Report - Hot Humid Basball

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Motivation and Related Work

Advanced statistical analytics are central to evaluating players, developing teams, and informing in-game decisions throughout professional sports. The growing influence of sport analytics is arguably most evident in Major League Baseball, where teams that prioritize sabermetrics (https://sabr.org/sabermetrics) have won the last three World Series. Baseball is uniquely suited to statistical analysis, as its components – pitching, hitting, and fielding – are discrete events that result in unambiguous decisions, as classified by the official game scorers, and can be attributed to specific players. Baseball also generates a substantial amount of data; the 30 MLB teams play a combined 2,430 games in the regular season, during which over 900,000 pitches are thrown across more than 165,000 at-bats.

Sabermetric analysts sift through this exhaustive amount of data to identify competitive advantages among increasingly similar, dominant players. The arms race between pitchers and hitters has elevated the game, as pitchers are throwing harder and batters are hitting more home runs than at any point in MLB history.

In addition to assessing player matchups, analysts aim to identify external factors that could influence players' performances, particularly weather. Over the course of a six-month MLB season, teams expect to play in a range of weather extremes, from 100-degree days in Los Angeles to snowy conditions in Milwaukee in the early spring. A growing body of sabermetric research has found that game-day weather affects the number of home runs (https://journals.ametsoc.org/doi/abs/10.1175/WCAS-D-13-00002.1), total runs scored (https://www.betlabssports.com/blog/mlb-runs-scored-influenced-temperature/), and pitcher ball control (https://www.fangraphs.com/blogs/what-pitchers-and-numbers-say-about-pitching-in-the-cold/).

Our goal was to build on this body of work by examining the association between weather variables – temperature, humidity, and relative humidity – and the speed of pitches. We hypothesized that on extremely hot days (>35 °C): 1) pitch speed would decrease and 2) the proportion of non-fastball to fastball pitches would increase. We used the PITCHf/x database from MLB Advanced Media to collect data for every pitch thrown between 2016 and 2018 and extracted daily temperature and humidity measures for each ballpark location from the PRISM database. We conducted exploratory data analysis to identify overall trends between weather variables and pitch speed or pitch type. We also used simple linear regression models to determine the effect of daily heat index and daily maximum temperature on the speed of four-seam fastballs. Finally, we focused on games played at Globe Life Park in Arlington, Texas, home of the Rangers, and examined the pitch speed of visiting pitchers, who presumably have not adapted to the Texas heat, across heat extremes.

Project Questions

Initially, our project aimed to answer the following overarching question:

What is the association between weather and the speed and type of baseball pitches?

To explore this association, we obtained MLB data and daily weather data for 2016-2018, using **maximum (max)** temperature (°C), relative humidity, and heat index (°C) as weather variables. We then focused on four-seam fastball pitches in particular, hypothesizing that these pitches may be most affected by temperature, humidity, and heat index, as they are typically the most common pitch thrown.

As our research progressed and it became clear that overall trends relating max temperature and pitch speed were not apparent, we began to investigate whether the relationships between pitch speed and weather variables could be modified by team location, specifically whether a team *typically* played in an extreme weather condition. In other words, were teams that played the majority of their games in cooler climates, i.e. the Boston Red Sox, more affected by heat when they played in hotter climates, for example at the Texas Rangers stadium?

We proposed the following analytic deliverables (AD) in our submitted project proposal:

- Linear model for the effect of temperature on pitch speed (fastball), adjusted for pitcher and other covariates to be determined. (AD1)
- Graph of variation in proportion of fastball vs off-speed pitches and temperature (AD2)
- · Graph of speed of fastballs and maximum temperature (AD3)
- Graph of pitch speed (all pitch types) and relative humidity (AD4)
- Graph of pitch speed (all pitch types) and heat index (AD5)

Collecting and Tidying Data

Data were collected in two major chunks: weather data from the PRISM Climate Group and baseball data from Pitchf/x. The process for scraping and pulling data is described below in detail, and data is housed on a series of Google Drive documents, linked below.

Weather data - Overview

PRISM climate model

We obtained our weather data from the Parameter-elevation Regressions on Independent Slopes Model (PRISM) Daily Spatial Climate Dataset (AN81d) developed by the PRISM Climate Group based at Oregon State University. This is a gridded climate model that assimilates station data from networks around the United States and applies interpolation routines to simulate variations with elevation, coastal effects, temperature inversions, and terrain barriers. The model includes 7 bands of output parameters at a 2.5 arc minute grid resolution (https://developers.google.com/earth-engine/datasets/catalog/OREGONSTATE_PRISM_AN81d (https://developers.google.com/earth-engine/datasets/catalog/OREGONSTATE_PRISM_AN81d)).

Google Earth Engine

Using the code editor in the Google Earth Engine platform (https://code.earthengine.google.com (https://code.earthengine.google.com)), we extracted maximum daily temperature (tmax), minimum daily temperature (tmin), and mean daily dew point temperature (tdmean) from April 2015 through October 2018 at each MLB stadium location. We obtained the latitude and longitude coordinates for each ballpark from a Google Fusion Table (https://fusiontables.google.com/DataSource?

docid=1EXApOoxEgJUFlbMjUodfxBSWIRvgQNpABeddHqiN#rows:id=1

(https://fusiontables.google.com/DataSource?

docid=1EXApOoxEgJUFlbMjUodfxBSWIRvgQNpABeddHqiN#rows:id=1)), which we imported to Earth Engine. We used JavaScript code to create arrays that collect each weather parameter mapped over each ballpark location for each day, reduced to the first observation reflecting the grid at the point of interest, which are then flattened to two dimensional tables.

