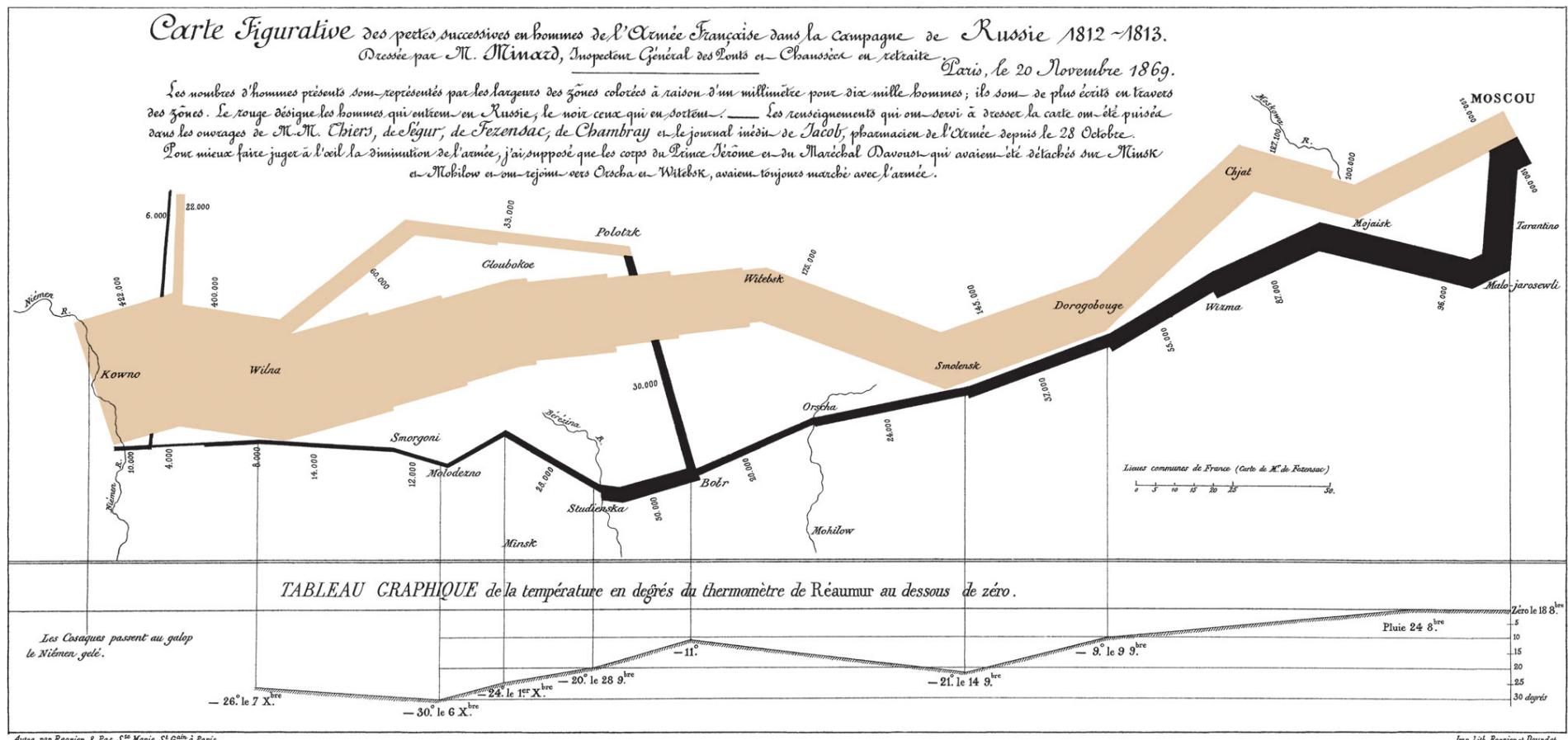


The Bottom line is divided into Years, the Right hand line into £10,000 each.
Published as the Act directs, 1st May 1786, by W^m Playfair
Neale sculpt. 352, Strand, London.

