

USE BUDT703_Project_0507_14

```
CREATE TABLE Location(  
    locId CHAR(4) NOT NULL,  
    locName VARCHAR(60)  
    CONSTRAINT pk_Location_locId PRIMARY KEY (locId)  
);
```

```
CREATE TABLE Opponent(  
    oppId CHAR(4) NOT NULL,  
    oppName VARCHAR(60),  
    CONSTRAINT pk_Opponent_oppId PRIMARY KEY (oppId)  
);
```

```
CREATE TABLE Match(  
    mthId CHAR(4) NOT NULL,  
    mthTimeStamp DATETIME,  
    mthLocType VARCHAR(10),  
    mthResult CHAR(4),  
    locId CHAR(4),  
    oppId CHAR(4),  
    CONSTRAINT pk_Match_matchId PRIMARY KEY (mthId),  
    CONSTRAINT fk_Match_locId FOREIGN KEY (locId)  
        REFERENCES [Location](locId)  
        ON DELETE SET NULL ON UPDATE CASCADE,  
    CONSTRAINT fk_Opponent_oppId FOREIGN KEY (oppId)  
        REFERENCES [Opponent](oppId)  
        ON DELETE CASCADE ON UPDATE CASCADE  
);
```

```
CREATE TABLE Score(  
    scrId CHAR(5) NOT NULL,  
    scrType CHAR(4),  
    scrRuns INT,  
    scrHits INT,  
    scrErrors INT,  
    mthId CHAR(4),  
    CONSTRAINT pk_Score_scrId PRIMARY KEY (scrId),  
    CONSTRAINT fk_Score_mthId FOREIGN KEY (mthId)  
        REFERENCES [Match](mthId)  
        ON DELETE SET NULL ON UPDATE CASCADE  
);
```

```
CREATE TABLE Player(  
    plrId CHAR(4) NOT NULL,  
    mthId CHAR(4) NOT NULL,  
    plrName VARCHAR(70),  
    plrAtBats INT,  
    plrRuns INT,  
    plrHits INT,  
    plrRunsBattedIn INT,  
    plrBasesOnBalls INT,  
    CONSTRAINT pk_Player_plrId_mthId PRIMARY KEY (plrId,mthId),  
    CONSTRAINT fk_Player_mthId FOREIGN KEY(mthId)
```

```
REFERENCES [Match](mthId)
ON DELETE CASCADE ON UPDATE CASCADE
);
```