

Brillo/Weave Part 1: High Level Introduction

Open IoT Summit Bruce Beare April 2016





Introduction to Brillo* and Weave*



- Introduction to Brillo
- Introduction to Weave
- Brillo Security Features
- Source Code Structure
- Intel Starter Boards
- Next Steps





Brillo/Weave

Brillo: Google's OS for IoT MPU devices

- Targeted at smart homes
- Expanding to buildings and industry
- Supports MPU devices w/ min 35MB of RAM.

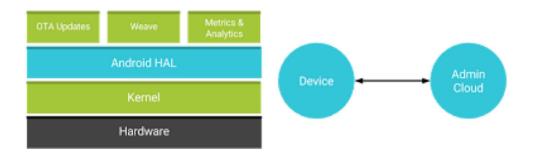
Weave: An open communications protocol

- Devices can connect and interact with one another, the internet, and your phone
- Ensures that access to your device and user data is secure and private.

Libuweave: A tiny Weave implementation

Communications Stack intended to be portable to MCU based devices

Brillo OS



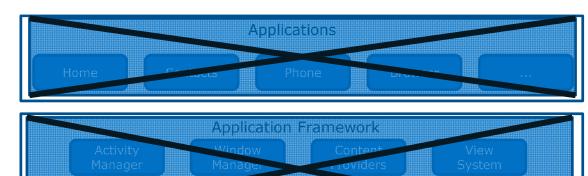


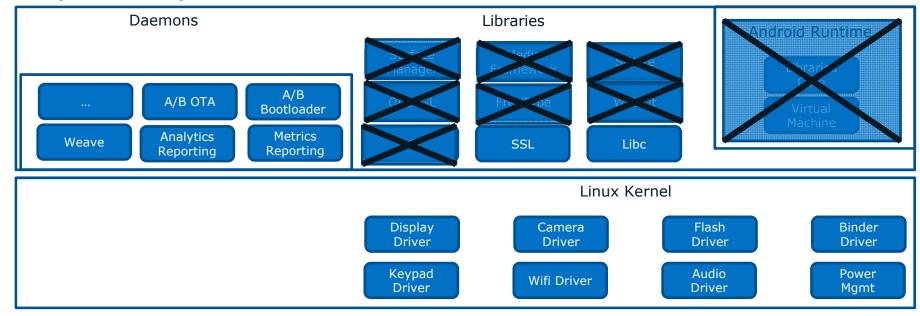


Brillo: an Operating System based on Android

Simpler... Smaller... IoT Focused

- C/C++ environment
- Binder IPC
- No Java Applications, framework, runtime
- No Graphics
- 35MB Memory Footprint (minimum)

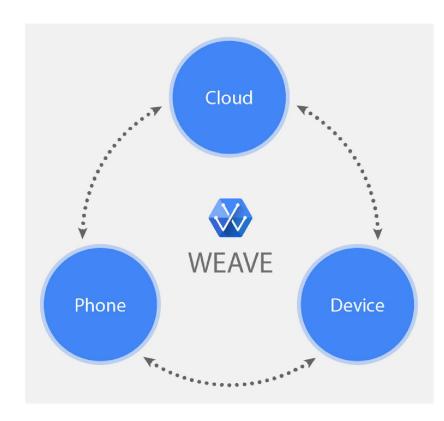






Weave* is...

- A communications platform for IoT devices
- Device setup, phone-to-device-to-cloud communication
- User interaction from mobile devices and the web
- Transports: 802.15.4 (zigbee, threads), BLE, WiFi, Ethernet, Others possible
- Schema Driven (json)
 Associates Weave XMPP requests with application function invocations
- Web apps may be written with Google* API support
- OAuth 2.0 Authentication, Google as AS





Weave* Device Schema

• Device manufacturers are encouraged to support a standardized schema for their device (toaster, fridge, thermostat, ...)

