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DRAFT: THE EFFECT OF VARIYING VISCOSITY IN TURBULENT CHANNEL FLOW

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ABSTRACT

In various applications in nuclear engineering and in particular in test reactors, heat removal is carried by single-phase axial flow. In these applications, we observe sharp changes in molecular viscosity while the density presents very limited changes. As a consequence, the Reynolds number increases often by 2-3 folds across the channel, with an inlet value often transitional. In these conditions, turbulence changes significantly across the length of the channel with redistribution and thinning of the boundary layers. This is different from acceleration as the effect of changes in density is negligible. We aim to characterize in detail this phenomenon.

In particular Nek5000, a spectral-element computational fluid dynamics (CFD) code, will be used to perform DNS of fluid flow in the transition regime for channel flow with varying viscosity. We set up a novel benchmark case: the channel is extended in the stream-wise direction up to 20pi. The viscosity is kept constant in the first 4pi region. This inlet region is used as a cyclic region to obtain a fully developed flow profile at the beginning of the ramping region. The ramping region (4pi -20pi) is defined as a transition region where the viscosity is linearly decreased along the channel. The flow is homogenous in the span-wise direction due to the periodic boundary conditions. Due to the cyclic and wall boundary conditions, the flow is non-homogenous in the stream-wise and wall-normal direction respectively.

In this study, specific focus is given to the investigation of turbulence properties and structures in the near-wall region along the flow direction. Detailed turbulence budgets are collected and investigated. As expected, the results show that variation in the Reynolds across a channel does not cause an immediate change in the size of turbulent structures in the ramp region and a delay is in fact observed. Moreover, the results from the present study are compared with a correlation available in the literature for the friction velocity and as a function of the Reynolds-number.

NOMENCLATURE

- A You may include nomenclature here.
- v Viscosity.
- x Streamwise direction.
- y Vertical direction.
- z Spanwise direction.
- Re Reynolds number.
- Re_{τ} Friction Reynolds number.
- DNS Direct Numerical Simulation.
- ANL Argonne National Laboratory.
- α There are two arguments for each entry of the nomemclature environment, the symbol and the definition.

The spacing between abstract and the text heading is two line spaces. The primary text heading is boldface in all capitals, flushed left with the left margin. The spacing between the text and the heading is also two line spaces.

INTRODUCTION

A schematic of the turbulence channels simulated are shown in Fig. 1. In this figure, Regions I, II and III are defined by two planes crossing the channel. A cycling region is implemented within Region I, Fig. 2. In this problem, the viscosity v is a function of x, i.e., the streamwise distance. This parameter has constants values of 1E-4 Pa.s and 5E-5 Pa.s along Regions I and III respectively, while in region II it decreases with respect to the inverse of x.

In the present work, three cases varying the length of Region II are studied. Cases I, II and III have their Region II length of respectively 16π , 8π and 4π . Fig. 3 shows the plot of the viscosity as a function of x for each one of these cases and Fig. 4 shows the plot of the Reynolds number for them.

For all cases the inleat flow in region I is considered to be fully developed with $Re_{\tau} = 550$, i.e., the same conditions as in [1]. Periodic condition is considered for the boundaries of the spamwise direction, i.e., z axis, and finally wall conditions are considered for the boundaries of the vertical direction, i.e., y axis.

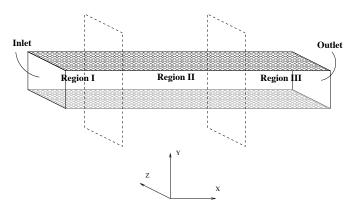


FIGURE 1: Geometry of the turbulence channel, the channel is divided into three different Regions.

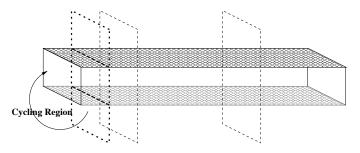


FIGURE 2: Cyclic region in the inlet.

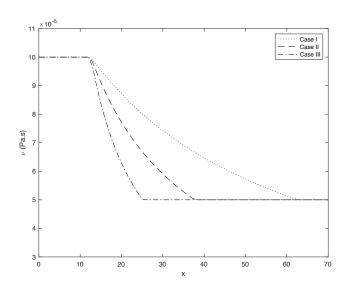


FIGURE 3: The viscosity of the considered Cases as a function of x.

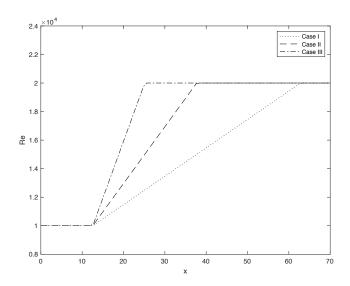


FIGURE 4: The Reynolds number as a function of the *x* for the considered Cases.

