

print: Weeks 2 - 3

Reports: Burndown

Sprint Summary

Title	End Date	Total Estimate	Detail Estimate	Total Done	Total To Do	progress
Current: weeks						<div><div></div></div>

Backlog

Add Story Inline

Filter Show Closed Items:									
Quick Close				of		T		T	
<input type="checkbox"/>	Title	ID	Owner	Status	Estimate	Detail Estimate	Done	Effort	To Do
<input type="checkbox"/>	 Emulation: Reload a program	S-01001	Kurtis	Future	3.00				H Reopen Story
<input type="checkbox"/>	 Emulation: Connect UI events to Cube EventHandlers	S-01002	Ethan	In Progress	10.00	10.00	8.50	1.00	H Quick Close
<input type="checkbox"/>	 Emulation: Loading a program	S-01003	Kurtis	Accepted	5.00	5.00	5.00	0.00	H Reopen Story
<input type="checkbox"/>	 UI: Cube drag-and-drop with displacement	S-01005	Alex		8.00	8.00	5.00	7.00	H Quick Close
<input type="checkbox"/>	 UI: Make rotate buttons not rotate with cube	S-01006	Alex	Accepted	1.00	1.00	1.00	0.00	H Reopen Story
<input type="checkbox"/>	 Emulation: Ability to add images to Cubes in programs	S-01007	Kurtis	Accepted	8.00	8.00	7.50	0.00	H Reopen Story
<input type="checkbox"/>	 Emulation: Ability to use Sifteo's Data class	S-01008	Richard	Accepted	8.00				H Reopen Story
<input type="checkbox"/>	 Learn MVVM	S-01009	Richard	Accepted	4.00	4.00	4.00	0.00	H Reopen Story
<input type="checkbox"/>	 Sprint Write Up	S-01010	Alex, Kurtis, Ethan, Richard	Accepted	6.00				H Reopen Story