Google Weave

286 Alliance

- IHV may extend the schema
- The user will be able to share control of their devices.
 Friends, 3rd party Weave (web) applications

DeviceHive

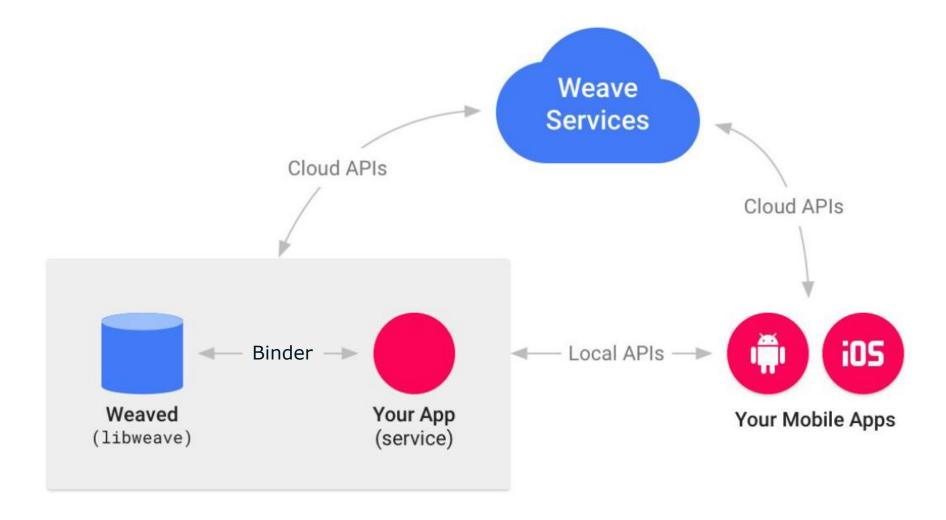
 Cloud based apps will better integrate all of a user's devices over time

Allentia

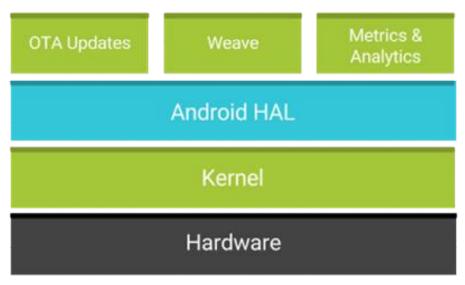
Loo ivity



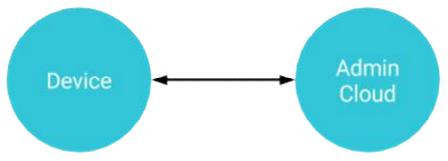
Weave* command/data flow



Brillo Devices are Administered via the Google Cloud



- View Device Status
- Rename Devices
- Share Devices with apps, friends
- Send commands to Devices



FAQ: Do I have to use Google's Cloud?

There's nothing to prevent you from modifying Weave to use a different cloud service; but there's nothing to make this easy either. It is unlikely that Google will release the cloud-side sources.

You could certainly add a completely different cloud backend as well and develop a product with the Brillo OS but without Weave.

Registering (provisioning) a Brillo* Device

Connect to the Brillo's WiFi AP via a Mobile Device

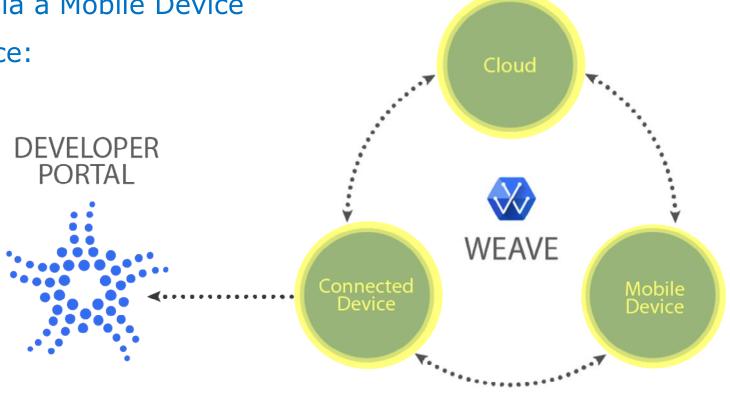
Provide information to the Device:

- OAuth* 2.0 identity
- WiFI Access Point
- PIN Code

Device contacts the Cloud

Downloads updates

The Device is Ready





Brillo Security Features



Brillo* Security Features & Requirements

Requirements are largely the same as Android:

- Google* Verified Boot
- HW Keymaster 1.0 (but limited to 2k keys)
- Cryptographic Chain of trust
- SE-Linux* Enforcement
- Limit root processes



Weave* Security Features

Weave provides link-level security and data privacy:

- SSL/TLS for Link Level Data privacy
- Device and Application access may be shared with friends or apps
- Oauth* 2.0 used for Authentication, crypto Certificates
- Google* provides the Authentication Server



Brillo vs. Ostro

	Brillo	Ostro
Based on (Kernel)	Linux	Linux
Based on (Userland)	Android	Yocto
Over the Air Updates	Yes	Yes, but needs a cloud service to support
Compatibility with Ubuntu, Fedora Source Packages	Moderate (bionic library, build system)	High
Compatibility with Android Source Packages	Yes	No
IPC Mechanism	Binder	D-BUS, Linux IPC
Open Source	Yes (AOSP)	Yes (github)



Weave vs. OCF/IoTivity

	Weave	IoTivity
Existing/Available Cloud Infrastructure	Google	No
Open Source Cloud Infrastructure	No	Yes
User Data Privacy	Yes for transport layer. Yes for Local Link. No End-to-End through Cloud.	Yes for transport layer. Yes for Local Link. End-to-End in design.
Certificate based Authentication	Yes	No
Able to self-organize a network	No	Yes
Request/Response Protocol	HTTPS (tcp)	CoAP (tcp, udp)
Multi-OS, Multi-Platform	Limited	Yes
Gateway Support to non-native devices	Planned	Yes
Certification Available	Yes	Yes





Brillo* Code Structure

Brillo* in the AOSP (Android*) Tree

Golden Rule

Google* projects are upstream first

Board Support Package

- vendor/bsp/intel
 Pre-builts
 Externally sourced, not part of AOSP
- hardware/bsp/intel HALs, SOC Definitions
- device/intel/<board>
 Board Definitions
- hardware/bsp/kernel/intel/*
 Transition to a google common kernel

Android AOSP Projects: 506
Brillo AOSP Projects: 190
Projects common to both: 146
Projects Unique to Brillo: 42

- device/generic/brillo
- platform/external/gentoo/integration
- platform/external/gentoo/overlays/gentoo
- platform/external/gentoo/portage
- platform/external/shflags
- platform/system/peripheralmanager
- platform/tools/bdk
- product/google/common
- product/google/example-ledflasher
- platform/hardware/bsp/kernel/common/v4.4
- kernel/common
- device/intel/edison
- platform/hardware/bsp/intel
- platform/hardware/bsp/kernel/intel
- device/qcom/dragonboard
- platform/hardware/bsp/qcom
- platform/hardware/bsp/kernel/qcom



Brillo* BDK (board development kit)

Procedure:

- Setup your Workstation (Ubuntu*)
- Download the BDK
- 3. brunch bsp download edison
- 4. Structure your project/product
- 5. brunch product build
- 6. brunch provision
- 7. brunch product tool fastboot reboot
- 8. brunch fastboot tool adb shell
- 9. Register your device with the cloud

The *brunch* command is a python front-end for many of the product development tasks.

```
brunch product {build, qdb, provision, envsetup, tool, create} ...
                Build a product project from the current directory
    build
                Run gdbclient.py for a given product
    qdb
    provision
                Run provision-device for a given product
                Emit the environment for the product in the CWD
    envsetup
                Run a host tool for a given product
    tool
                Create a product project in the current directory
    create
brunch bsp {status,update,install,download,refresh,list} ...
                Get detailed information on the current status of a
    status
                device BSP.
               Update an existing BSP, or Download a new BSP.
    update
               Alias, see brunch bsp update.
    install
    download
               Alias, see brunch bsp update.
                Refresh an existing BSP. Removes and re-downloads all
    refresh
                packages for a specified device.
                List available BSPs, and their current installation
    list
                status.
```

