Group ID: Marker:

	Student ID	Student Name
1		
2		
3		
4		

Points to note for students (Extracted from the Assignment doc.):

- 1. A design document (In this document, you need to identify the roles and responsibilities of each component in your system, remember to include both 3-Tier and 4-Tier architectures in your system and put the right "module" in the right place. It is strongly recommended that you use diagram to illustrate your design.)
- 2. A simple instruction on running the functions from the application clients (This is a set of simple steps for people to execute your software. Simple descriptions like those in the lab exercises will be sufficient. There is no need to capture screen dumps.)
- 3. The source code

[As a reminder, please submit both hard and soft copies of Items 1 and 2 above; for Item 3, just submit the soft copy.]

7 9	Software		
Functionality	Marks		
Login	[Internet Banking, IB]		
_	Login as a Customer	/1	
	Check using invalid customer credential	/0.25	
	Check using bank teller's staff credential	/0.25	
	[ATM]		
	Login as a Customer	/1	
	Check using invalid customer credential	/0.25	
	Check using bank teller's staff credential	/0.25	
	[Teller Machine, TM]		
	Login as a Bank Teller using staff credentials	/1	
	Check using invalid staff credentials	/0.25	
	Check using valid customer credentials (login as customer!)	/0.5	
	Check using invalid customer credentials	/0.25	/5
Create a	[IB and ATM] - Should not have this feature	/1	
bank	[TM]		
account [TM	Create a new account for an existing Customer	/1	
Only]	Create a new account for a new Customer; and after		
	creation, the customer will be able to login	/2	
	Check using an existing bank account	/1	/5
Remove a	[IB and ATM] - Should not have this feature	/1	
bank	[TM]		
account [TM	Remove an existing bank account	/1	
Only]	Remove an existing bank account whose owner has one		
	account in the bank; and after the removal, the owner		
	cannot login as a customer anymore	/2	
	Check using a non-existing bank account	/1	/5
View	[IB and ATM]		
Account	Customers view their own account balance	/2	
Balance	Check using other people's account	/1	

Software			
Functionality	Items	Ma	rks
	[TM]		
	Bank tellers view any account balance (TM)	/1	
	[Common]	/4	/-
¥7:	Check using a non-existing account	/1	/5
View Transaction	[IB and ATM]		
History	Customers view their own transaction history within a period in the past	/1	
Ilistoi y	Check customer viewing other people's transaction history	/1	
	[TM]	/1	
	Bank tellers view customer's transaction history within a		
	period of time in the past	/1	
	[Common]		
	Check using a non-existing account	/1	
	Check for invalid period (e.g. invalid date, future date –		
	current time is the demo time or when the tutors run the		
	system on their own)	/1	/5
Deposit	[IB] - Should not have this feature	/0.5	
[ATM and	[ATM]		
TM only]	Customers deposit money into an existing account which		
	can be other people's account	/1	
	[TM]	/1	
	Bank tellers deposit money into an existing account	/1 /0.5	
	Check customer accessing this function [Common]	/0.5	
	Check using a non-existing account	/1	
	Check depositing zero or negative amount into an existing	/1	
	account	/1	/5
Withdrawal	[IB] - Should not have this feature	/0.5	
[ATM and	[ATM]		
TM only]	Customers withdraw money from their own accounts	/1	
	Check customer withdrawing money from other people's		
	account	/0.5	
	[TM]		
	Bank tellers withdraw money from an existing account	/1	
	Check customer accessing this function	/0.5	
	[Common]	/0.5	
	Check using a non-existing account	/0.5 /0.5	
	Check for withdrawing zero or negative amount Check for withdrawing amount greater than the balance	/0.5 /0.5	/5
Money	[IB and ATM]	/0.3	13
Transfer	Customers transfer money from one of their own accounts		
	into another account of their own	/2	
	Check customer transferring money from other people's		
	account	/1	
	[TM]		
	Bank tellers transfer money from one account into another	/2	
	Check customer accessing this function	/1	

Software			
Functionality	Items	Ma	rks
	[Common]		
	Check for non-existing account (source and target)	/2	
	Check for transferring zero or negative amount	/1	
	Check for transferring amount greater than the current		
	balance	/1	/10
Bill Payment	[IB]		
2111 2 1113 1110 110	Customers pay bill to a company account	/1	
	Check customer paying bill from other people's account	/0.5	
	Check using existing personal account as target account	/1	
	Check using non-existing account (source and target)	/0.5	
	Check paying bill with zero or negative amount	/0.5	
	Check paying bill with amount greater than the current		
	balance	/0.5	
	[ATM and TM] - Should not have this feature	/1	/5
Sub-total	= sum of the above marks		
(a1)			/50
Deduction	Missing ATM Application – Deduct 10% of (a)		
(a2)	Missing TM Application – Deduct 10% of (a)		
	Missing Web client – Deduct 20% of (a) [no		
	Servlets/JSPs/JSFs]		/50
Sub-total (a)	= (a1) - (a2)		
			/50

Documentation			
Design and	Items	Ma	rks
Coding			
Overall	Architecture (Diagrams, Proper use of technologies and		
Architecture	Descriptions)	/10	
and Object	Object Orientation (Design of EJBs and other client		
Orientation	applications)	/5	/15
Database	Proper Design of Database for the Software (ER Diagram)		
Design			/5
Appropriate	Proper use of Servlets as the Control and JSPs as the View,		
use of Web	or JSFs for managing the flow		
technologies			/5
Appropriate	Proper use of Session Beans (as the Façade) and Entity		
use of EJBs	Class (as the Data Model)		/5
Instructions	User Manual (Simple, clear and precise instructions)		/5
Code	Randomly pick a Client Application, a Session Bean, an		
Quality	Entity Class, a Servlet, a JSP and/or a JSF; then check the		
Quanty	following:		
	Style of programming (e.g. Proper use of variable names)	/5	
	Clarity (Coding comments – in line comments)	/5	/10
Sub-total (b)			
			/45

Deployment				
Items			Marks	
Deployment	Client and Java EE application server in one machine			
			/5	
Sub-total (c)				
			/5	
Total (d)	= (a) + (b) + (c)			
			/100	
Late Penalty	Less 10% of (d) per day			
(e)			/100	
Final mark	= [(d) - (e)]/10*3			
			/30	

Marker's comments:			