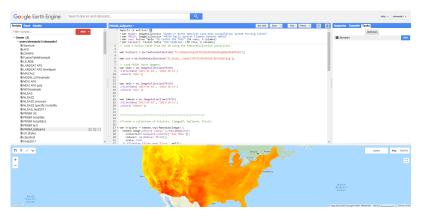


Fig 1: The image above is a screenshot of the Earth Engine code editor. The map displays maximum daily temperatures across the United States on July 05, 2018 from the PRISM model.

The JavaScript code for downloading PRISM data is provided at (gee.html). A registered Google account is required to access the code editor.

Tidy weather data

Next, we imported the PRISM files for <code>tmax</code>, <code>tmin</code>, and <code>tdmean</code> into R, tidied the data from "wide" format to "long" format, and joined each parameter to a single dataframe by team and date. We created daily heat index values (<code>heat_index</code>) from mean daily air temperature and mean daily dew point temperature using the <code>heat.index</code> function of the <code>weathermetrics</code> package, which applies a heat index equation derived from the US National Weather Service's online heat index calculator. We also used the <code>dewpoint.to.humidity</code> function to obtain relative humidity (<code>rh</code>).

Reproducibility

The raw data files from Earth Engine and the stadium index from Fusion Table are available at the links below:

"tdmean_ballpark.PRISM.csv": https://drive.google.com/open?id=11Wptk3Eaul1rJEmXB2Xb9T7G_B82i3MK (https://drive.google.com/open?id=11Wptk3Eaul1rJEmXB2Xb9T7G_B82i3MK)

"tmin_ballpark.PRISM.csv" : https://drive.google.com/open?id=1gtjdciCF4zJmrcyjXnUrj-JNDs437MCa (https://drive.google.com/open?id=1gtjdciCF4zJmrcyjXnUrj-JNDs437MCa)

"tmax_ballpark.PRISM.csv" : https://drive.google.com/open?id=1AYqLA1Qp3tOOG7hltlN9-aXuYUkF3SSq (https://drive.google.com/open?id=1AYqLA1Qp3tOOG7hltlN9-aXuYUkF3SSq)

"stadium_index.csv": https://drive.google.com/open?id=13mteZpqRSzkeUObmaL6VwYT9s3QNIDOo (https://drive.google.com/open?id=13mteZpqRSzkeUObmaL6VwYT9s3QNIDOo)

The geocoded stadium index source is: https://fusiontables.google.com/DataSource?docid=1EXApOoxEgJUFlbMjUodfxBSWIRvgQNpABeddHqiN#rows:id=1(https://fusiontables.google.com/DataSource?docid=1EXApOoxEgJUFlbMjUodfxBSWIRvgQNpABeddHqiN#rows:id=1)

The joined and cleaned weather dataframe, weather.csv, is available at:

"weather.csv": https://drive.google.com/open?id=1jr1_sSAzSn8SVKralTHWGdQWH0BEX08W (https://drive.google.com/open?id=1jr1_sSAzSn8SVKralTHWGdQWH0BEX08W)

Weather data - Complete pipeline

See the code below for the above-described steps.

```
# Import stadium index
stadium index = read csv("./data/stadium index.csv")
# Import PRISM variables
# Import max and min daily temperatures and mean daily dew points for all MLB stadium locations
from April 2015 to October 2018.
tmax =
  read_csv("./data/tmax_ballpark_PRISM.csv") %>%
    janitor::clean names() %>%
    select(-c("system index", "geo")) %>%
    select(team_name, everything()) %>%
    gather(key = date, value = tmax, "x20150401":"x20181030")
tmin =
  read_csv("./data/tmin_ballpark_PRISM.csv") %>%
    janitor::clean names() %>%
    select(-c("system_index", "geo")) %>%
    select(team name, everything()) %>%
    gather(key = date, value = tmin, "x20150401":"x20181030")
tdmean =
  read csv("./data/tdmean ballpark PRISM.csv") %>%
    janitor::clean_names() %>%
    select(-c("system_index", "geo")) %>%
    select(team_name, everything()) %>%
    gather(key = date, value = tdmean, "x20150401":"x20181030")
# Join PRISM data
# Join `tmax`, `tmin` and `tdmean`
weather <- as.tibble(</pre>
    full_join(tmax, tmin, by = c("team_name", "date")) %>%
    full_join(., tdmean, by = c("team_name", "date")) %>%
    mutate(date = str replace(date, "x", ""),
           date = as.Date(date, format = "%Y%m%d"))
  )
# Heat Index and Relative Humidity (RH)
# Calculates daily heat index values from mean daily air temperature and mean daily dew point te
mperature using `heat.index` function of the `weathermetrics` package is used. The `dewpoint.t
o.humidity` function is used to obtain relative humidity.
weather <-
  weather %>%
    mutate(tmean = (tmax + tmin)/2,
           heat_index = weathermetrics::heat.index(t = tmean, dp = tdmean, temperature.metric =
"celsius", output.metric = "celsius", round = 2),
           rh = weathermetrics::dewpoint.to.humidity(dp = tdmean, t = tmean, temperature.metric
 = "celsius"))
weather
```

```
## # A tibble: 37,961 x 8
                       date
##
                                          tmin tdmean tmean heat index
     team name
                                   tmax
                                                                         rh
##
      <chr>>
                       <date>
                                  <dbl>
                                         <dbl>
                                                <dbl> <dbl>
                                                                <dbl> <dbl>
                                                                 7.27
##
   1 Minnesota Twins
                       2015-04-01 17.9
                                         0.160
                                               -1.07 9.02
                                                                       49.6
   2 Seattle Mariners 2015-04-01 12.3 6.41
                                                4.47 9.34
                                                                 8.2
                                                                       71.9
##
   3 San Francisco Gi~ 2015-04-01 16.3 11.2
                                                6.92 13.8
                                                                12.9
##
                                                                       63.5
##
   4 Oakland Athletics 2015-04-01 19.3 10.7
                                                6.31 15.0
                                                                14
                                                                       56.4
##
   5 Los Angeles Dodg~ 2015-04-01 24.3 13.2
                                                11.1 18.8
                                                                18.3
                                                                       61.2
   6 San Diego Padres 2015-04-01 20.0 15.7
##
                                                12.2 17.9
                                                                17.5
                                                                       69.7
   7 Los Angeles Ange~ 2015-04-01 23.2 13.6
##
                                                11.7 18.4
                                                                18
                                                                       65.0
##
   8 Houston Astros
                       2015-04-01 28.3 17.6
                                                18.0 23.0
                                                                23.2
                                                                       73.6
## 9 Texas Rangers
                       2015-04-01 28.3 17.8
                                                16.3 23.1
                                                                23.1
                                                                       65.9
## 10 Arizona Diamondb~ 2015-04-01 34.1 18.8
                                                1.54 26.4
                                                                25.7
                                                                       19.8
## # ... with 37,951 more rows
```

```
# Export tidy weather dataframe
write_csv(weather, path = "./data/weather.csv")
```