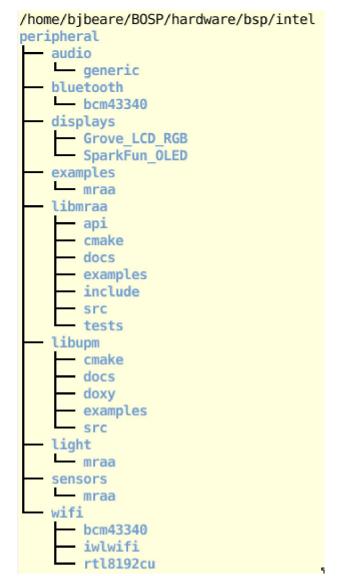


Brillo* BSP Structure and Contents

hardware/bsp/<vendor>

- SoC Definition .mk files
- init *.rc files for the SoC, HALs
- SELinux Policies
- HAL Source Code
- Tool Source Code
- Library Source Code
- Example Source Code





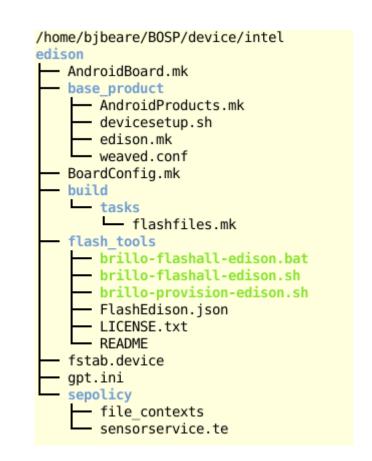


Brillo* BSP Structure and Contents

device/<vendor>/<board>

Board Specific Files - defines the lunch target

- Product Structuring *.mk files
- init *.rc scripts for the board
- Flashing scripts
- File System Mount Table
- Partitioning Table
- SELinux Policy files





Brillo* BSP Structure and Contents

vendor/bsp/<vendor>

Prebuilt Binaries

- Downloaded via the Brunch command
- Not in an AOSP Repository
- Bootloader binaries
- Microcode/firmware
- BIOS/firmware

Include information on how to rebuild the firmware where applicable.

```
edison ifwi-dbg-00.bin
                                          edison ifwi-dbg-01.bin
                                          edison ifwi-dbg-02.bin
                                          edison ifwi-dbg-03.bin
                                          edison ifwi-dbg-04.bin
                                          edison ifwi-dbg-05.bin
/home/bjbeare/BOSP/vendor/bsp
                                          edison ifwi-dbg-06.bin
intel
                                          LICENSE.txt
 edison
                                      uboot firmware

    efibootmar

    LICENSE.txt

    efitools

                                          README
   efivar
                                        u-boot-edison.bin
   gnu-efi prebuilt

    u-boot-edison.img

   i2c-tools
                                  peripheral
   iniparser
                                      bluetooth
   kernelflinger
                                       bcm43340 firmware
   pciutils
   peripheral

    bcm43340 firmware

   sbsigntool
                                          iwlwifi firmware
   uefi shim
                                          rtlwifi firmware
```