METHODS

In order to resolve the finest turbulent scales, the calculations of this work has been developed through Direct Numerical Simulation (DNS). To do so Nek5000 was employed, a spectral element code developed in Argonne National Laboratory (ANL). Nek5000 has been validated in references [2] and [3].

The solution of this method is given by trigonometric series, in each element a polynomial functions of up to the twelveth

degree have been employed to discretize the velocity field. Fig. 5 shows an example of the grid from half of the channel's cross section. One should notice that the discretization presented by this particular area is identical through all model's domain and it is only presented half of the cross-section for better visualization of the frame.

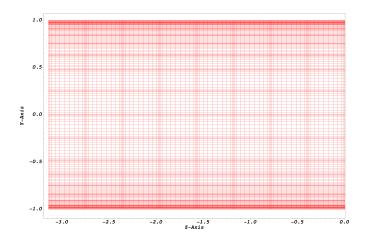


FIGURE 5: The grid employed in the simulation from half of the channel's cross section.

DNS simulations are able to simulate the finest turbulent length scales without using any turbulent model. Since the present work is focused on studying the contribution of the smaller scales to the energy cascade, it is required to use DNS rather than Reynolds Average Navier-Stokes (RANS) or Large Eddy Simulations (LES), although there is a substantial growth of the computational cost.

Add some stuff about the mesh and polynomial order.

RESULTS

The results from the three cases considered in this work are presented in this section. First, the friction Reynolds number variation along the streamwise direction x of the channels are computed and compared with an expression for Re_{τ} as a function of the Reynolds number existed in Ref. [4]. This analysis shows the fact that the friction Reynolds number due to a viscosity change imposed through region II is not immediate. Thereon, Reynolds stresses are collected and turbulent structures are investigated along the simulated channels.

Analysing the friction Reynolds number

The friction Reynolds number has been calculated via numerical simulations for Cases I, II and III. To do so, several velocities profiles along x were obtained from the simulations'

results and the viscous stress $\frac{d < U>}{dy}$ for these locations were calculated. Such values can then be applied in the set of definitions given from Eqn. 1 to Eqn. 3 following presented in order to calculate Re_{τ} .

$$\tau_w = \rho v \left(\frac{d < U >}{dy} \right)_{v=0} \tag{1}$$

Where ρ is the density and τ_w is the shear stress at the wall.

$$u_{\tau} = \sqrt{\frac{\tau_w}{\rho}} \tag{2}$$

Where u_{τ} is the friction velocity. And finally,

$$Re_{\tau} = \frac{u_{\tau}\delta}{v} \tag{3}$$

Where δ is the height of the simulated channels. For all Cases studied here this is a constant parameter $\delta = 2$.

The friction Reynolds number calculated using Eqn. 3, i.e., the numeric simulations' results, are compared to the values obtained using an existed expression in the literature, Eqn. 4 from Ref. [4].

$$Re_{\tau} = 0.09Re^{0.88} \tag{4}$$

The Reynolds numbers used to supply Eqn. 4 are those varying through x from Cases I, II and III, as presented in Fig. 6. For simplicity, Reynolds numbers as functions of x are named in this study as $Re_{I}(x)$, $Re_{II}(x)$ and $Re_{III}(x)$, while the friction Reynolds number functions are named $Re_{\tau I}(x)$, $Re_{\tau II}(x)$ and $Re_{\tau III}(x)$ in reference to their respective cases.

Fig. 6 shows the plot of the friction Reynolds number thourgh x calculated via CFD analisys and by the analytical Eqn. 4 for Case I. In this figure, Re_{τ} calculated via DNS is delayed in space when compared to the value obtained using the analytical solution provided by Eqn. 4. This fact shows that the effect of the change in the viscosity doesn't cause an immediate effect on the turbulence of the flow. In this sense, the friction Reynolds number calculated through Eqn. 4 can be treated as signal over the space x, and a convolution operation can be performed yielding a delayed signal that can be adjusted so it matches to the simulated results. Furthermore, the function $F_{CI}(x)$ plotted in graph from Fig. 6 is the result of this approach, a detailed description about the steps to derive the convolution functions for this study are provided in the following subsection.

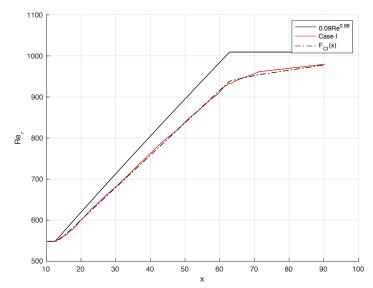


FIGURE 6: THE FRICTION REYNOLDS NUMBER THOURGH THE STREAMWISE DIRECTION FOR CASE I.