Baseball data

PITCHf/x data

PITCHf/x is a system of cameras set up at every MLB baseball stadium that collects pitch data including pitch speed, type, and trajectory. The data are stored in XML format and maintained by MLB Advanced Media.

Helpful packages

We gathered PITCHf/x data using the r package "pitchRx" (https://pitchrx.cpsievert.me/). The "pitchRx" package relies on the "XML2R" package to easily convert XML tables into data tables in r. In particular, the "scrape" function in the "pitchRx" package allows you to gather all the pitch data between a specified start and end date.

Gathering a large amount of pitch data, however, may use up too much random-access memory. To solve this problem, we used the "dplyr" package to create an SQLite database, which aids in memory management.

The baseball data used for this project can be accessed by Google Drive here. (https://drive.google.com/drive/u/0/search?q=sqlite)

Gathering pitch data

The data was scraped into an SQlite3 database that was stored on a personal computer so that the user did not have to scrape it at a later time. We brought this data into an R session by creating SQlite3 database representations (called "pitch" and "atbat" below). Finally, we loaded in the weather data, an index of the team names, and their corresponding abbreviations.

```
# The first argument is the path to the SQlite database.
# If create is set to TRUE, the code will create a new SQlite3 database at the specified path if
it does not exist. If the path does exist, it will connect to the existing database.
my db <- src sqlite("./data/GamedayDB.sqlite3", create = TRUE)</pre>
# Only run the code below if you have never scraped the data. This code collects and stores all
PITCHf/x data from one date to the next, and saves it as GamedayDB.sqlite3.
###### scrape(start = "2016-04-03", end = Sys.Date() - 1,
###### suffix = "inning/inning all.xml", connect = my db$con)
# Create pitch and atbat, which are representations of data in my db. That is, pitch does not ac
tually pull data from every pitch into memory, but is a portrayal of the relevant data sitting i
n my db.
pitch = tbl(my db$con, "pitch")
atbat = tbl(my db$con, "atbat")
# Import team names data
team_names = read_csv("./data/team_abbrv.csv")
# Import weather data
weather db = read csv("./data/weather.csv")
```

Combining Datasets

Below, we bring the pitch data into R from the SQlite3 database using the representations created above. Then we tidy the pitch data and combine it with the weather data:

```
# First line collects data into an r dataframe from the pitch and atbat representations establis
pitch tidy db = collect(inner join(pitch, atbat, by = c("num", "url"))) %>%
  # Extract home and away team information from url link
  separate(gameday link.x, into = c("remove", "away home"), sep = ".....") %>%
  separate(away_home, into = c("away", "home"), sep = "mlb_") %>%
 # Tidy date
  mutate(date = ymd(date)) %>%
  # Joining pitch with atbat created redundant columns coded .x or .y. Remove redundant cols end
ing with .y. Remove spanish columns ending with es
  select(-ends_with(".y"), -ends_with("_es")) %>%
  # Remove .x from the end of columns
  rename_at(.vars = vars(ends_with(".x")),
          .funs = funs(sub("[.]x$", "", .))) %>%
  # Add full team names
  left join(team names) %>%
  # Add weather data
  left join(weather db) %>%
  # Remove stadiums with a roof
  filter(!home %in% c("aas", "nas", "tor", "ari", "sea", "hou", "tba", "mia", "1", "2")) %>%
  separate(date, c("y", "m", "d")) %>%
  # Retain only some of 81 variables, to make the size of the dataset easier to work with
  select(start_speed, pitch_type, inning_side, inning, event, pitcher_name, y, m, d, team_name,
 tmax:rh, type, home, away)
  # Remove unneeded intermediary data sets to clean environment
  rm(atbat, my_db, pitch, team_names, weather_db, tdmean, tmax, tmin)
```

Our final dataset that combines the pitch and weather data is named <code>pitch_tidy_db</code>. The initial dataset contained 2,186,391 observations of 81 variables. After retaining only certain variables of interest, the dataset incudes 2186391 observations of 19 variables. We excluded Spring Training games, so that data includes only regular and postseason games. Also, games played at indoor stadiums were excluded, as these may not be affected by weather in the same way.

We examine missing data in our dataset:

```
# Examining pitch speed missing data
missing_data = pitch_tidy_db %>%
  filter(is.na(start_speed)) %>% # we are missing pitch speed for 62,971 pitches
  group_by(team_name) %>%
  count() # see if the missing data are (roughly) evenly distributed among the teams
```

Exploratory Analysis

As outlined in our 11/07/2018 project proposal, based on previous reports and anecdotal evidence, our group hypothesized that weather would impact Major League Baseball players' pitch speeds. Specifically, we hypothesized that higher temperatures, humidity, and heat index would be negatively associated with pitch speeds. Therefore, our weather variables of interest were: maximum temperature (°C), relative humidity (expressed as a percentage), and heat index (°C).

