











English (C1 IELTS) 🌟 🌟 💃

French

Spanish



EXPERIENCE

Graphic designer and illustrator in projects like Formula Student UPV and Valencia Roller Derby.

Coke Riobóo's stop-motion animation assistant in LegoMasters (Shine Iberia productions), Dias de Verano (TVE) and Acciona's Christmas promotional video.

Assistant to Lourdes Villagómez in an Animario's (Animation festival in Madrid) animation course for children.

Animation with plasticine teacher at Rubén Garcerá's exhibition.

Stop-Motion teacher, two hours every week, at Colegio Jaime Balmes, Valencia

I have participated in several trade fairs and markets like Valencia Japan Weekend and San Carles UPV selling mi illustrations, home serigraphied t-shirts and more.



My first animation short film, Shame, has been selected in sixteen film and animation festivals. It has won the second award in MICRO International Film Festival with more than 140 participants; third award in Camera Zizanio, Greece; finalist in Festiyaq, Madrid; special mention for showing social issues in Craft Animfest 2022; and second award from Premio de Periodismo Alberta Giménez 2021.

Participant at Amazonas Program, by Dona I Cinema.

Winner of Cátedra Bodegas Faustino y Willy Ramos. Includes a 6.000€ scholarship and a one month stay in New York.

ME AND MY STUDIES



I just finished my degree on Design and New Creative Technologies at the Universitat Politècnica de Valéncia with a grade of 9,3 out of 10. My inquietude for the arts has alowed me to explore many fields in the creative world, from graphic design to web programming, illustration and, of course, animation. I'm a daring person, that learns fast, with great lidership skills and used to teamwork. One of my main features is the huge variety of styles I manage, what makes me expand knowledge on my own every time I have the opportunity.

I had the chance of also studying animation in one of the best Universities on the United Kingdom, University for the Creative Arts, in Farnham, for three months, thanks to an Erasmus scholarship. There I learned traditional animation as well as stop-motion and some 3D (maya)

I finished a 20 hours course organised by the UPV Animation Master where Coke Riobóo (Goya winner in 2006 for Best Animated Short Film) taught us to animate plasticine over glass.

I also participated on an other 20 hours UPV course in which Carla Pereira showed us how to make and animate our own puppet.

I did the Inspira Character Animation course (238 hours), where I stood out for the quality of my work, speed and

Recently finished Joanna Quin's workshop (20 hours) at UPV



