Vince Duquette

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FUTURE DESIGN SCHOOL

Toronto, Canada March 2015 - Present

Director of Digital Product

First Canadian company backed by Richard Branson's Virgin Unite social impact fund. FDS enables youth entrepreneurship experience, design education and real world experiments through design thinking and project based learning. To date, FDS has empowered over 200,000 educators and 350,000 students.

- Founding team member instrumental in developing core product vision, strategy & roadmap.
- Managed team of engineers and designers to build an iOS app that delivers interactive curriculum.
- Launched a custom Shopify e-commerce storefront to facilitate purchasing curriculum to drive scale.
- Designed and built a CMS system to allow curriculum writers the ability to push new content to users.
- Introduced Scrum and daily stand ups, significantly improving communication and product development.

FUTURE DESIGN LAB

Toronto, Canada March 2015 - Present

Corporate innovation lab of Future Design School that works with organizations across multiple industries to build new products, processes and services. The lab specializes in user experience design, innovation strategy, prototyping, and training & development.

- Designed and conducted user research and observations in the classroom to help uncover user needs and inform strategy for a large publisher's next product.
- Product lead on project that re-designed an app that teaches fundamental K-6 math skills. The new design received recognition with an International Serious Play Award.
- Conducted user interviews and usability testing for a new product in the gaming industry.
- Facilitated multiple design thinking training sessions for upwards of 200 participants.

Clients include: Thompson Reuters, GM, TD Bank, PayPal, Moneris, Pearson Education, TVO

RYERSON UNIVERSITY

Toronto, Canada September 2013 - February 2016

Lecturer & Course Instructor

Faculty member at Ryerson's Master of Digital Media program, an intensive 12-month professional program designed to equip graduates with the skills and industry experience they will need as they launch into themselves into the digital media world.

- Responsible for developing course curriculum and instructing *DG8002: Digital Media Environments* where students learn product development, project management processes, and computer programming.
- Became an active advisor to students and companies within the Digital Media Zone.
- Delivered weekly three hour lecture during 12 week semester to an average class size of 40 students.

HANGAR ONE DIGITAL

Toronto, Canada March 2013 - March 2015

Founder and Principal

HangarOne was a digital product studio that designed and built digital platforms and applications. Working predominantly with startups, HangarOne specialized in utilizing user-centered design sprints to build products.

- Set overall vision and direction of studio, built and maintained client pipeline, budgets, scope of projects, and client management.
- Managed team of engineers and designers based on the needs of each project. Organized and led agile project management efforts to ensure milestones were met and client expectations exceeded.
- Principal on product design and strategy. Planned and led user-entered design sprints used to build and launch new products.
- Three companies on client roster went on to get acquired.

BETAKIT

Toronto, Canada February 2012 - March 2013

Sr. Software Developer

Founding team member of BetaKit, a publication dedicated to providing original, real-time of emerging technology news. Acquired 2013.

SPROUTER INC.

Toronto, Canada November 2009 - March 2013

Lead Software Developer

Sprouter.com was an online platform facilitating knowledge exchange between startups and business leaders that was acquired by Postmedia in late 2011.

SPHERIC TECHNOLOGIES

Los Angeles, California June 2007 - June 2009

Software Consultant

Spheric was a world leading social enterprise consulting and applications company that delivered custom software solutions to Fortune 500 companies. Acquired mid-2008

Education

UNIVERSITY OF GUELPH

B.Sc. (Hons), Computer and Information Science 2003 - 2007