## **Appendix A: Sample Code**

## Flasktry.py

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#import libraries for this project#
from flask import Flask, render template, request
import json
from flask cors import CORS
import numpy as np
import cv2
from math import floor
app = Flask(__name__)
CORS (app)
#Call the HTML File for UI & get User inputs#
@app.route('/')
def index():
return render template('index.html')
@app.route('/shirt.html')
def plot():
return render template('shirt.html')
@app.route('/pant.html')
def ploty():
return render_template('pant.html')
@app.route('/predict', methods=['GET','POST'])
#Process the Prediction by using user data#
def predict():
shirtno = int(request.form["shirt"])
pantno = int(request.form["pant"])
cv2.cv2.waitKey(1)
cap=cv2.cv2.VideoCapture(0)
ih=shirtno
i=pantno
#Perform the user selected Selection(Shirt color & Pant color)#
while True:
imgarr=["shirt1.png",'shirt2.png','shirt51.jpg','shirt6']
imgshirt = cv2.cv2.imread(imgarr[ih-1],1)
if ih==3:
shirtgray = cv2.cv2.cvtColor(imgshirt,cv2.cv2.COLOR BGR2GRAY)
ret, orig masks inv = cv2.cv2.threshold(shirtgray,200 , 255,
cv2.cv2.THRESH BINARY)
orig masks = \overline{cv2.cv2.bit} wise not(orig masks inv)
else:
shirtgray = cv2.cv2.cvtColor(imgshirt,cv2.cv2.COLOR BGR2GRAY)
ret, orig masks = cv2.cv2.threshold(shirtgray,0,
255, cv2.cv2.THRESH BINARY)
orig masks inv = cv2.cv2.bitwise not(orig masks)
origshirtHeight, origshirtWidth = imgshirt.shape[:2]
imgarr=["pant7.jpg",'pant21.png']
imgpant = cv2.cv2.imread(imgarr[i-1],1)
imgpant=imgpant[:,:,0:3]
pantgray = cv2.cv2.cvtColor(imgpant,cv2.cv2.COLOR BGR2GRAY)
if i==1:
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ret, orig mask = cv2.cv2.threshold(pantgray,100 , 255,
cv2.cv2.THRESH BINARY)
orig mask inv = cv2.cv2.bitwise not(orig mask)
else:
ret, orig mask = cv2.cv2.threshold(pantgray, 50 , 255,
cv2.cv2.THRESH BINARY)
orig mask inv = cv2.cv2.bitwise not(orig mask)
origpantHeight, origpantWidth = imgpant.shape[:2]
face cascade=cv2.cv2.CascadeClassifier('haarcascade frontalface
default.xml')
ret,img=cap.read()
height = img.shape[0]
width = img.shape[1]
#Resize(adjusting) Clothes for perfect fitting to user(height, width)#
resizewidth = int(width*3/2)
resizeheight = int(height*3/2)
cv2.cv2.namedWindow("img",cv2.cv2.WINDOW NORMAL)
cv2.cv2.resizeWindow("img", (int(width*3/2), int(height*3/2)))
gray=cv2.cv2.cvtColor(img,cv2.cv2.COLOR BGR2GRAY)
faces=face cascade.detectMultiScale(gray, 1.3, 5)
for (x, y, w, h) in faces:
cv2.cv2.rectangle(img,(x,y),(x+w,y+h),(255,0,0),2)
cv2.cv2.rectangle(img, (100,200), (312,559), (255,255,255),2)
pantWidth = 3 * w
pantHeight = pantWidth * origpantHeight / origpantWidth
if i==1: x1 = x-w x2 = x1+3*w y1 = y+5*h y2 = y+h*10