William Playfair, Scottish economist, Commercial and Political Atlas, 1785



Russia Military Campaign of Napoleon



Charles Joseph Minard, 1869

Cholera Epidemic in London



Dr. John Snow, 1854

Cartographic visualization

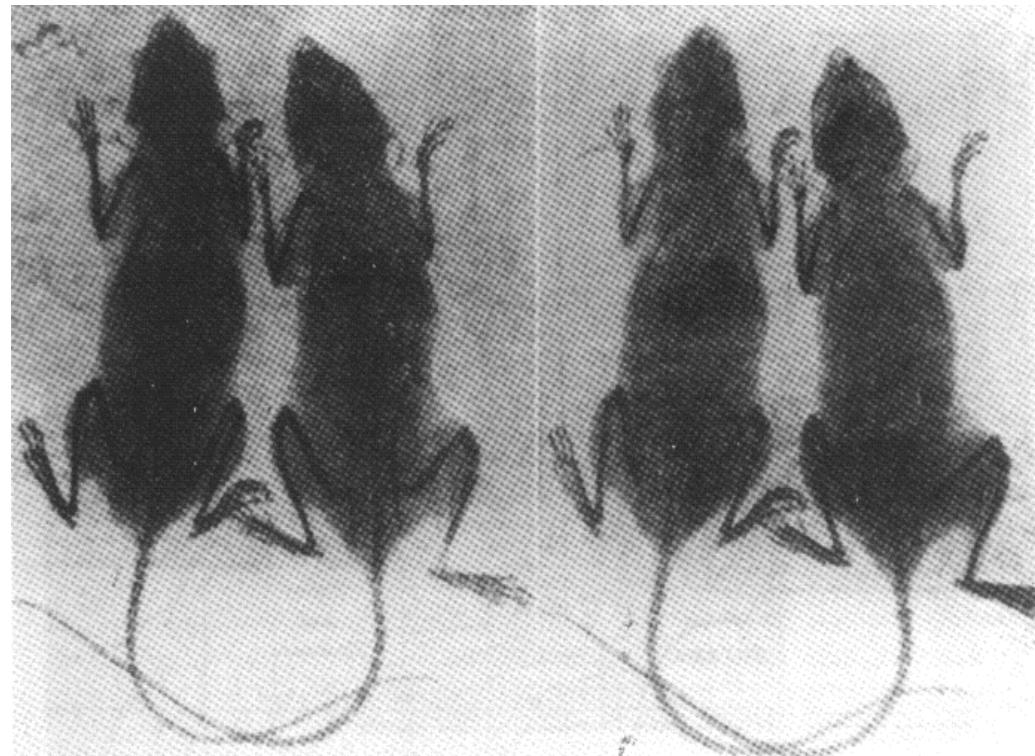
Correlation between water supply and disease incidents detected





Visualization in Medicine

- X-rays (Wilhelm Conrad Röntgen, 1895)
- Stereo X-ray images (1896)



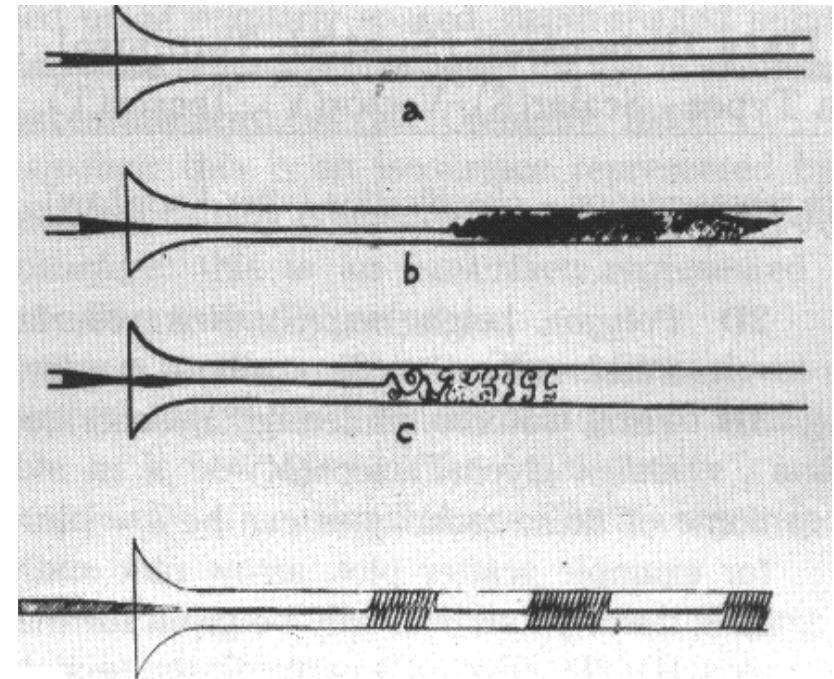
X-ray tomography

Experimental Flow Investigation



Fixation of tufts, ribbons on

- Aircraft in wind tunnels
- Ship hull in fluid tanks
- Introduction of smoke particles (in wind tunnel)
- Introduction of dye (in fluids)