edison

ifwi firmware

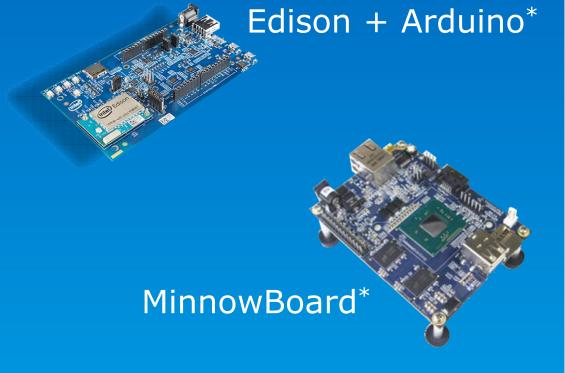
/home/bjbeare/BOSP/vendor/bsp/intel

edison dnx fwr.bin

edison dnx osr.bin

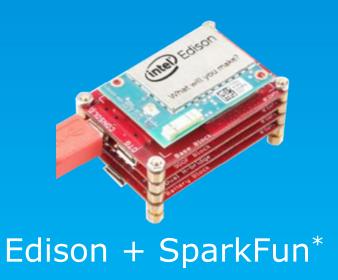


Brillo* Starter Boards from Intel



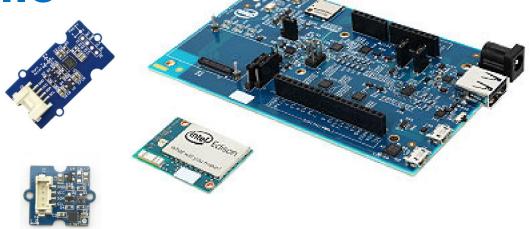


UP Board (CherryTrail)



The Intel® Edison Kit for Brillo*

- The Intel® Edison kit with the Arduino*
 Expansion Board was the first Brillo Starter
 Board
- Intel is providing the board support package
- MANY sensors and devices are available for prototyping with this board
- Brillo Starter Board
- Supported in AOSP since Nov `15.







Intel® Edison Board for SparkFun*

Compare to the Intel® Edison kit with Arudino:

- Same Edison CPU Module
- Simpler GPIO/Bus structure
- Stack on boards
- Smaller form factor
- Battery power available
- Many sensors available
- Brillo Starter Board
- Supported in AOSP with the February Brillo General Availability





Intel® Expansion Kit with MinnowBoard* (Baytrail-M)

- Similar Bus availability to Intel[®] Edison kits
- More powerful processor, Graphics and GPU enabled
- Larger RAM
- Additional storage options
- Add "lures" to expand to additional busses, sensors
- Brillo* Starter Board
- Supported in AOSP TIP
- Will be part in the BDK for General Availability





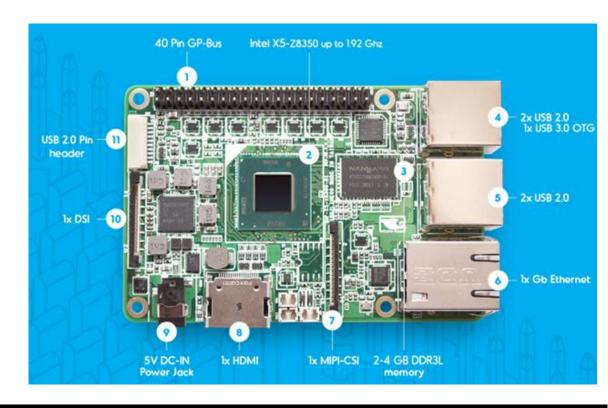




Aaeon UP Board

- Kickstarter UP-board is a likely AOSP Starter Board
- Adds MIPI/DSI, MIPI/CSI ports
- Adds USB-Peripheral (for fastboot, adb)
- CherryTrail Platform