elif i==2: x1 = x-w/2 x2 = x1+2*w y1 = y+4*h y2 = y+h*9
else : x1 = x-w/2 x2=x1+5*w/2 y1 = y+5*h y2 = y+h*14
if x1 < 0: x1 = 0
if x2 > img.shape[1]: x2 = img.shape[1]
if y2 > img.shape[0]: y2 =img.shape[0]
if y1 > img.shape[0]: y1 = img.shape[0]
if y1==y2: y1=0
                  temp=0
if y1>y2: temp=y1 y1=y2 y2=temp
pantWidth = int(abs(x2 - x1))
pantHeight = int(abs(y2 - y1))
x1 = int(x1) x2 = int(x2)
y1 = int(y1)
              y2 = int(y2)
pant = cv2.cv2.resize(imgpant, (pantWidth,pantHeight),
interpolation = cv2.cv2.INTER AREA)
mask = cv2.cv2.resize(orig_mask, (pantWidth, pantHeight),
interpolation = cv2.cv2.INTER AREA)
mask inv = cv2.cv2.resize(orig mask inv, (pantWidth, pantHeight),
interpolation = cv2.cv2.INTER AREA)
#Performing Background Blur for Virtual Trial period#
roi = img[y1:y2, x1:x2]
num=roi
roi bg = cv2.cv2.bitwise and(roi,num,mask = mask inv)
   fg = cv2.cv2.bitwise and(pant,pant,mask = mask)
dst = cv2.cv2.add(roi bg,roi fg)
top=img[0:y,0:resizewidth]
bottom=img[y+h:resizeheight,0:resizewidth]
midleft=img[y:y+h,0:x]
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midright=img[y:y+h,x+w:resizewidth]
blurvalue=5
top=cv2.GaussianBlur(top, (blurvalue, blurvalue),0)
bottom=cv2.GaussianBlur(bottom, (blurvalue, blurvalue),0)
midright=cv2.GaussianBlur(midright, (blurvalue, blurvalue), 0)
midleft=cv2.GaussianBlur(midleft, (blurvalue, blurvalue),0)
#Re-sizing your(user's) selection until perfect#
img[0:y,0:resizewidth]=top
img[y+h:resizeheight,0:resizewidth]=bottom
imq[y:y+h,0:x]=midleft
img[y:y+h,x+w:resizewidth]=midright
img[y1:y2, x1:x2] = dst
shirtWidth = 3 * w
shirtHeight = shirtWidth * origshirtHeight / origshirtWidth
x1s = x-w x2s = x1s+3*w y1s = y+h y2s = y1s+h*4
if x1s < 0:x1s = 0
if x2s > imq.shape[1]: x2s =imq.shape[1]
if y2s > img.shape[0]: y2s =img.shape[0] temp=0
if y1s>y2s:temp=y1s y1s=y2s y2s=temp
shirtWidth = int(abs(x2s - x1s))
shirtHeight = int(abs(y2s - y1s))
y1s = int(y1s) y2s = int(y2s)
x1s = int(x1s) x2s = int(x2s)
shirt = cv2.cv2.resize(imgshirt, (shirtWidth, shirtHeight),
interpolation = cv2.cv2.INTER AREA)
mask = cv2.cv2.resize(orig masks, (shirtWidth, shirtHeight),
interpolation = cv2.cv2.INTER AREA)
masks inv = cv2.cv2.resize(orig masks inv, (shirtWidth,
shirtHeight), interpolation = cv2.cv2.INTER AREA)
rois = img[y1s:y2s, x1s:x2s]
num=rois
roi bgs = cv2.cv2.bitwise and(rois, num, mask = masks inv)
roi fgs = cv2.cv2.bitwise and(shirt,shirt,mask = mask)
dsts = cv2.cv2.add(roi bgs, roi fgs)
img[y1s:y2s, x1s:x2s] = dsts break
cv2.cv2.imshow("img",img)
#Close the Trial Show#
if cv2.cv2.waitKey(100) == ord('q'): break
cap.release()
cv2.cv2.destroyAllWindows()
return render template('index.html')
if name ==
' main ':app.run(host='0.0.0.0',debug=True,port=5000)
```