The friction Reynolds number as a delayed signal.

The purpose of deriving convolution functions that matches to the simulated data is to have means of quantitativly compute the delay between changing the viscosity and its effect on the turbulence for the studied cases.

Eqn. 5 shows the convolution between the Reynolds number function Re(x), i.e., one of those presented in Fig. ??, and a shifting function $g(x - \chi)$, where χ is a dummy variable.

$$F(t) = \int_{-\infty}^{+\infty} Re_{\tau}(\chi)g(x - \chi)d\chi \tag{5}$$

Since we are dealing with a delayed signal, a decaying exponential has been used as the shifting function, i.e., $g(x - \chi) = e^{-Rx}$, like proposed in Ref. [5], where R is the decaying constant for region II.

As mentioned earlier, the simulated channels in this study are divided in three regions, like shown in Fig. ??. Since there is no delay in region I, no special treatment is required for it, thus $F(x) = Re_{\tau}(x) = 550$ for $x \le 4\pi$. However, in region II a delay can be seen and a convolution operation needs to be performed for determining a delayed signal. The friction Reynolds number is a linear function given by Eqn. 6 in the second region.

$$Re_{\tau}(x) = ax + 550 \tag{6}$$

Where *a* is the linear coefficient that depends on which one of the three cases is being considered. Using Eqn. 6 in conjunction to the definition from Eqn. 5, one may derive Eqn. 7, which

TABLE 1: IMPORTANT PARAMETERS FROM THE CASES CONSIDERED.

Case	Region II length	δ_R	R	С
I	16π	20π	XXX	XXX
II	8π	12π	XXX	XXX
III	4π	8π	XXX	XXX

is the convolution function valid for region II for the cases considered.

$$F(x) = \frac{a}{R^2} (e^{-R(x-4\pi)} - 1) + \frac{a}{R} (x - 4\pi) + 550$$
 (7)

Lastly, another convolution is performed for region III. However, in this region the signal to be delayed has a constant value, i.e., $Re_{\tau}(x) = 20000$, differing from region II. Because of this, a shifting function with a different decaying constant needs to be considered, thus $g(x-\chi) = e^{-Cx}$, where C is the decaying constant for region III. Finally, Eqn. 8 can be derived as the convolution function in region III.

$$F(x) = (20000 - \Lambda)(1 - e^{-C(x - \delta_R)}) + \Lambda$$
 (8)

Where δ_R is the x location of the interface between region II and III depending on which one of the three cases studied is being analysed. Meanwhile, $\Lambda = \frac{a}{R^2}(e^{-R(\delta_R - 4\pi)} - 1) + \frac{a}{R}(\delta_R - 4\pi) + 550$, and it represents the contribution from the predecessors regions.

Tab. 1 shows the important parameters from the convolution functions for each one of the three cases considered in this study.

Reynolds stresses and turbulent structures

Fig. 7 shows the instantaneous velocity scalar field in the buffer layer for case I, while Figures from 8 to ?? shows respectively the $\langle u \rangle$, $\langle uu \rangle$, $\langle vv \rangle$ and $\langle ww \rangle$ profiles through the channel for this same case. In all of these plots the $y^+=30$ turbulent boundary layer is also ploted for this simulation.

Fig. 7 shows the instantaneous velocity scalar field for case I in the Buffer layer, i.e., $5 < y^+ < 30$

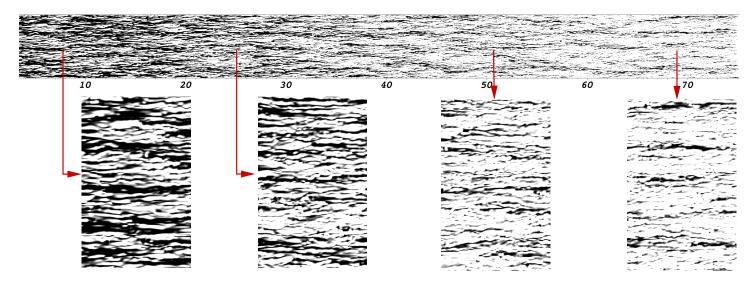


FIGURE 7: INSTANTANEOUS VELOCITY SCALAR FIELD IN THE BUFFER LAYER FOR CASE I.

FIGURE 8: < u > PROFILES THROUGH x AND $y^+ = 30$ TURBULENT BOUNDARY LAYER IN CASE I.

FIGURE 9: < uu > PROFILES THROUGH x AND $y^+ = 30$ TURBULENT BOUNDARY LAYER IN CASE I.

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