http://up-board.org





Monitoring and Analytics

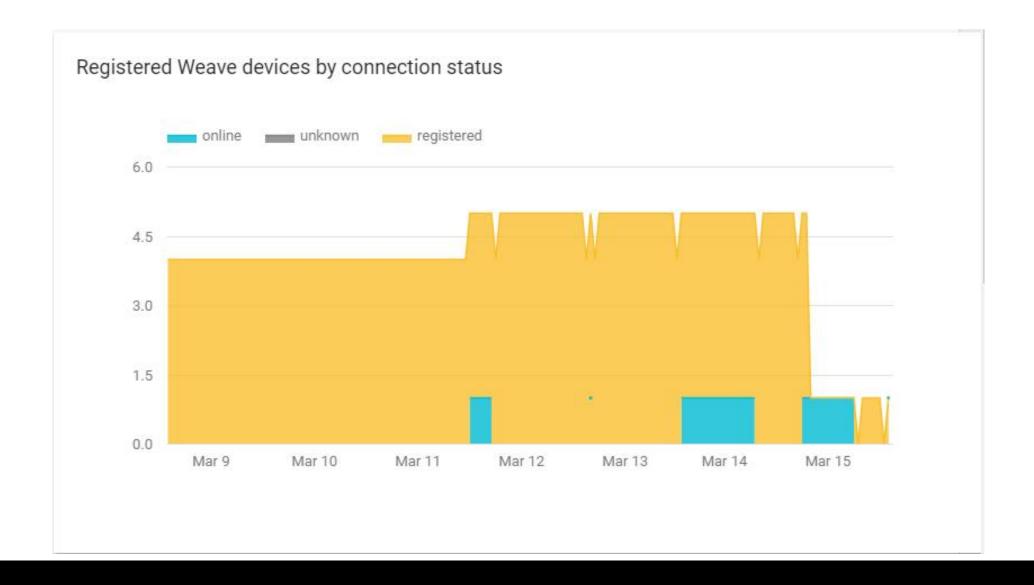
- Performance Analysis
- Crash Reporting



