

# PROGRAMMING WITH PTHREADS

## Learning Outcomes

At the end of this session, the students should be able to:

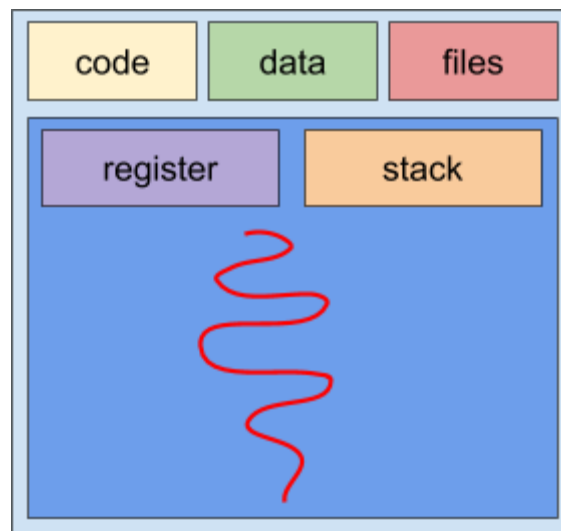
1. Discuss how threads are created;
2. Understand how the Linux system handles threads; and
3. Create C programs which use threads.

## Content

- I. Parts of a Process
- II. Threads
- III. PThreads (*Posix Threads*)
  - A. Thread Creation
  - B. Thread Joining
  - C. Thread Termination

## Parts of a Process

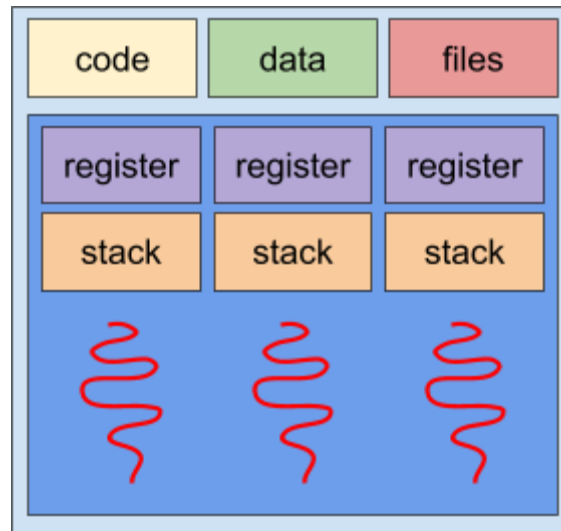
Recall that a process contains instructions (**code section** of a program), variables (**data section** of a program) and other information such as opened **files**. The state of execution of a process in a computer system is stored in the **registers**. A **stack**, which is a designated memory area, is also needed for procedure and function calls as well as parameter passing. When the instructions of a process are executed by the CPU, it is called a **thread of execution** or simply a **thread**. Normally, a process has only one thread but it is possible to have multiple threads. Unique to a thread is its own values of the *registers* and its *stack* to store its state of execution.



**Fig. 1** A single-threaded process which has its own reference to its *register* and *stack*.

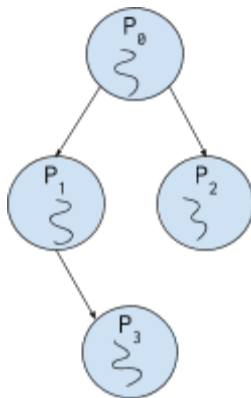
## Threads

A **thread** is a basic unit of CPU utilization; it comprises a thread ID, a program counter (PC), a register set, and a stack. It shares with other threads belonging to the same process its code section, data section, and other operating-system resources, such as open files and signals.

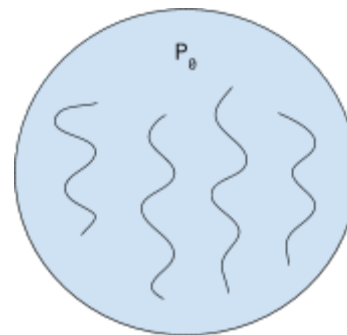


**Fig. 2** A multi-threaded process with each thread having its own register and stack but sharing the same code, data, and files of the process

Also, a **thread** is an execution of a portion of a program within a process. A thread calls a certain procedure or function of a given program. Since threads are similar to processes in some ways, it is also called a *lightweight process*. Fig. 3 shows a process tree with each of the processes having a single thread. Fig. 4 shows a single process having multiple threads.



**Fig. 3** A process tree with four process each having a single thread.



**Fig. 4** A single process having four threads.

Like a process, a thread can either be: (1) running, (2) waiting, (3) ready or (4) terminated. Each thread in a process executes only a portion of the process. Processes have their own copy of the variables in a program while threads can share the variables of the process where they are created.

## PThreads

Pthreads, or **Portable Operating System Interface** (POSIX) Threads, is the library of the C Programming Language for managing threads. These functions and types can be included in your C program using the **pthread.h** header file.

### Thread Creation

```
int pthread_create(pthread_t *tid, const pthread_attr_t *attr,
                  void* (*thread_function)(void *), void *arguments);
```

where **tid** is the address of the thread id,  
**attr** is the attribute of the thread (values are defined in **pthread.h**),  
**thread\_function** is the pointer to the function to be executed, and  
**arguments** are the arguments needed by thread\_function.

- ❑ This function creates a new thread identified by **tid**.
- ❑ To use the default thread attributes, **attr**, you can pass **NULL** to the second parameter.  
See [http://www.it.uom.gr/teaching/c\\_sys/node30.html](http://www.it.uom.gr/teaching/c_sys/node30.html) to view the available thread attributes.
- ❑ The thread will terminate once **thread\_function** terminates.
- ❑ If your **thread\_function** needs more than one parameter, **arguments**, you need to create a structure that holds the values you will pass.
- ❑ Returns 0 if thread creation succeeds, else returns **error\_number**.

### Thread Waiting (Joining)

```
int pthread_join(pthread_t *tid, void **status_ptr);
```

where **tid** is the address of the thread id, and  
**status\_ptr** is the pointer to the exit status.

- ❑ The **status\_ptr** pointer will point to the void pointer returned by the thread.

### Thread Termination

```
int pthread_exit(void *status);
```

where **status** is the return value of the thread.

## Learning Experiences

Students will be given sample codes for demonstration.

## Assessment Tool

A programming exercise using threads.

## References

- [1] "The Pthreads Library." 22 Feb. 2016 <<http://www.cs.nmsu.edu/~jcook/Tools/pthreads/library.html>>