

Madrid, Spain

CONTACT.

paulaperdur@gmail.com



+44 7747183511 /+34 679453298

SOCIAL MEDIA.





artstation.com/undy

KEY SKILLS.

- Modelling
- Organic
- Hard Surface
- Set Dressing
- Texturing & Lookdev

SOFTWARE.

FOCUS

Maya, Zbrush, Houdini, Substance Painter, SpeedTree, Linux

KNOWDGEABLE

Unreal Engine, Marmoset, Blender, Substance Designer, Photoshop

LANGUAGES

ENGLISH Proficiency SPANISH Native CATALAN Fluent

AVAILABILITY

Total remote and presential

PAULA D. PERANDONES

3D ARTIST

3D Artist with production experience at DNEG, B-water and Wildpony Studios. Proficient Environment modeller with broad experience in the full asset workflow. Including both organic and hard-surface modelling, along with texturing and set dressing.

Fast learner, collaborative, enthusiastic about group settings while deeply productive when working independently. Adaptive and open minded, always ready to face new challenges.

WORK

DNEG

ENVIRONMENT MODELLER

NOV 2021 - APR 2023

Film Feature Animation:

- -Garfield That Christmas
- -Nimona
- High quality asset creation interpreting client concepts and keeping existing art style consistent.
- Collaboratively working with local and international teams on creating consistent assets to be used in feature animation.
- Presenting progress to the Environment and VFX Supervisor, suggest different solutions and efficiently take over feedback.

B-water Studios

ENVIRONMENT & PROP MODELLER

JAN 2020 - DEC 2020

Episodic Diddl

- Modelling from blocking to the polished wireframe.
- Environment blocking creation in collaboration with Layout department.
- Set dressing and prop modelling, following reference from art department in a variety of styles.
- Involved with layout, texture and rigging departments developing a fully operative pipeline.

WILD PONY

3D ARTIST

AUG 2019

- From model to final render, following art director instructions.
- Retopology of prototypes and UV creation.

INTERN 3D ARTIST

APRIL 2019 - MAY 2019

Consum

CASHIER

AUG 2017- JAN 2018

Subway

CASHIER

NOV 2016 - MAY 2017

EDUCATION

University La Salle Bcn (Barcelona)

Animation and VFX Degree

2017 - 2019

University of the West of Scotland (Glasgow)

Computer Animation Degree

2014 - 2017