



Juraj Kebis

IOS DEVELOPER

PERSONAL INFORMATION

Birthday

1997

Residence

Utrecht, Netherlands

Nationality

Slovak

Languages

Slovak - native

Czech - fluent

English - fluent(C1)

CONTACT

Utrecht, Netherlands

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PORTFOLIO & LINKS

◆ www.kebis.space

◆ www.linkedin.com/in/juraj-kebis

◆ <https://github.com/vector23>

PROJECTS



All-day-watch

MacOS - in development

Using SwiftUI and EventKit frameworks



Dari Beary

iOS - App Store

Developed in Xcode with Swift and SpriteKit • Implemented Localization for languages



Naturae Slovakia

iOS - Finished

Developed in Xcode with Swift and ARKit framework for Augmented Reality experience



FPV App

iOS - Finished

Developed with MVC using Swift and SwiftSoup Cocoapod



HISTORY-PEXESO

Crossplatform - Finished

Developed using C# in Unity • Team project



Secret Tower

iOS - in development

Written in Swift and SpriteKit • Implemented Localization for In-App purchases

EDUCATION

2021 - 2022

Erasmus - Computing Science

Utrecht University, Utrecht Netherlands

Enriching my knowledge and experience from studying in Netherlands and getting to know students with different cultures from different countries.

2018 - 2021

Bachelor - Applied Informatics (HBO)

UCM, Trnava Slovakia

Finished with awarded Bachelor thesis. Completed courses such as Software Engineering, Information Security, Analysis and Computerization of Dynamic Systems, Algorithms and Data Structures, Computer Networks and etc.

SKILLS

Developer Tools

Xcode



Visual Studio



Gitlab/Github



Figma



Unity



R Studio



Graphic Design

Ad. Photoshop



Ad. Illustrator



Adobe XD



Pixelmator



Blender



Ad. InDesign



Programming Languages

Swift/Swift UI



Java



C/C++



C#



HTML/CSS



Python



Coding Skills/Experience

◆ REST API & JSON

◆ OOP/Functional/Procedural

◆ Polymorphism

◆ Multithreading

◆ Class inheritance

◆ Delegates & Protocols

PROFILE

◆ Hey there! My name is Juraj Kebis and I am a junior iOS developer. I was born in Bratislava, and spent most of my childhood in a small town called Pezinok. My interest in app development started when I was 17. I started with UI/UX design, but later over the years I begin to code my own apps. During my studies I learned all about the development process, as well as techniques, that make coding more efficient and faster.

You can find some of the apps I have worked on also on the App Store!

TOOLS

- ◆ Discord
- ◆ Stack
- ◆ Trello
- ◆ Miro
- ◆ Figma

EXPERIENCE

- **2019 - Present** **iOS Developer**
App/Game development
Working on a various projects. Developing apps in Xcode using Swift, SwiftUI, SpriteKit and other native or 3rd party frameworks. Using Illustrator and Pixelmator for gaprhic design.
- **2017 - 2018** **Volkswagen Slovakia - Full-time**
Junior PLC Programmer
At the position of a junior PLC programmer. Was coding systems for PLC controllers for manufacturing robots. Gained a lot of knowledge about procedural programming.

CERTIFICATIONS & COURSES

- ◆ **CISCO (CCNA)** - completed four-semester routing and switching course. Acquired knowledge about the design and implementation of networks.
- ◆ **iOS 11 & Swift 4 - The Complete iOS App Development Bootcamp** - Udemy - completed online course for iOS app development. Learned about MVC, iOS Auto Layout, REST, Core Data, Localization and the entire app development process.

HOBBIES

- **NASA/SpaceX** - I always keep one eye on news about space exploration 🚀
- **Tolkien** - Although I love to read any good book, I especially enjoy Tolkien stories such as Lord of The Rings and Silmarillion 📖
- **Swimming & Hiking** - Physical activities are my daily bread, and swimming 🏊 is my n.1 sport! When occasion and time, I also like to do some hikes 🥾
- **Board Games** - I am a huge fan of playing board games with friends. In particular I enjoy playing Activities, Power Grid, Scythe or Port Royale 🎲