

Threads

My initial program didn't use locks to account for potential exploits using multithreading. As a result, I started to use locks in `readat()`, `wreatat()`, `close()`, `open()` and `undo()` to ensure that threads wouldn't be overwriting each others. However, as a result, I now needed to do error checking outside of the program, otherwise I'd get a thread lock. I set a lock variable in `__init__` and then acquired it at critical operations and then released the lock when the operation finished.

Error Checking

For `readat()` and `wreatat()` I implemented checks to make sure that all inputs were valid, so we wouldn't get an exception during the thread lock. In addition, I had to also start tracking other variables like the EOF (in order to make sure we weren't writing/reading past EOF) and if the file was closed.

I tracked EOF by updating it at the very beginning in `__init__` by doing `readat()` and tracking how long the returned string was. Subsequently, I tracked EOF on every successful `wreatat()`. In this case, I only potentially updated EOF if a) the `wreatat` extended EOF and b) if it was actually written into the file (not just set to `pending_data`)

I tracked if the file was closed simply by setting `self.closed == False` in the `__init__` since every time a file is opened in `LPopenfile` it returns a new `LPFile` object. Likewise, I set `self.closed == True` in `closed()`.

Closed()

Initially, I didn't implement `wreatat()` for when the `closed()` function was called, so I did that. In addition, I used the `closed` variable to make sure I wasn't trying to close an already closed file. In addition, I implemented a lock, just in case any multithreaded processes tried to write/read while the file was closed.

Undo()

I initially misunderstood the instructions, believing it wanted us to undo the most recent implemented write to the file, rather than remove the `pending_data`, `pending_offset`. In order to fix this I changed that.

openfile()

Initially, I didn't change anything for `openfile()`, but then I implemented thread protection which then required me to implement exception handling. In order to test for `FileNotFoundError` and `FileInUseError`, I use `try except` statements to check that ahead of time.