

RAY ARVIN RIMORIN

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SKILLS

Mobile development: iOS	4 years
Mobile development: Android	2 years
Java + Java EE	6 years
Web development: PHP + JQuery + HTML5 stack	3 years
Linux server management (sys-admin)	2 years
Game development in C++	1 year
Graphic design in Illustrator/Photoshop	
3D modelling primarily in Blender3D and 3dsMax	

WORK EXPERIENCE

Scrambled Eggs Ltd	Singapore
http://eggsapps.com	
<i>Mobile Developer</i>	2012 (3 yrs)

Mobile application developer on various entertainment/utility apps for both Android and iOS. Products vary in technology usage such as

- audio processing (Duets - <https://itunes.apple.com/app/id579264868>)
- image processing (M.O.D.E. <https://itunes.apple.com/app/id756648942>)
- video processing (Bubblenote <https://itunes.apple.com/app/id738247900>)
- smart search (Booky <https://play.google.com/store/apps/details?id=com.scrambledeggs.booky>)

Rapid application development, future-proofing applications and heavy investment in research and development

Asiatype

Mandaluyong City, Philippines

<http://www.asiatype.com/>*Web developer / Mobile Developer / Systems Administration*

2009 - 2012

Developed inhouse solutions for project management, productivity management and accounting focusing on employee time tracking and report generation via browser. Developed and maintained various inhouse apps for data management, information systems and workflow enhancements for digital publishing.

Developed and published a local alternative for google maps in iOS, and electronic publications for clients.

Teligent Systems

Makati City, Philippines

<http://www.teligent.com.ph>

2008-2009

Web developer

Delegated to PNB Financial as Java programmer for development of a web based OFW payroll/payment system. Worked on both front end and a backend in mysql/sql server 2000 and J2EE/Tomcat server

Clover Systems

Makati City, Philippines

<http://www.clover.ph>*C++ developer / Systems Administration*

2007 - 2008

Developed game content for an offshore company specializing in embedded mobile devices and documenting existing products and modules. Setup and maintained web, mail, application servers.

Pines City National High School

Baguio City, Philippines

Data Encoder

2007

Assistive personnel in Computer Related activities. Graphic designer for event brochures, posters, signages and other printouts. Developed a payroll application and digitized payroll data archives for school personnel.

Nabi Studios

<http://www.nabistudios.com>

Graphic designer / Content creation

on again/off again

Developed various game content for the online game Toribash (<http://www.toribash.com>) such as player customizable 3D objects and other paraphernalia for their player avatars, purchasable via virtual or real currency. Designed various signages and banners for events. Designed various site/game elements such as iconography, site banners, blogs and other promotional images.

E D U C A T I O N

University of the Philippines Baguio

Bachelor of Science in Computer Sciences

Baguio City, Philippines

2001-2005