In order to become familiar with the data, a series of graphs were created to explore potential associations between pitch speed (miles per hour) with our weather variables of interest.

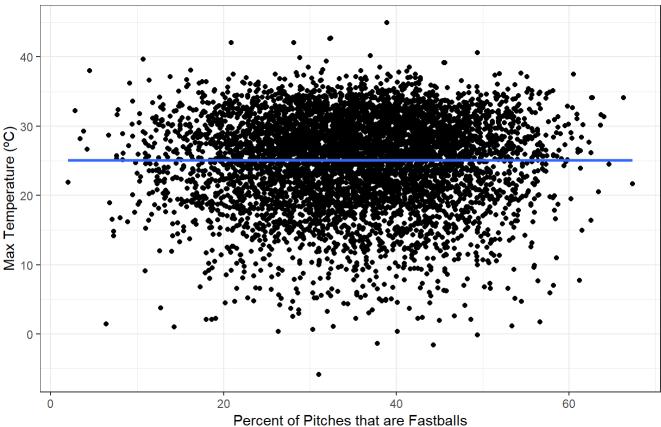
Maximum Temperature

Initially, our team hypothesized that the proportion of pitches that are fastballs on any given day may decrease during warmer temperatures, and so a graph of the proportion of fastballs and maximum temperature was created (AD2, below).

```
# Create proportion of ff to all pitch dataset
propff_db = pitch_tidy_db %>%
  mutate(ff = str_detect(pitch_type, "FF")) %>%
  group_by(y, m, d, tmax) %>%
  summarise(n = n(),
            ff_sum = sum(ff, na.rm = TRUE),
            prop_ff = (ff_sum/n)*100) %>%
 mutate(prop_ff = round(prop_ff, digits = 1))
knitr::opts_chunk$set(
  fig.width = 6,
  fig.height = 6,
  out.width = "90%"
# tmax and proportion of ff
propff_db %>%
  filter(prop_ff != 0) %>%
  ggplot(aes(x = prop_ff, y = tmax)) +
  geom_point() +
  geom smooth() +
 labs(
   title = "Fig 2: Percent of Four-seam Fastballs Thrown and Max Temp",
   x = "Percent of Pitches that are Fastballs",
   y = "Max Temperature (°C)",
    caption = "Includes all pitches in regular and postseason, 2016-2018"
  )
```

```
## geom_smooth() using method = 'gam' and formula 'y ~ s(x, bs = "cs")'
```

Fig 2: Percent of Four-seam Fastballs Thrown and Max Temp



Includes all pitches in regular and postseason, 2016-2018

However, the graph indicated that absolutely no association existed between these variables.

Next, several graphs were created to explore the associations between the speed of fastballs and maximum temperature (AD3). Graphs that depicted fastball speed and temperature overall did not suggest specific associations (not shown), so the data was instead faceted by various variables to explore the potential for variation by items such as pitch outcome, team, and pitch type. As one example below, fastball pitch speed against max temperature was plotted, and then faceted by pitch outcome (such as Strikeout, Walk, Single, etc).

```
knitr::opts_chunk$set(
    fig.width = 11,
    fig.height = 10,
    out.width = "100%"
)
pitch_tidy_db %>%
    filter(pitch_type == "FF") %>%
    ggplot(aes(x = tmax, y = start_speed)) +
    geom_point() +
    facet_wrap(~event, ncol = 5) +
    labs(
        title = "Fig 3: Four-seam Fastball Pitch Speed and Max Temp",
        x = "Max Temperature (°C)",
        y = "Pitch Starting Speed (MPH)",
        caption = "Results faceted by pitch outcome"
)
```

Batter Interference **Bunt Groundout Bunt Lineout Bunt Pop Out** Catcher Interference 100 90 80 70 -60 -Double Fielders Choice Double Play Fan interference Field Error 100 90 80 70 60 Pitch Starting Speed (MPH) Fielders Choice Out **Flyout** Forceout Grounded Into DP Groundout 00 -90 -80 -70 -60 -Hit By Pitch Home Run Intent Walk Lineout Pop Out 00 90 80 70 60 • . Runner Out Sac Bunt Sac Fly Sac Fly DP Single 100 90 80 70 60 Strikeout Strikeout - DP Triple Triple Play Walk 0 10 20 30 40 10 20 30 40 0 10 20 30 40 0 10 20 30 40 0 10 20 30 40 Max Temperature (°C)

Fig 3: Four-seam Fastball Pitch Speed and Max Temp

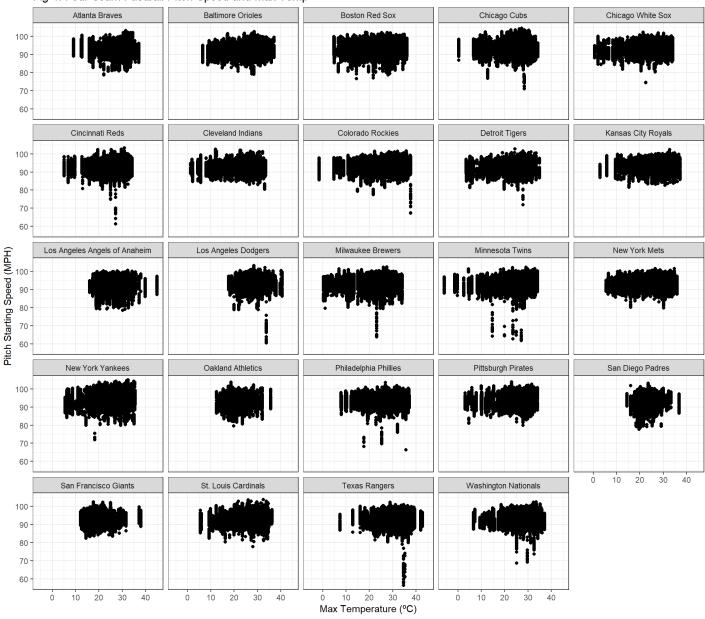
Results faceted by pitch outcome

Interestingly, we can see from the increase in points on the right side of facets such as "Double," "Flyout," "Lineout," "Home Run," and other outcomes that pitch outcome may be affected by temperature. It may be possible that when temperatures are higher, pitches are slightly slower and thus are more likely to result in hits.

