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INTRODUCTION TO MACHINE LEARNING

Assignment 3 Kernels, SVM

Deadline: November 12th, 11:59 p.m. IST Max points: 100

1. (Ridge regression and the kernel trick) Consider a regression model with the following cost function instead of the usual one

$$J(\theta) = \frac{1}{2} \sum_{i=1}^{n} (\theta^{T} x^{(i)} - y^{(i)})^{2} + \frac{\lambda}{2} \sum_{i=0}^{m} \theta_{j}^{2},$$

where $\{x^{(i)} \in \mathbb{R}^{m+1}, y^{(i)} \in \mathbb{R}, i = 1, ..., n\}$ are the training data, $\theta = \begin{bmatrix} \theta_0 & \cdots & \theta_m \end{bmatrix}^T$, and $\lambda > 0$.

- (a) Let us use X to denote the matrix whose ith row is $x^{(i)}$, y to denote the column vector of $y^{(i)}$'s. Then we know that $\frac{1}{2} \sum_{i=1}^{n} (\theta^{T} x^{(i)} y^{(i)})^{2}$ is minimized when $\hat{\theta} = (X^{T} X)^{-1} X^{T} y$. Derive a similar-looking closed-form expression for $\hat{\theta}$ that minimizes $J(\theta)$.
- (b) Prove that subject to the existence of products and inverses, for matrices A and B, $(\lambda I + BA)^{-1}B = B(\lambda I + AB)^{-1}$.

 (Hint: What would this statement look like if the inverses were taken to the other sides?)
- (c) Suppose now that we want to use kernels to represent our m features in a higher dimensional space. For the feature map ϕ , our cost function becomes

$$J(\theta) = \frac{1}{2} \sum_{i=1}^{n} (\theta^{T} \phi(x^{(i)}) - y^{(i)})^{2} + \frac{\lambda}{2} \sum_{j=0}^{m} \theta_{j}^{2}.$$

For a new input x', the output will now be $\theta^T \phi(x')$. The kernel trick makes it possible to make a prediction for x' without computing the high-dimensional dot product of $\theta^T \phi(x')$. Show how this can be done. You may assume that θ is expressible as a linear combination of $\phi(x^{(i)})$'s (i.e., $\theta = \sum_{i=1}^n \alpha_i \phi(x^{(i)})$ for some parameters α_i).

(*Hint:* use the identity from part (b))

$$(6+3+6=15)$$

2. (Alternative soft margin SVM)) If the given data $\{x^{(i)} \in \mathbb{R}^m\}$ are not linearly separable, then we should modify the support vector machine algorithm by introducing and error margin that is then minimized $(C\sum_{i=1}^n \xi_i, \, \xi_i \geq 0)$. Suppose we instead consider the following minimization problem:

$$\min_{w_i, b, \xi} \frac{1}{2} \sum_{i=1}^m w_i^2 + \frac{C}{2} \sum_{i=1}^n \xi_i^2$$
s.t. $y^{(i)}(w^T x^{(i)} + b) \ge 1 - \xi_i, \ i = 1, ..., n.$

- (a) Show that the optimal solution no longer requires the constraints of $\xi_i \geq 0 \ \forall i$.
- (b) Formulate the Lagrangian for this problem, and minimize it by computing the necessary gradients.
- (c) Formulate the dual of the given minimization problem.

$$(3+6+6=15)$$

3. (Kernel or not?) Show that

- (a) $k(x,z) = (xz+1)^2$ is/isn't a valid kernel.
- (b) $k(x,z) = (xz-1)^3$ is/isn't a valid kernel.

$$(4+4=8)$$

4. (SVM by hand) Consider a dataset with the following data points, where $y^{(i)}$ represent the labels:

$$\{(x^{(i)},y^{(i)}\}_i=\{(-3,+1),(-2,+1),(-1,-1),(0,-1),(1,-1),(2,+1),(3,+1)\}$$

Consider mapping the $x^{(i)}$'s to 2 dimensions, using the feature map $\phi(x) = (x, x^2)$, and the minimization problem

$$\min_{w_1, w_2, b} w_1^2 + w_2^2$$

s.t. $y^{(i)}(w_1 x_1^{(i)} + w_2 x_1^{(i)2} + b) \ge 1 \ \forall i.$

- (a) Plot the given data in \mathbb{R}^2 and draw the decision boundary of the max margin classifier.
- (b) What is the value of the margin achieved by the optimal decision boundary?
- (c) What is a vector that is orthogonal to the decision boundary?
- (d) What are the support vectors of the classifier?

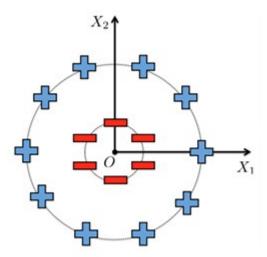
$$(6+3+3+3=15)$$

5. (Transformations and separability)

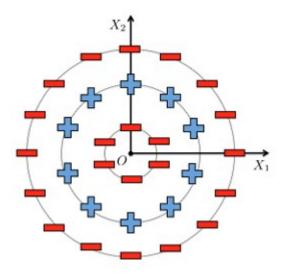
(a) Consider the following one dimensional dataset, and suggest a 1D transformation to make the points linearly separable.



- (b) For the same dataset, what can be a 2D transformation to make the points linearly separable?
- (c) What is a 1D transformation to make the following data points linearly separable?



(d) Use ideas from the above datasets to suggest a 2D transformation that makes the following data points linearly separable.



(3+3+3+3=12)

6. (Programming - Non-linear decision boundaries without kernels)

- (a) Generate a two-dimensional dataset $\{(x_1^{(i)}, x_2^{(i)}), i = 1, ..., 500\}$ where $x_1^{(i)}, x_2^{(i)}$ follow uniform (0,1). Assign them two classes based on whether or not $x_1^2 > x_2^2$.
- (b) Plot the data points, colour coded as per the classes.
- (c) Fit a logistic regression model on the data, using x_1 and x_2 as features.
- (d) Apply this model to the data to obtain predicted class labels for each point. Plot the points, colour coded by *predicted* class labels.
- (e) Now, fit a logistic regression model to the data using non-linear functions of x_1 and x_2 . Try x_1^2 , x_2^2 , x_1x_2 , $\log(x_1)$, $\log(x_2)$.
- (f) Repeat step (d) with the new model.
- (g) Use x_1 and x_2 as features to fit a support vector classifier to the data, use the classifier to make predictions on the data points, and plot the points colour coded as per the predictions of this model.
- (h) Repeat the above step for a support vector machine that uses a non-linear kernel.
- (i) Report your observations for each classifier.

$$(5+3+5+3+6+3+5+3+2=35)$$