Data Generation, Visualization, Interaction



Coupling between the three can vary considerably

- Data generation (data acquisition):
 - Measuring, simulation, modeling
 - Can take very long (measuring, simulation)
 - Can be very costly (simulation, modeling)
- Visualization (rest of visualization pipeline):
 - Data enhancement, visualization mapping, rendering
 - Depending on computer, implementation: fast or slow
- Interaction (user feedback):
 - How can the user intervene, vary parameters

Passive Visualization



All three steps separated:

- Off-line data generation
 - Measurements
 - Simulation
 - Modeling
- Off-line Visualization
 - Previously generated data are visualized
 - Result: video or images/animation
- Passive Visualization
 - Viewing of the visualization results



Only data generation is separated:

- Off-line data generation
 - Measurements, Simulation, Modeling
- Interactive visualization
 - Previously generated data are available
 - Visualization program allows interactive visualization of the data
 - Possibilities:
choice, variation, parameterization of the visualization technique
 - Nowadays widespread
 - Focus of this course!

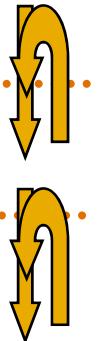
Interactive Steering



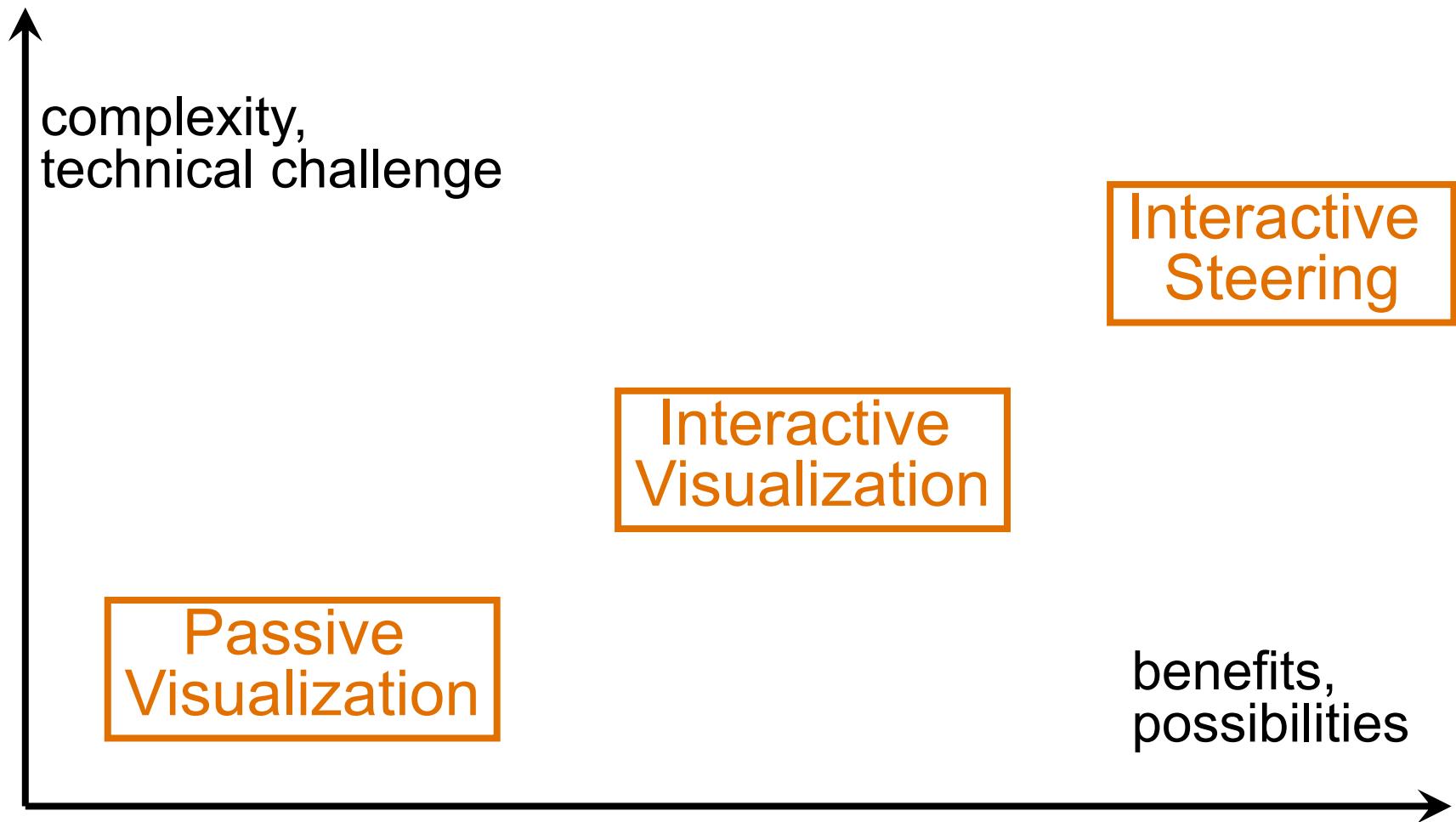
All three steps coupled:

- **Interactive steering**

- Simulation and/or modelling (measuring) generate data “on the fly”
- Interactive visualization allows “real-time” insight into the data
- Extended possibilities:
user can interfere with the simulation and/or the modeling, change the design, ...
- Often requires lots of effort, very costly

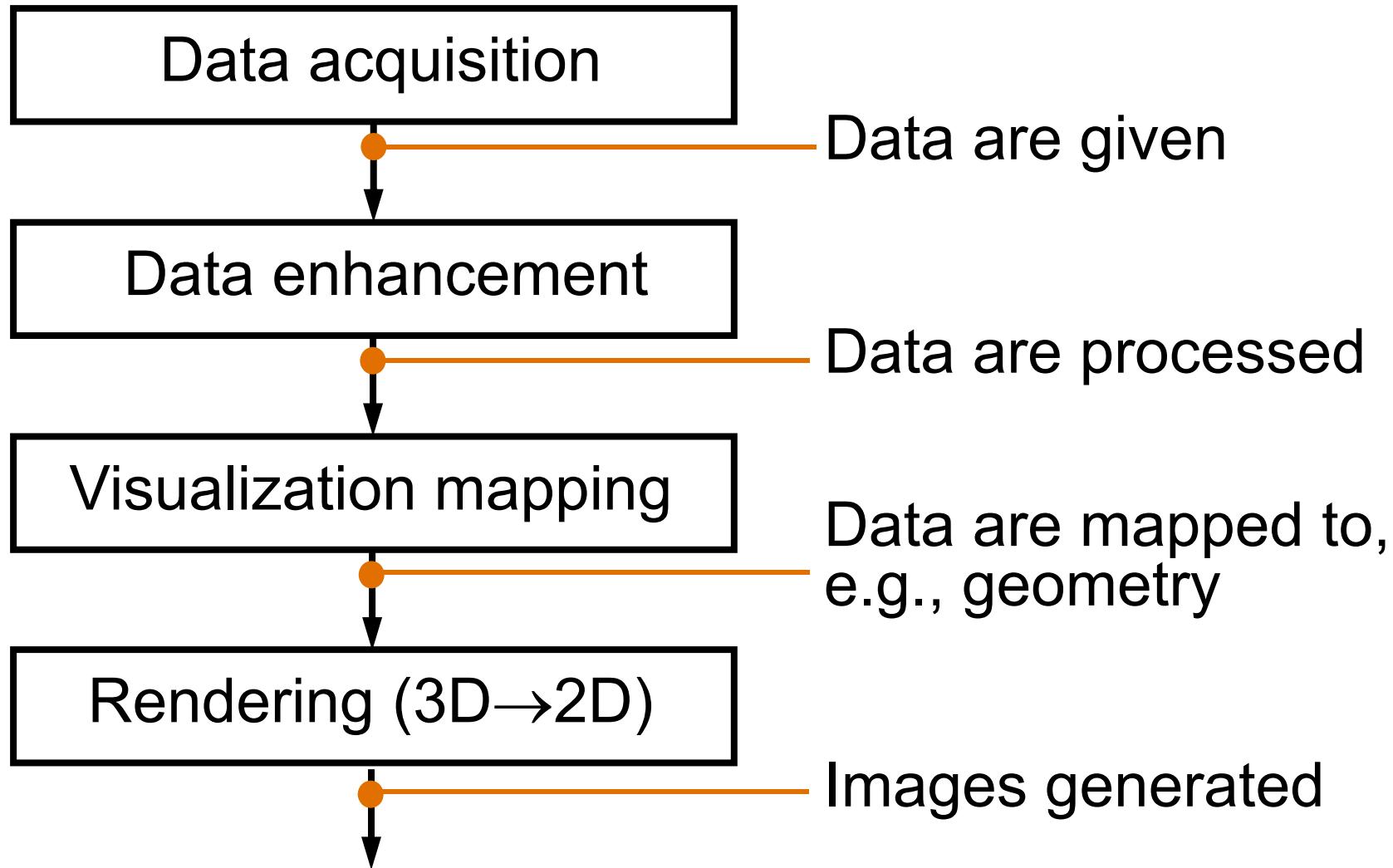


Visualization Scenarios



The Visualization Pipeline

The Visualization Pipeline – Overview

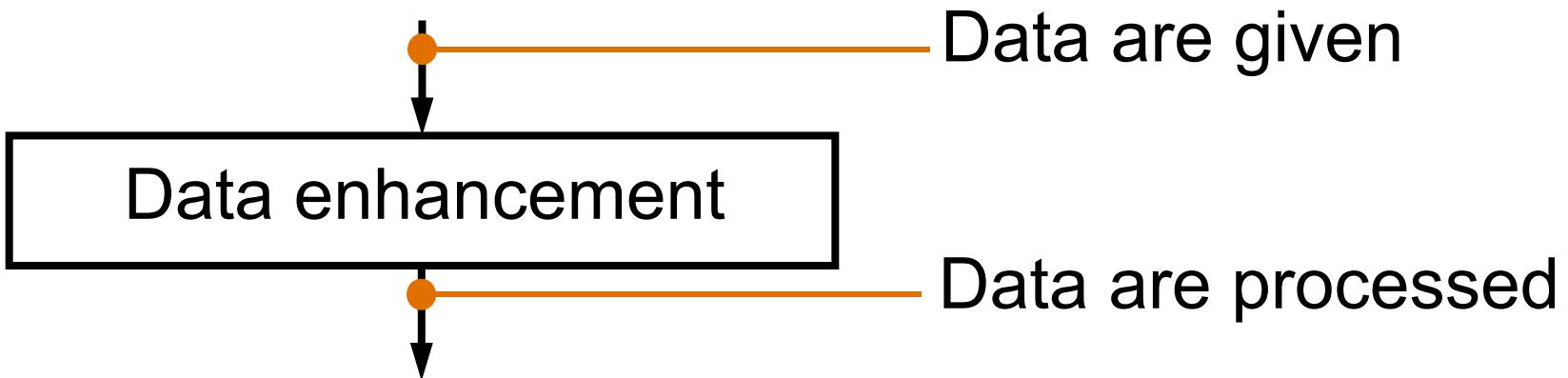