In further exploratory analysis, fastball speed and tempearture was also faceted by home team name (shown below), inning, and fowl/ball/strike status, and a graph of max temperature and pitch speed for all pitches, faceted by pitch type, was created (all not shown). There were some variations by inning and home team, and after discussion, we decided this might in fact be representative of changes in pitcher, and differences in whether or not a pitcher from a specific team typically played in warmer or colder weather. This possibility was explored next.

```
knitr::opts_chunk$set(
  fig.width = 10,
  fig.height = 10,
  out.width = "95%"
)
pitch_tidy_db %>%
  filter(pitch_type == "FF") %>%
  ggplot(aes(x = tmax, y = start_speed)) +
  geom_point() +
  facet_wrap(~team_name) +
  labs(
    title = "Fig 4: Four-seam Fastball Pitch Speed and Max Temp",
    x = \text{"Max Temperature (°C)"},
    y = "Pitch Starting Speed (MPH)",
    caption = "Faceted by home team"
  )
```

Fig 4: Four-seam Fastball Pitch Speed and Max Temp

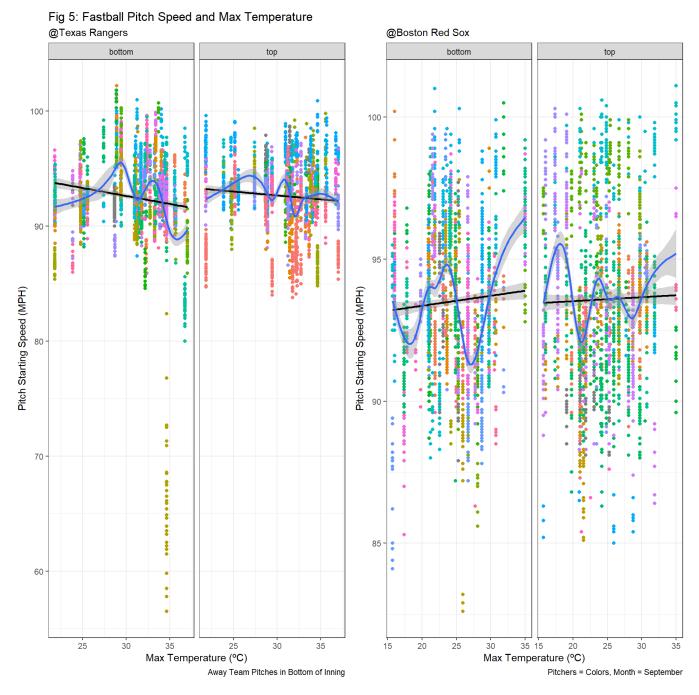


Further analysis restricted pitch type to the four-seam fastball, and facetted by top and bottom of the inning, to see if Rangers' pitchers were less effected by heat than visiting pitchers. Additionally, a team from a colder climate, the Boston Red Sox, was selected for the same analysis. Month was restricted to September for two reasons: (1) during this month temperatures are in greater flux across the United States, and it may be reasonable to assume Texas is much hotter than other parts of the US and Boston is much colder, and (2) it has been suggested anecdotally that baseball pitchers may be affected most by changes in temperature, rather than by absolute heat or cold, particularly if they are not acclimatized to that temperature.

The resulting plot is shown below.

```
knitr::opts chunk$set(
  fig.width = 6,
  fig.height = 5,
  out.width = "90%"
)
# Texas Rangers Stadium in September
tr9 = pitch tidy db %>%
  filter(pitch_type == "FF" & team_name == "Texas Rangers" & m == "09") %>%
  ggplot(aes(x = tmax, y = start speed)) +
  geom point(aes(color = pitcher name)) +
  geom_smooth(method = 'lm', color = "black") +
  geom smooth() +
  facet_wrap(~inning_side) +
  labs(
    title = "Fig 5: Fastball Pitch Speed and Max Temperature", subtitle = "@Texas Rangers",
   x = "Max Temperature (°C)",
    y = "Pitch Starting Speed (MPH)",
    caption = "Away Team Pitches in Bottom of Inning"
  theme(legend.position = "none")
# Boston Red Sox Stadium in September
brs9 = pitch_tidy_db %>%
  filter(pitch_type == "FF" & team_name == "Boston Red Sox" & m == "09") %>%
  ggplot(aes(x = tmax, y = start_speed)) +
  geom point(aes(color = pitcher name)) +
  geom_smooth(method = 'lm', color = "black") +
  geom smooth() +
  facet_wrap(~inning_side) +
  labs(
   title = "", subtitle = "@Boston Red Sox",
   x = "Max Temperature (°C)",
   y = "Pitch Starting Speed (MPH)",
    caption = "Pitchers = Colors, Month = September"
  ) +
  theme(legend.position = "none")
#Join Graphs
library(patchwork)
tr9 + brs9
```

```
## `geom_smooth()` using method = 'gam' and formula 'y \sim s(x, bs = "cs")' ## `geom_smooth()` using method = 'gam' and formula 'y \sim s(x, bs = "cs")'
```



In the plot, we can see that in Arlington, Texas, at the Texas Rangers's Stadium, the Rangers appear to be less effected by variations in temperature, whereas visiting pitchers (the bottom of the inning) have a decrease in fastball speed at high temperatures. However, it should be noted that this trend may be driven by one visiting pitcher with particularly slow pitches in hotter weather. In Boston, it appears that visiting pitchers have decreases in fastball speed at colder temperatures, whereas Red Sox pitchers are more consistent regardless of temperature.