Monitoring: Registrations

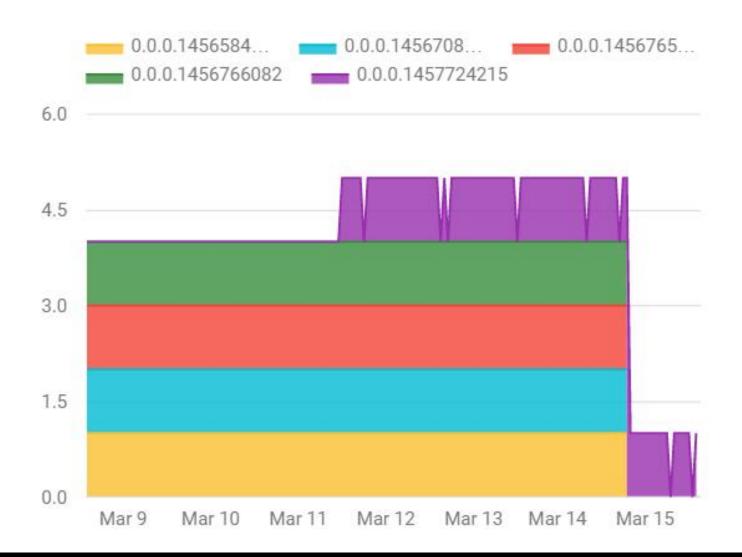


Monitoring: Registered Devices



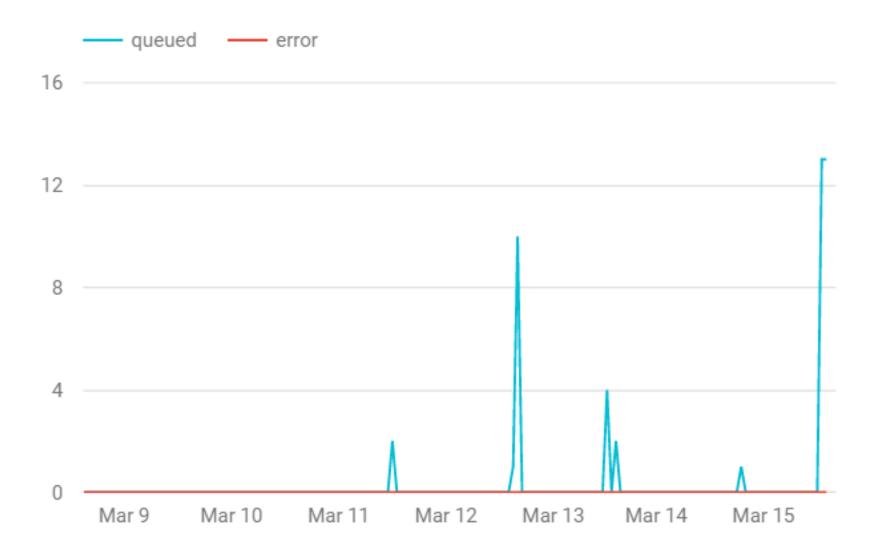


Monitoring: Product Versions



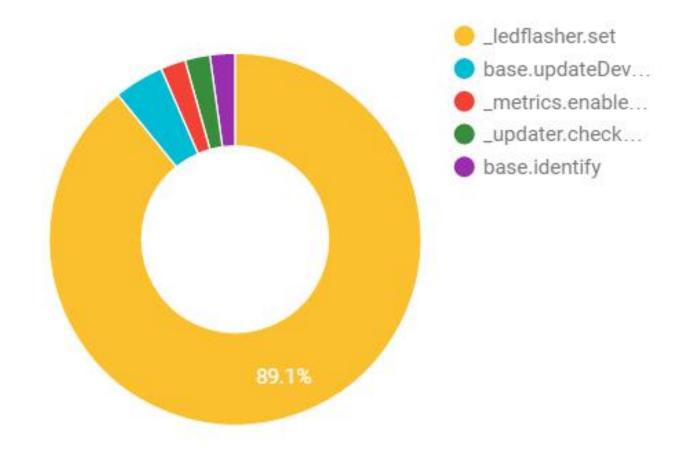


Monitoring: Weave Commands Per Hour





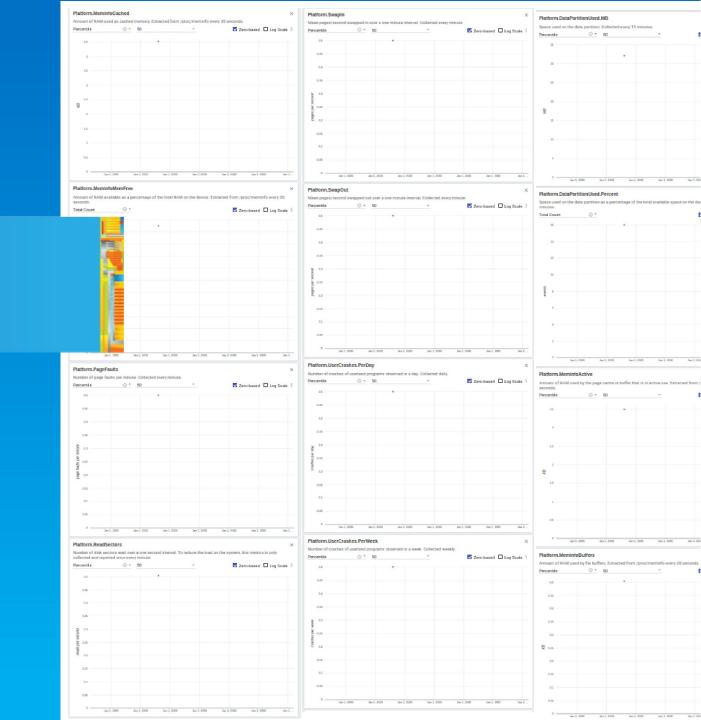
Monitoring: Weave Commands by Name





Logging

- Crash Reporting
- CPU Usage
- Use Time
- Data Partition Use
- Memory Used
- Page Faults
- Storage Activity



Next Steps



- Java*
- Android* Framework
- Camera Support
- Display via surface flinger
- Bluetooth*
- Voice Command and Control
- Other connectivity options

Intel Exploring:

- JavaScript
- Node.js
- NW.js (for display)

What's in Part 2 of this Talk?

- Hardware Access Layer
- Code Labs
 - Hello World Brillo IO Programming
 - Hello World Weave Integration
 - Enable Google Services and APIs
 - Web Service Development

Questions?



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