The Visualization Pipeline – Stage 1



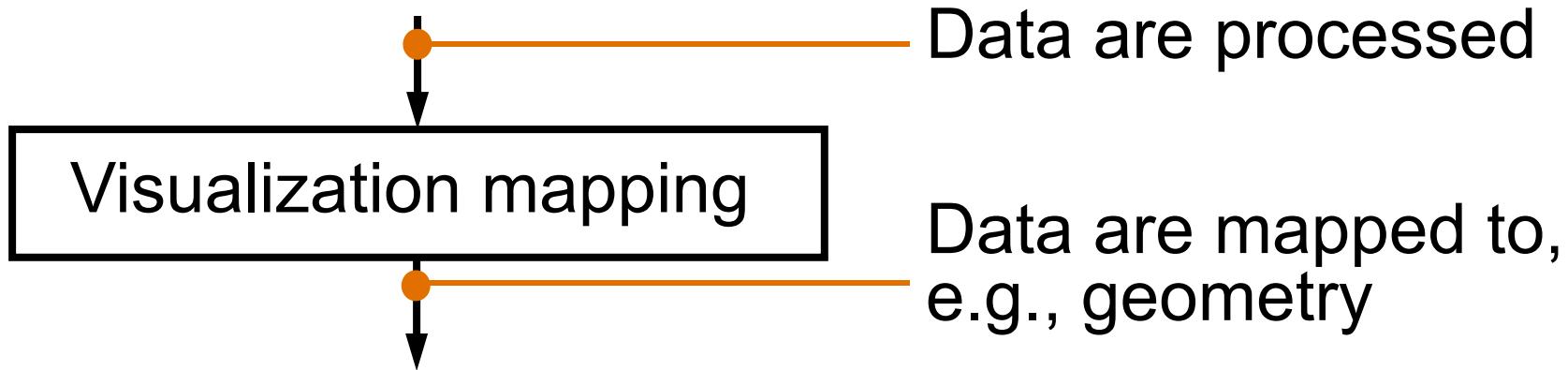
- Measurements, e.g., CT/MRI
- Simulation, e.g., flow simulation
- Modeling, e.g., game theory

The Visualization Pipeline – Stage 2



- Filtering, e.g., smoothing (de-noising, ...)
- Resampling, e.g., on a different-resolution grid
- Data derivation, e.g., gradients, curvature
- Data interpolation, e.g., linear, cubic, ...

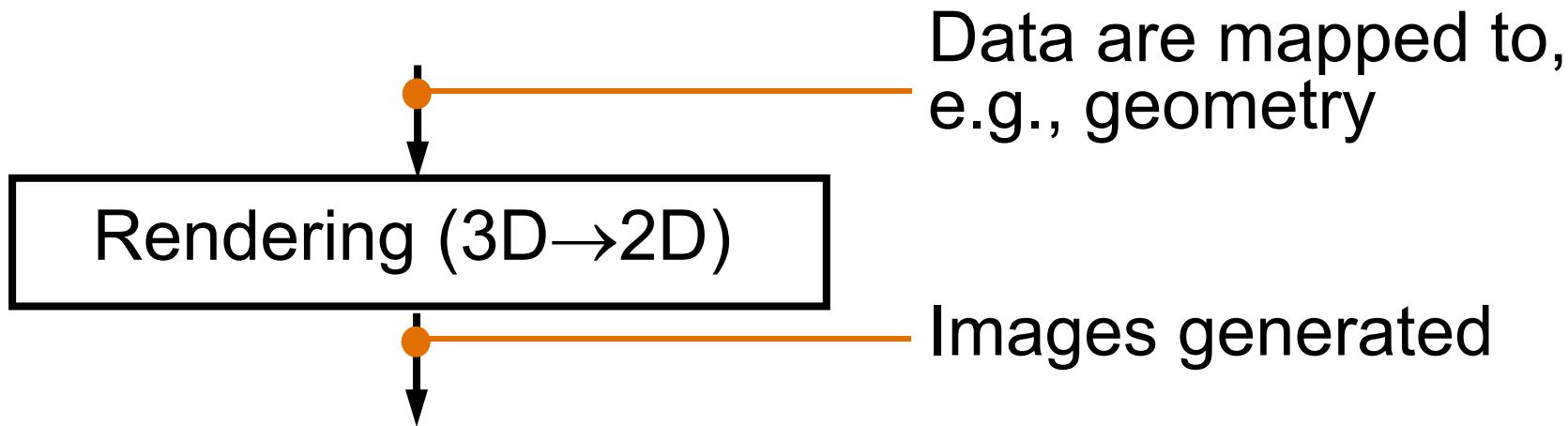
The Visualization Pipeline – Stage 3



Make data “renderable”

- Iso-surface calculation
- Glyphs, icons determination
- Graph-layout calculation
- Voxel attributes: color, transparency, ...

The Visualization Pipeline – Stage 4



Rendering = image generation with computer graphics

- Visibility calculation
- Illumination
- Compositing (combine transparent objects, ...)
- Animation

Thank you.

Thanks for material

- Helwig Hauser
- Eduard Gröller
- Daniel Weiskopf
- Torsten Möller
- Ronny Peikert
- Philipp Muigg
- Christof Rezk-Salama