Relative Humidity

We also explored the relationship between pitching speeds and **relative humidity** (AD4). Relative humidity is a measure of the amount of moisture in the air (expressed as a percentage). Sweat does not evaporate as quickly when the air is moist as it does in a dry climate. Since evaporation of sweat from the skin is one of the ways the human body cools itself on a hot day, high humidity reduces our natural cooling potential and we feel hotter. Low humidity can also be a problem for outdoor workers in hot, desert-like climates. Sweat evaporates very rapidly in low humidity, which can lead to severe dehydration if a person does not drink enough water throughout the day.

Upon examining the distribution of relative humidity across stadiums, we found that it would be more informative to examine the distribution grouped by the US region the stadium falls in, so we created a new variable, US_region.

```
# create new variable for US region
pitch tidy db =
   dplyr::mutate(pitch_tidy_db,
                  US region =
                  ifelse(team_name == "Baltimore Orioles" |
                           team_name == "Boston Red Sox" |
                           team name == "New York Yankees" |
                           team_name == "New York Mets" |
                           team name == "Tampa Bay Rays" |
                           team name == "Philadelphia Phillies" |
                           team name == "Pittsburgh Pirates" |
                           team_name == "Washington Nationals", "northeast",
                  ifelse(team_name == "Chicago Cubs" |
                           team_name == "Chicago White Sox" |
                           team name == "Cleveland Indians" |
                           team_name == "Detroit Tigers" |
                           team_name == "Kansas City Royals" |
                           team name == "Minnesota Twins" |
                           team name == "Cincinnati Reds" |
                           team_name == "Milwaukee Brewers" |
                           team_name == "St. Louis Cardinals", "midwest",
                  ifelse(team_name == "Texas Rangers" |
                           team_name == "Houston Astros", "southwest",
                  ifelse(team name == "Los Angeles Angels of Anaheim" |
                           team name == "Los Angeles Dodgers" |
                           team_name == "Oakland Athletics" |
                           team name == "Seattle Mariners" |
                           team name == "San Diego Padres" |
                           team name == "San Francisco Giants" |
                           team name == "Colorado Rockies", "west",
                  ifelse(team_name == "Atlanta Braves", "southeast", ""))))))
```

When examining the association between relative humidity and pitch start speed (all pitches and by pitch type, not shown), across all US regions, we found no associations. Heat index incorporates temperature and relative humidity, so we next looked at whether that would be more informative.

Heat Index

We first conducted exploratory analyses looking at the heat index (°C) (AD5).

For people working outdoors in hot weather, both air temperature and humidity affect how hot they feel. The "heat index" is a single value that takes both temperature and humidity into account. The higher the heat index, the hotter the weather feels, since sweat does not readily evaporate and cool the skin. The heat index is a better measure than air temperature alone for estimating the risk to workers from environmental heat sources. Thus, we also assumed that high heat index would negatively affect pitchers' performance.

In the exploratory analysis of heat index, we first examined missing data.

```
# Examining heat index missing data
pitch_tidy_db %>%
  group_by(team_name) %>%
  filter(is.na(heat_index)) %>% # we are missing pitch speed for 62,971 pitches
  count() %>%
  ungroup()
```

While the Cubs were missing the most heat index data, the distribution of missing heat index data was fairly evenly distributed across all teams. The distribution of the heat index overall is normally distributed (not shown).

We next explored the distribution of the heat index across US regions the stadiums fall in:

```
knitr::opts_chunk$set(
    fig.width = 6,
    fig.height = 6,
    out.width = "90%"
)
# heat index distribution by US region
pitch_tidy_db %>%
    ggplot(aes(x = heat_index, fill = US_region)) +
    geom_density(alpha = .4, adjust = .5) +
    facet_wrap(~US_region) +
    labs(
        title = "Fig 6: Distribution of Heat Index by US Region",
        x = "Heat Index (°C)",
        y = "Density") +
    theme(legend.position = "none")
```

midwest northeast southeast 0.10 1 mmm 0.05 munh Density 00.00 -10 10 30 southwest west 0.10 0.05 0.00 -10 0 10 20 30 40-10 0 10 20 30 40 Heat Index (°C)

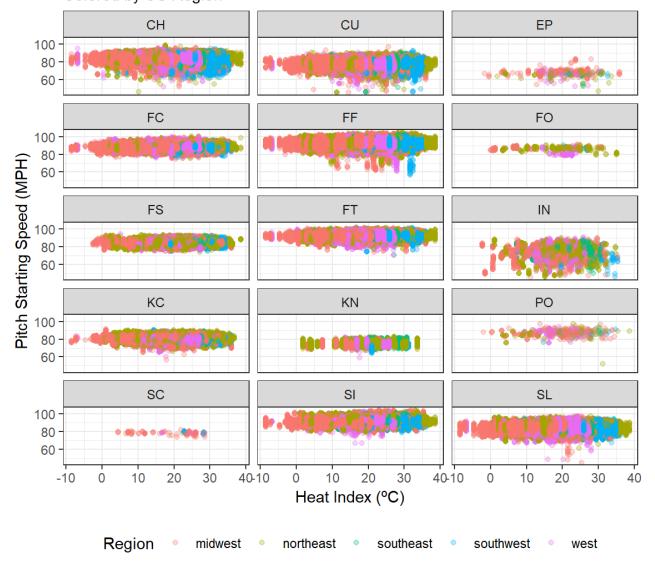
Fig 6: Distribution of Heat Index by US Region

The Southwest, followed by the the Southeast, had the highest heat index. The west had a fairly normal distribution, and appeared to be the most stable and pleasant. The Southeast and Southwest had skewed distributions.

Exploratory analyses examining pitch speed (of all pitches) vs. heat index indicated that pitch start speed may slightly increase at extreme heat indexes (e.g. over 35 °C). However, there are also increased outliers, i.e. slower pitches, at higher heat indexes.

```
knitr::opts_chunk$set(
  fig.width = 9,
  fig.height = 11,
  out.width = "100%"
)
# pitch speed (all types) vs. heat index, colored by US region
pitch_tidy_db %>%
  filter(pitch_type != "AB") %>%
  filter(pitch_type != "UN") %>%
  filter(pitch_type != "NA") %>%
  mutate(Region = US_region) %>%
  ggplot(aes(x = heat_index, y = start_speed, color = Region)) +
  geom_point(alpha = .3) +
  facet_wrap(~pitch_type, ncol = 3) +
    labs(
    title = "Fig 7: Pitch Start Speed vs. Heat Index", subtitle = "Colored by US Region",
    x = "Heat Index (^{\circ}C)",
    y = "Pitch Starting Speed (MPH)",
    caption = "Faceted by Pitch Type (link to key below)"
  )
```

Fig 7: Pitch Start Speed vs. Heat Index Colored by US Region



Faceted by Pitch Type (link to key below)

Pitch Type Key (https://www.fangraphs.com/library/pitch-type-abbreviations-classifications/)

However, when examining this further by categorizing heat index (e.g. above and below 35) and looking at the relationship between pitch speed and heat index, there was no obvious association.

Additional Anlaysis: Plots

The plot of fastball pitch speed by max temperature, faceted by home team, suggested that temperature may affect pitches thrown at several stadiums. Texas Rangers stadium was selected as an example becuase it had a number of pitches with decreased speed at higher temperatures, and a Shiny plot showing associations between pitch speed and temperature at the Texas Rangers's stadium in Arlington, Texas was created. A user can select the visiting team to see how its pitch speed is affected by temperature when playing @ the Texas Rangers.

Access the Shiny plot here (https://brennanhilton.shinyapps.io/Pitch Speed at the Texas Rangers Stadium/).

In addition, an animation of all pitches thrown by the Minnesota Twins at the Texas Ranger's stadium is shown here (animation.html). The animation is faceted by hot and mild days. Code for the animation is below, but not evaluated in order to allow the report to knit in a timely manner (ggplot2 version 2.2.1 is needed).

```
library(tidyverse)
library(pitchRx)
library(animation)
# Filter for only games at Texas Rangers stadium with away team as Minnesota. Filter only bottom
 side of the inning, which is when the away team pitches
min_at_tex = pitch_tidy_db %>%
  filter(away == "min",
         home == "tex",
         inning_side == "bottom")
# Create temperature variable with hot as temperatures greater than 32
min_at_tex = min_at_tex %>%
  mutate(quintile = ntile(tmax, 5)) %>%
  filter(!is.na(start_speed)) %>%
  mutate(temperature = ifelse(tmax > 32, "hot", "mild"))
x <- list(
  facet grid(~temperature, labeller = label both),
  theme bw(),
  coord_equal()
#animateFX(min_at_tex, avg.by = "pitch_types", layer = x)
# Wrap animation::saveHTML around animateFX to view the animation in a browser
# Creates the animation!
animation::saveHTML(animateFX(min at tex, layer = x, interval = 1))
```

Statistical Analysis: Linear Models

We used simple linear regression to examine the effects of daily heat index and daily maximum temperature on the start speed of four-seam fastballs while also considering the effects of the individual pitcher, inning, and ballpark location (home team)(AD1).

Pitch speed and heat index

```
pitch_tidy_ff %>%
  lm(start_speed ~ heat_index, data = .) %>%
  broom::tidy() %>%
  knitr::kable(digits = 3)
```

```
termestimatestd.errorstatisticp.value(Intercept)92.1740.00910249.2000heat_index0.0360.00079.9630
```

A one degree increase in heat index increased the start speed of four-seam fastballs by 0.036 mph (p < 0.001). This is a statistically significant difference, but it is not meaningful.

Pitch speed and maximum daily temperature

```
pitch_tidy_ff %>%
  lm(start speed ~ tmax, data = .) %>%
  broom::tidy() %>%
  knitr::kable(digits = 3)
```

term estimatestd.error statisticp.value

```
(Intercept) 91.965
                     0.0118041.278
                                        0
            0.037
                     0.000 80.316
                                        0
tmax
```

A one degree increase in maximum daily temperature increased the start speed of four-seam fastballs by 0.037 mph (p < 0.0001). This result is nearly identical to the heat index model.

Pitch speed by inning

```
pitch tidy ff %>%
  lm(start_speed ~ inning, data = .) %>%
  broom::tidy() %>%
  knitr::kable(digits = 3)
```

estimatestd.error statisticp.value term

```
0.00713936.055
(Intercept) 91.856
            0.197
                     0.001
                           171.011
                                          0
inning
```

A one inning increase is associated with a 0.197 mph increase in the start speed of four-seam fastballs (p < 0.001). This may be due to closers coming into the game and throwing more heat. Two-tenths of a mph most likely does not make a difference on a per at-bat basis.

Pitch speed by inning, controlled for pitcher (top 200 fastball throwers)

```
knitr::opts chunk$set(
  fig.width = 6,
  fig.height = 6,
  out.width = "90%"
)
pitch_tidy_ff %>%
  filter(pitcher_name != "NA") %>%
  group_by(pitcher_name) %>%
  summarise(n_ff = n()) \%>\%
  arrange(desc(n_ff)) %>%
  slice(1:200) %>%
  ungroup() %>%
  left_join(., pitch_tidy_ff, by = "pitcher_name") %>%
  lm(start_speed ~ inning + pitcher_name, data = .) %>%
  broom::tidy() %>%
  slice(1:5) %>%
  knitr::kable(digits = 3)
```

term

term	estimates	td.error	statisticp	value.
inning	0.002	0.001	2.122	0.034
pitcher_nameAaron Nola	4.588	0.044	103.516	0.000
pitcher_nameAdam Conley	3.977	0.045	87.556	0.000
pitcher_nameAdam Morgar	a 3.892	0.048	81.153	0.000

After adjusting for pitcher, the effect of inning is only an increase of 0.002 mph per inning (p = 0.03). The effect of inning will not be carried forward to further weather analysis.

Pitch speed and heat index, controlled for pitcher (top 200 fastball throwers)

```
pitch_tidy_ff %>%
  filter(pitcher_name != "NA") %>%
  group_by(pitcher_name) %>%
  summarise(n_ff = n()) %>%
  arrange(desc(n_ff)) %>%
  slice(1:200) %>%
  ungroup() %>%
  left_join(., pitch_tidy_ff, by = "pitcher_name") %>%
  lm(start_speed ~ heat_index + pitcher_name, data = .) %>%
  broom::tidy() %>%
  slice(1:5) %>%
  knitr::kable(digits = 3)
```

term estimatestd.error statisticp.value 0.0332657.296 (Intercept) 86.933 0.000 88.223 heat index 0.027 0 4.670 0.044 106.260 pitcher nameAaron Nola 0 4.181 0.045 92.743 0 pitcher nameAdam Conley 3.956 0.048 83.187 pitcher nameAdam Morgan 0

After adjusting for pitcher, a one degree Celsius increase in heat index is associated with a 0.027 mph increase in fastball speed (p < 0.001). This is less of an effect than the model unadjusted for pitcher.

Pitch speed and heat index, controlled for home team

```
pitch_tidy_ff %>%
  lm(start_speed ~ heat_index + home, data = .) %>%
  broom::tidy() %>%
  knitr::kable(digits = 3)
```

```
term
          estimatestd.error statisticp.value
(Intercept)
            91.585
                     0.0194783.009 0.000
             0.041
heat index
                     0.000
                            88.275 0.000
             0.358
                     0.023
                            15.801
                                    0.000
homeatl
homebal
             0.037
                     0.022
                              1.666
                                    0.096
                     0.022
homebos
             0.879
                            39.201
                                    0.000
             0.567
                     0.024
                            23.957 0.000
homecha
             0.478
                     0.023 21.219 0.000
homechn
```

term	estimatest	d.error	statisticp	value.
homecin	0.541	0.022	24.255	0.000
homecle	0.344	0.023	15.254	0.000
homecol	0.814	0.022	37.615	0.000
homedet	0.328	0.023	14.416	0.000
homekca	0.362	0.024	15.333	0.000
homelan	0.427	0.022	19.230	0.000
homemil	0.423	0.023	18.696	0.000
homemin	0.305	0.023	13.469	0.000
homenya	1.315	0.022	59.066	0.000
homenyn	0.759	0.023	32.926	0.000
homeoak	0.211	0.023	9.089	0.000
homephi	0.603	0.023	26.736	0.000
homepit	1.294	0.023	55.927	0.000
homesdn	-0.033	0.023	-1.428	0.153
homesfn	0.360	0.023	15.750	0.000
homesIn	0.771	0.023	33.423	0.000
hometex	-0.387	0.023	-16.649	0.000
homewas	0.576	0.023	25.521	0.000

After adjusting for game location, a one degree Celsius increase in heat index is associated with a 0.04 mph increase in fastball speed (p < 0.001). This is still a small effect, but is larger than the other models considered. A 10 degree increase in heat index is associated with a 0.4 mph increase in speed, which could make a difference at the professional level.

Future statistical analysis

Additional analysis could examine non-linear effects of weather on pitch speed. Different approaches could include segmented regression or generalized additive models to test weather parameter thresholds.

Discussion

The multitude of available MLB data provides a golden opportunity to use statistical analysis to determine how environmental factors, such as weather, impact sports performance at the very apex of human accomplishment. Using data from more than 2.5 million pitches, this project attempted to answer a small portion of this question, by focusing on the impact of temperature, heat index, and relative humidity on starting pitch speed of four-seam fastballs thrown by MLB pitchers in the 2016, 2017, and 2018 seasons.

Results suggest that there may be a small but measurable effect of certain weather parameters, including temperature and heat index, on the start speed of four-seam fastball pitches, such that increases in heat index and temperature result in slight increases in pitch speed. This pitch type is the most commonly used in the MLB (currently), and represents the extreme in human athletic accomplishment (105 mph!!!). Anecdotally, pitchers have reported feeling looser and being able to throw faster in warmer weather, supporting the statistical analysis found in this report. Additionally, this analysis suggests that associations between temperature, heat index, and pitch speed may vary by region and location, but more advanced statistical analysis needs to be completed to determine what role (if any) this plays. One hypothesis is that pitchers may become acclimatized to weather, so that they are less impacted by extreme temperatures and heat index if they are used to playing in that type of weather. Thus, it would follow that region and more specifically, homefield location, impact the association between temperature, heat index, and pitch speed.

Regardless of the weather, one thing is certain: MLB pitchers throw four-seam fastballs at remarkable speeds, and do so in a variety of sometimes extreme weather conditions over an extensive season. Analysis of how various weather events impact pitching performance will hopefully assist athletes to push the envelope even further, matching their own abilities with weather conditions to shatter new barriers. Here's to the next few decades of sports performance, backed by advanced statistical analysis and a better understanding of how weather impacts pitch speed!